

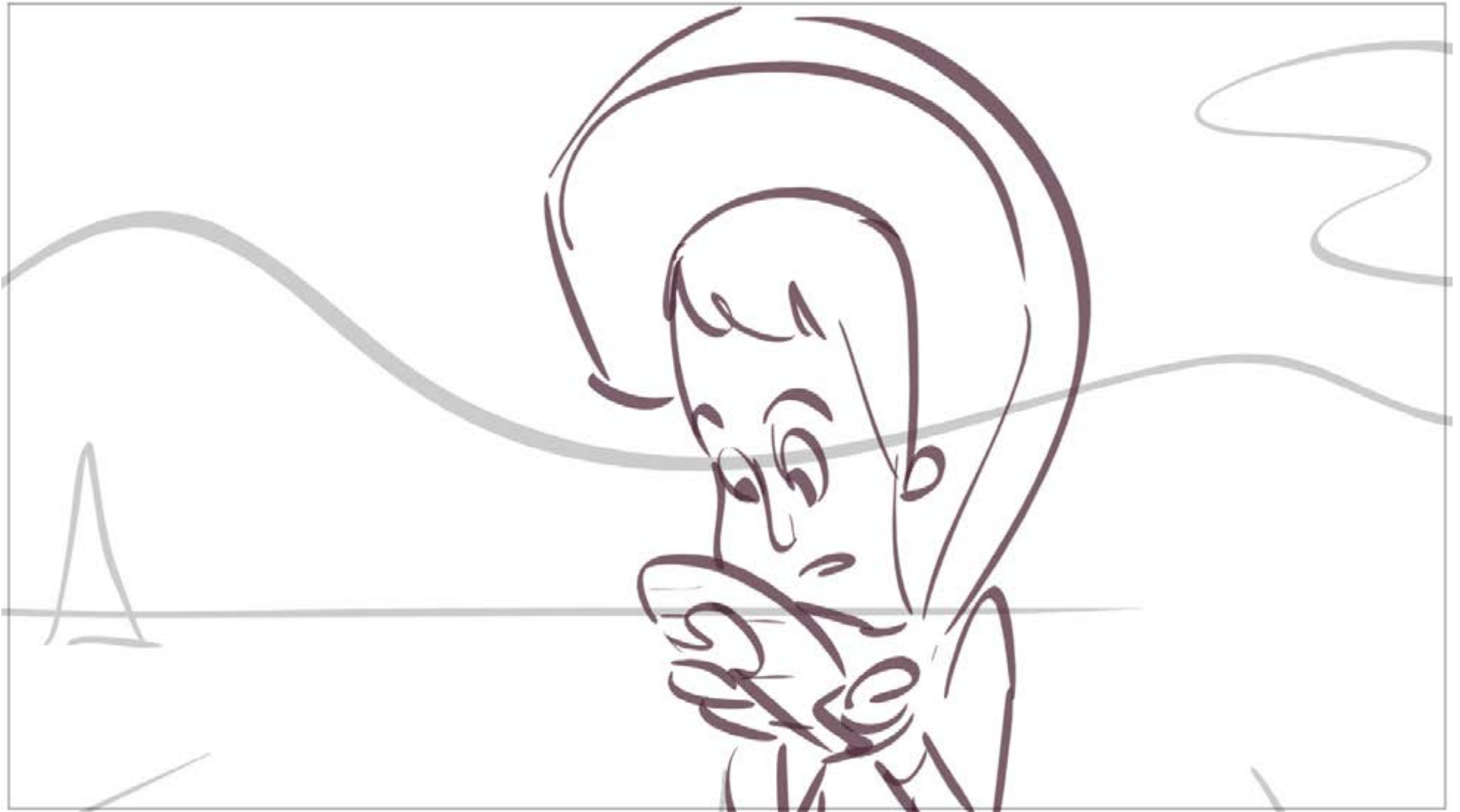
HAR129_S2

Scene

Panel

58

1



Scene

Panel

58

2



Scene

Panel

58

3

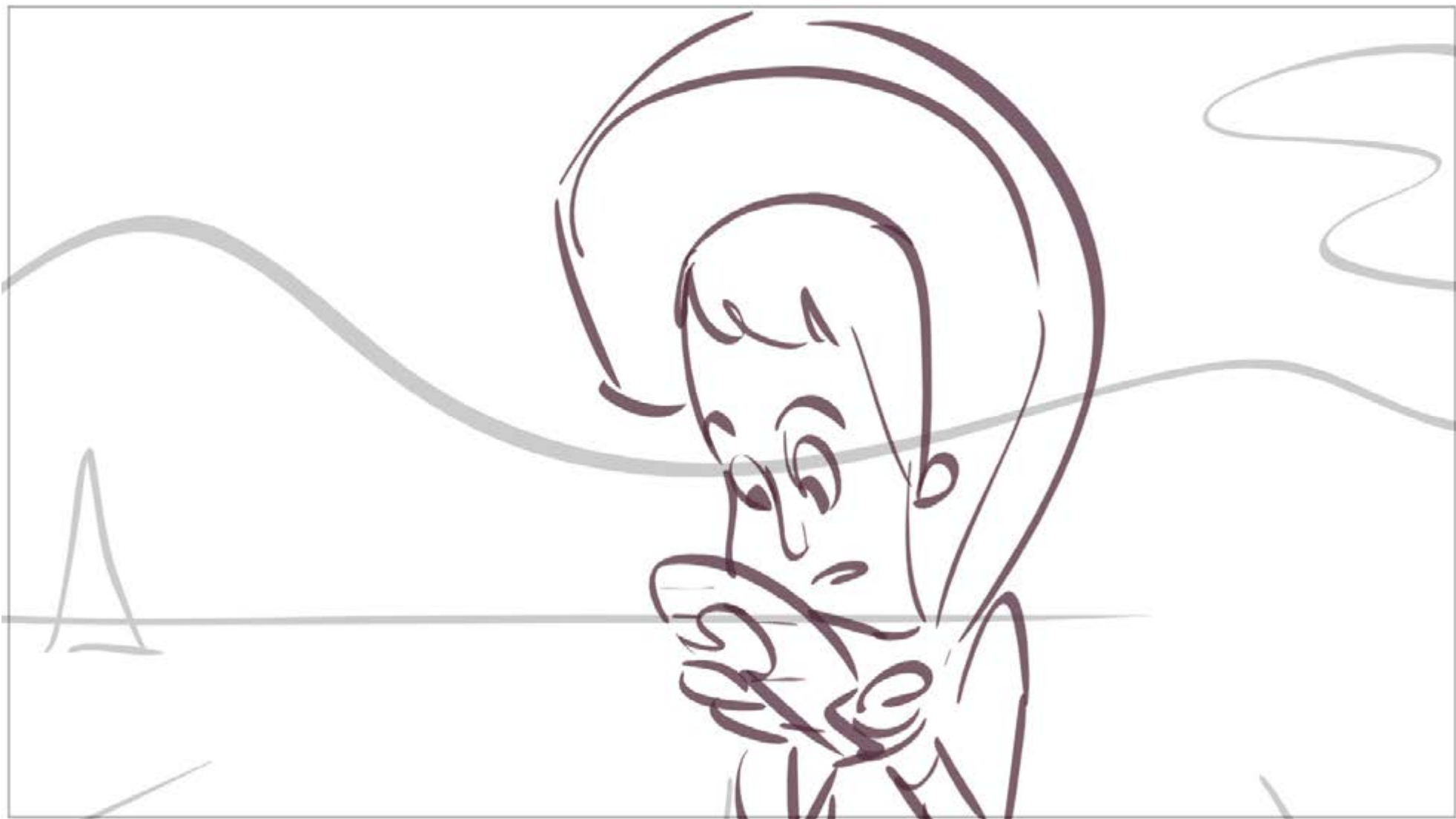


Scene

Panel

58

4



Dialog

LUCRETIA (O.S.)

Fredo can you help us? We're stuck.

Scene

Panel

58

5



Dialog

FREDO

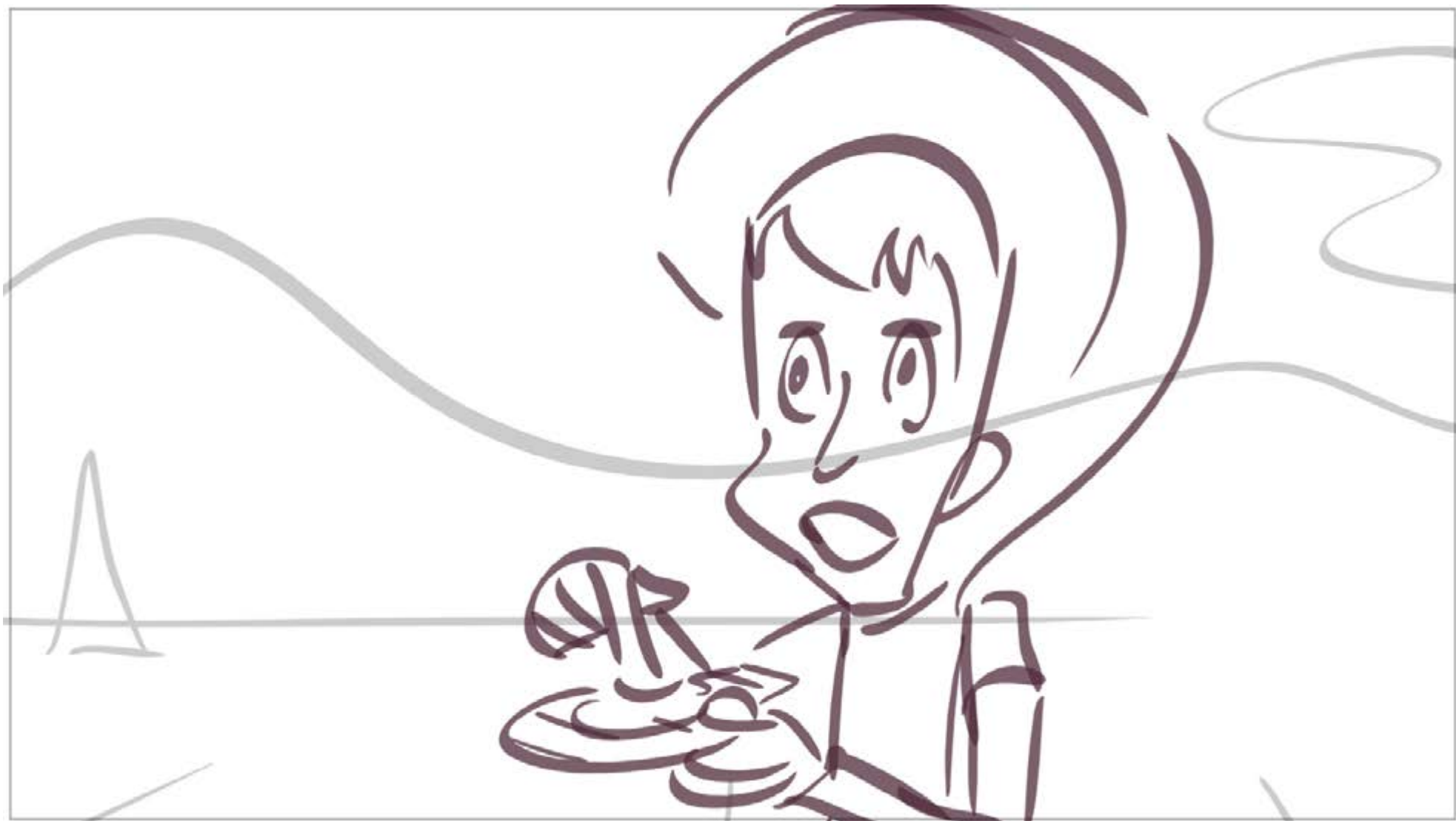
Sorry! This Perplexoquest has a strict no-hint policy. Unlike that low-rent Perplexoquest on Harvey Avenue...

Scene

Panel

58

6



Dialog

FREDO

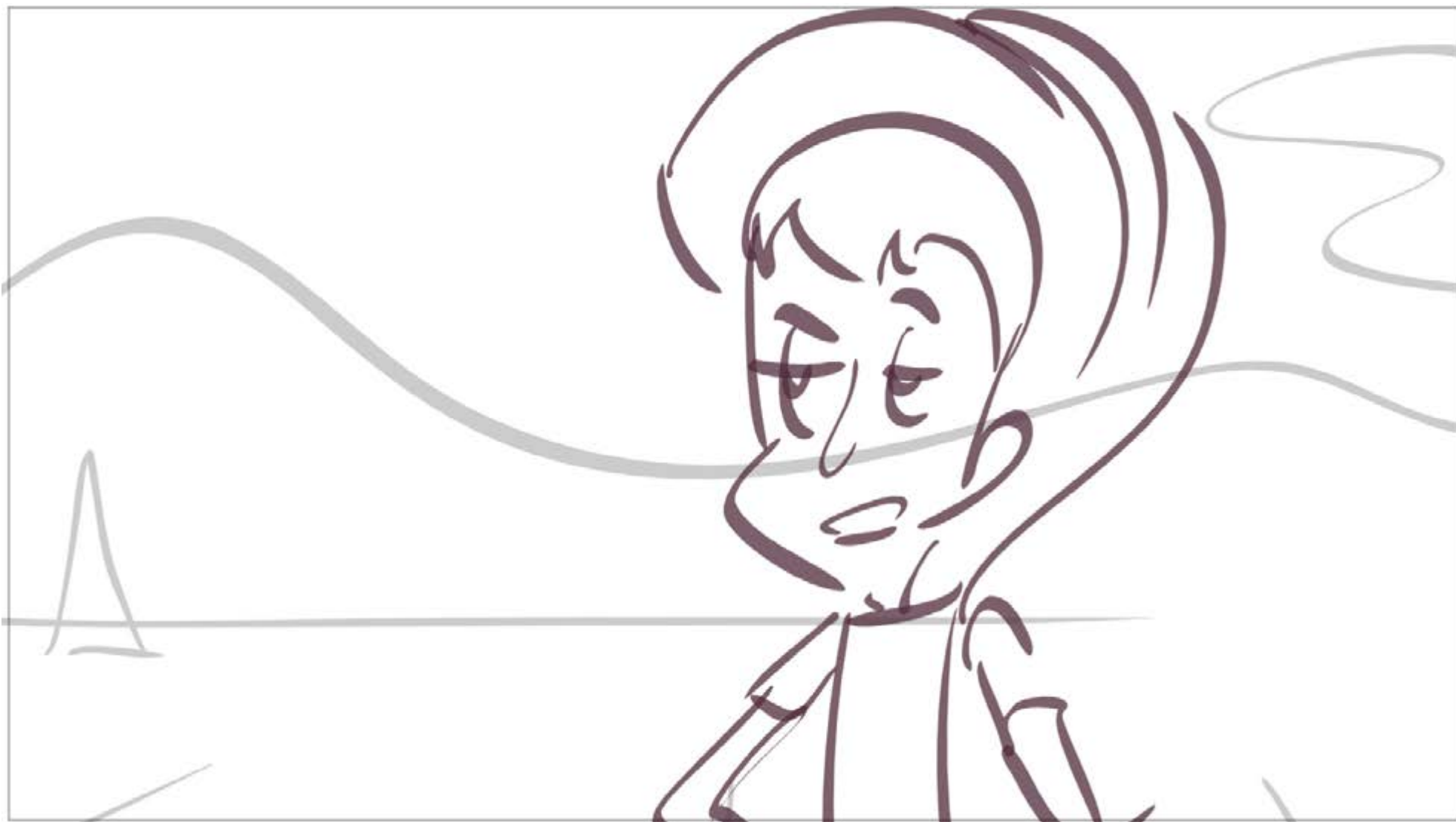
Sorry! This Perplexoquest has a strict no-hint policy. Unlike that low-rent Perplexoquest on Harvey Avenue...

Scene

Panel

58

7



Dialog

FREDO

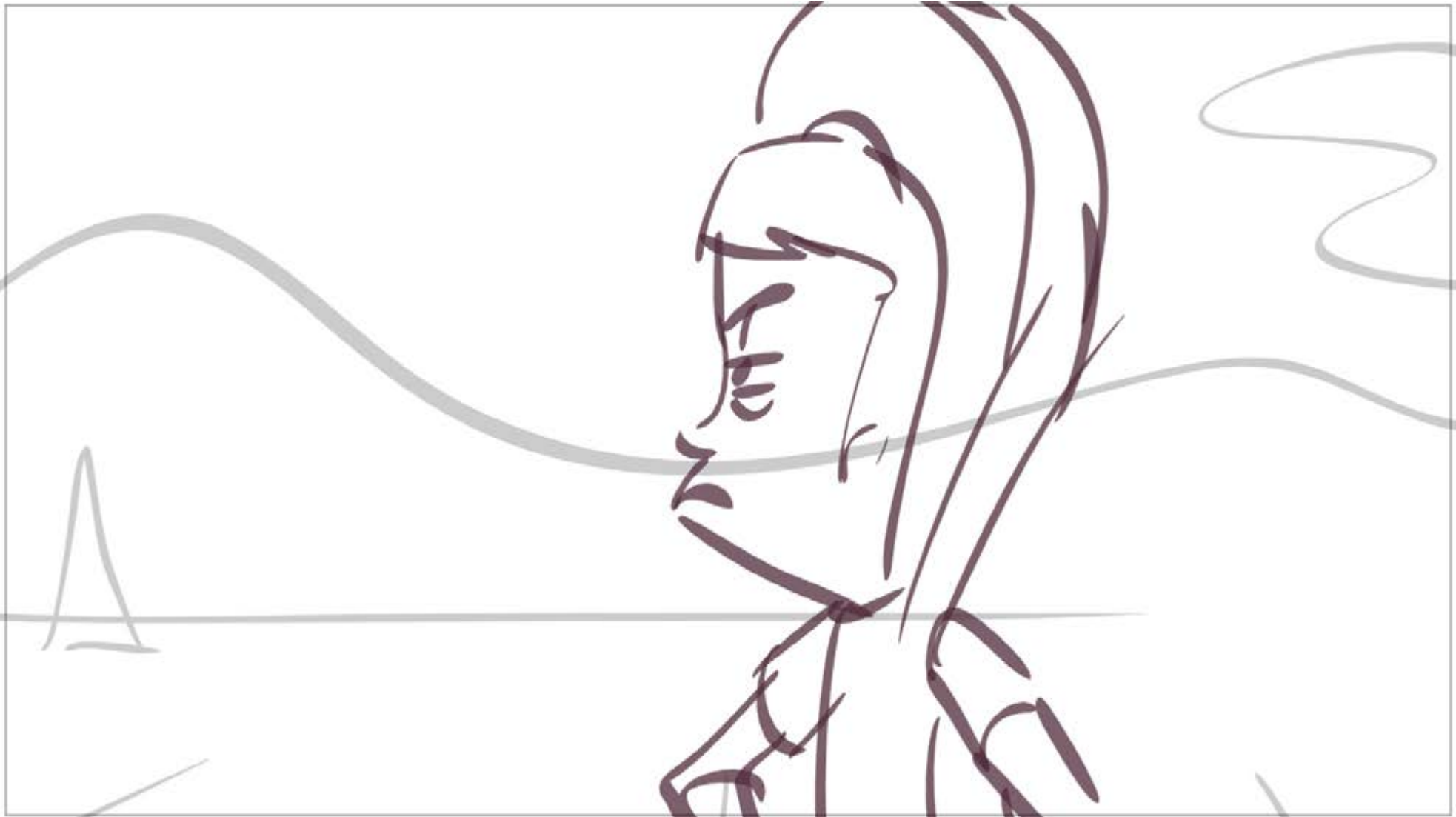
Sorry! This Perplexoquest has a strict no-hint policy. Unlike that low-rent Perplexoquest on Harvey Avenue...

Scene

Panel

58

8

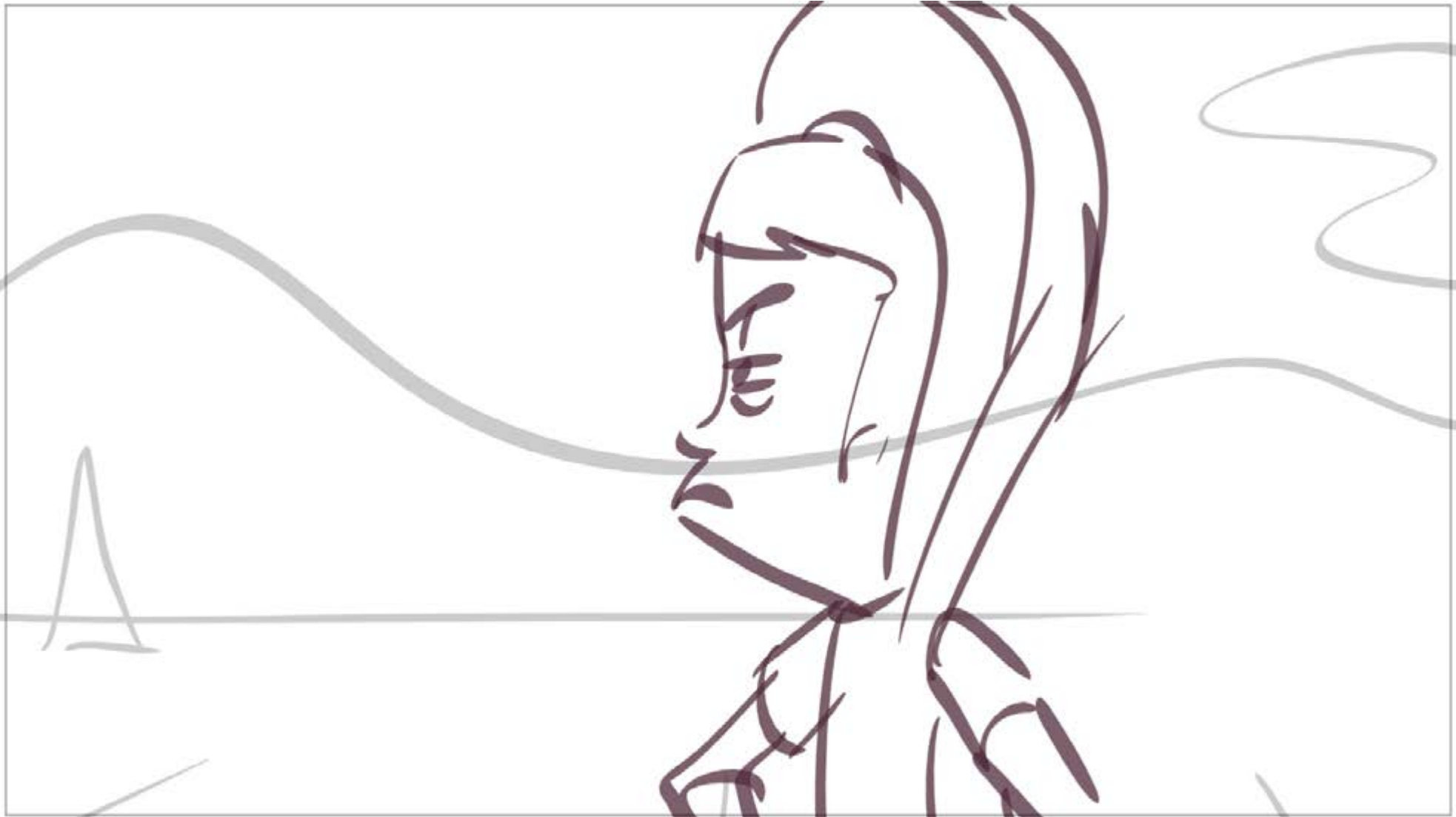


Scene

Panel

58

9

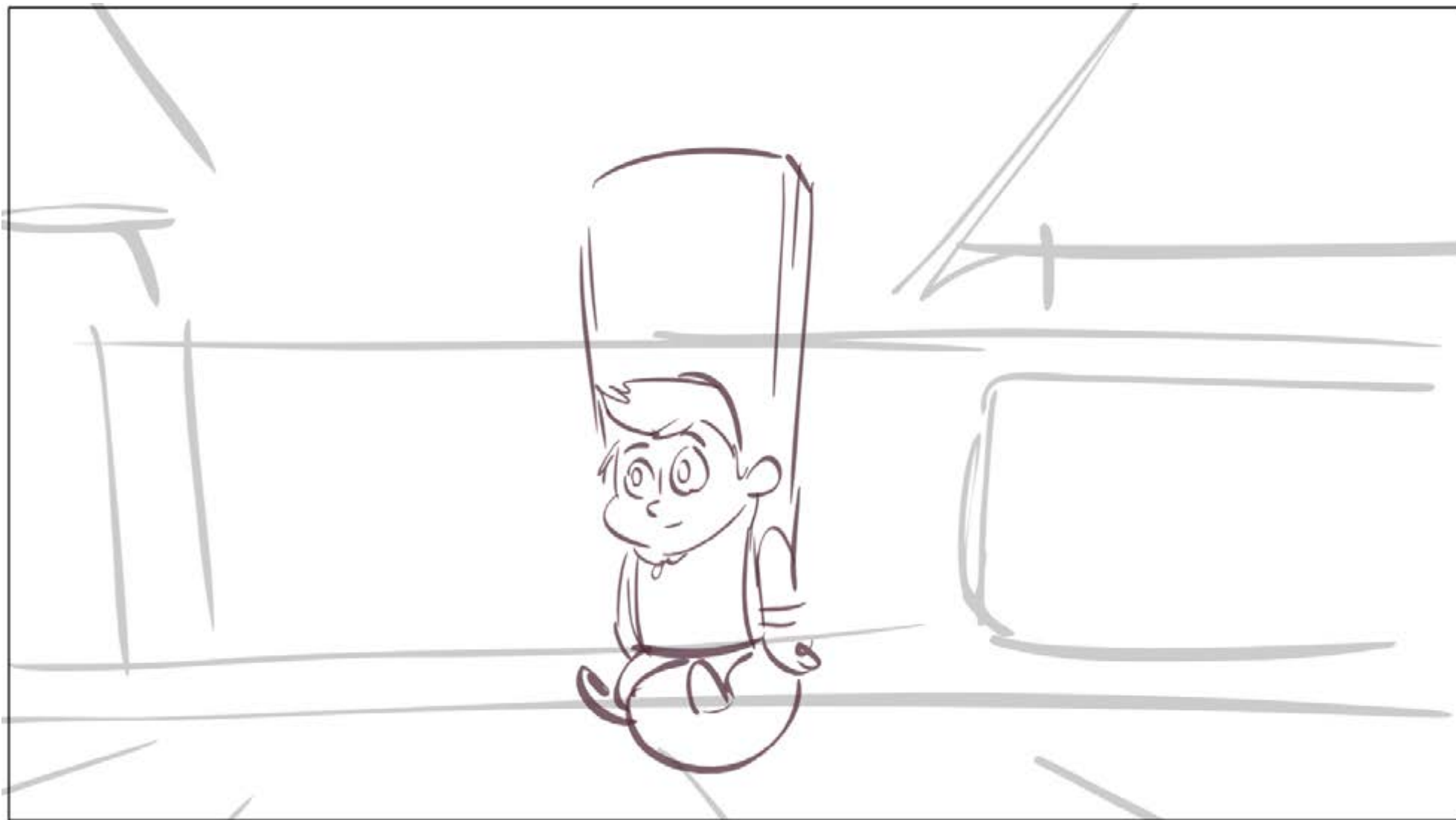


Scene

Panel

59

1

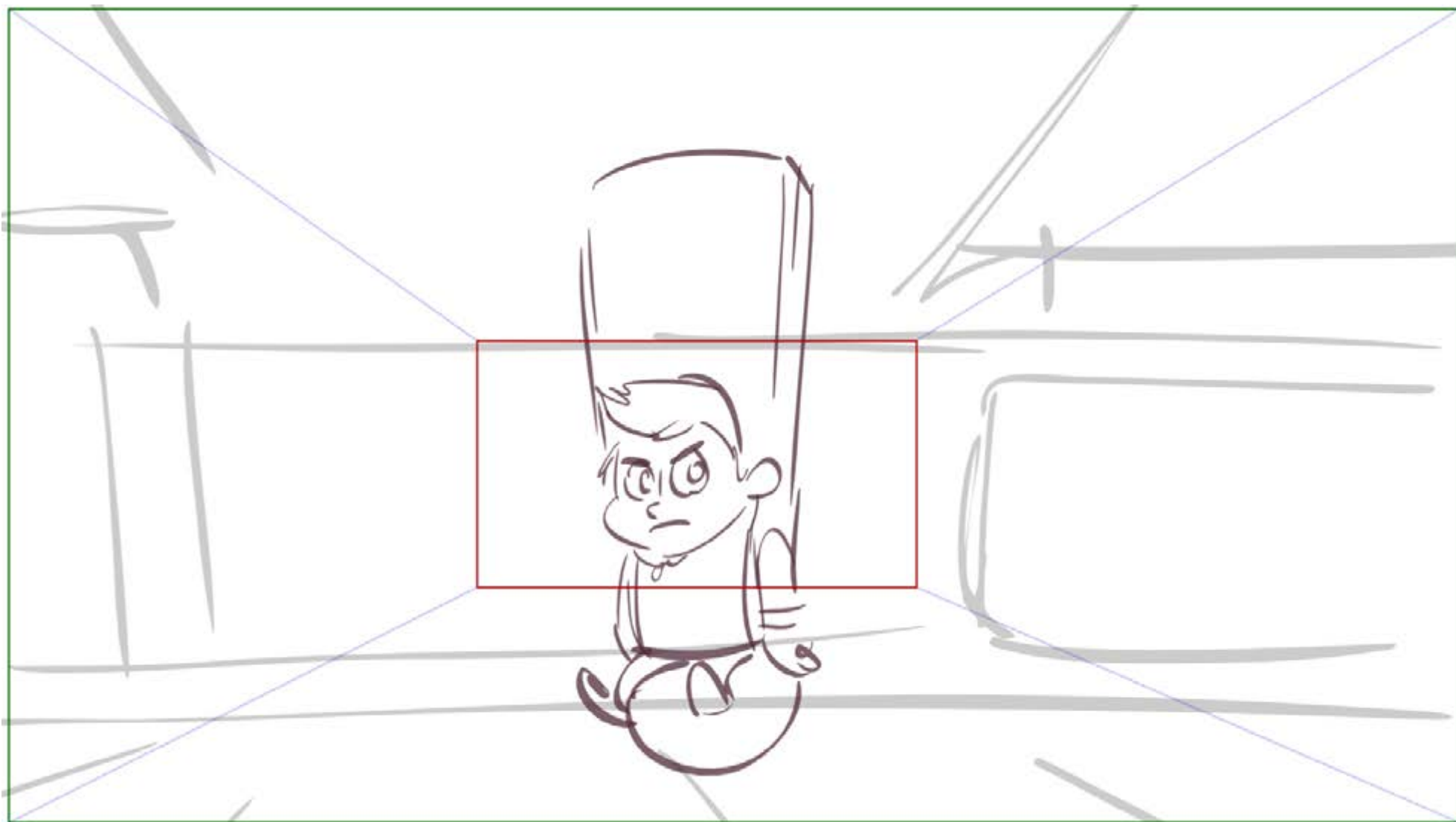


Scene

Panel

59

2



Scene

Panel

59

3



Scene

Panel

60

1



Scene

Panel

60

2

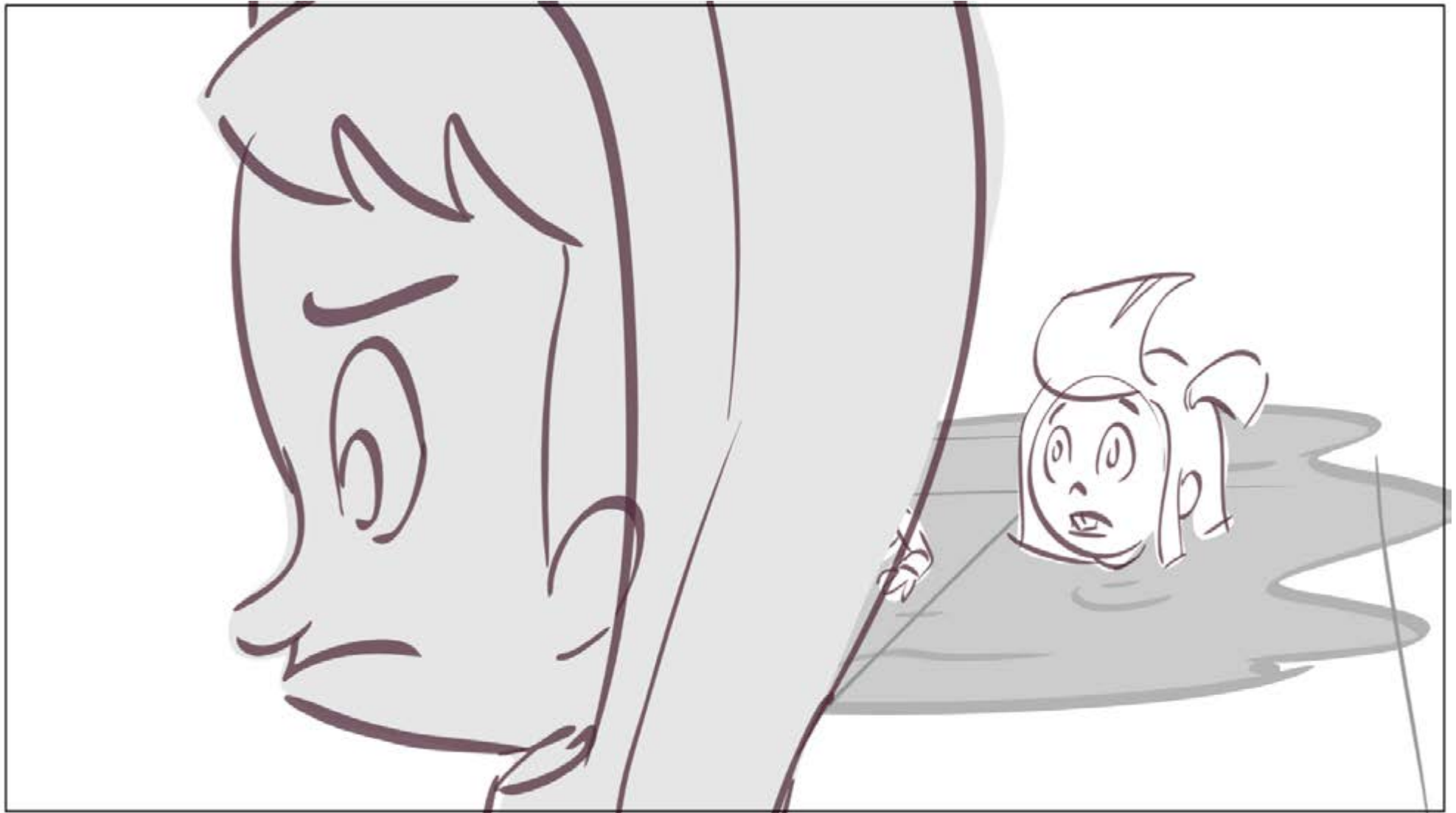


Scene

Panel

60

3

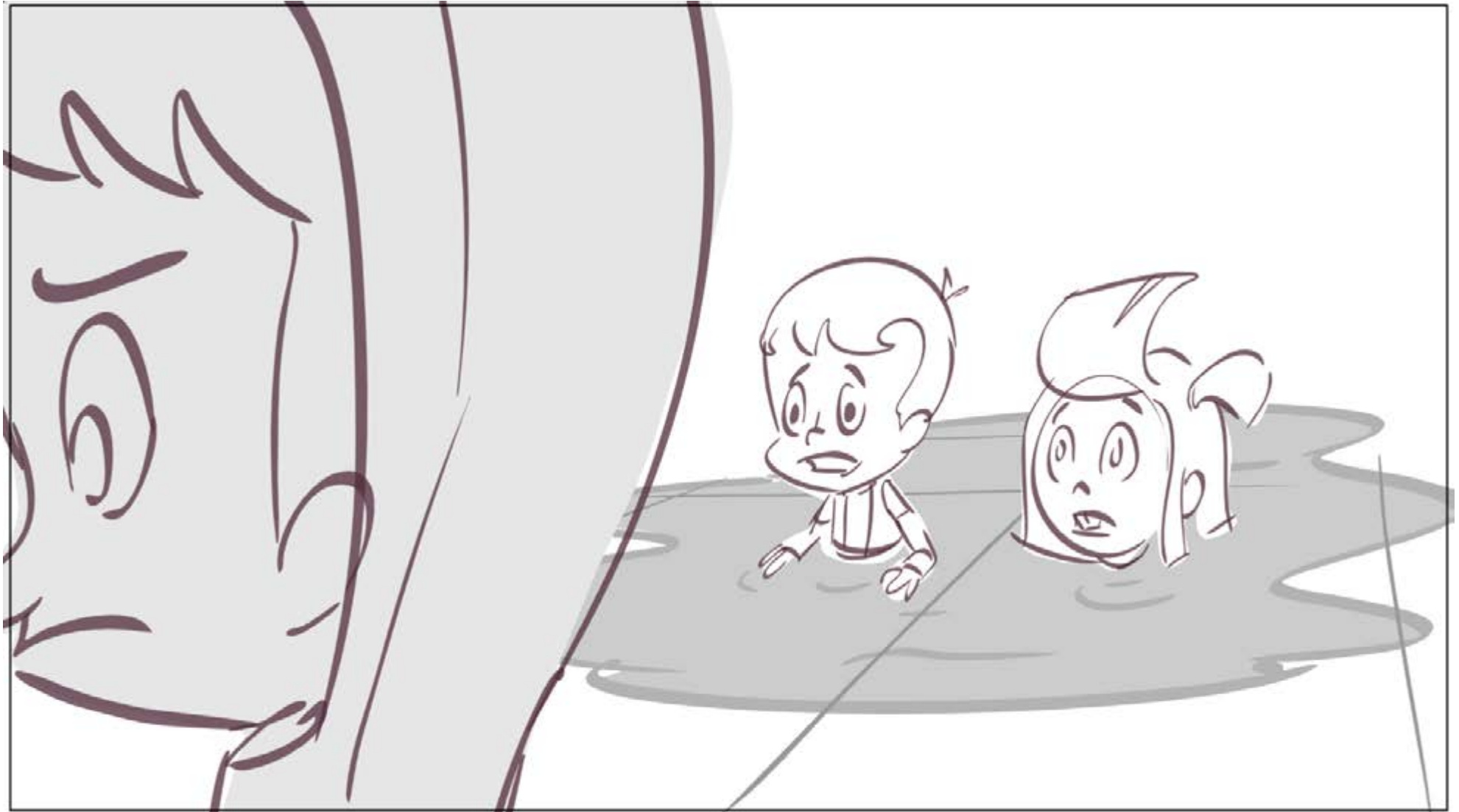


Scene

Panel

60

4

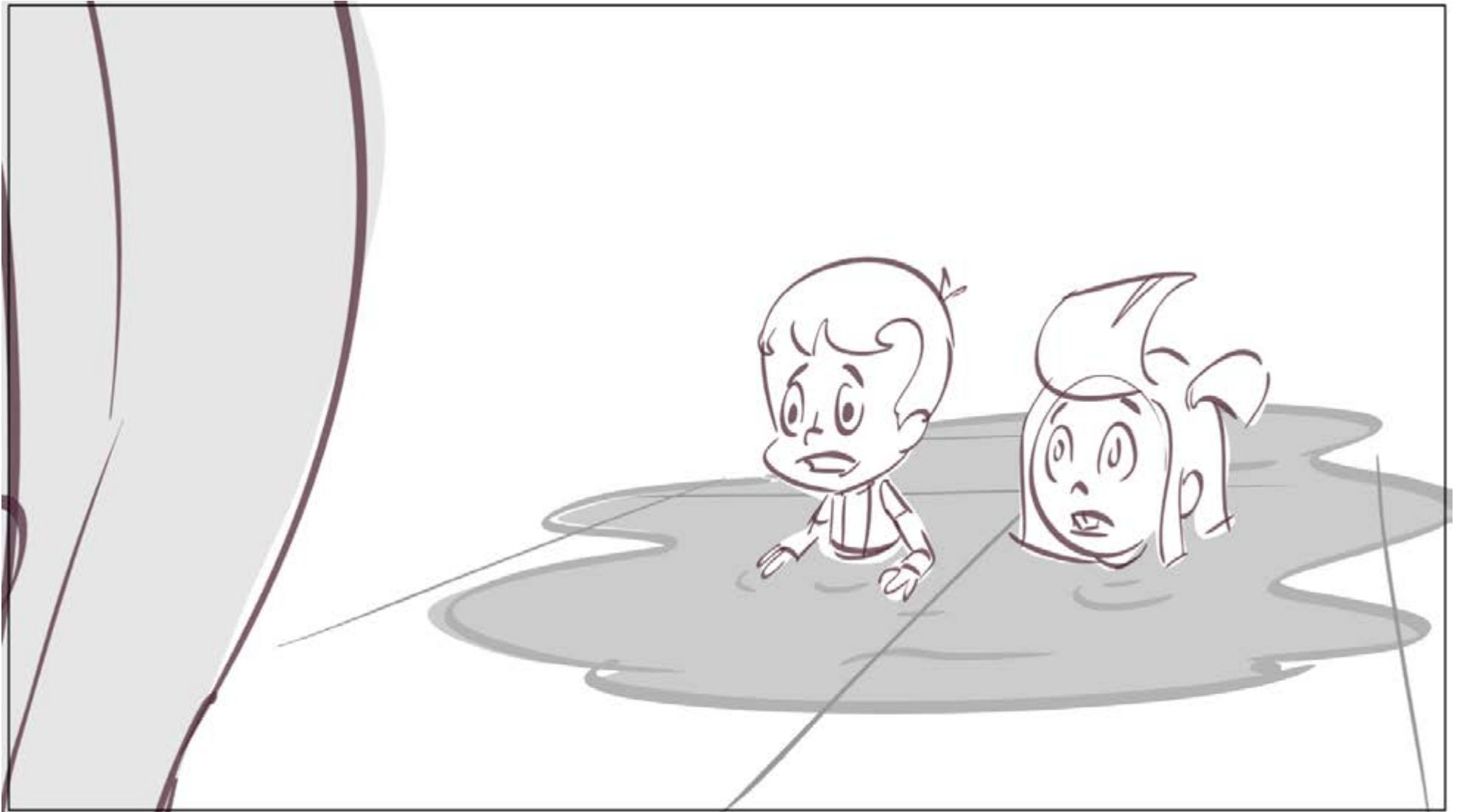


Scene

Panel

60

5

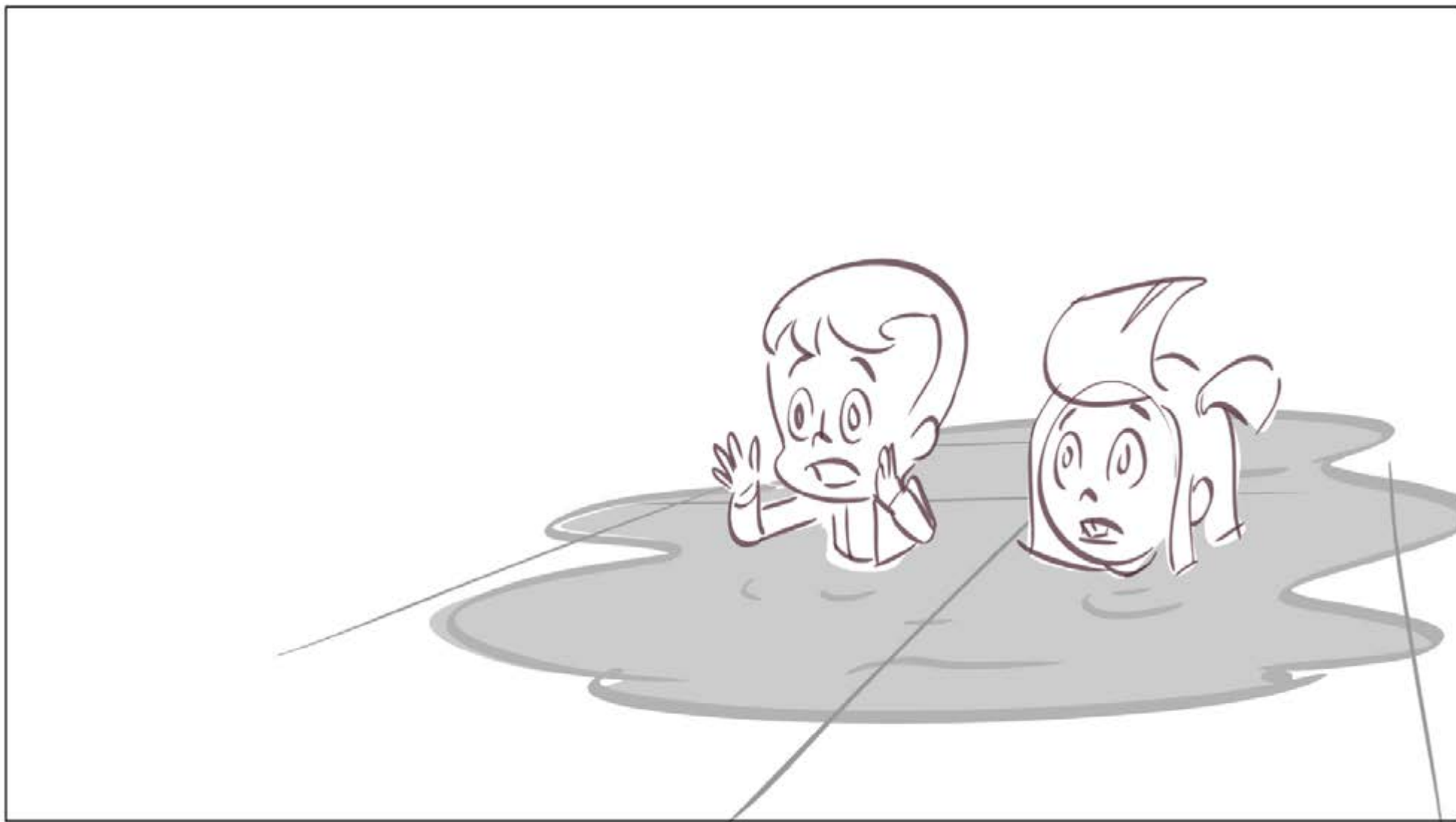


Scene

Panel

60

6



Dialog

BOBBY THE ELDER

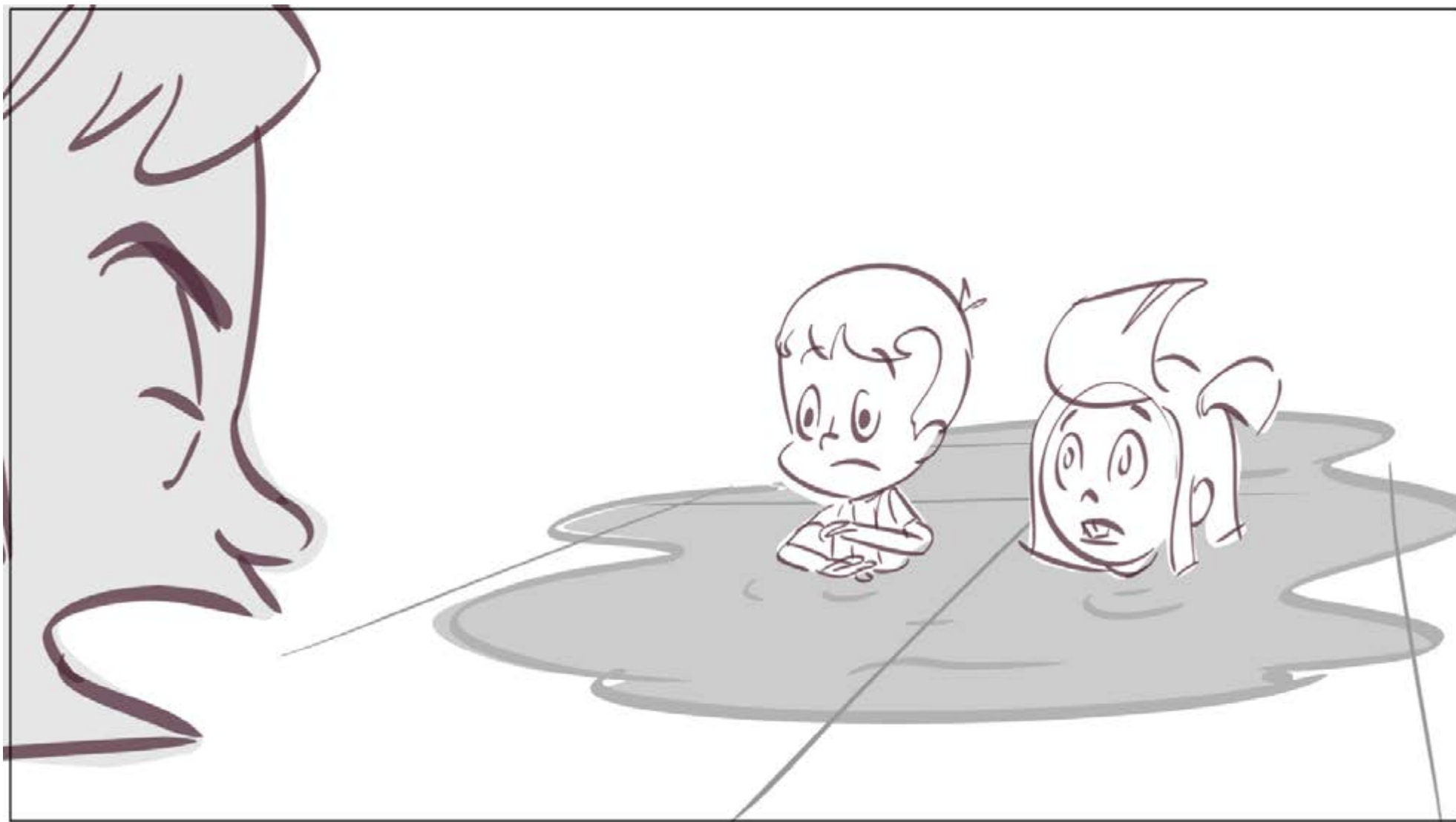
(CALLS AFTER) No, we're actually stuck? In this mud?

Scene

Panel

60

7



Dialog

FREDO

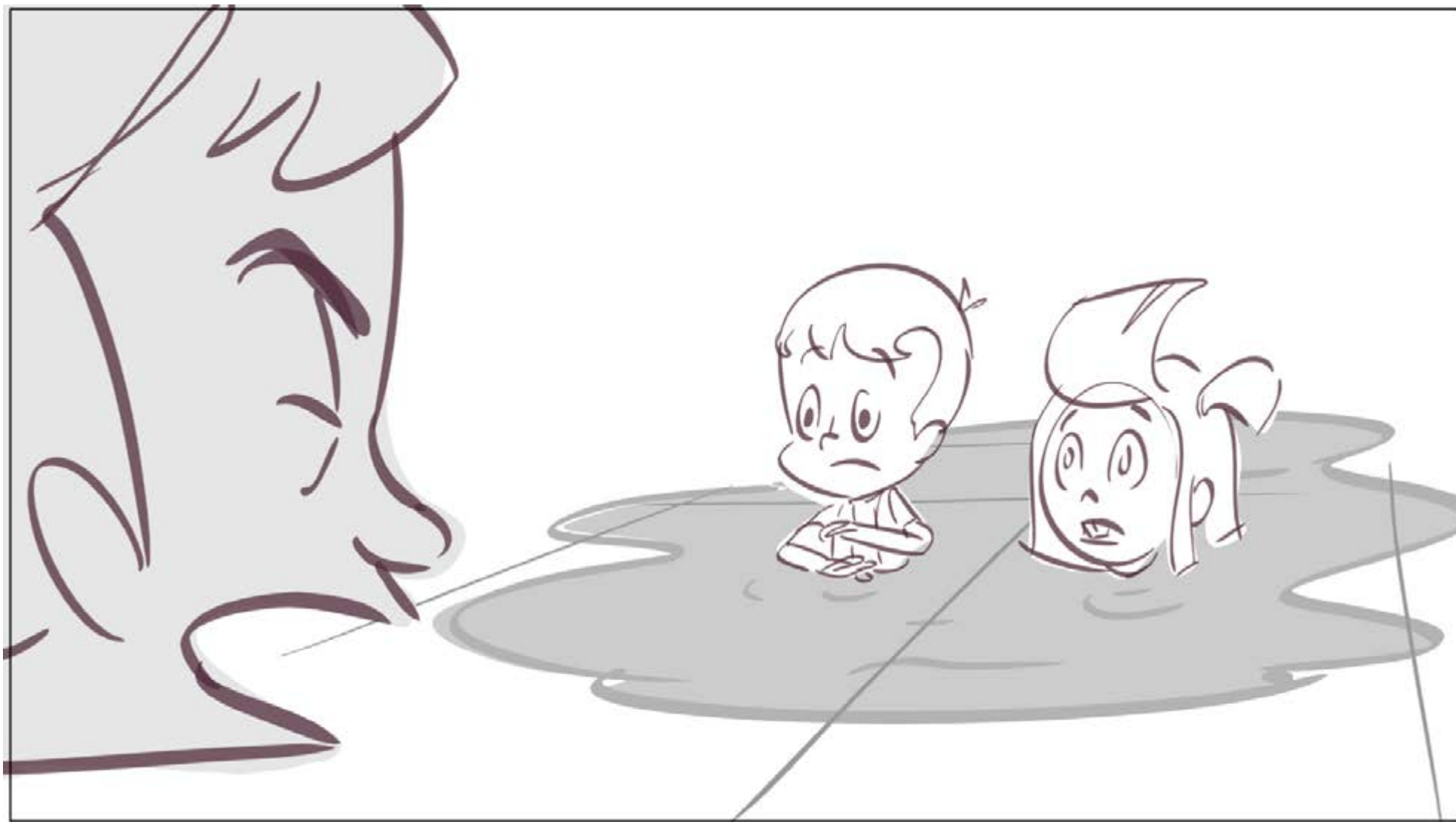
(CALLS BACK, OBLIVIOUS) No hints!

Scene

Panel

60

8



Dialog

FREDO

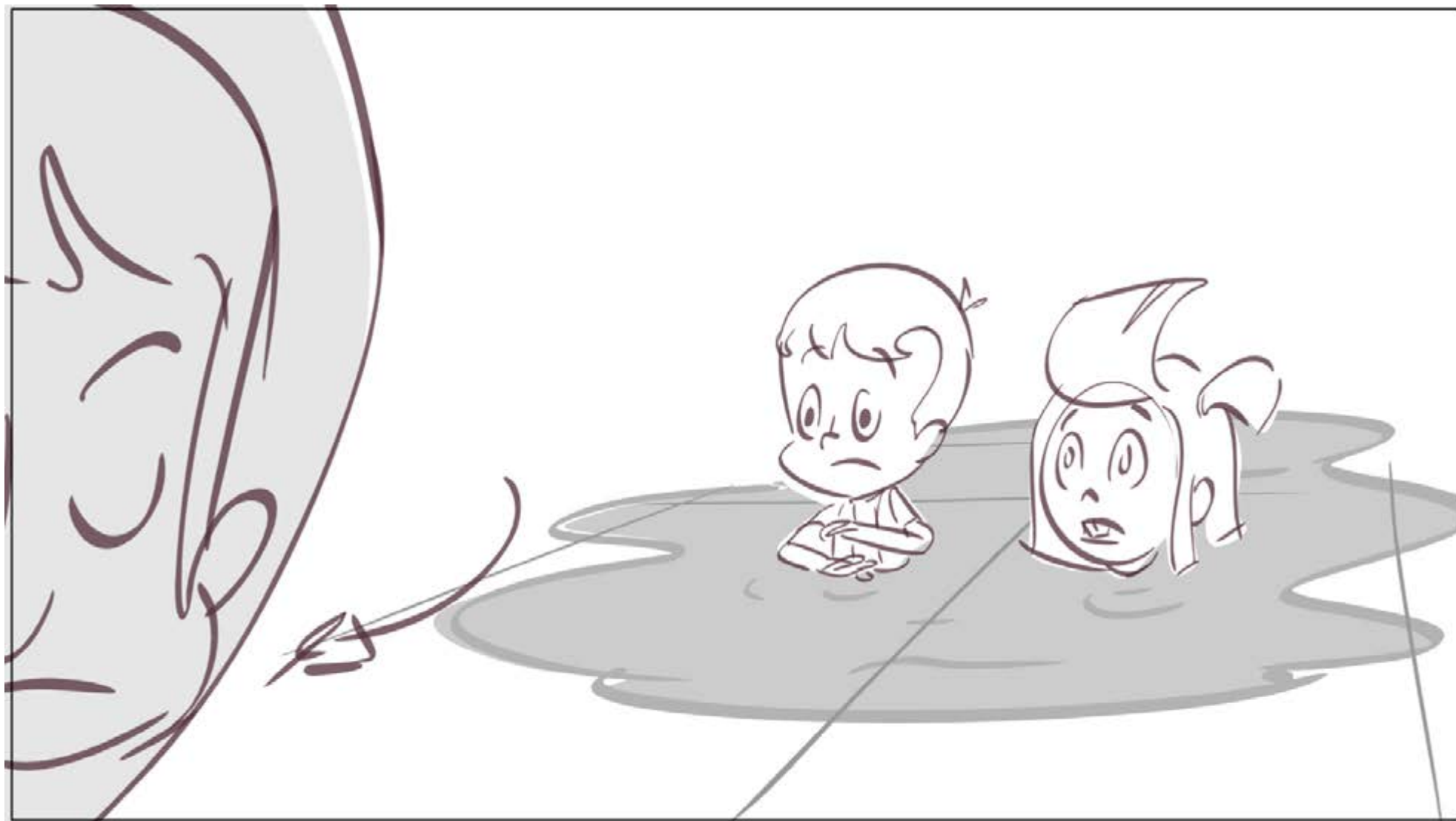
54 (CALLS BACK, OBLIVIOUS) No hints!

Scene

Panel

60

9

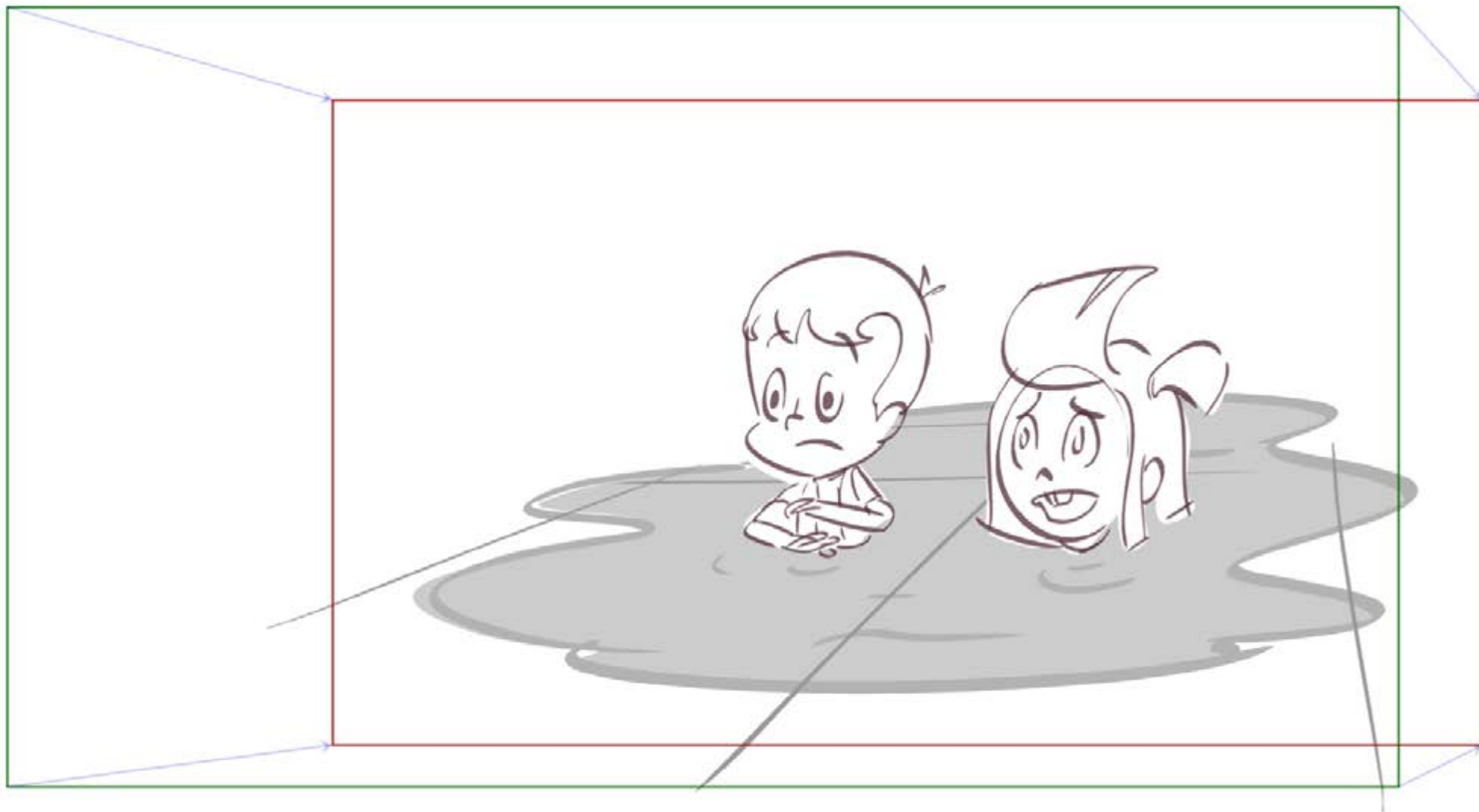


Scene

Panel

60

10



Dialog

LUCRETIA

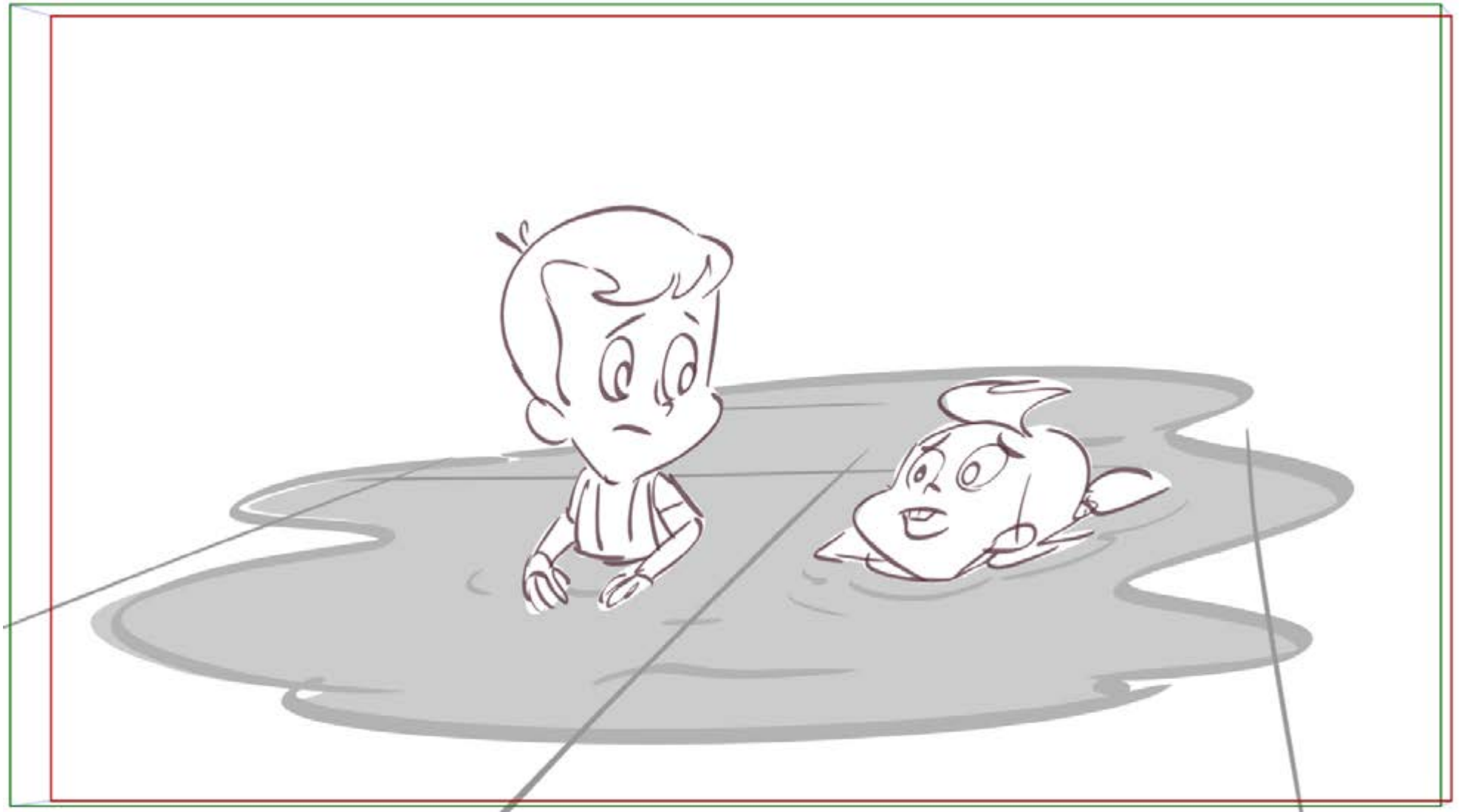
(SINKS BELOW SURFACE) Fair enough!

Scene

Panel

60

11

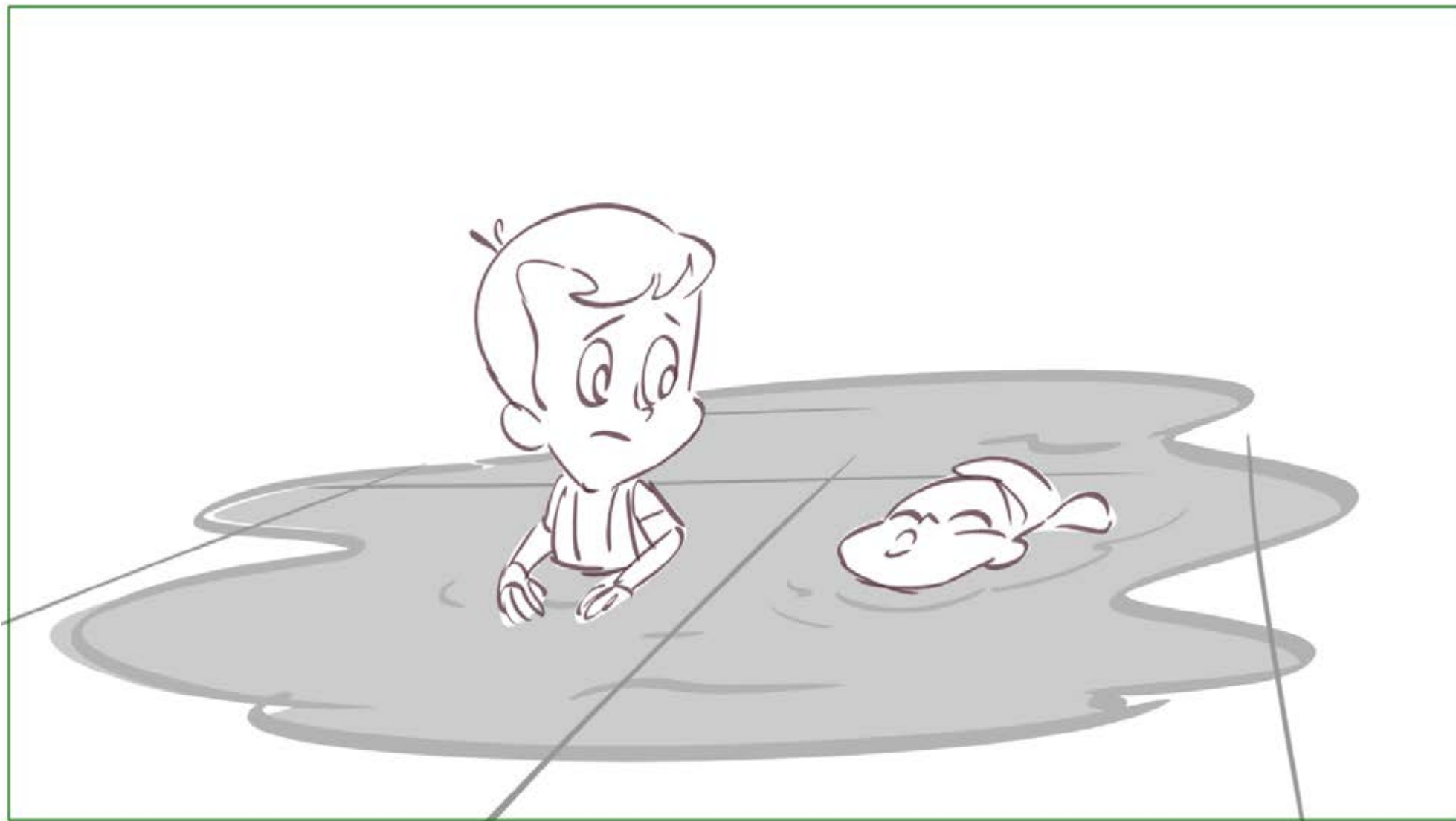


Scene

Panel

60

12

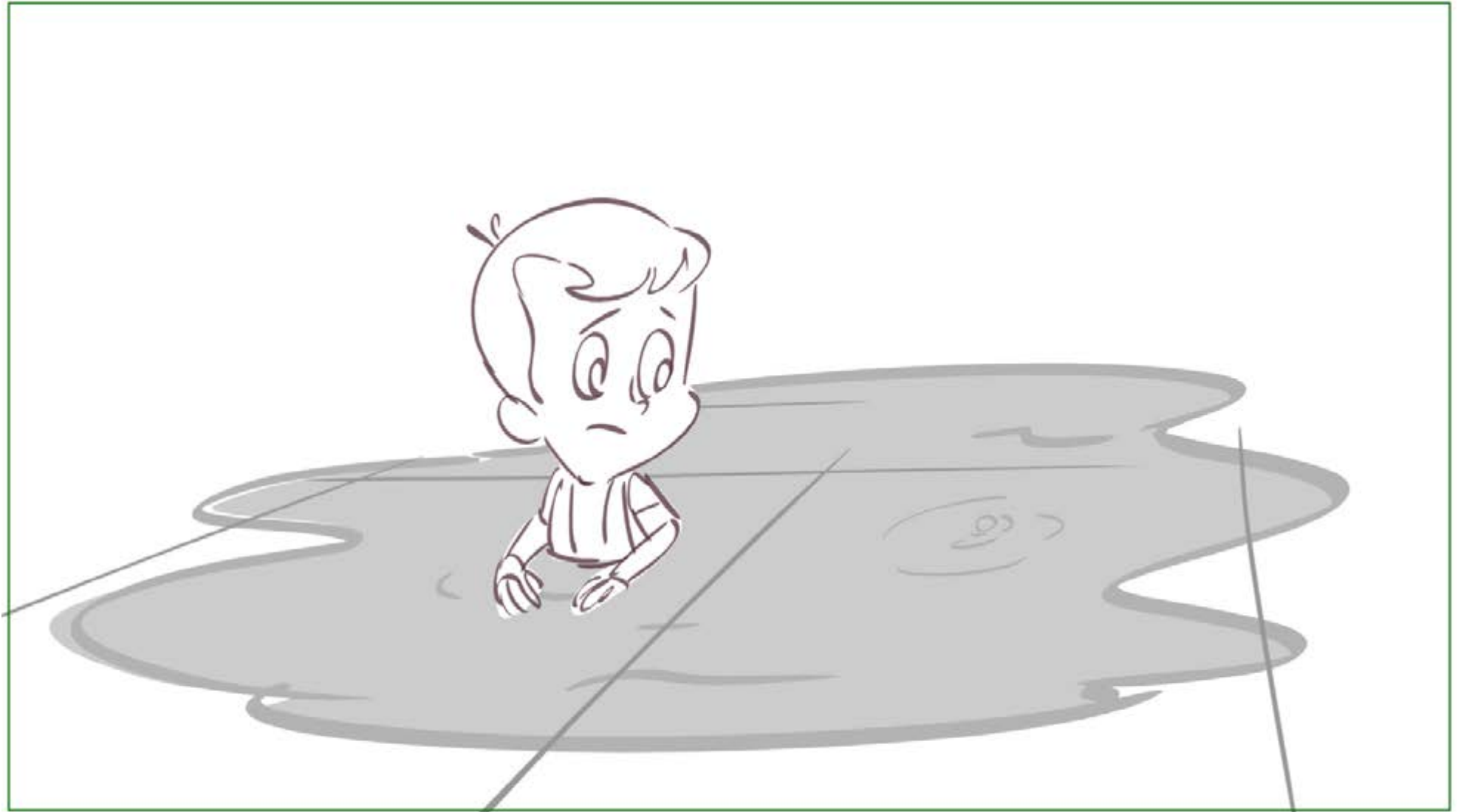


Scene

Panel

60

13

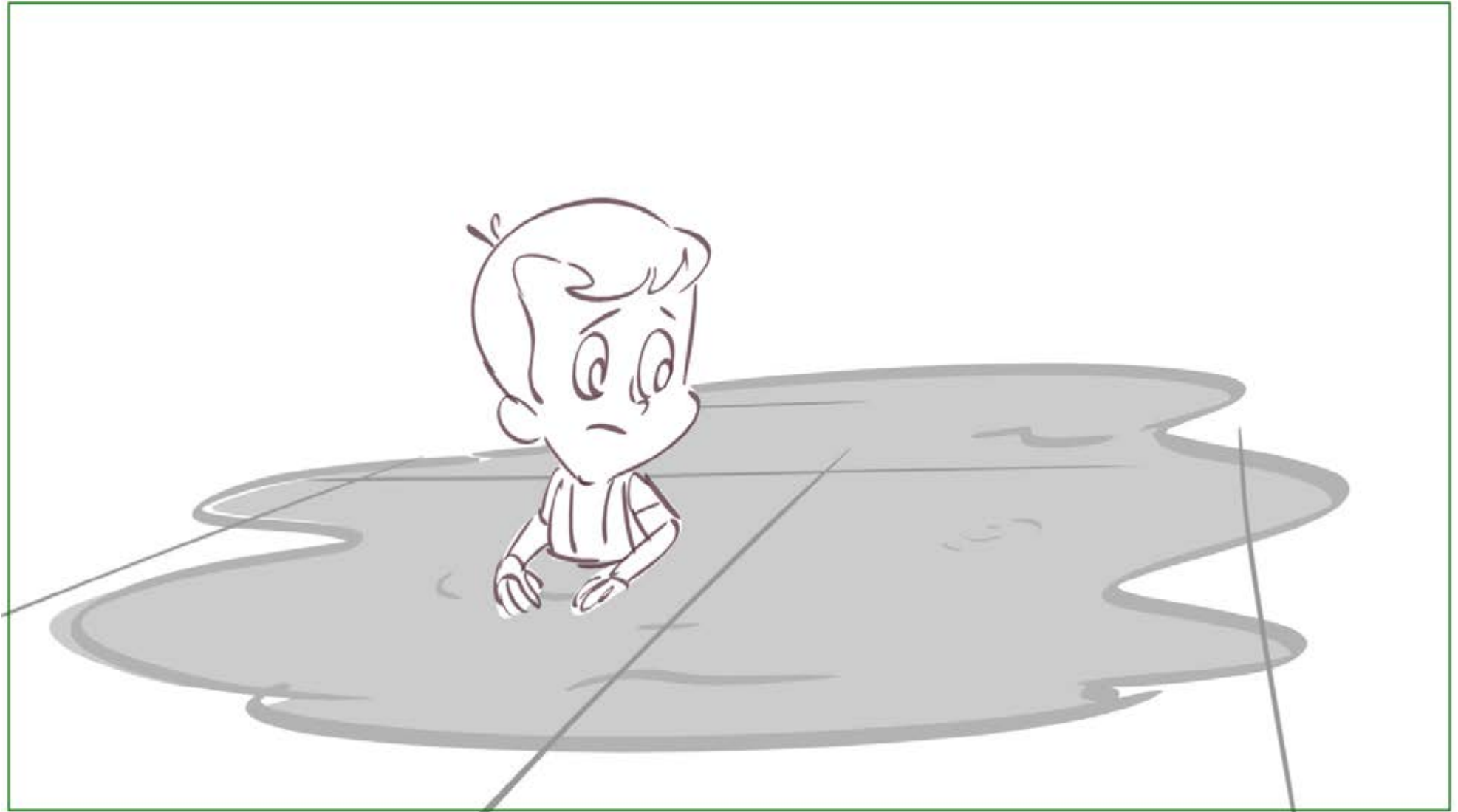


Scene

Panel

60

14



Scene

Panel

61

1



Scene

Panel

61

2



Scene

Panel

61

3

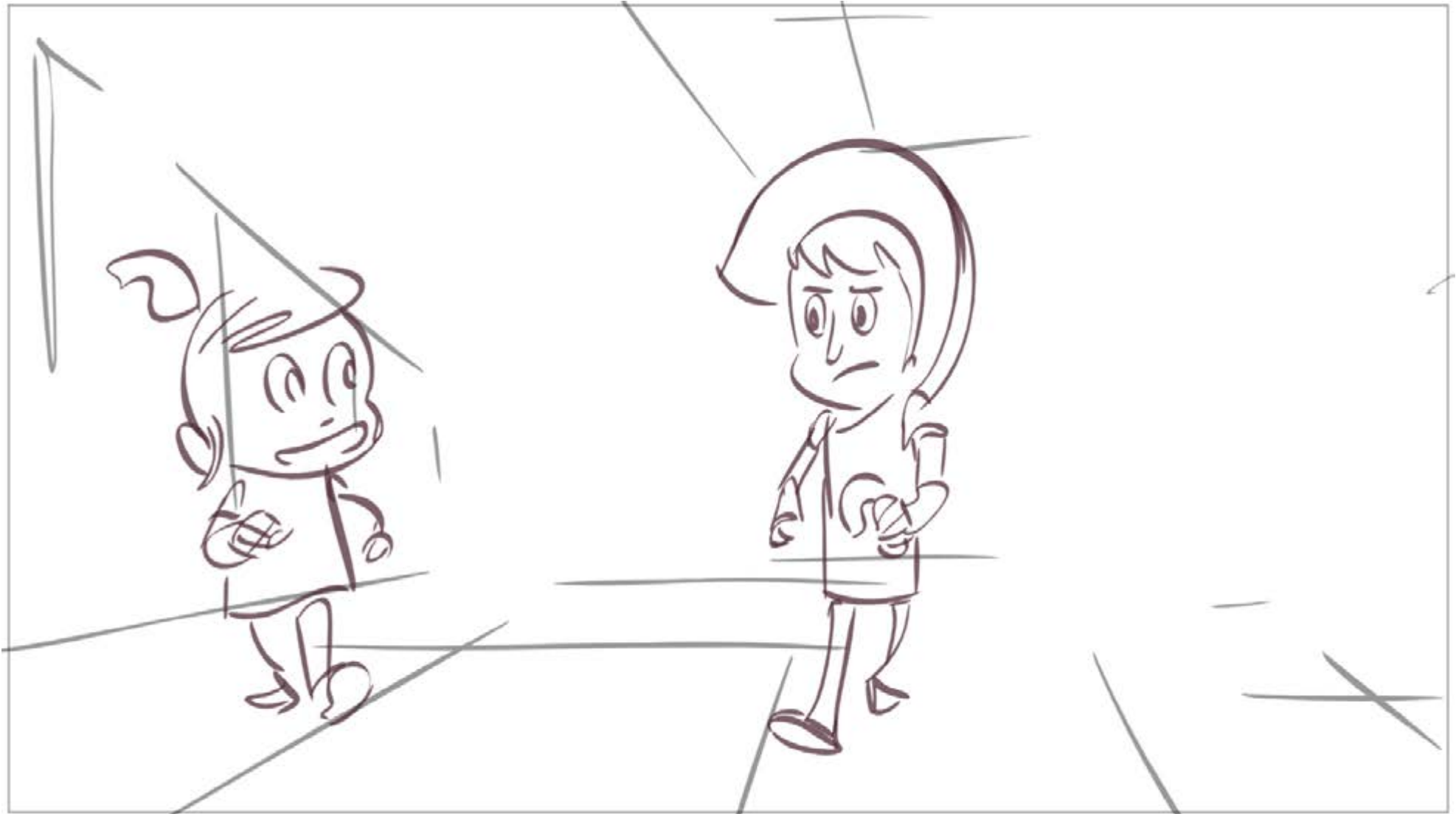


Scene

Panel

61

4



Scene

Panel

61

5

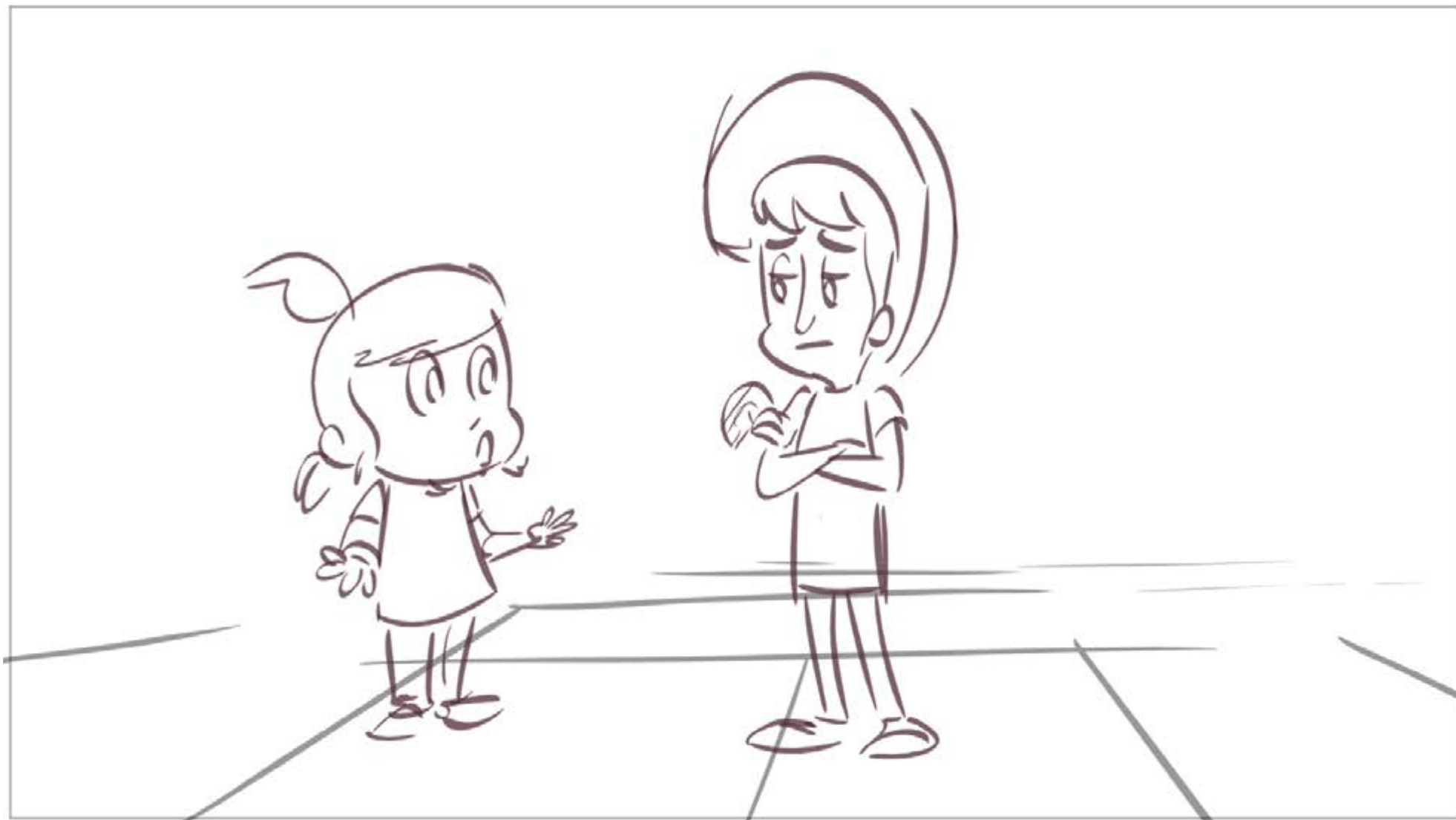


Scene

Panel

61

6



Dialog

AUDREY

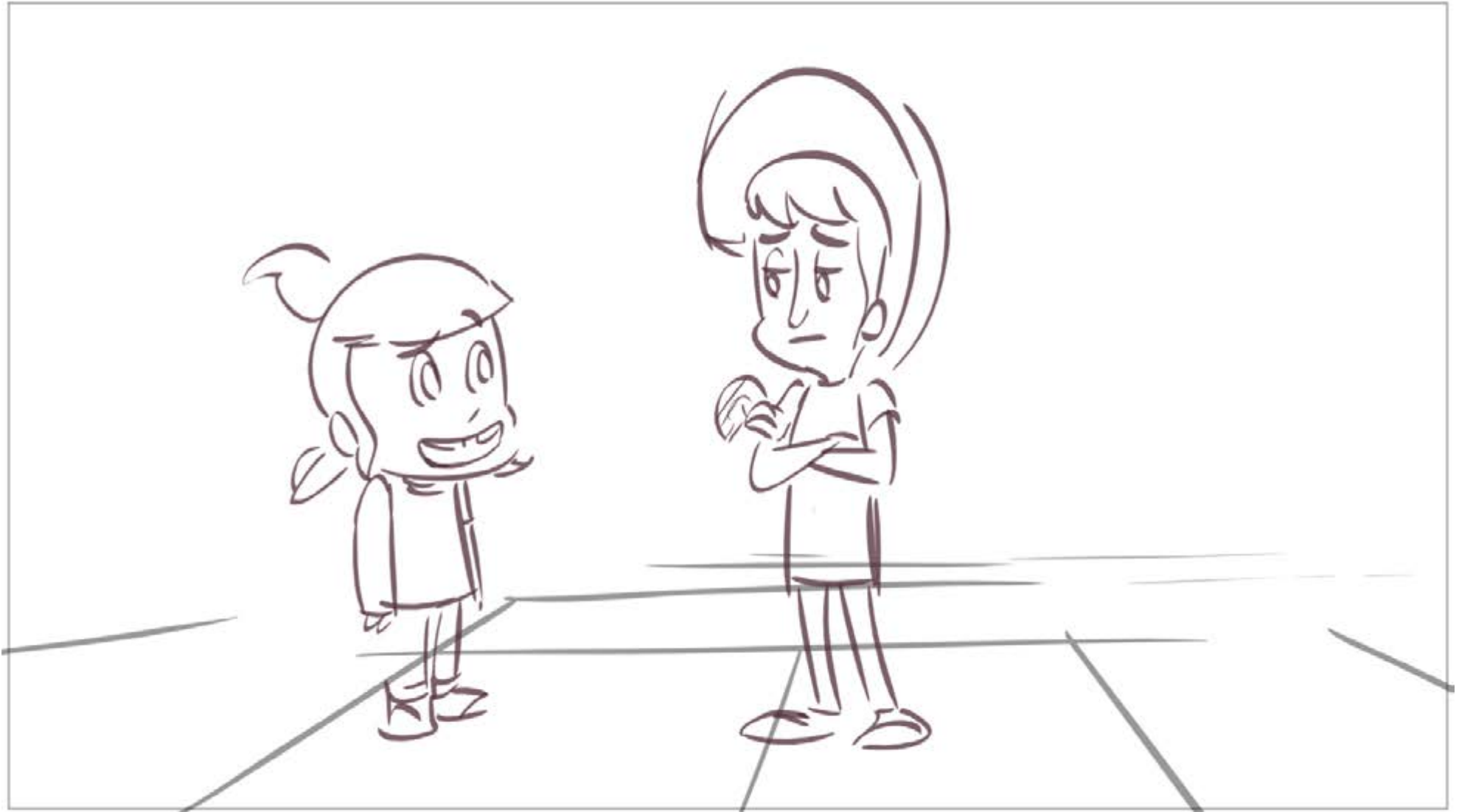
So, puzzles huh? (LONG BEAT) Eh?

Scene

Panel

61

7

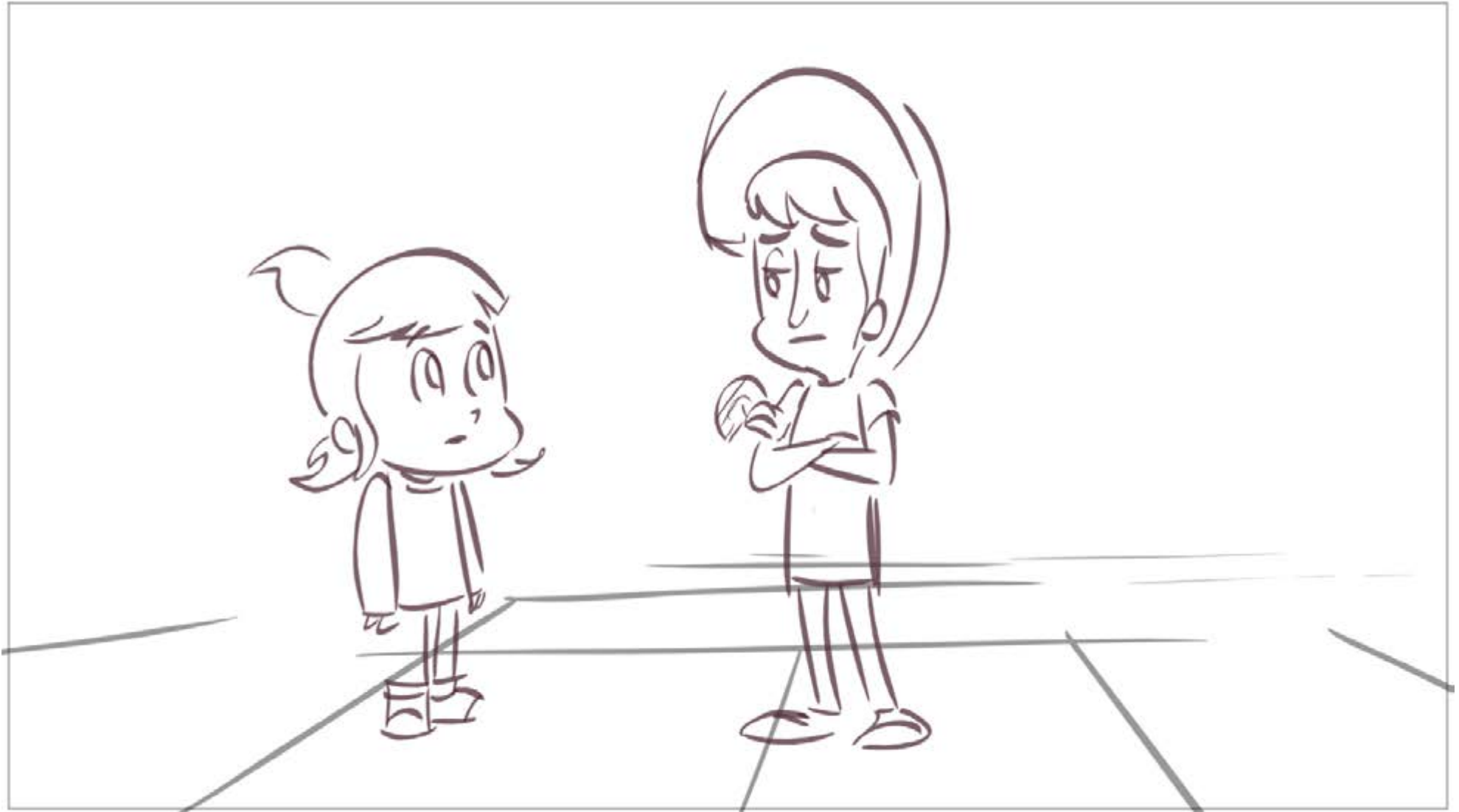


Scene

Panel

61

8

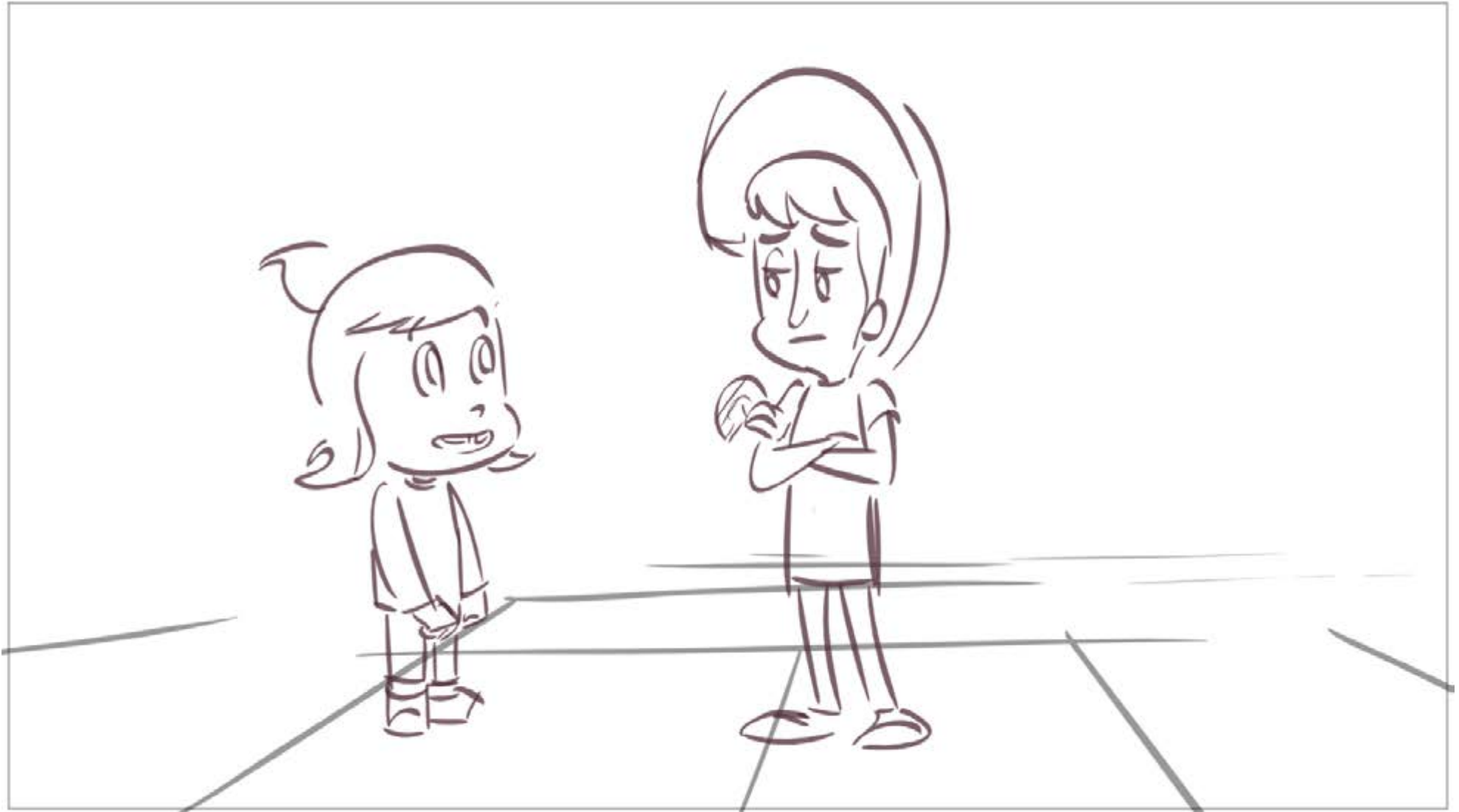


Scene

Panel

61

9



Scene

Panel

62

1



Dialog

FREDO

Let me stop you there: a puzzle-master never reveals his secrets. And if he does, it's via a puzzle.

Scene

Panel

62

2



Dialog

FREDO

Let me stop you there: a puzzle-master never reveals his secrets. And if he does, it's via a puzzle.

Scene

Panel

62

3



Dialog

FREDO

Let me stop you there: a puzzle-master never reveals his secrets. And if he does, it's via a puzzle.

Scene

Panel

62

4



Dialog

FREDO

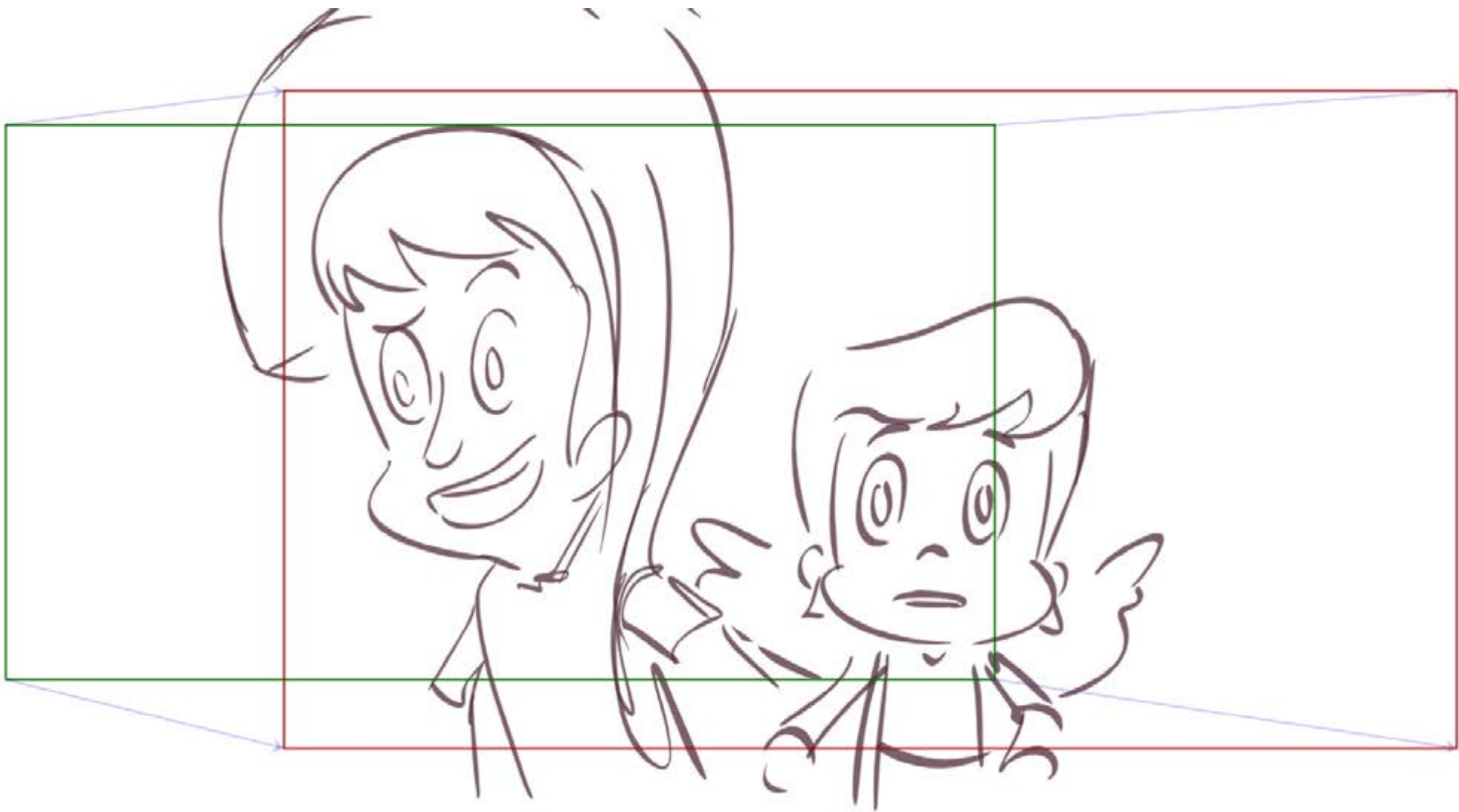
Let me stop you there: a puzzle-master never reveals his secrets. And if he does, it's via a puzzle.

Scene

Panel

62

5



Scene

Panel

62

6



Scene

Panel

62

7



Scene

Panel

62

8

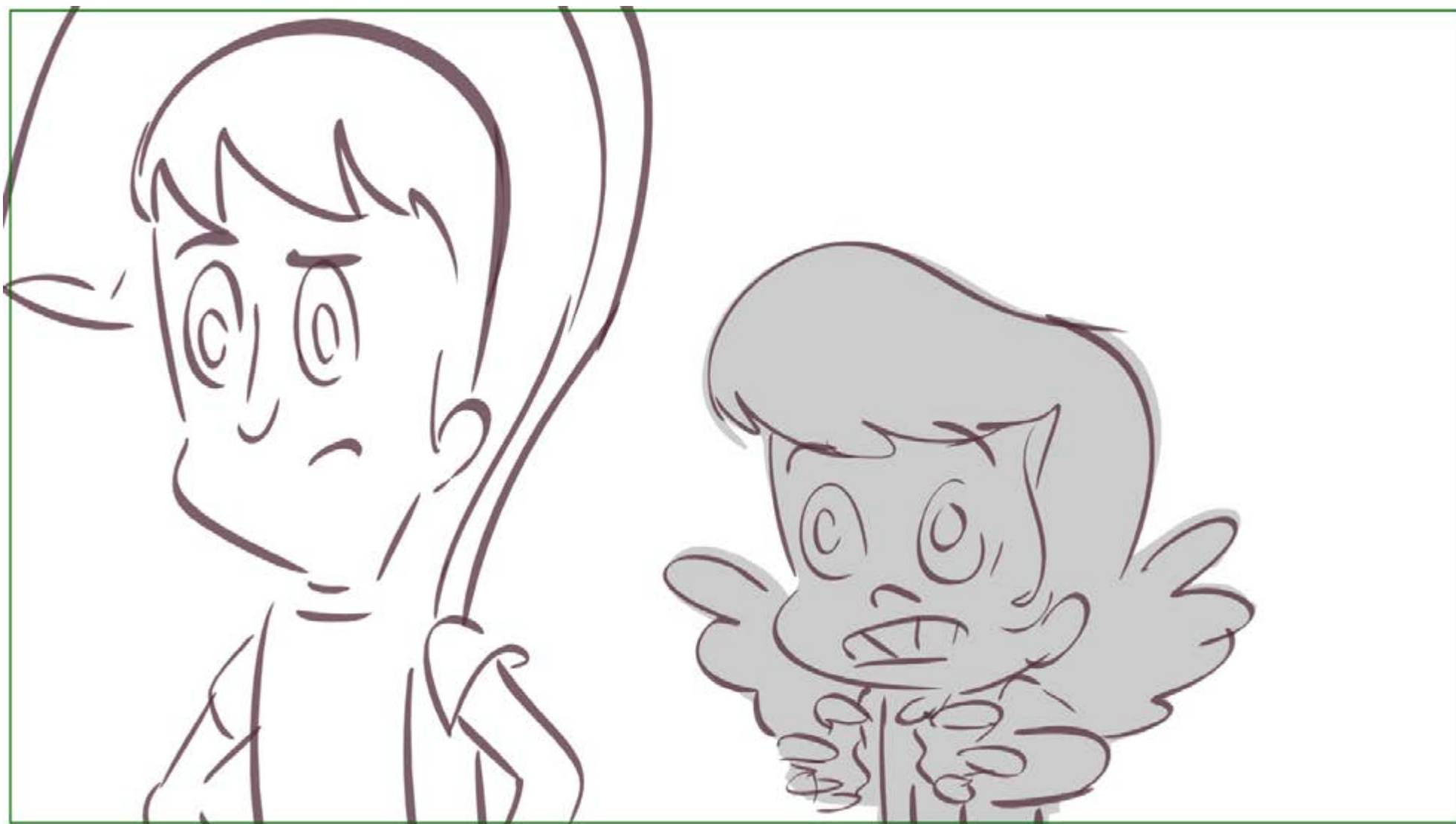


Scene

Panel

62

9



Scene

Panel

62

10



Scene

Panel

63

1



Dialog

AUDREY

(STALLING) Of course. Duh. I know that. But the puzzle I want solved is... (HITS HER) who is Fredo? Hmm?

Scene

Panel

63

2



Dialog

AUDREY

(STALLING) Of course. Duh. I know that. But the puzzle I want solved is... (HITS HER) who is Fredo? Hmm?

Scene

Panel

63

3



Dialog

AUDREY

(STALLING) Of course. Duh. I know that. But the puzzle I want solved is... (HITS HER) who is Fredo? Hmm?

Scene

Panel

63

4



Dialog

AUDREY

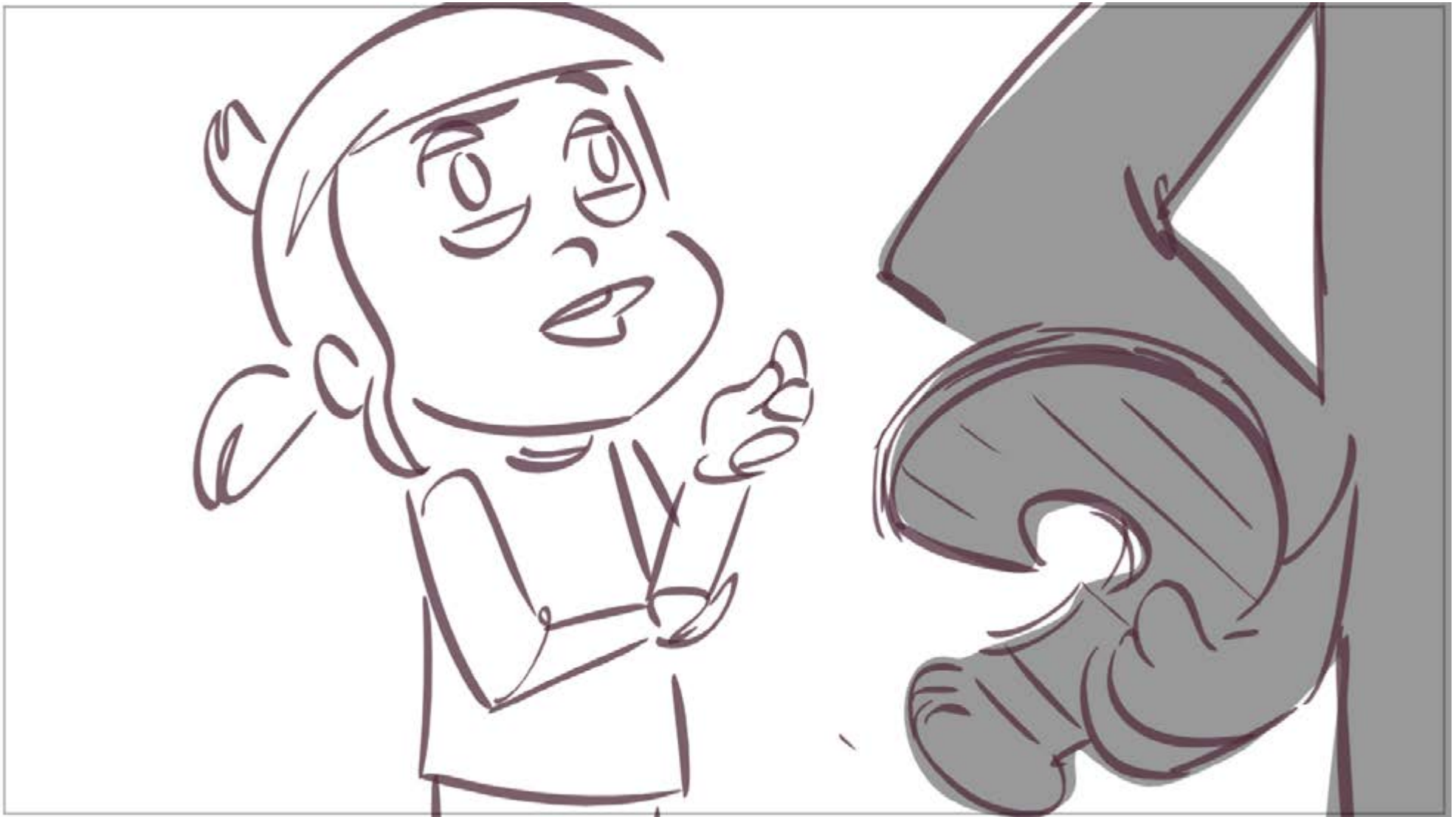
(STALLING) Of course. Duh. I know that. But the puzzle I want solved is... (HITS HER) who is Fredo? Hmm?

Scene

Panel

63

5



Dialog

AUDREY

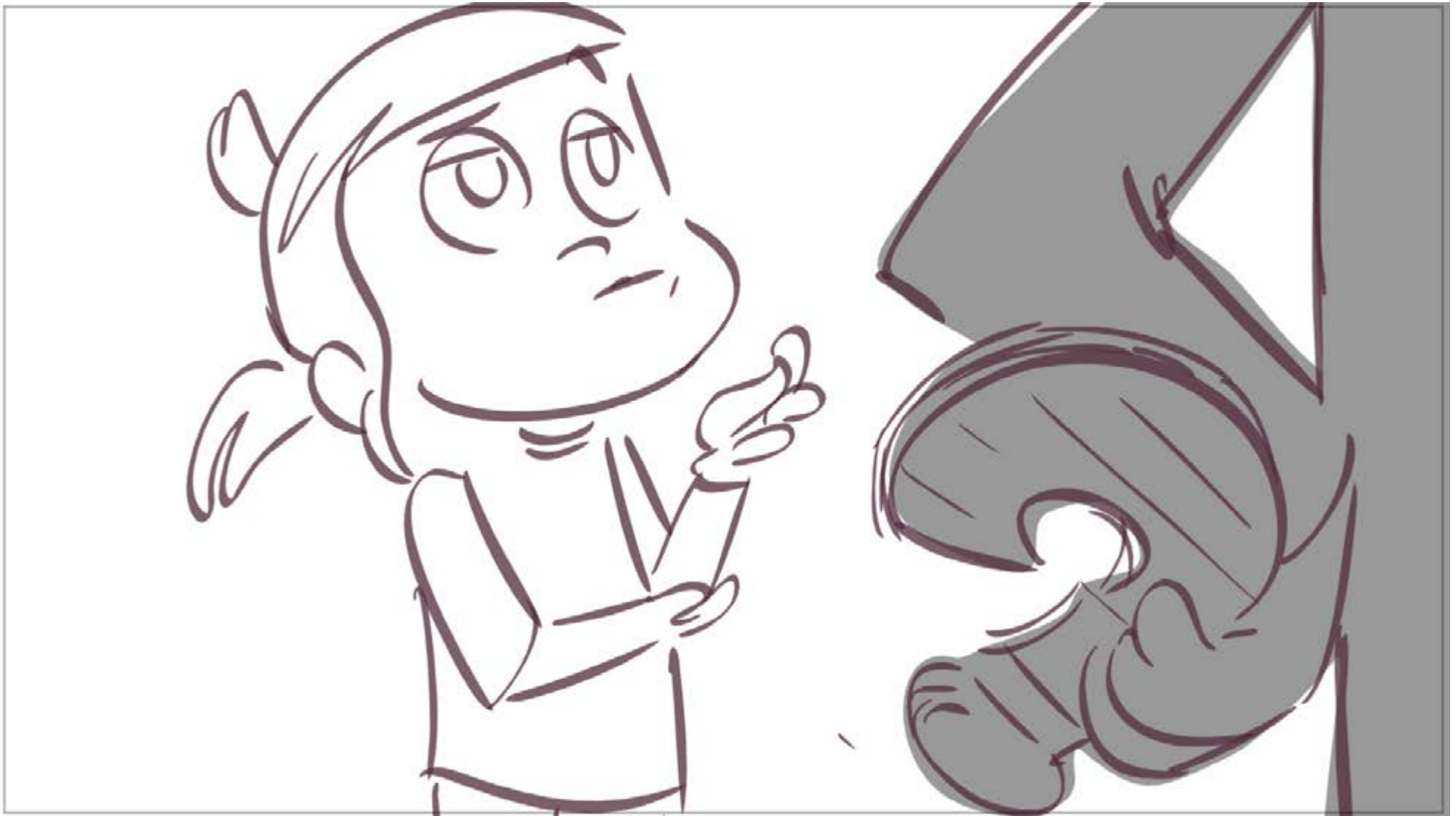
(STALLING) Of course. Duh. I know that. But the puzzle I want solved is... (HITS HER) who is Fredo? Hmm?

Scene

Panel

63

6



Dialog

AUDREY

(STALLING) Of course. Duh. I know that. But the puzzle I want solved is... (HITS HER) who is Fredo? Hmm?

Scene

Panel

64

1



Dialog

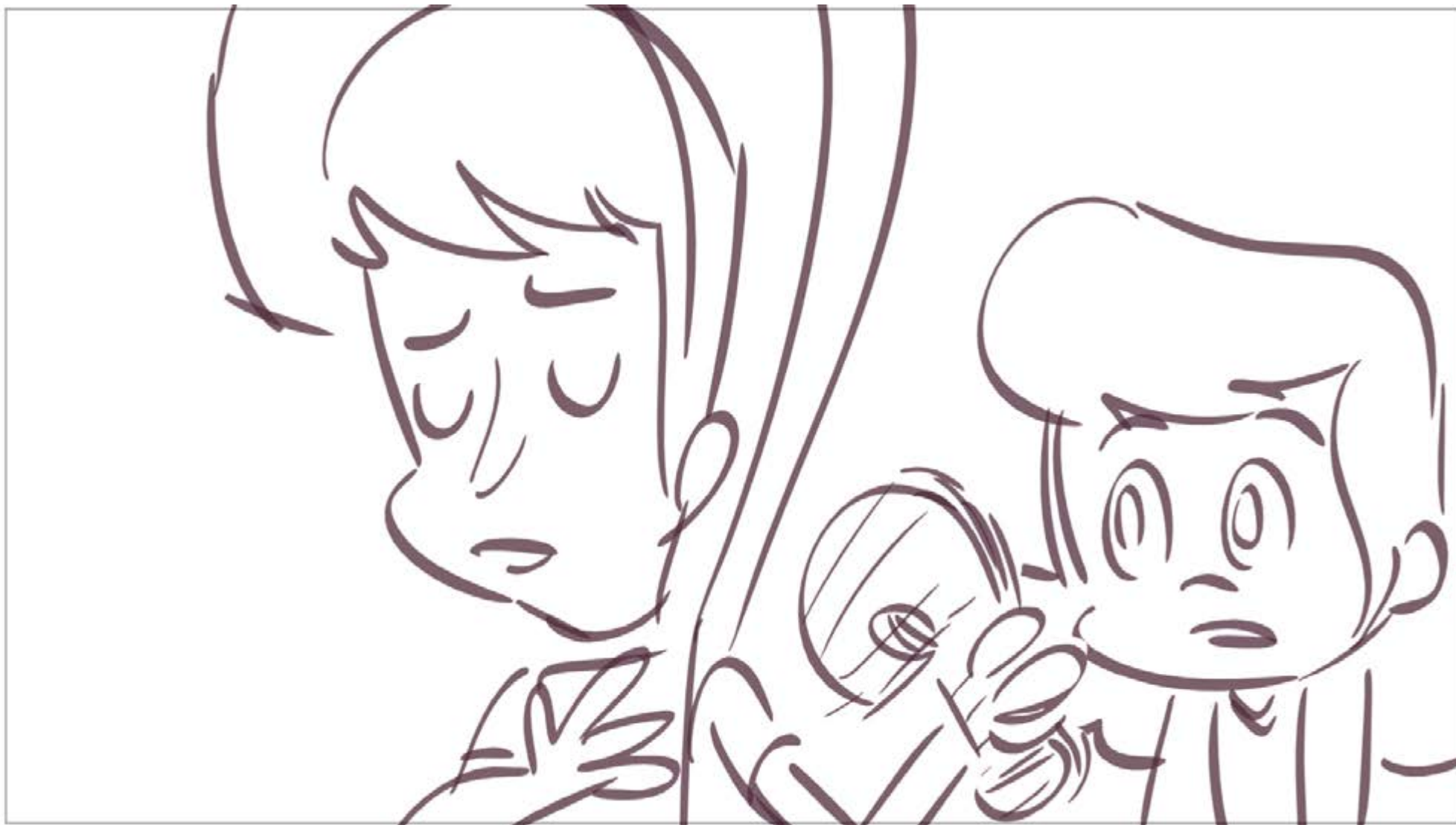
FREDO
You wanna know the origin story of
how I became the greatest puzzlemaster
who ever puzzled? Well it all
started when I locked myself in our
basement and had to "puzzle" my way
out before I peed my pants. So I--

Scene

Panel

64

2



Dialog

FREDO
You wanna know the origin story of
how I became the greatest puzzlemaster
who ever puzzled? Well it all
started when I locked myself in our
basement and had to 'puzzle' my way
out before I peed my pants. So I--

Scene

Panel

64

3



Dialog

FREDO
You wanna know the origin story of
how I became the greatest puzzlemaster
who ever puzzled? Well it all
started when I locked myself in our
basement and had to "puzzle" my way
out before I peed my pants. So I--

Scene

Panel

64

4



Dialog

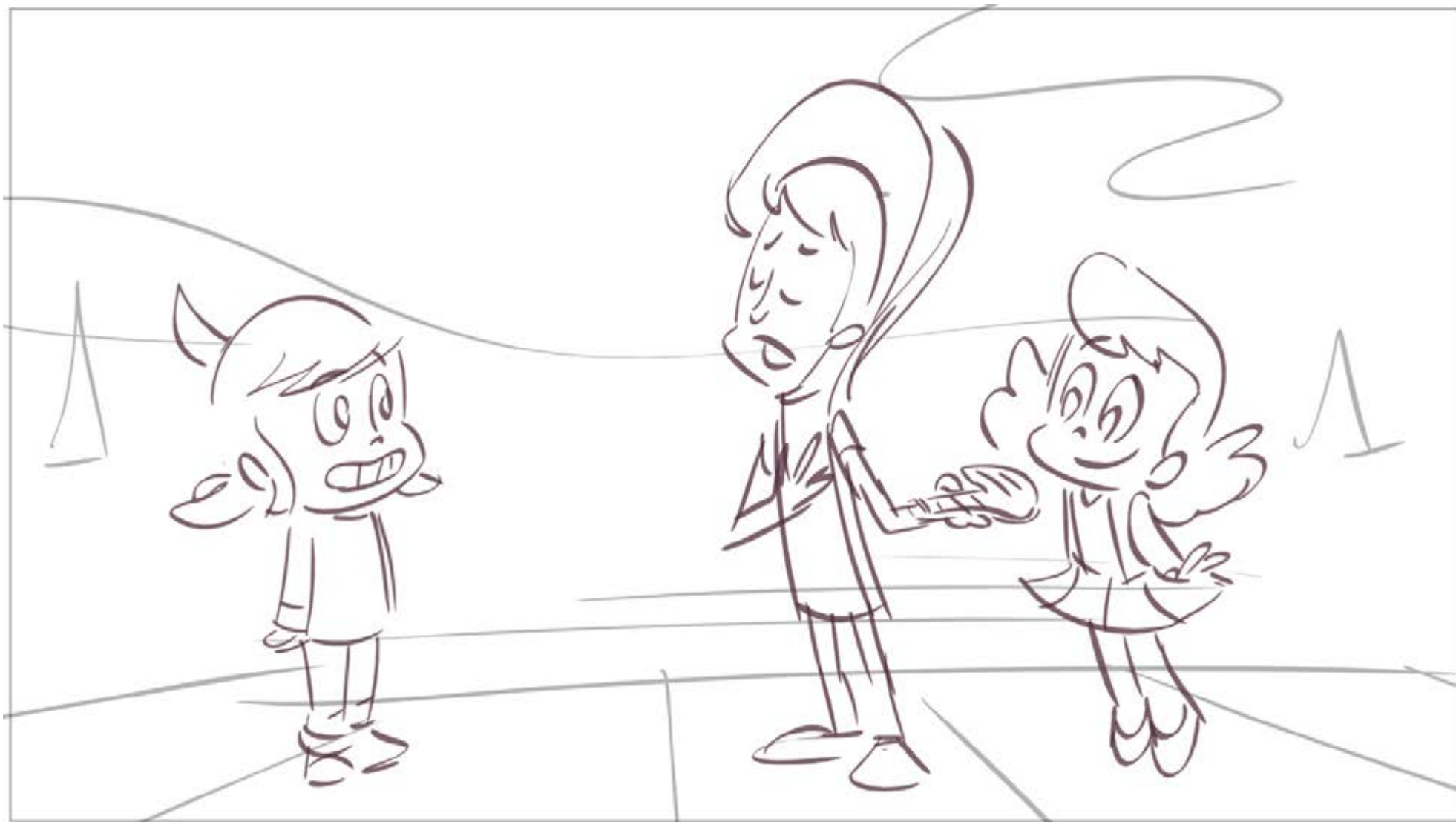
FREDO
You wanna know the origin story of
how I became the greatest puzzlemaster
who ever puzzled? Well it all
started when I locked myself in our
basement and had to 'puzzle' my way
out before I peed my pants. So I--

Scene

Panel

65

1



Dialog

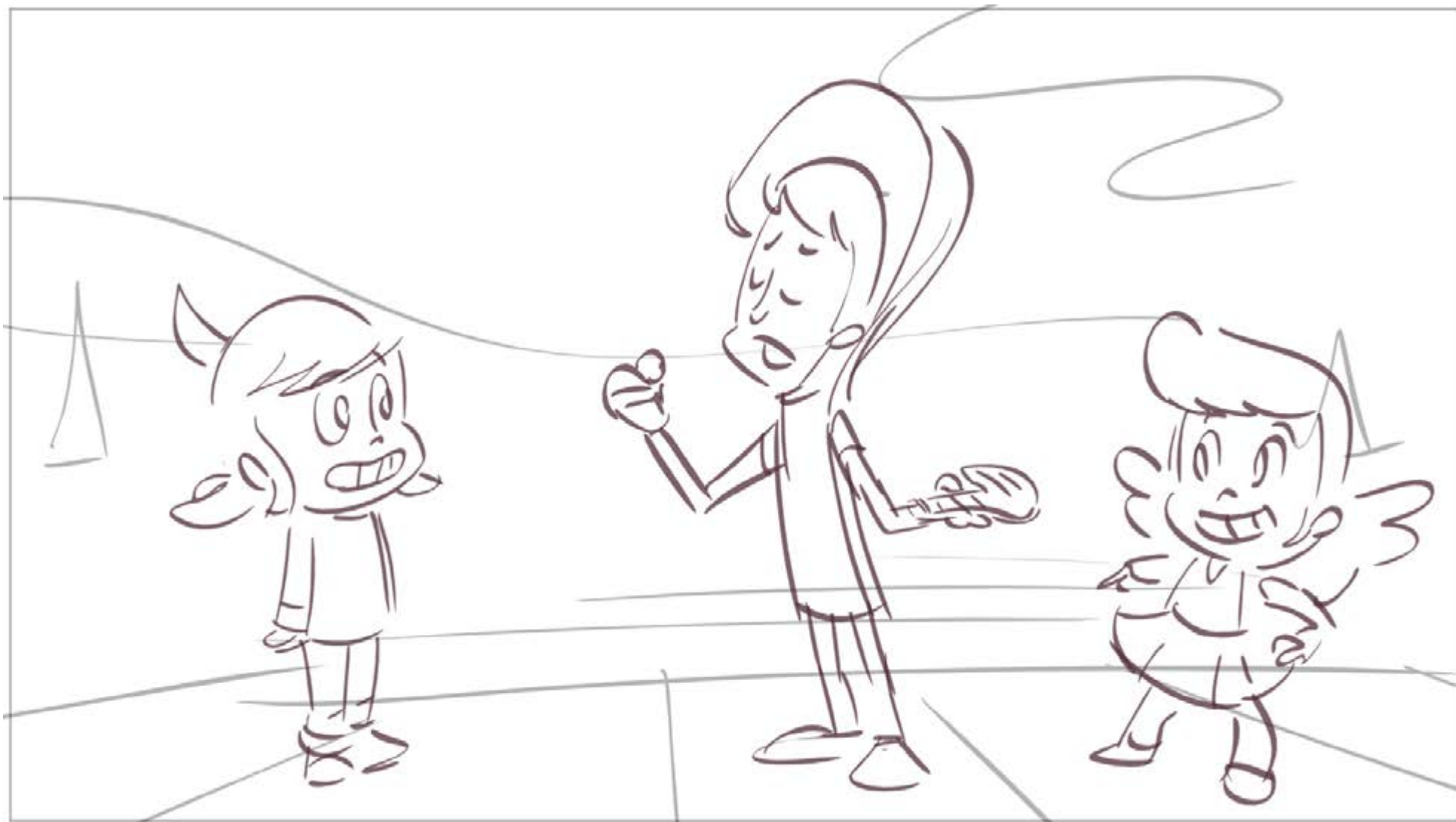
FREDO
You wanna know the origin story of
how I became the greatest puzzlemaster
who ever puzzled? Well it all
started when I locked myself in our
basement and had to 'puzzle' my way
out before I peed my pants. So I--

Scene

Panel

65

2



Dialog

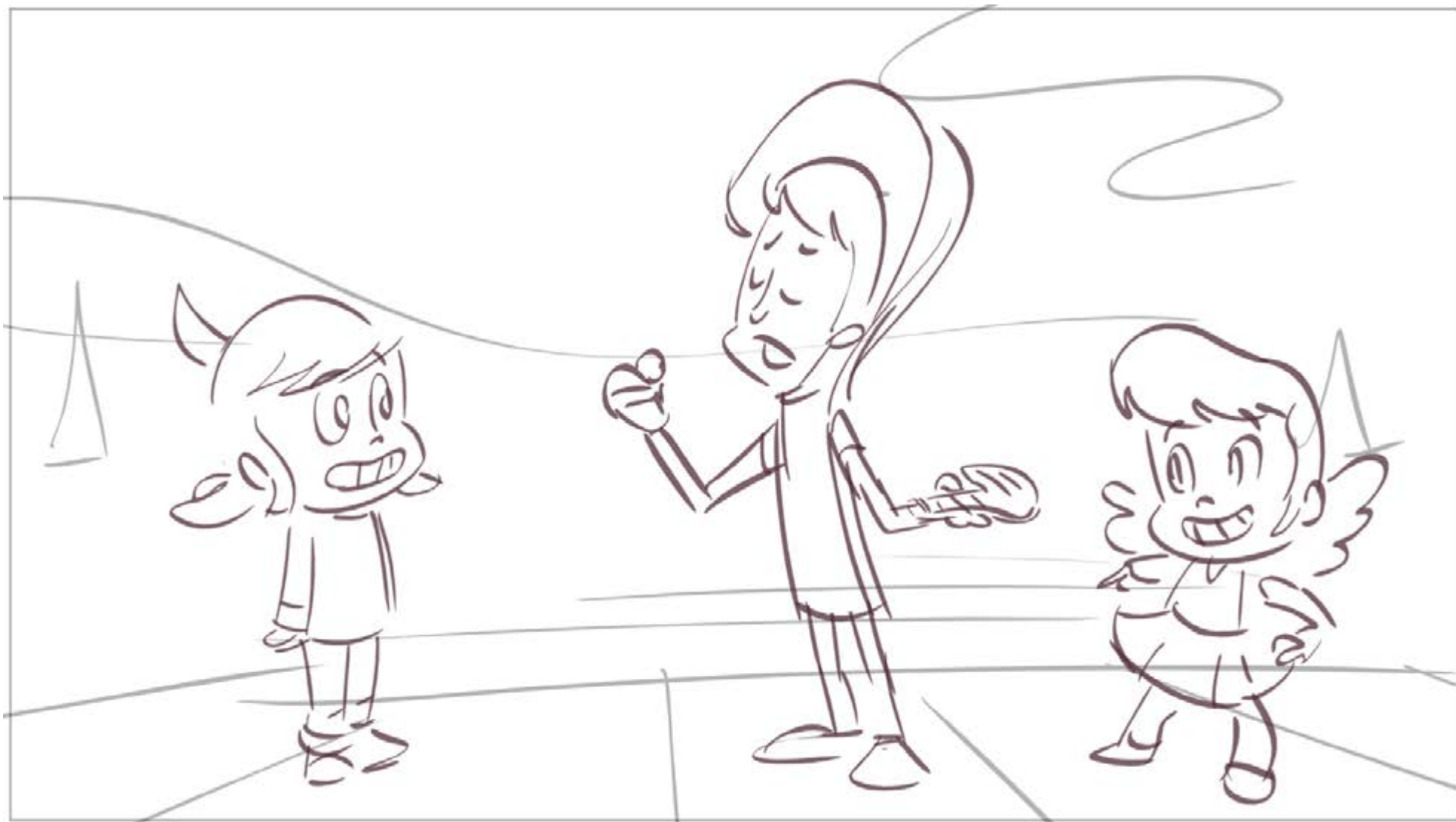
FREDO
You wanna know the origin story of
how I became the greatest puzzlemaster
who ever puzzled? Well it all
started when I locked myself in our
basement and had to 'puzzle' my way
out before I peed my pants. So I--

Scene

Panel

65

3



Dialog

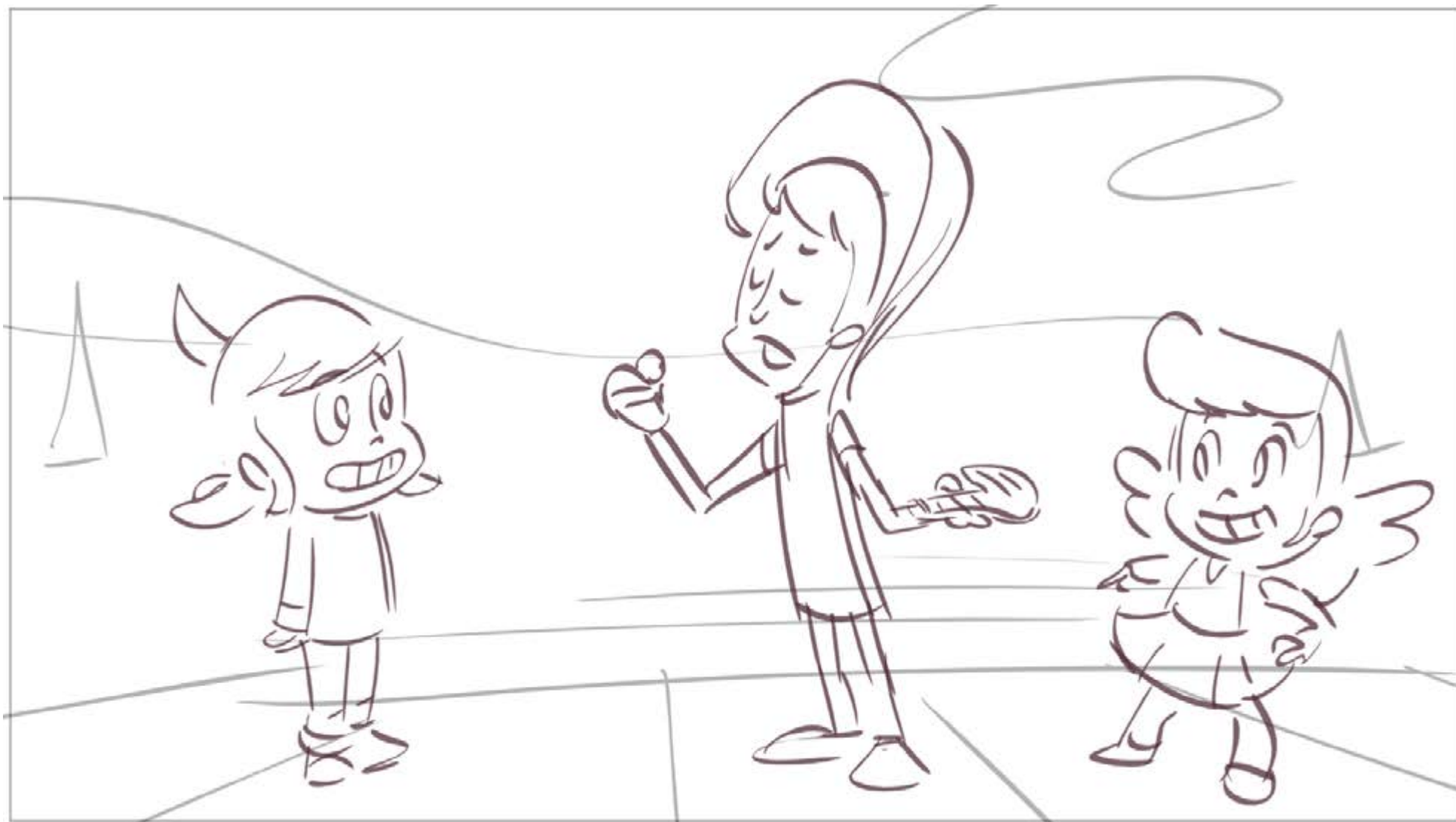
FREDO
You wanna know the origin story of
how I became the greatest puzzlemaster
who ever puzzled? Well it all
started when I locked myself in our
basement and had to 'puzzle' my way
out before I peed my pants. So I--

Scene

Panel

65

4



Dialog

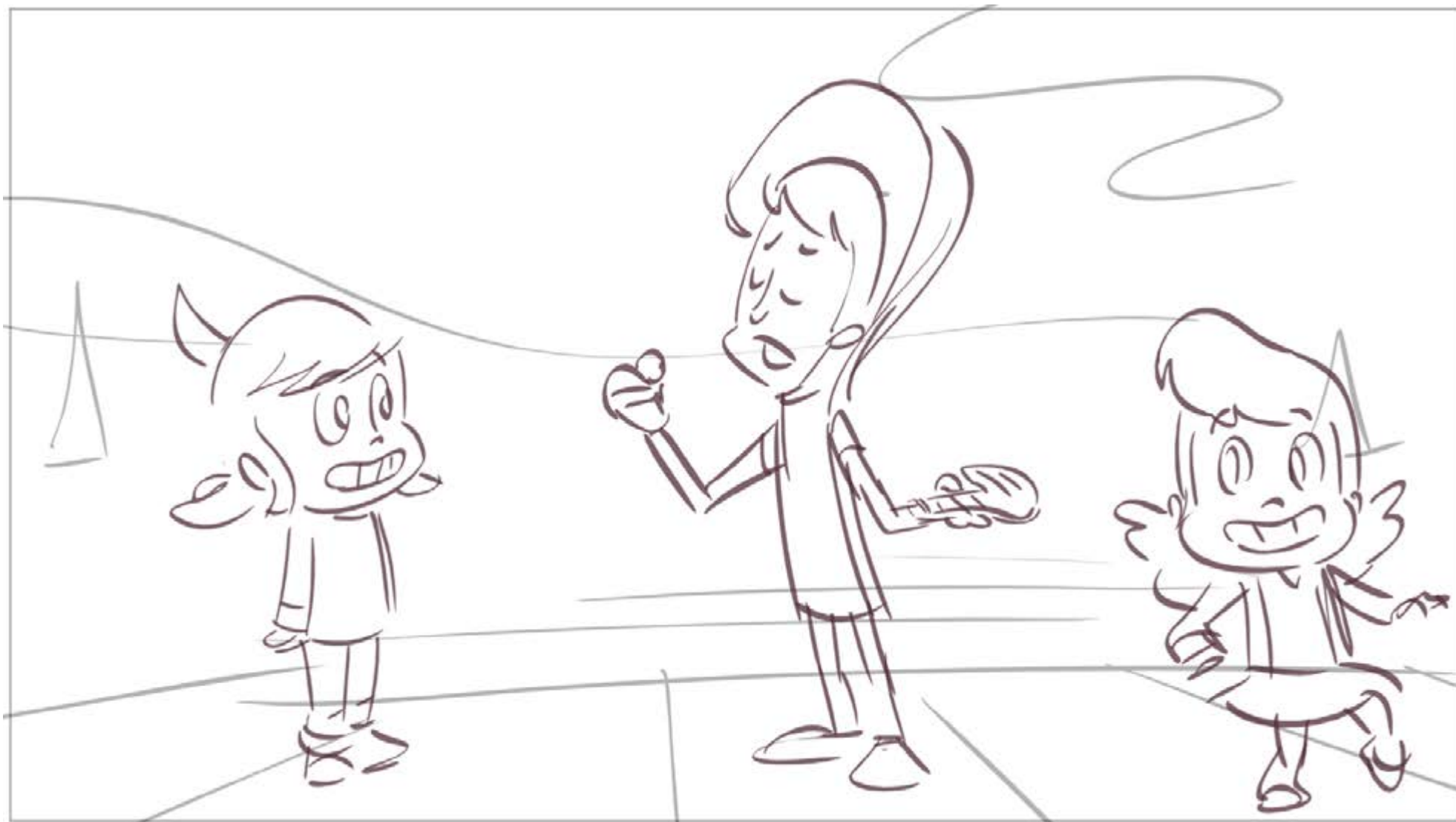
FREDO
You wanna know the origin story of
how I became the greatest puzzlemaster
who ever puzzled? Well it all
started when I locked myself in our
basement and had to "puzzle" my way
out before I peed my pants. So I--

Scene

Panel

65

5



Dialog

FREDO
You wanna know the origin story of
how I became the greatest puzzlemaster
who ever puzzled? Well it all
started when I locked myself in our
basement and had to "puzzle" my way
out before I peed my pants. So I--

Scene

Panel

65

6



Dialog

FREDO
You wanna know the origin story of
how I became the greatest puzzlemaster
who ever puzzled? Well it all
started when I locked myself in our
basement and had to 'puzzle' my way
out before I peed my pants. So I--

Scene

Panel

65

7

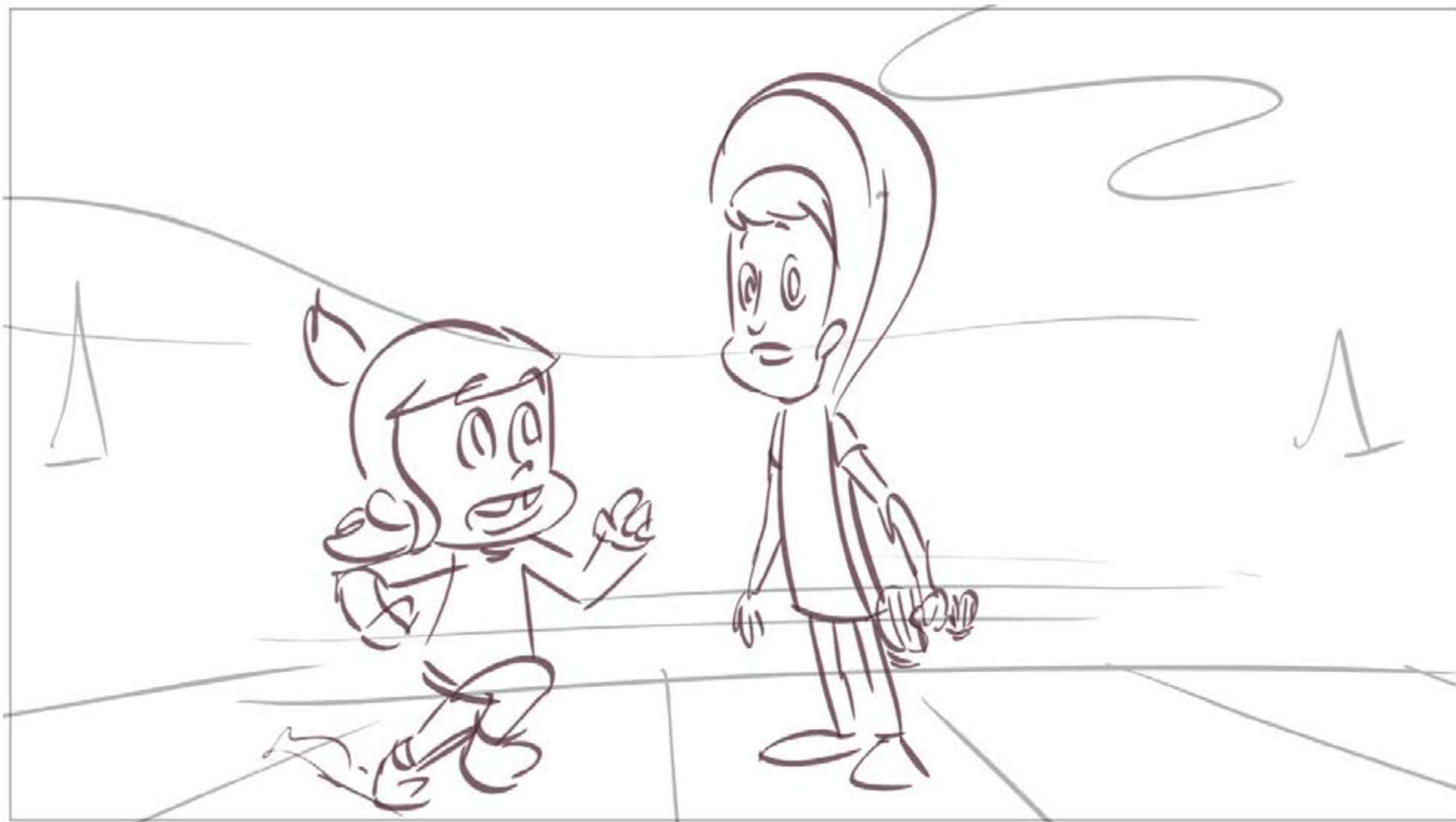


Scene

Panel

65

8



Dialog

AUDREY

Great-got-it-bye! Yay puzzles!

Scene

Panel

65

9



Dialog

AUDREY

Great-got-it-bye! Yay puzzles!

Scene

Panel

65

10



Scene

Panel

65

11

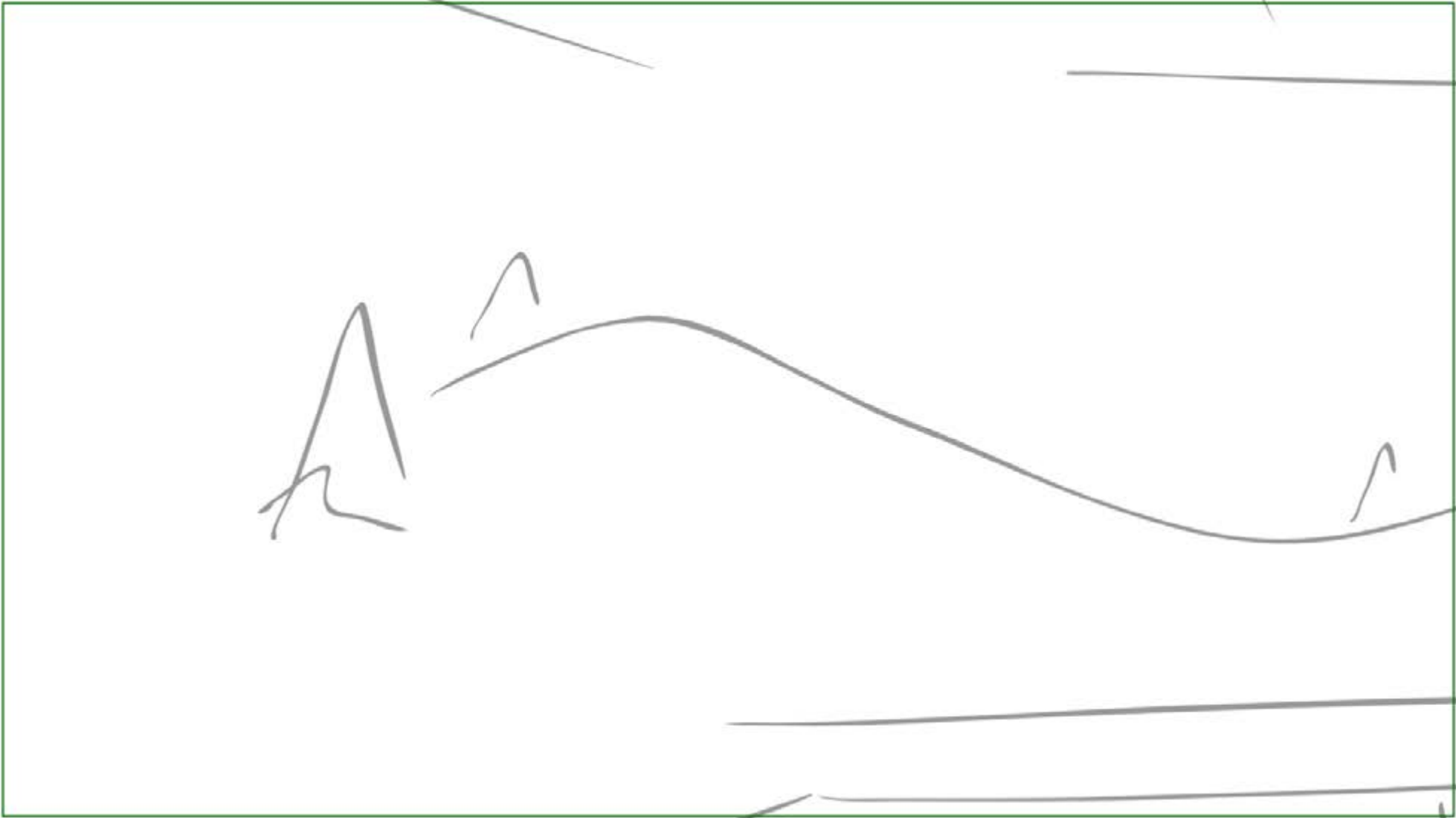


Scene

Panel

66

1

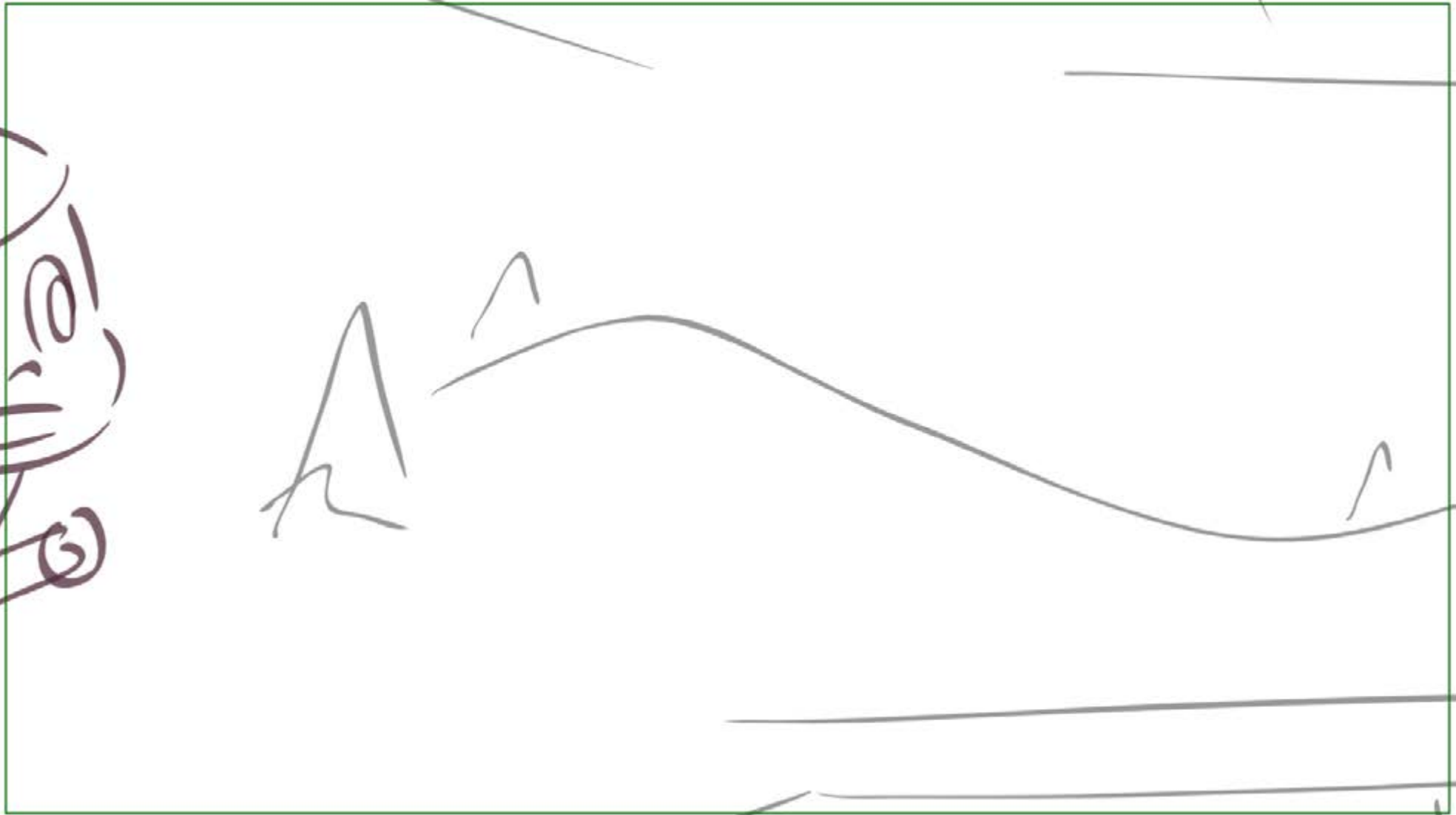


Scene

Panel

66

2

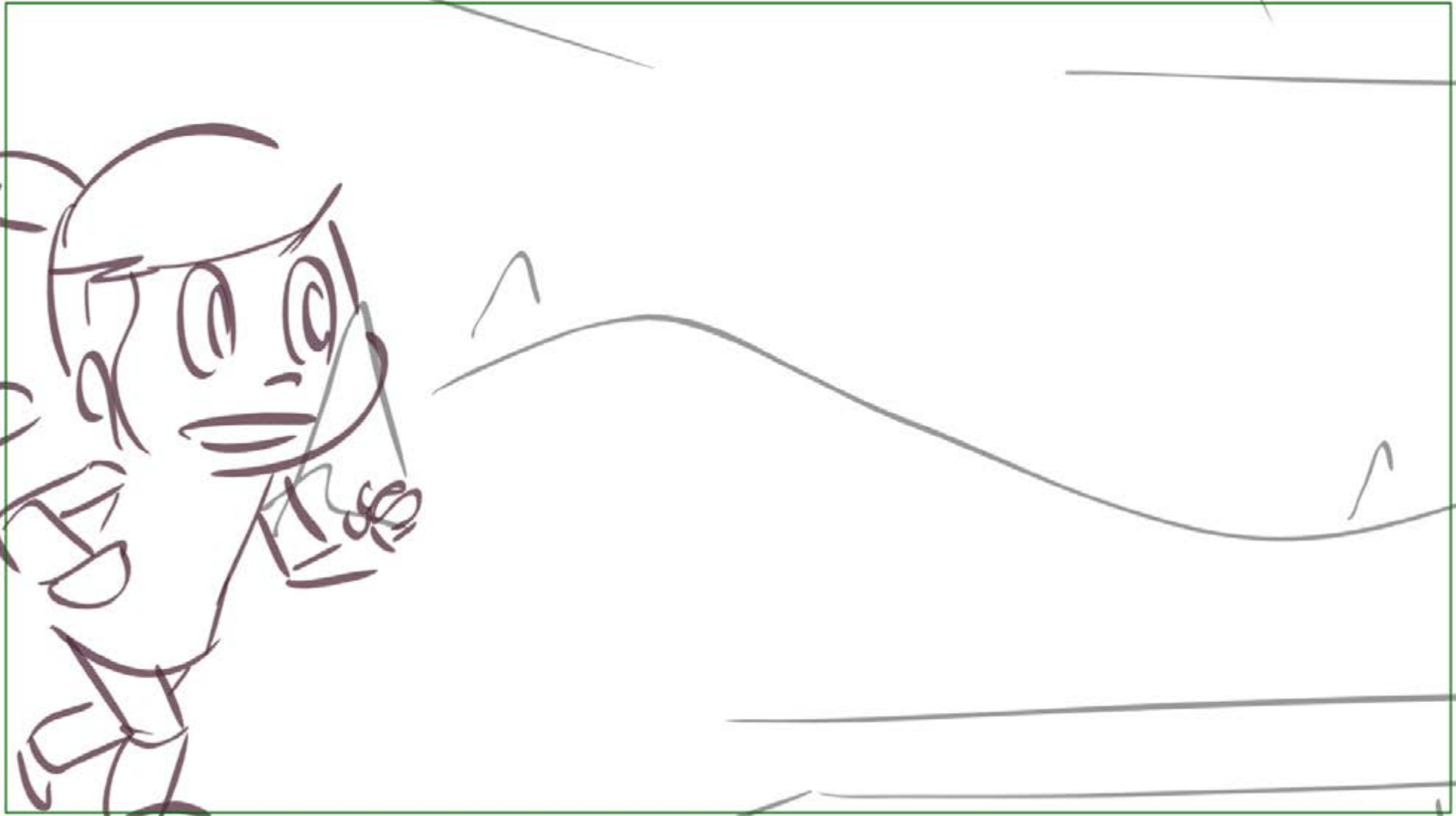


Scene

Panel

66

3

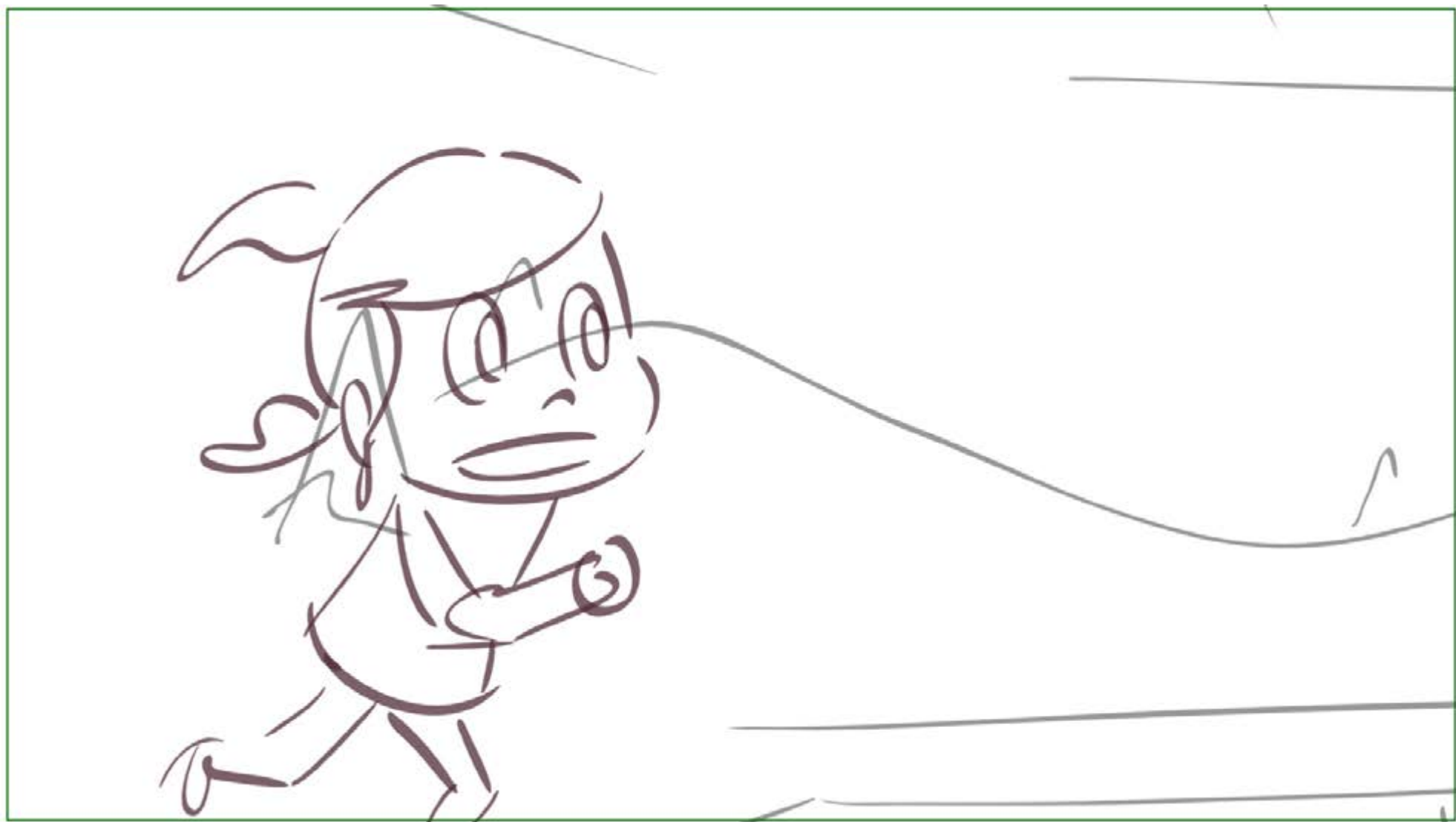


Scene

Panel

66

4



Scene

Panel

66

5

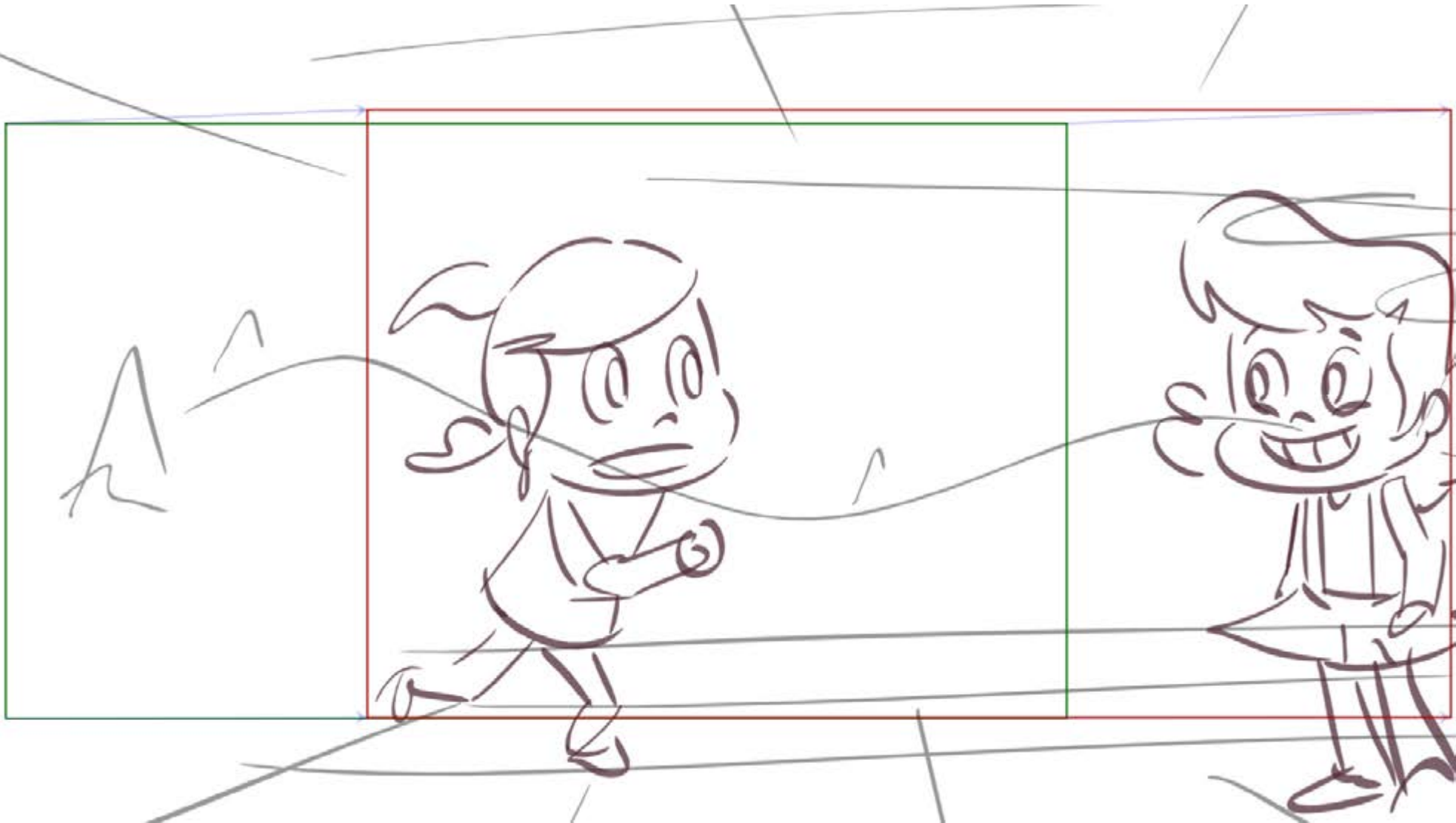


Scene

Panel

66

6

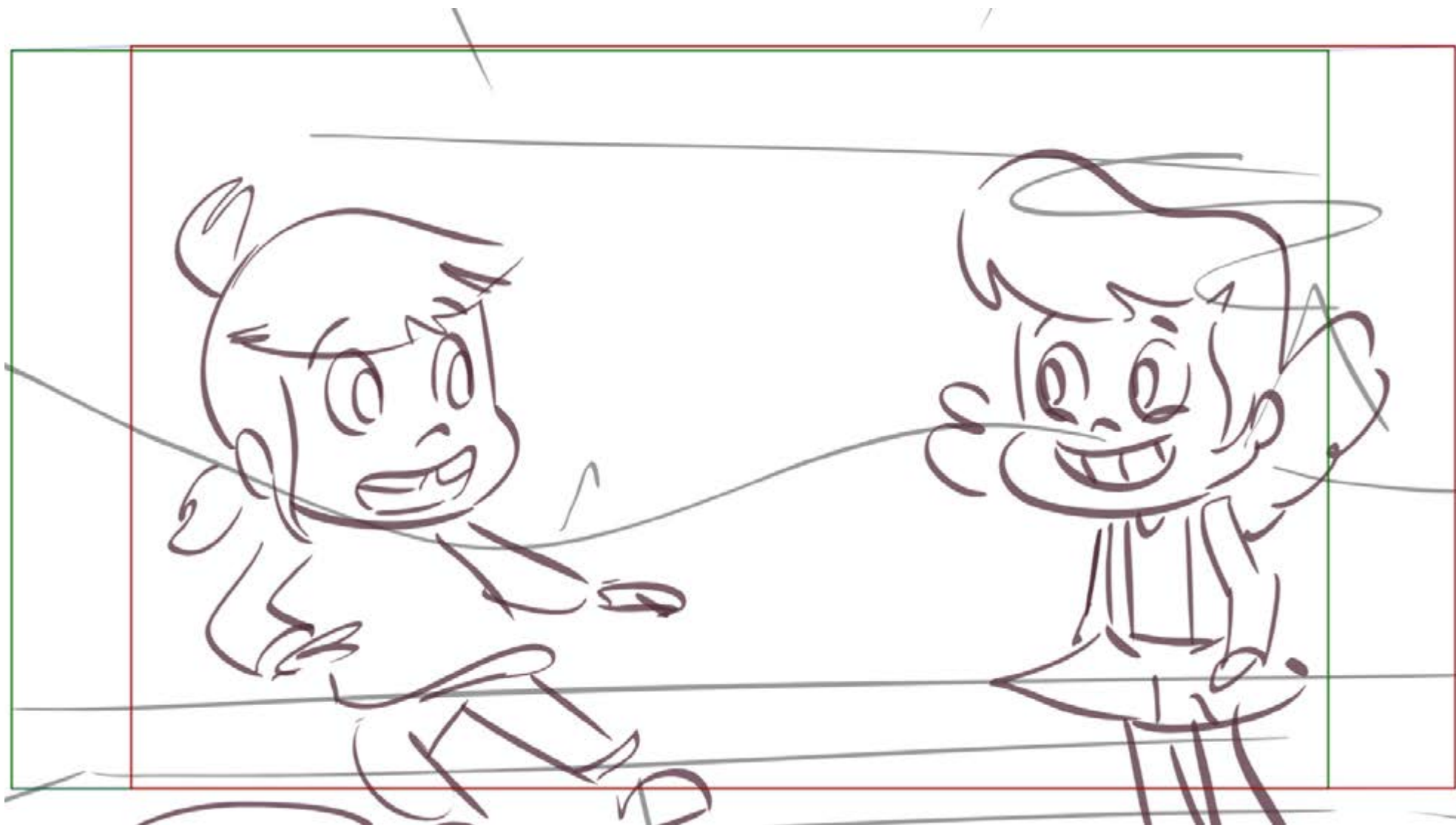


Scene

Panel

66

7

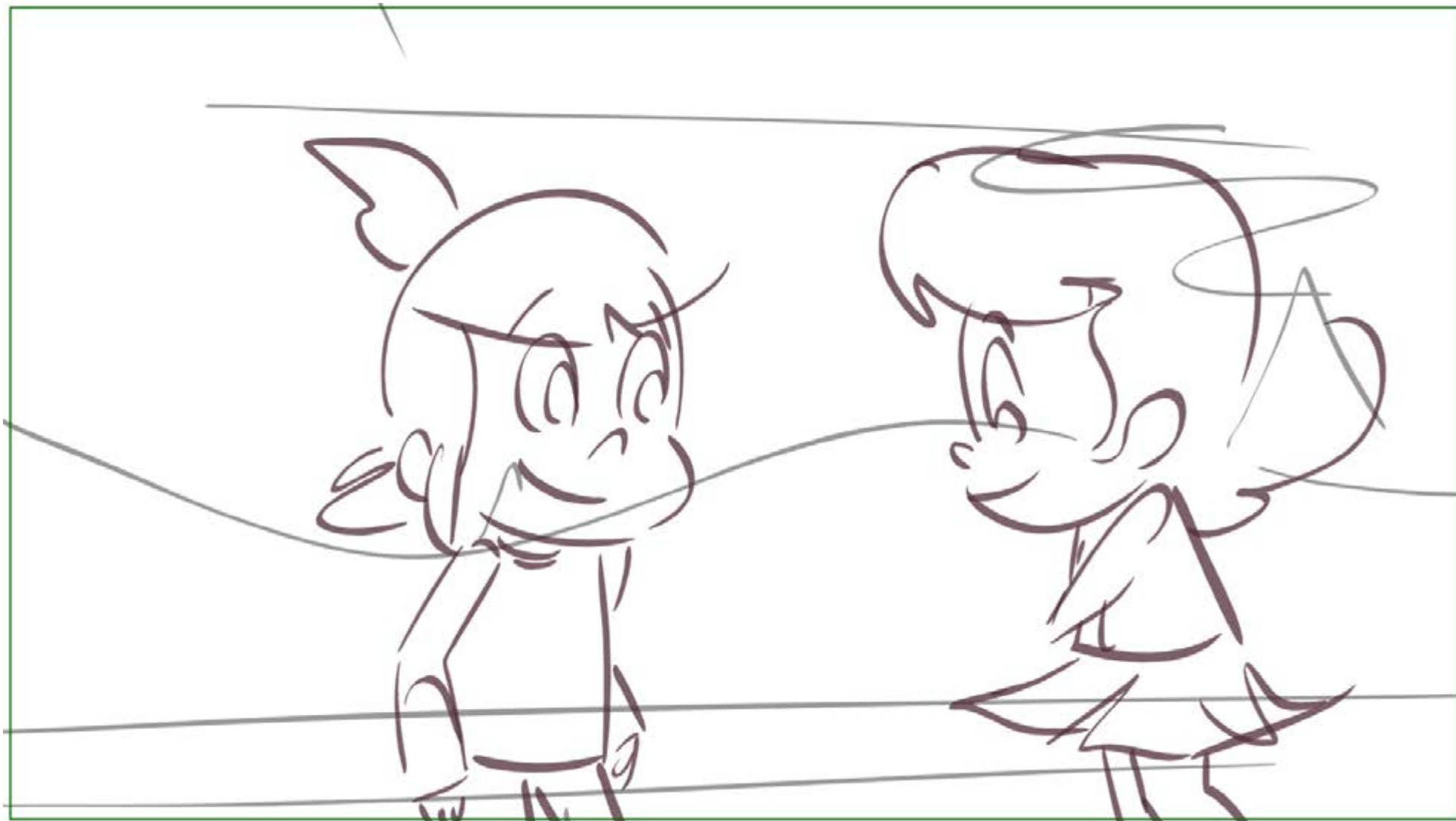


Scene

Panel

66

8

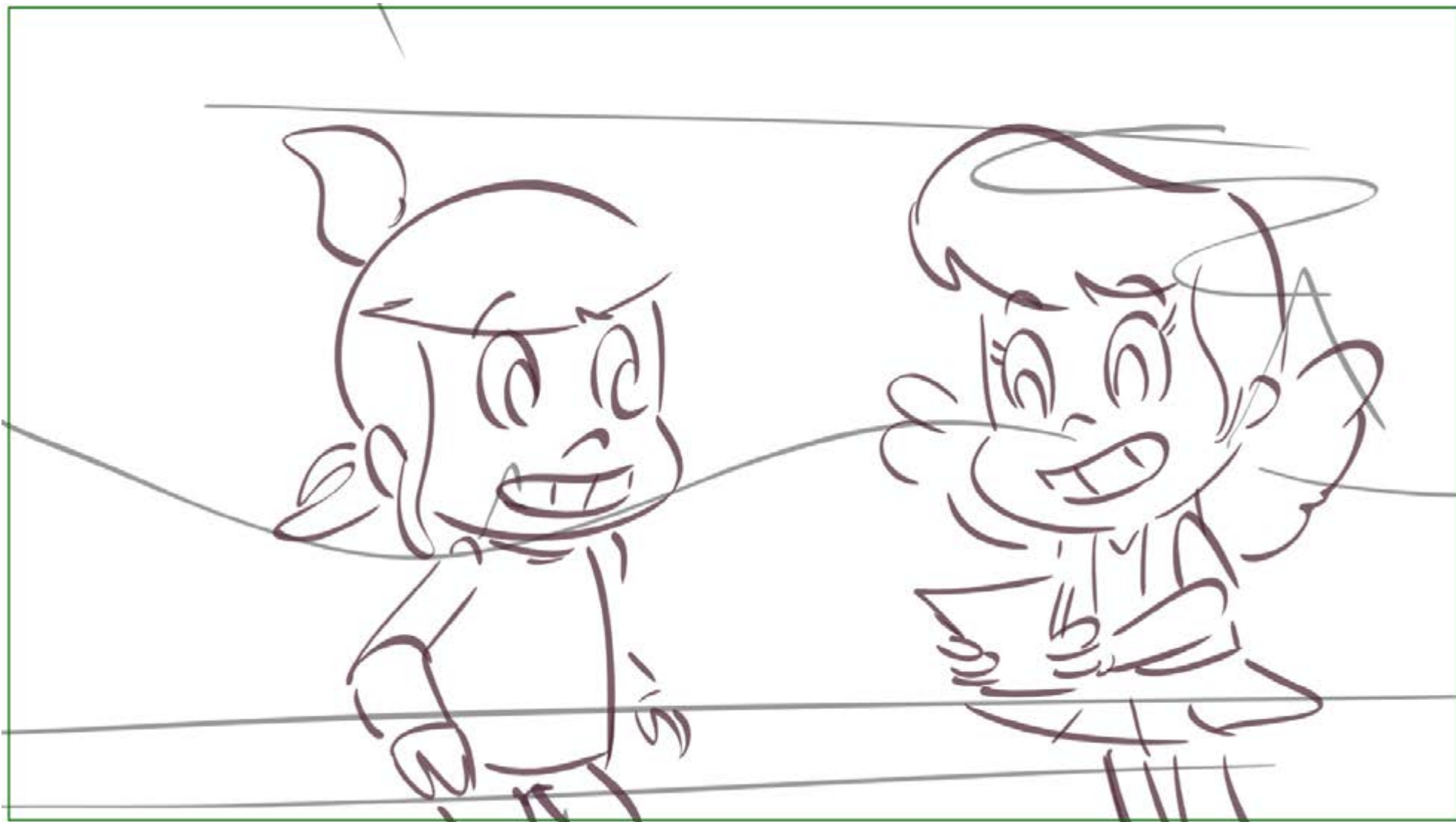


Scene

Panel

66

9

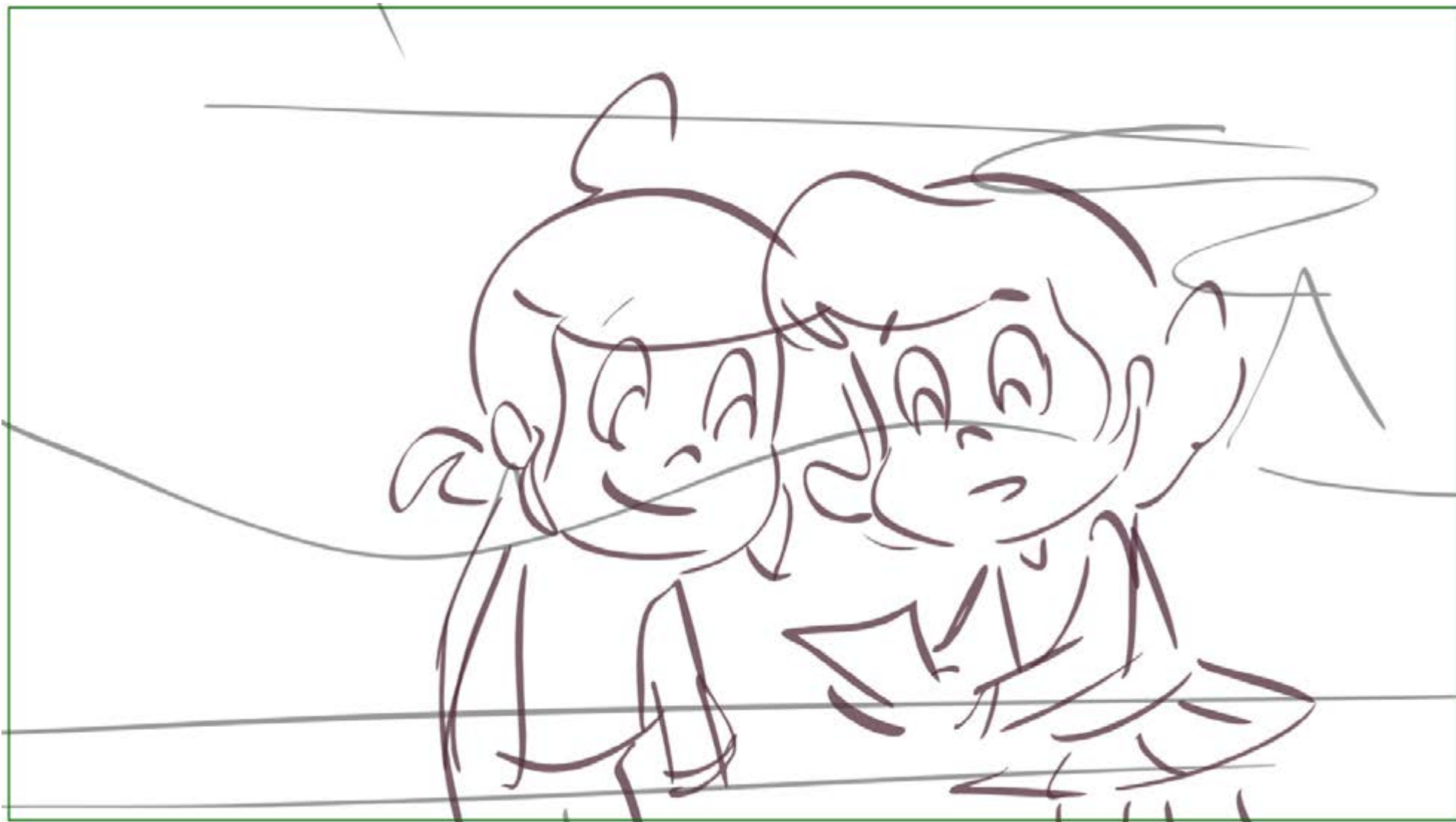


Scene

Panel

66

10

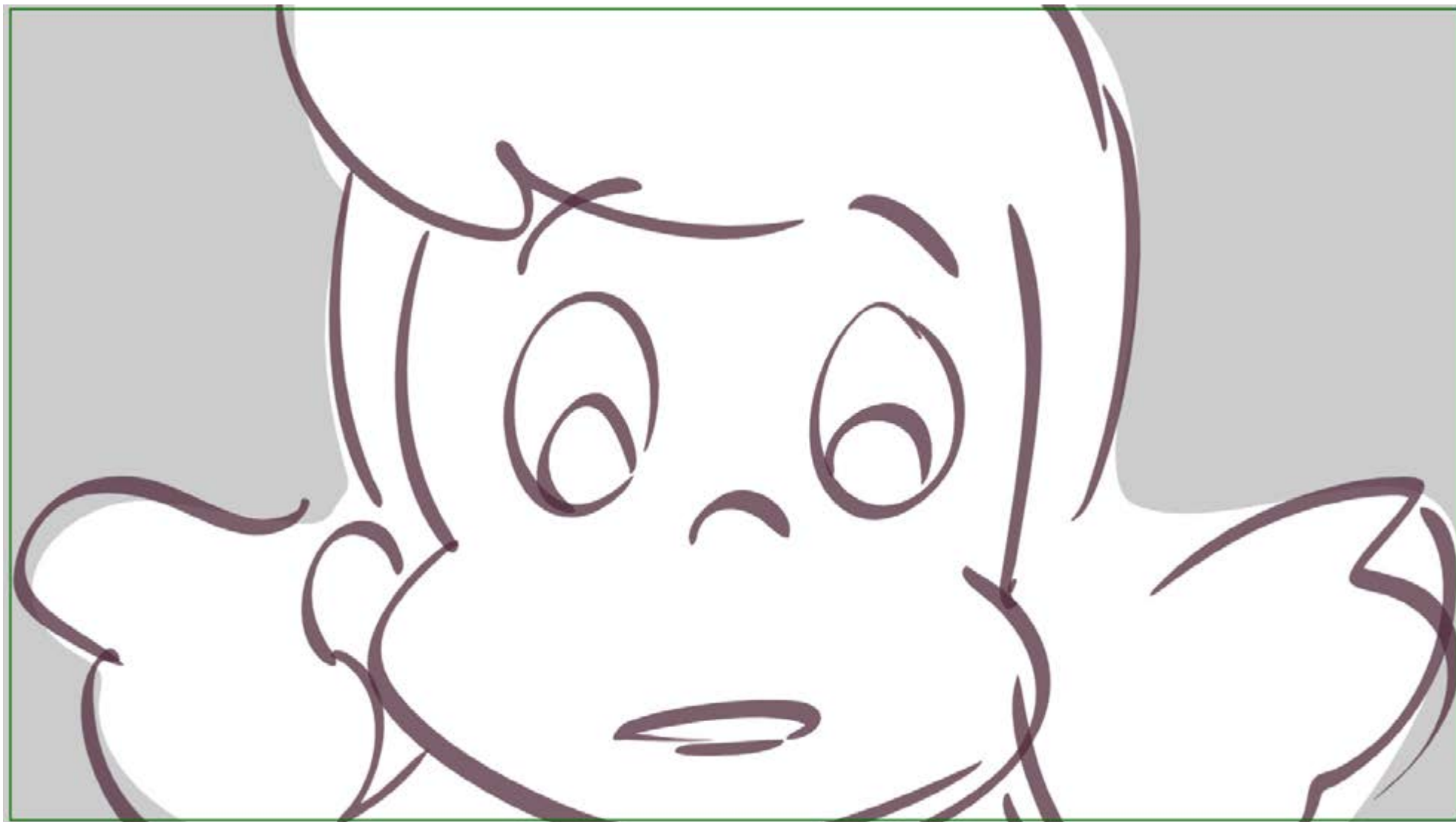


Scene

Panel

67

1



Dialog

FRUFU (V.O.)
Nature's filled with many tales,
find the code and you'll prevail.
Tales refers to the animals'
tails, and the code is Morse code.
Long tails are dashes, short ones,
dots. And they spell...

Scene

Panel

67

2



Dialog

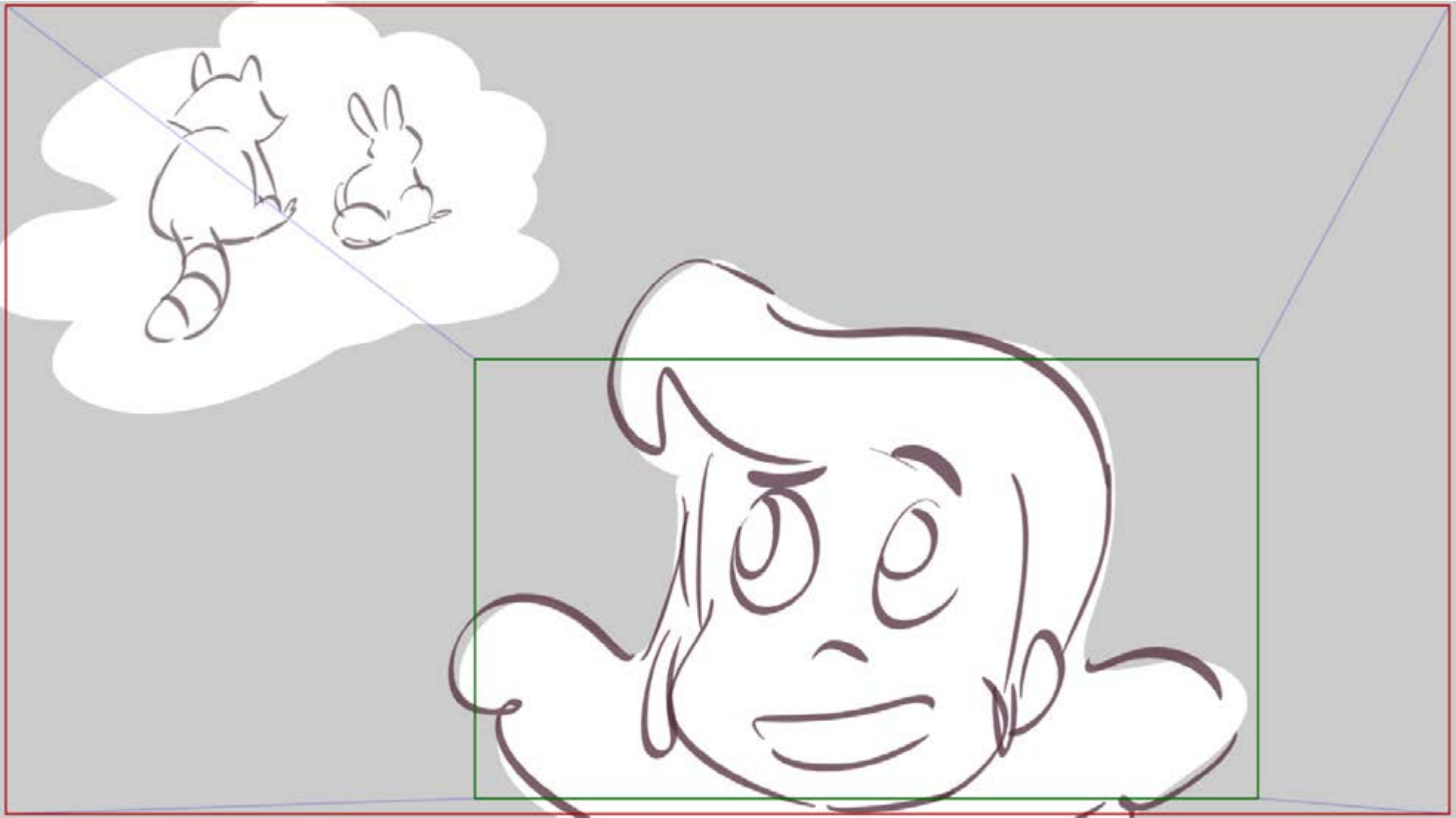
FRUFU (V.O.)
Nature's filled with many tales,
find the code and you'll prevail.
Tales refers to the animals'
tails, and the code is Morse code.
Long tails are dashes, short ones,
dots. And they spell...

Scene

Panel

67

3



Dialog

FRUFU (V.O.)
Nature's filled with many tales,
find the code and you'll prevail.
Tales refers to the animals?
tails, and the code is Morse code.
Long tails are dashes, short ones,
dots. And they spell...

Scene

Panel

67

4



Dialog

FRUFU (V.O.)
Nature's filled with many tales,
find the code and you'll prevail.
Tales refers to the animals?
tails, and the code is Morse code.
Long tails are dashes, short ones,
dots. And they spell...

Scene

Panel

67

5



Dialog

FRUFU (V.O.)
Nature's filled with many tales,
find the code and you'll prevail.
Tales refers to the animals?
tails, and the code is Morse code.
Long tails are dashes, short ones,
dots. And they spell...

Scene

Panel

67

6



Dialog

FRUFU (V.O.)
Nature's filled with many tales,
find the code and you'll prevail.
Tales refers to the animals'
tails, and the code is Morse code.
Long tails are dashes, short ones,
dots. And they spell...

Scene

Panel

67

7



Dialog

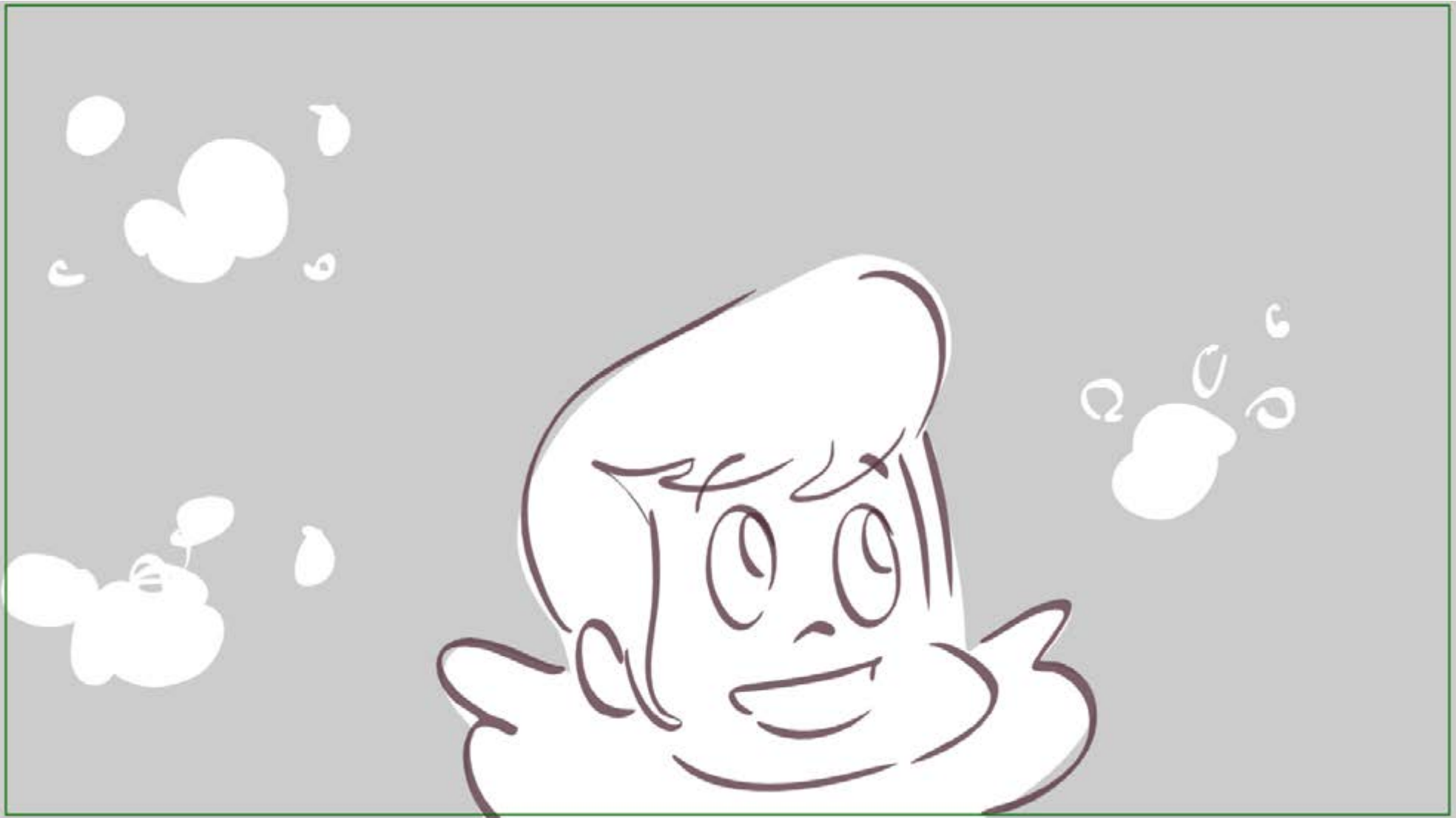
FRUFU (V.O.)
Nature's filled with many tales,
find the code and you'll prevail.
?Tales? refers to the animals?
tails, and the code is Morse code.
Long tails are dashes, short ones,
dots. And they spell...

Scene

Panel

67

8

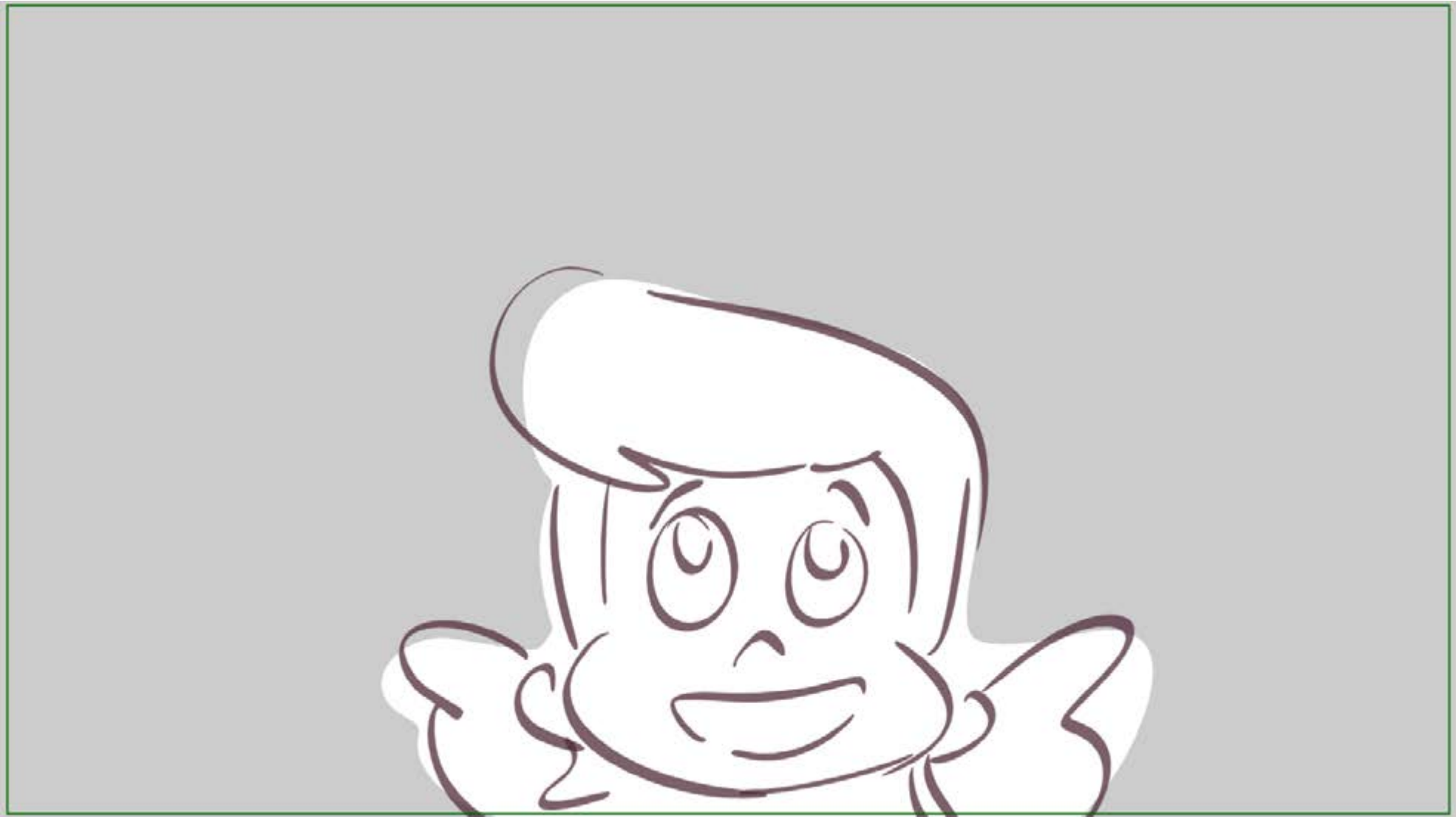


Scene

Panel

67

9

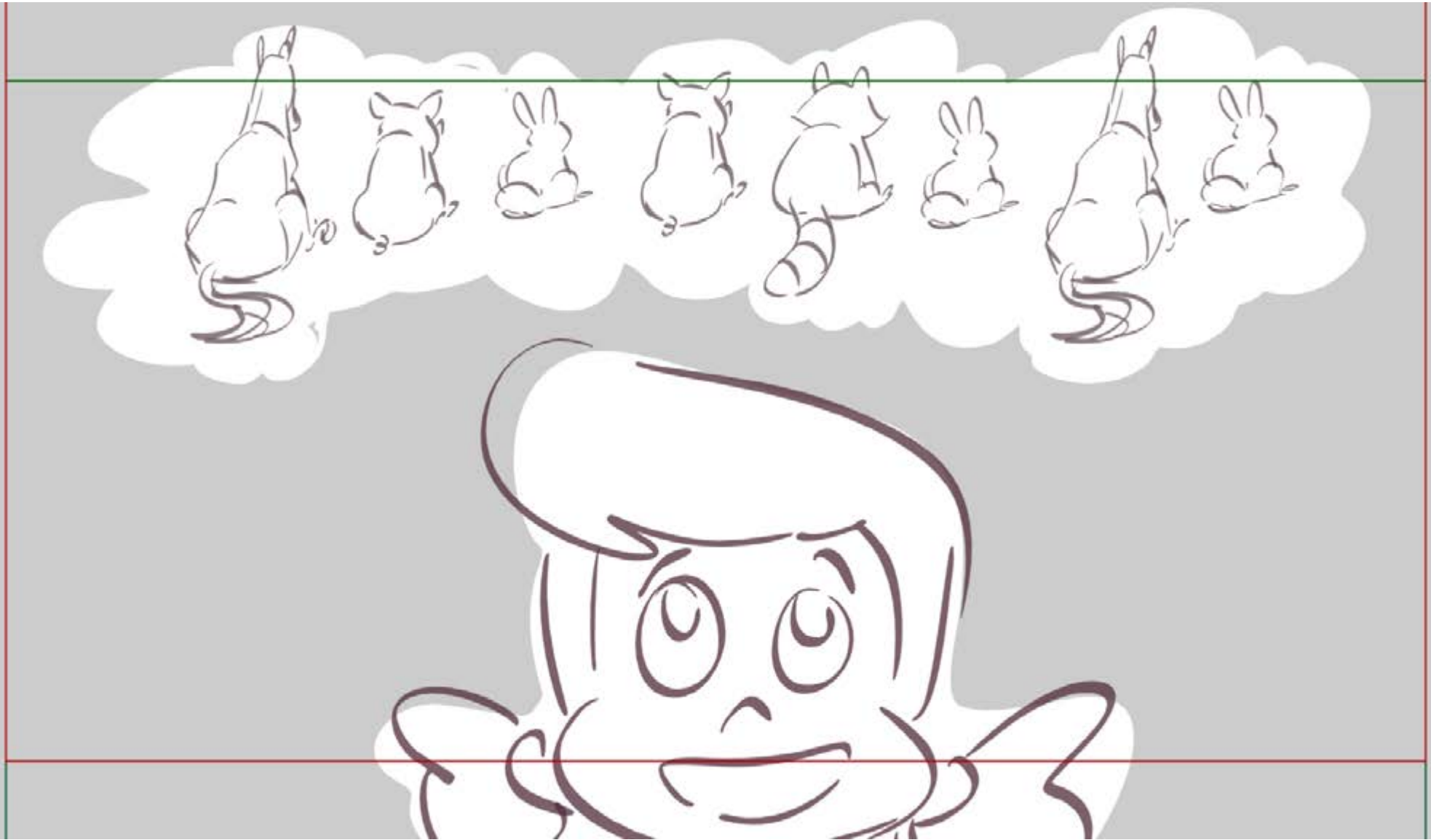


Scene

Panel

67

10



Dialog

FRUFU (V.O.)
Nature's filled with many tales,
find the code and you'll prevail.
Tales refers to the animals [...]

Scene

Panel

67

11



Scene

Panel

67

12

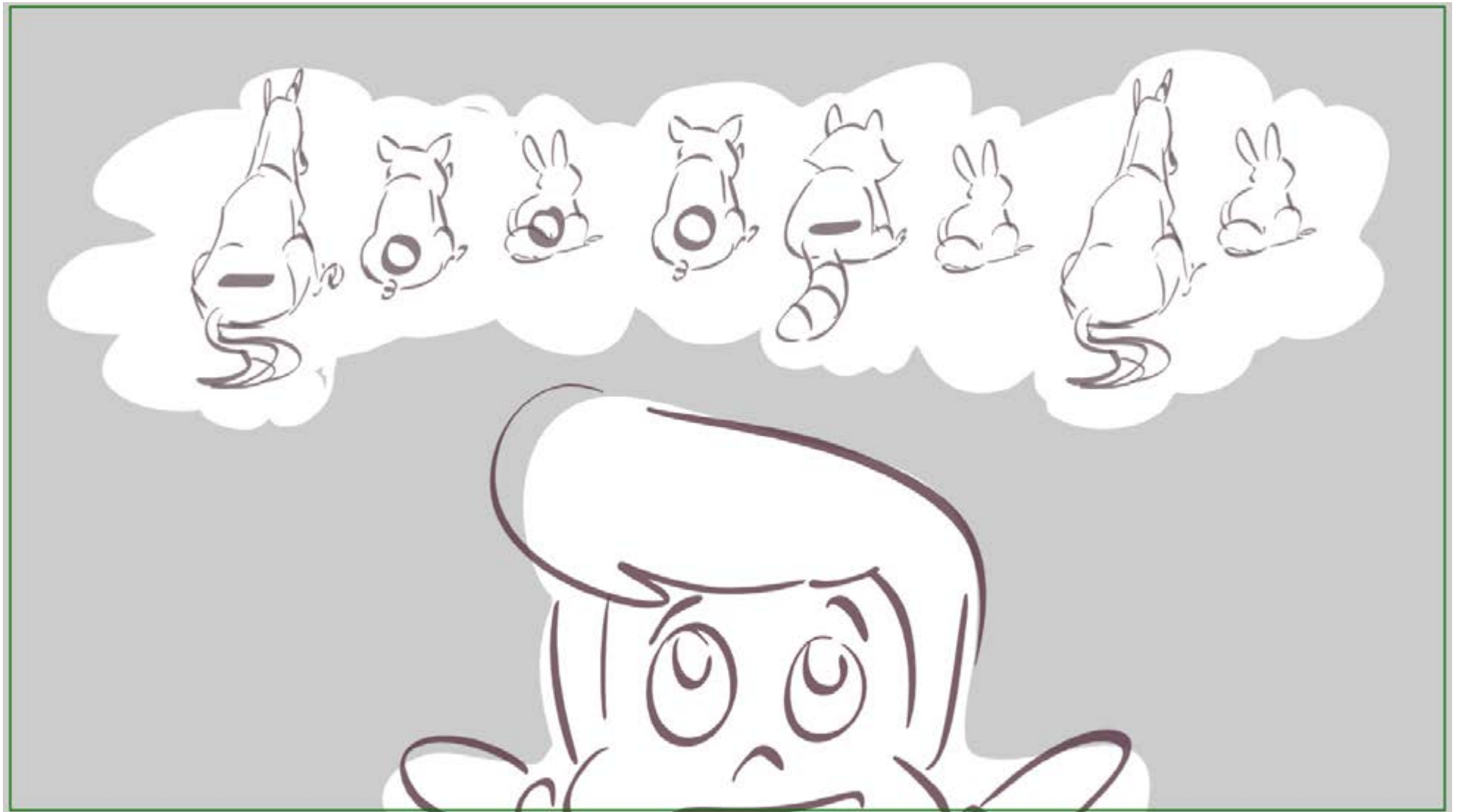


Scene

Panel

67

13

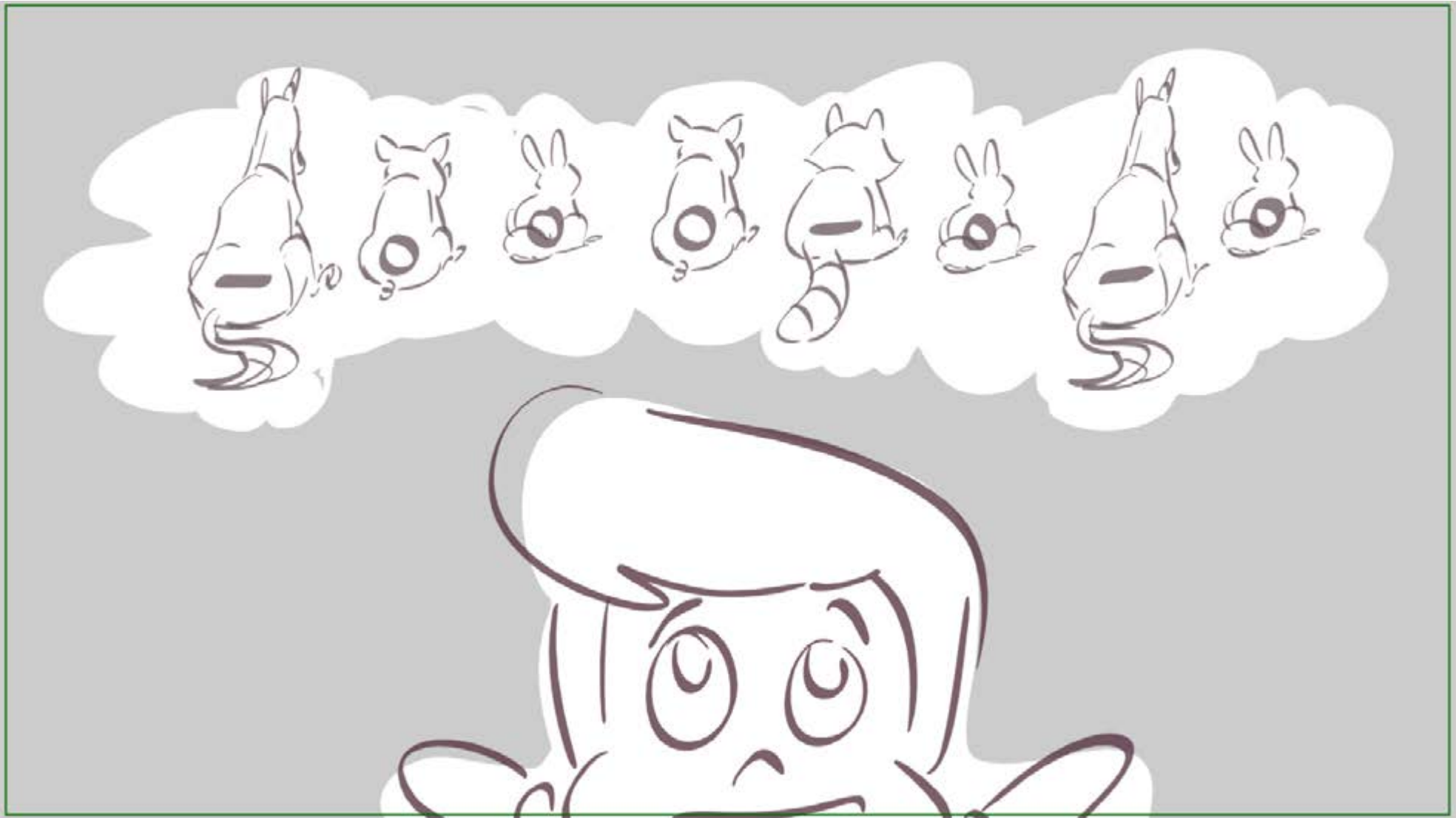


Scene

Panel

67

14



Dialog

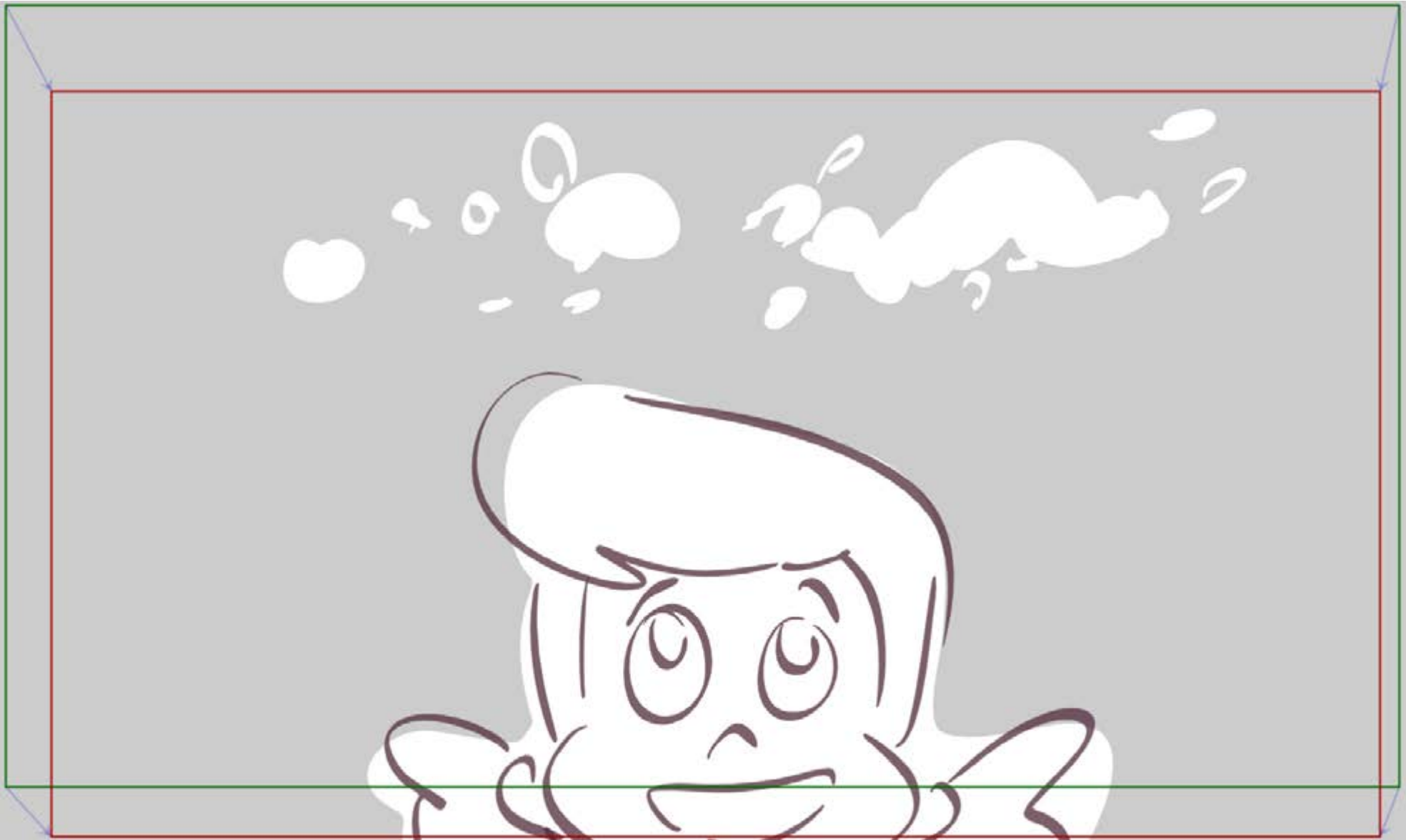
FRUFU (V.O.)
Nature's filled with many tales,
find the code and you'll prevail.
Tales refers to the animals?
tails, and the code is Morse code.
Long tails are dashes, short ones,
dots. And they spell...

Scene

Panel

67

15

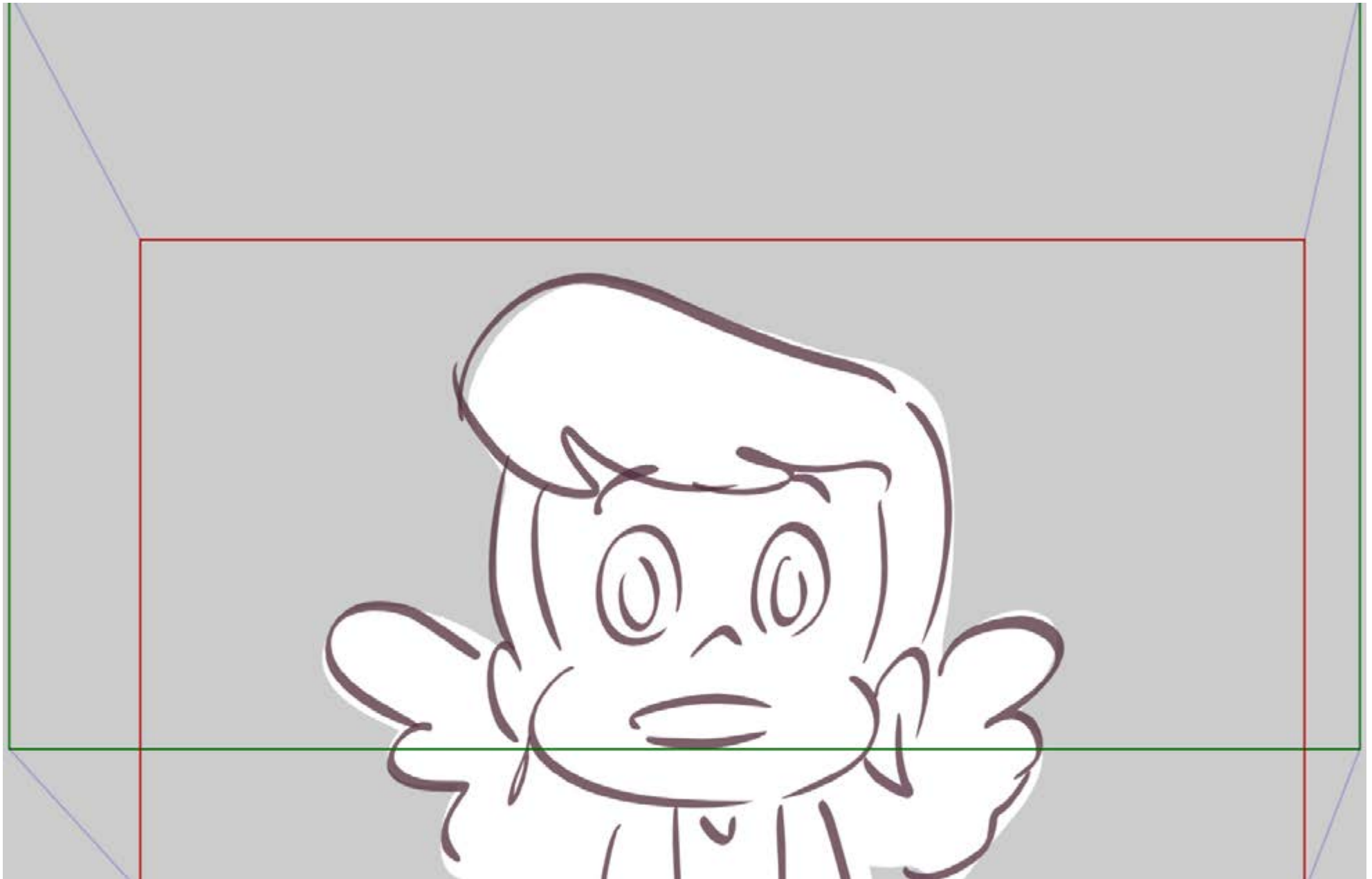


Scene

Panel

67

16



Scene

Panel

68

1



Scene

Panel

68

2

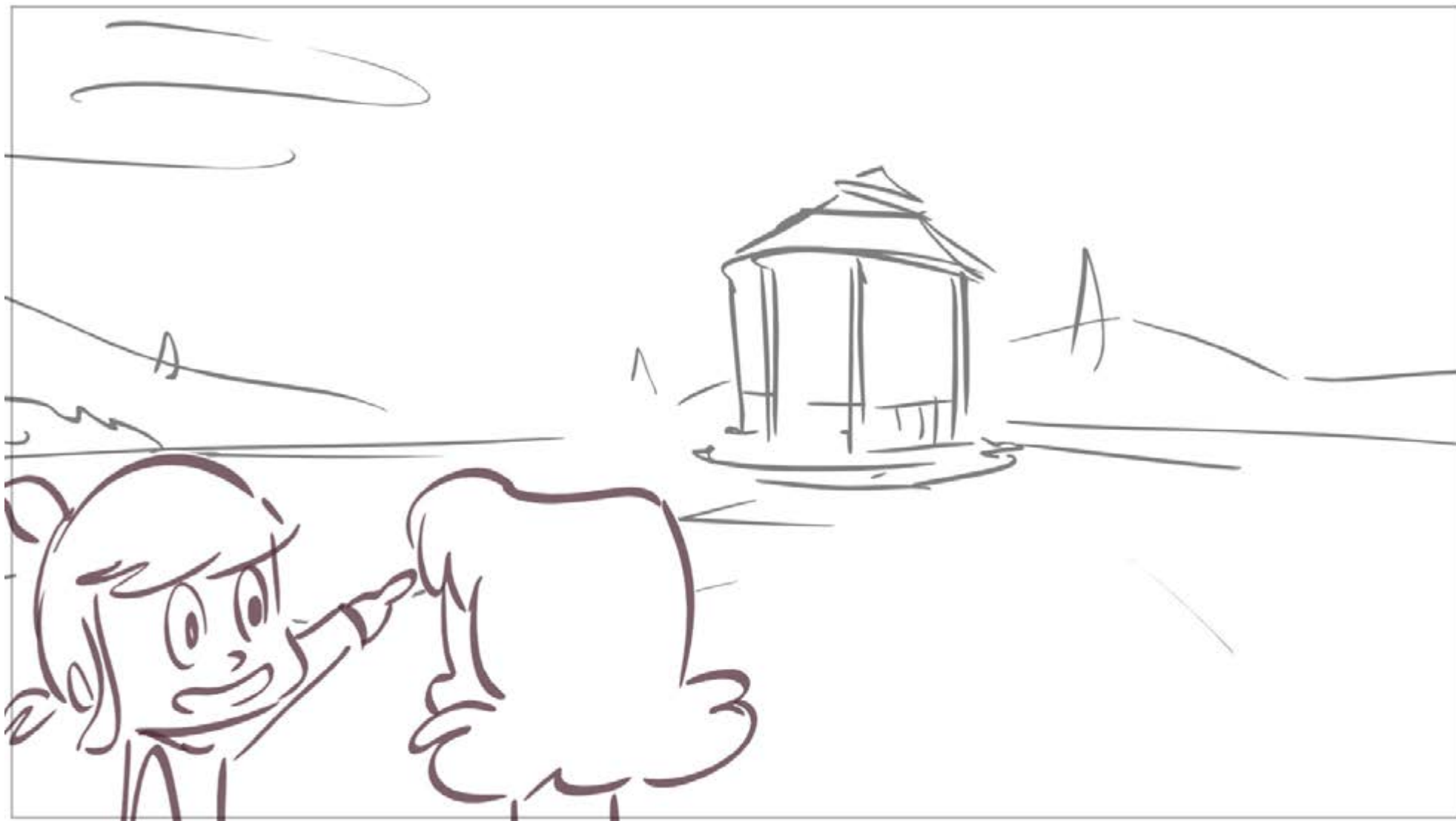


Scene

Panel

68

3



Dialog

AUDREY

Gazebo! There's the next clue!

Scene

Panel

68

4

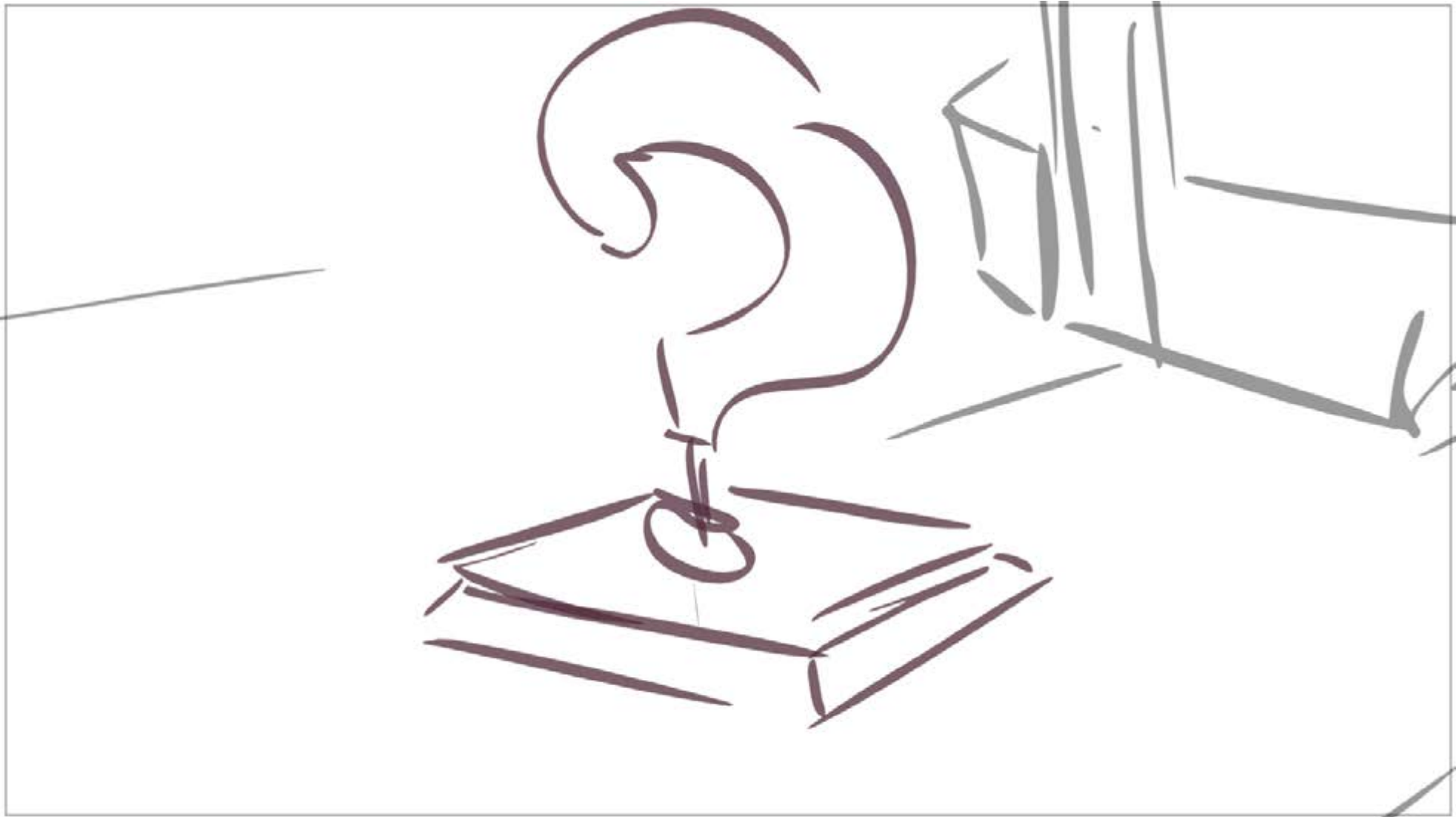


Scene

Panel

69

1

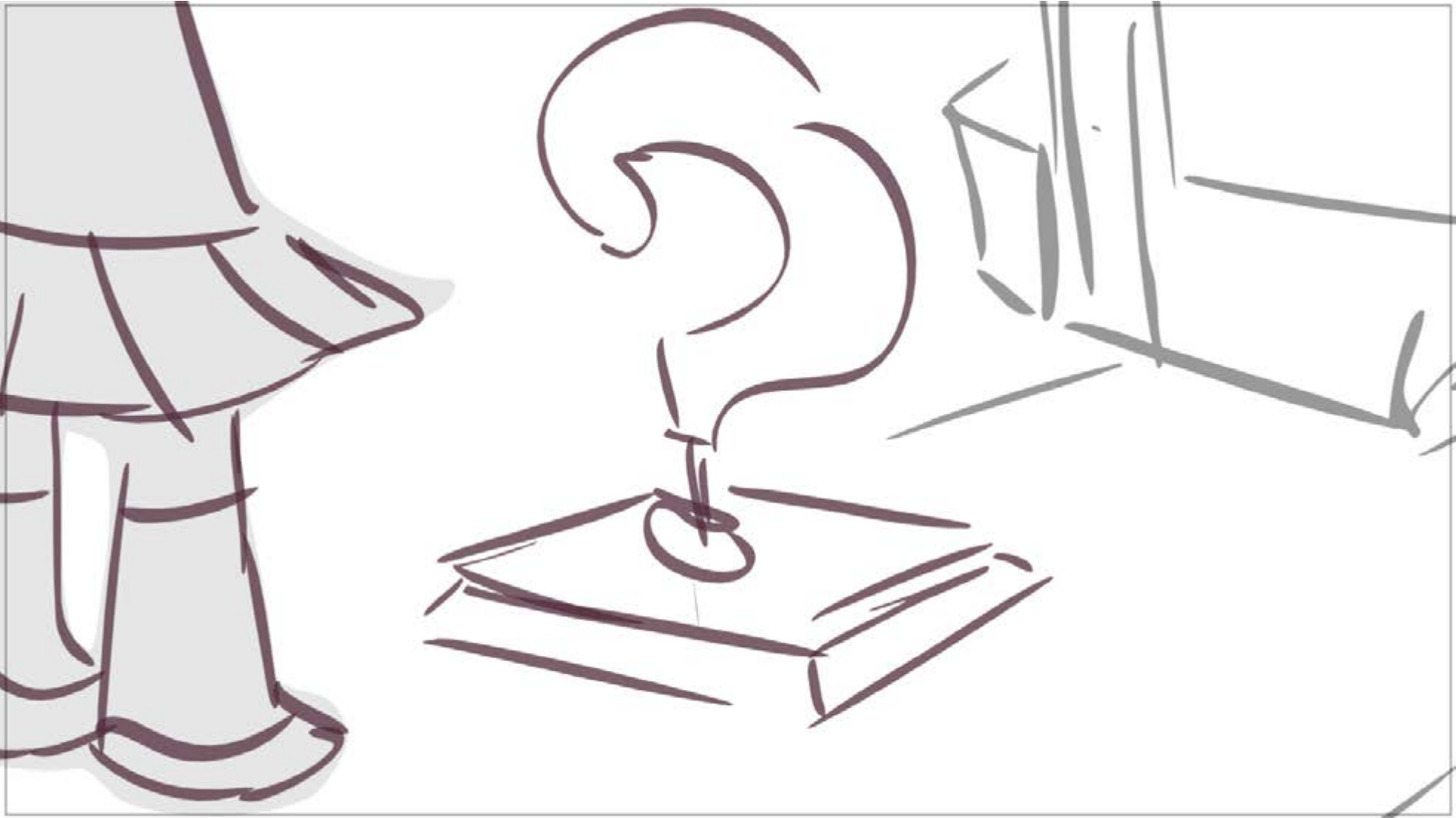


Scene

Panel

69

2

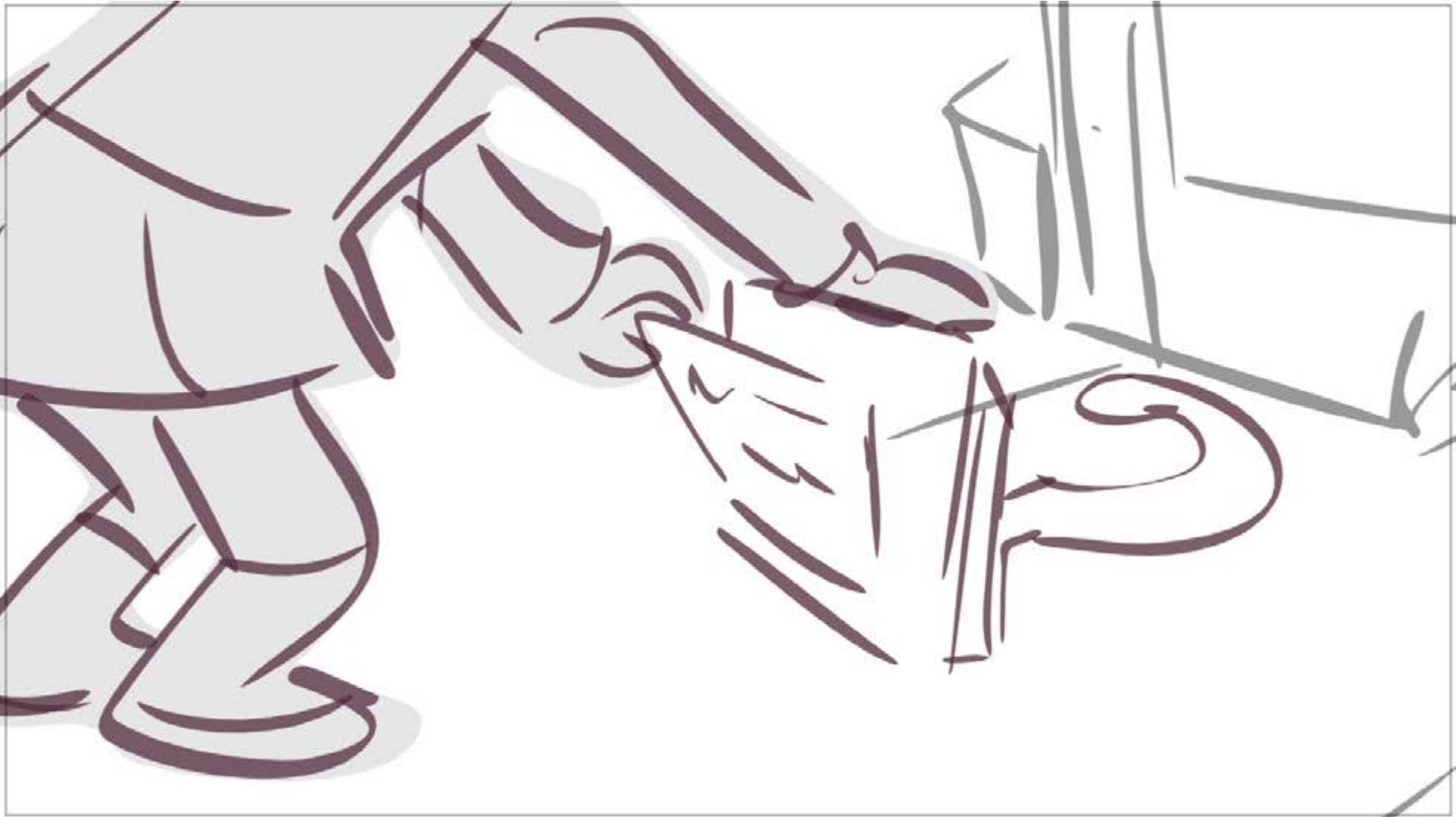


Scene

Panel

69

3

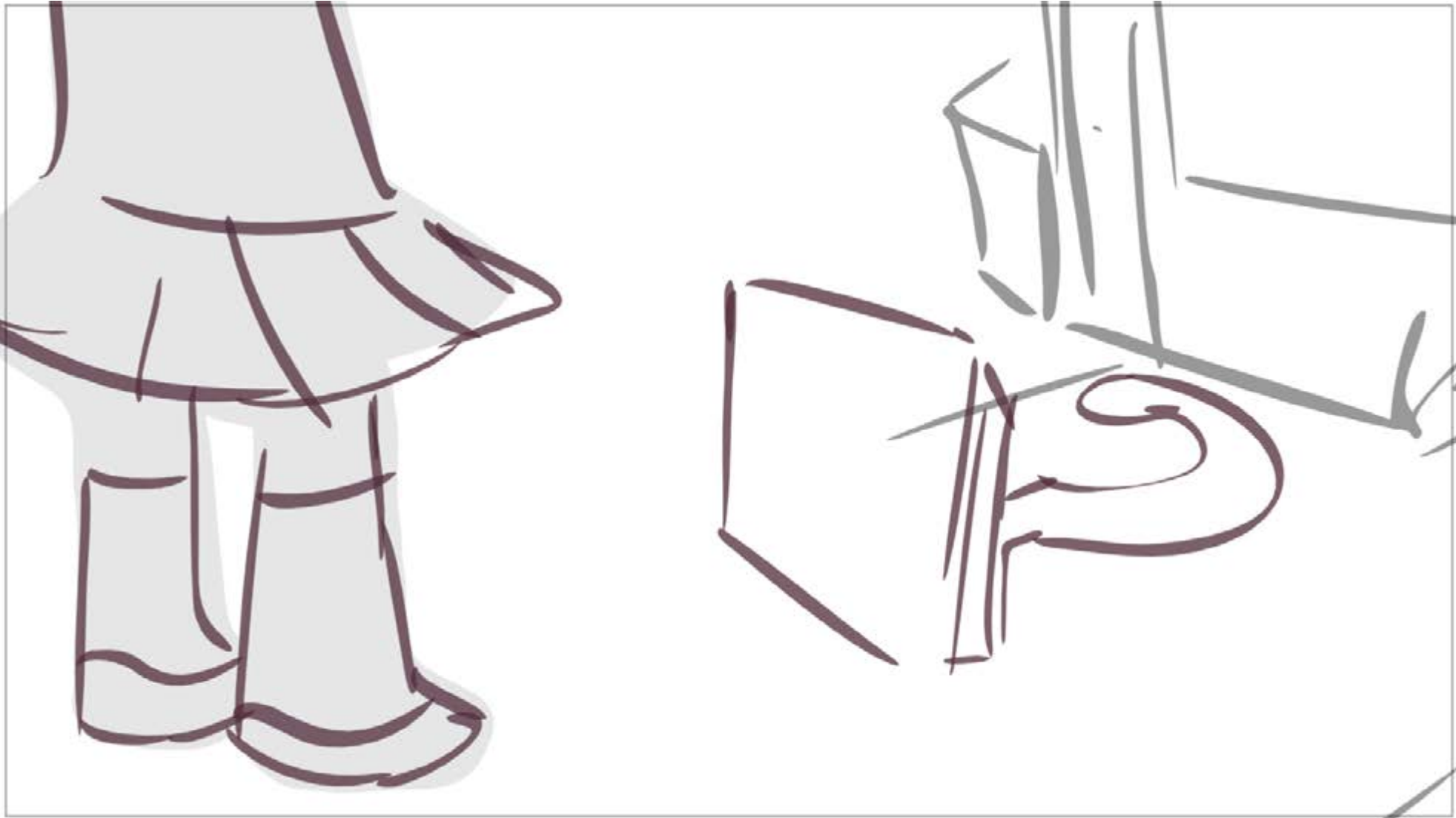


Scene

Panel

69

4

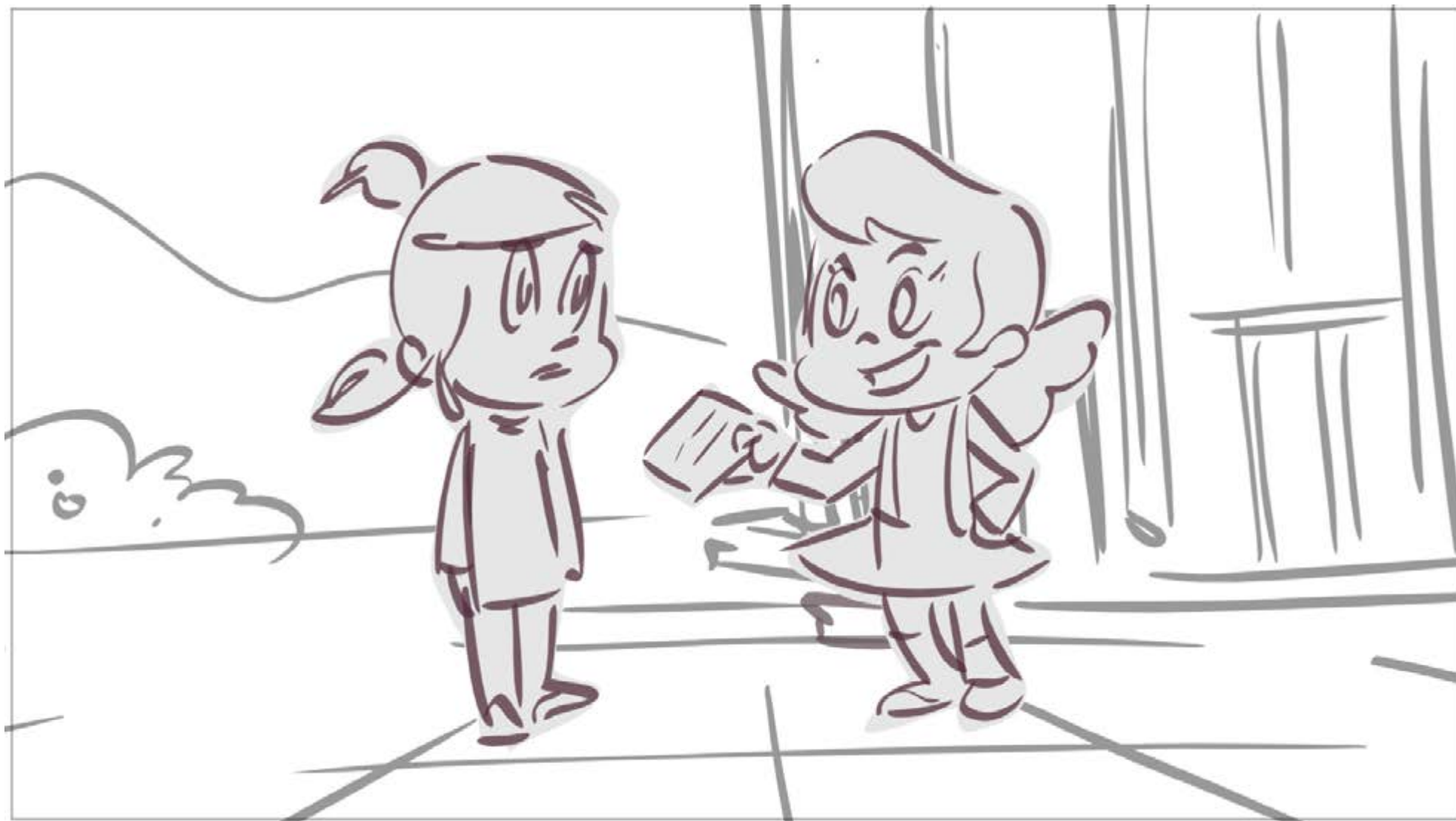


Scene

Panel

70

1



Dialog

FRUFRU

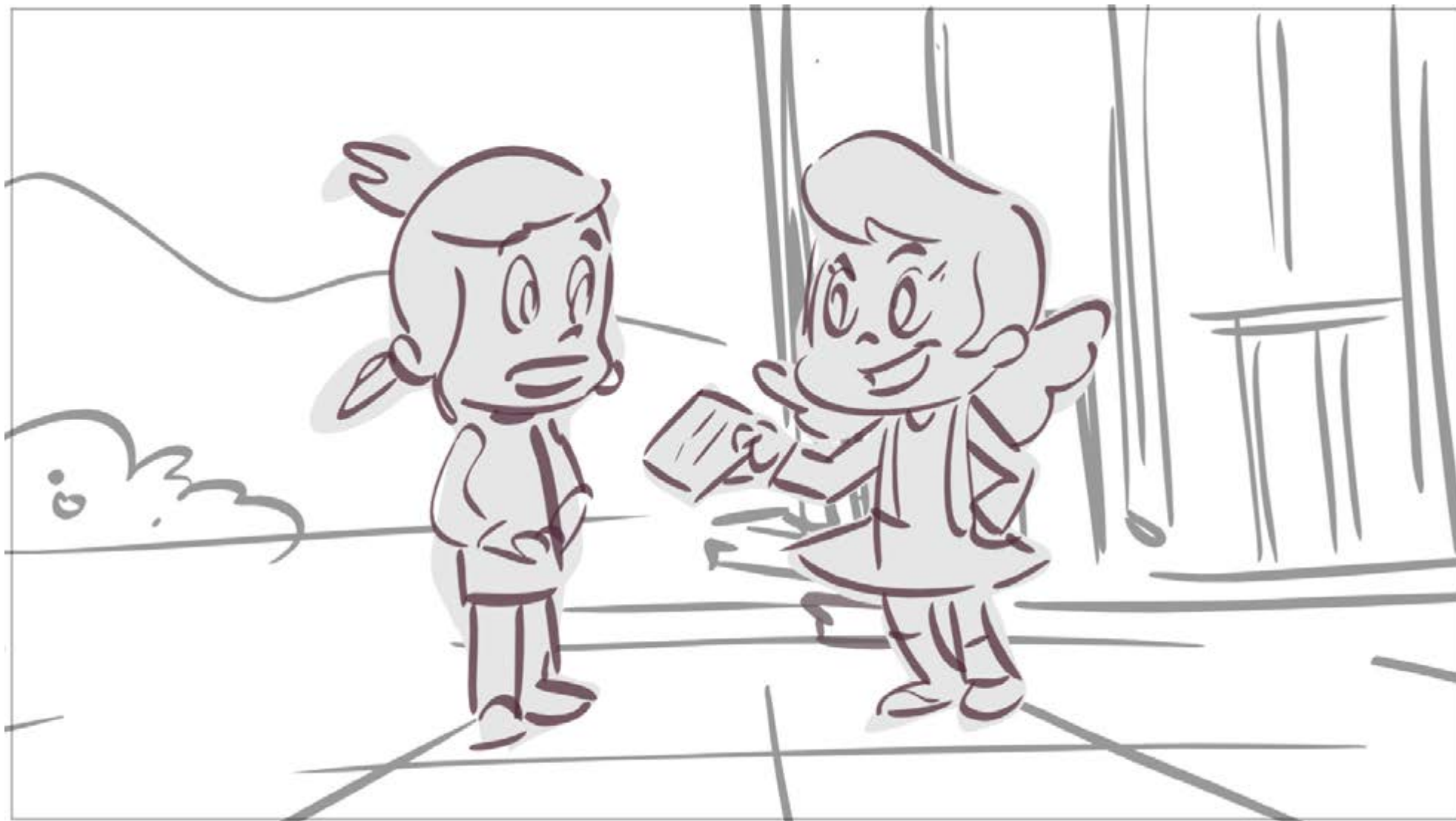
Told you cheating rules.

Scene

Panel

70

2



Dialog

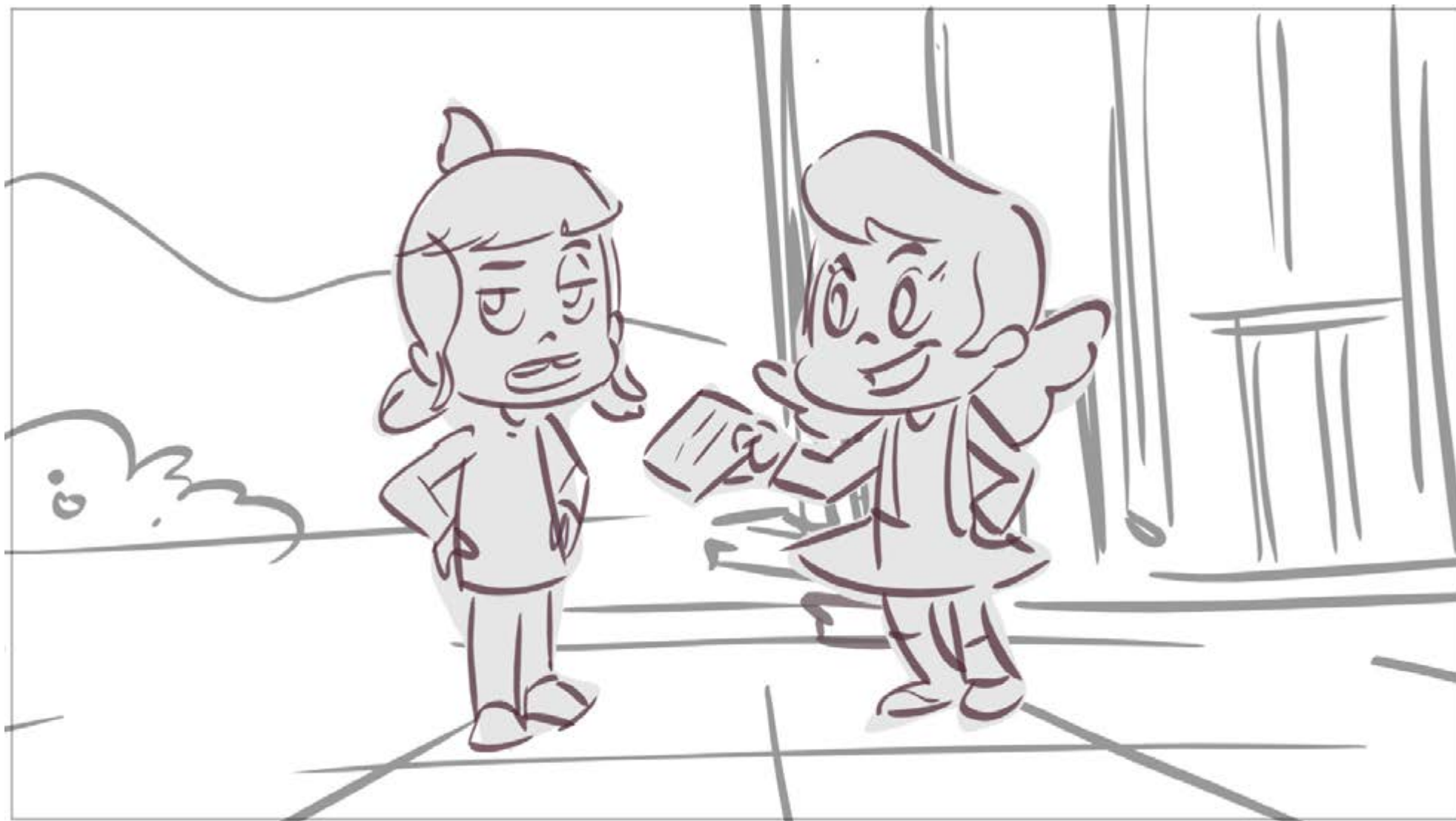
AUDREY
We're calling it ?alternative
solution sourcing.? And sure, it
helped. But like flossing before
the dentist it was just an ugly onetime
thing we had to do to get by.

Scene

Panel

70

3



Dialog

AUDREY
We're calling it ?alternative
solution sourcing.? And sure, it
helped. But like flossing before
the dentist it was just an ugly onetime
thing we had to do to get by.

Scene

Panel

70

4



Dialog

AUDREY
We're calling it ?alternative
solution sourcing.? And sure, it
helped. But like flossing before
the dentist it was just an ugly onetime
thing we had to do to get by.

Scene

Panel

70

5



Dialog

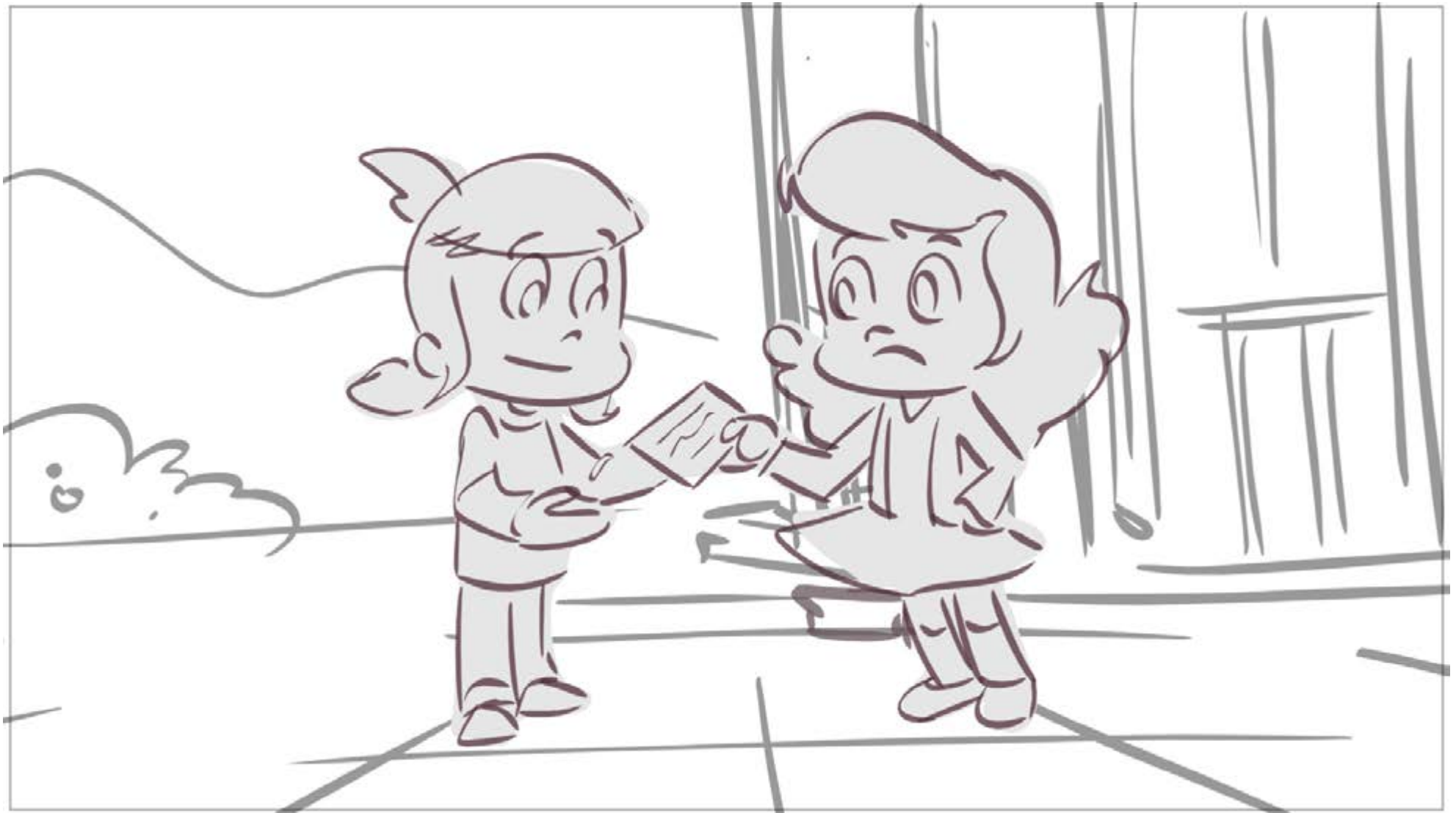
AUDREY
We're calling it ?alternative
solution sourcing.? And sure, it
helped. But like flossing before
the dentist it was just an ugly onetime
thing we had to do to get by.

Scene

Panel

70

6

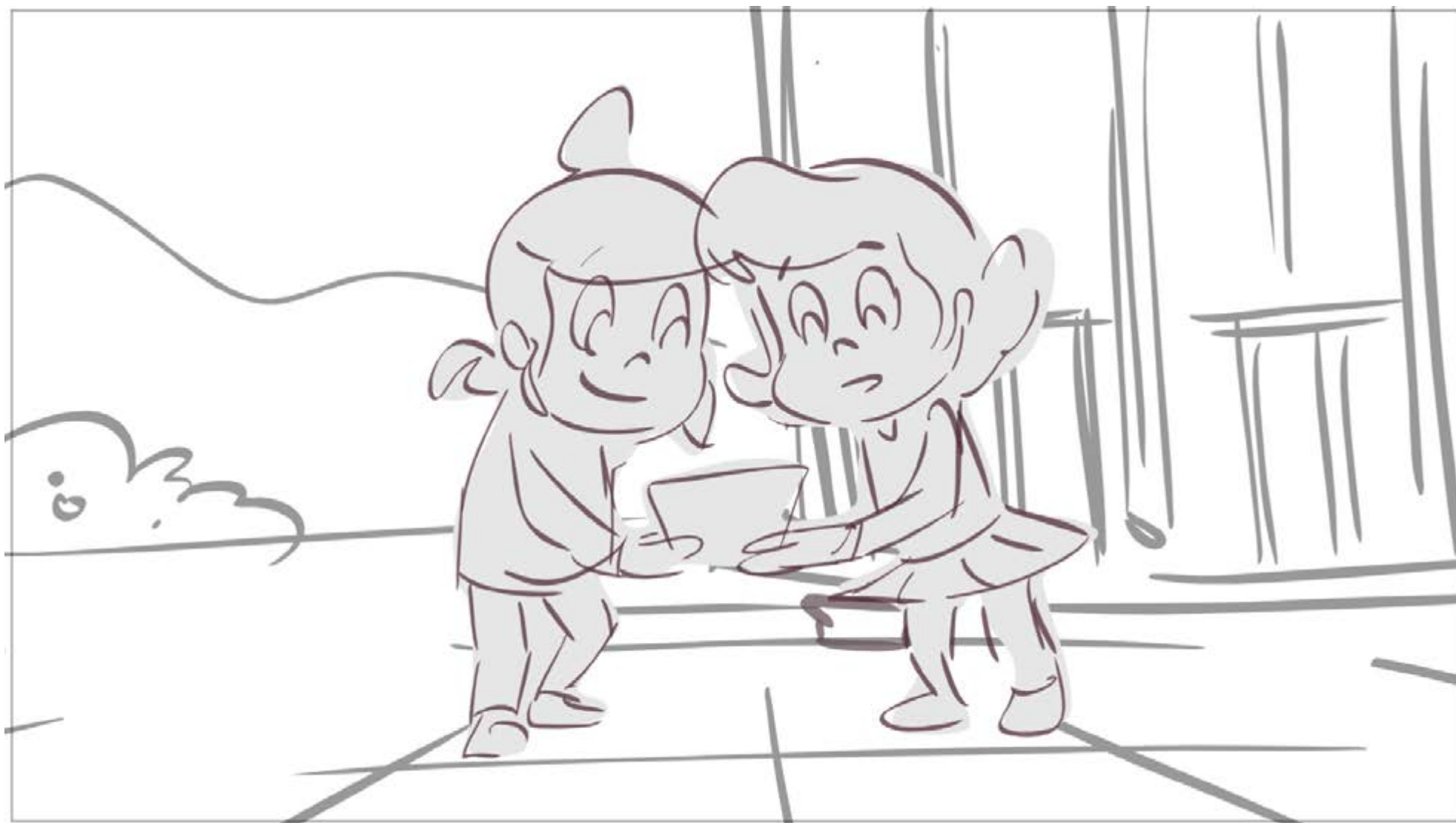


Scene

Panel

70

7



Scene

Panel

71

1



Dialog

AUDREY (CONT'D)

Puzzle the second will make you
swoon, behold the beast's exotic
tune.

Scene

Panel

72

1



Scene

Panel

72

2



Scene

Panel

72

3

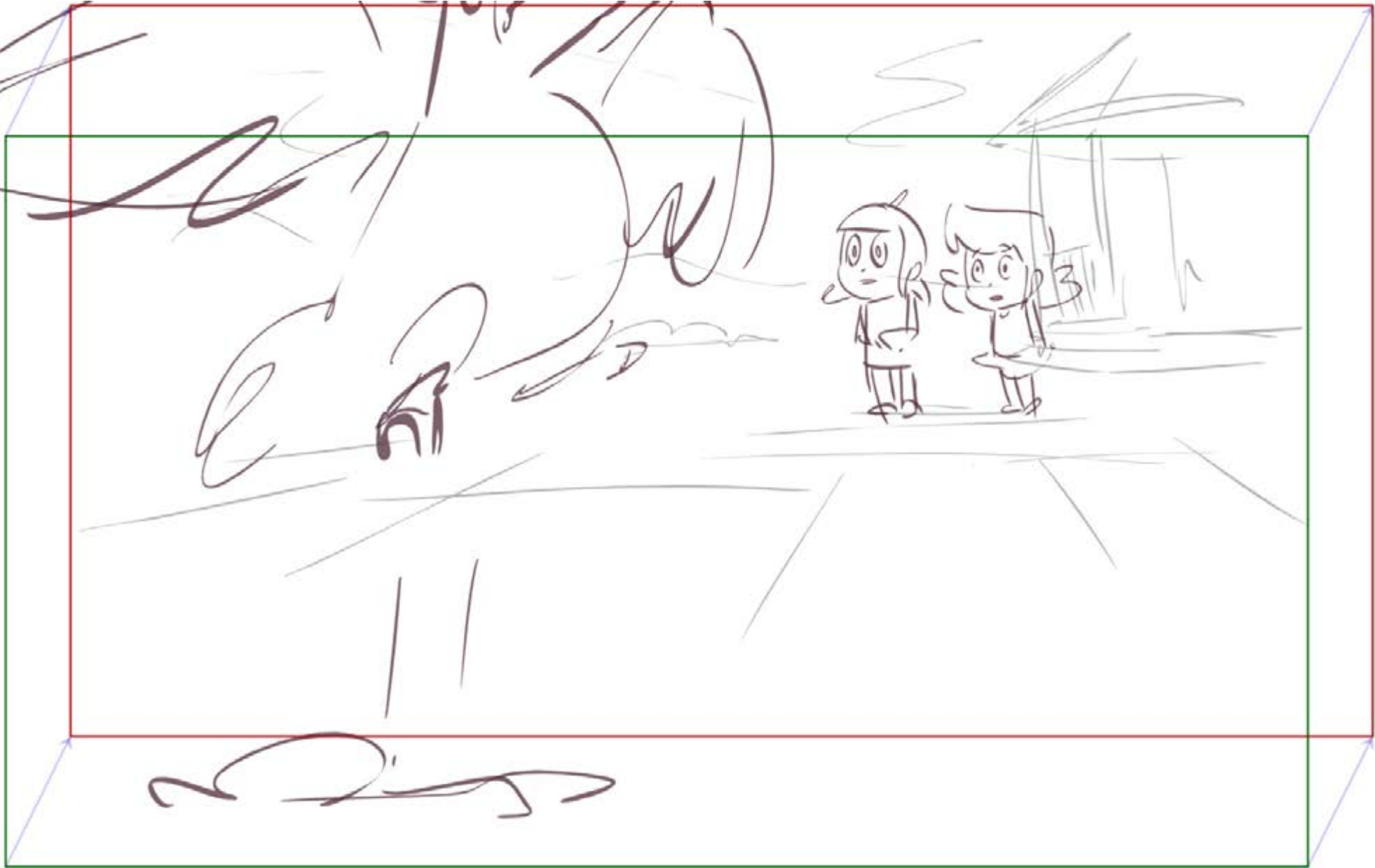


Scene

Panel

72

4



Scene

Panel

72

5

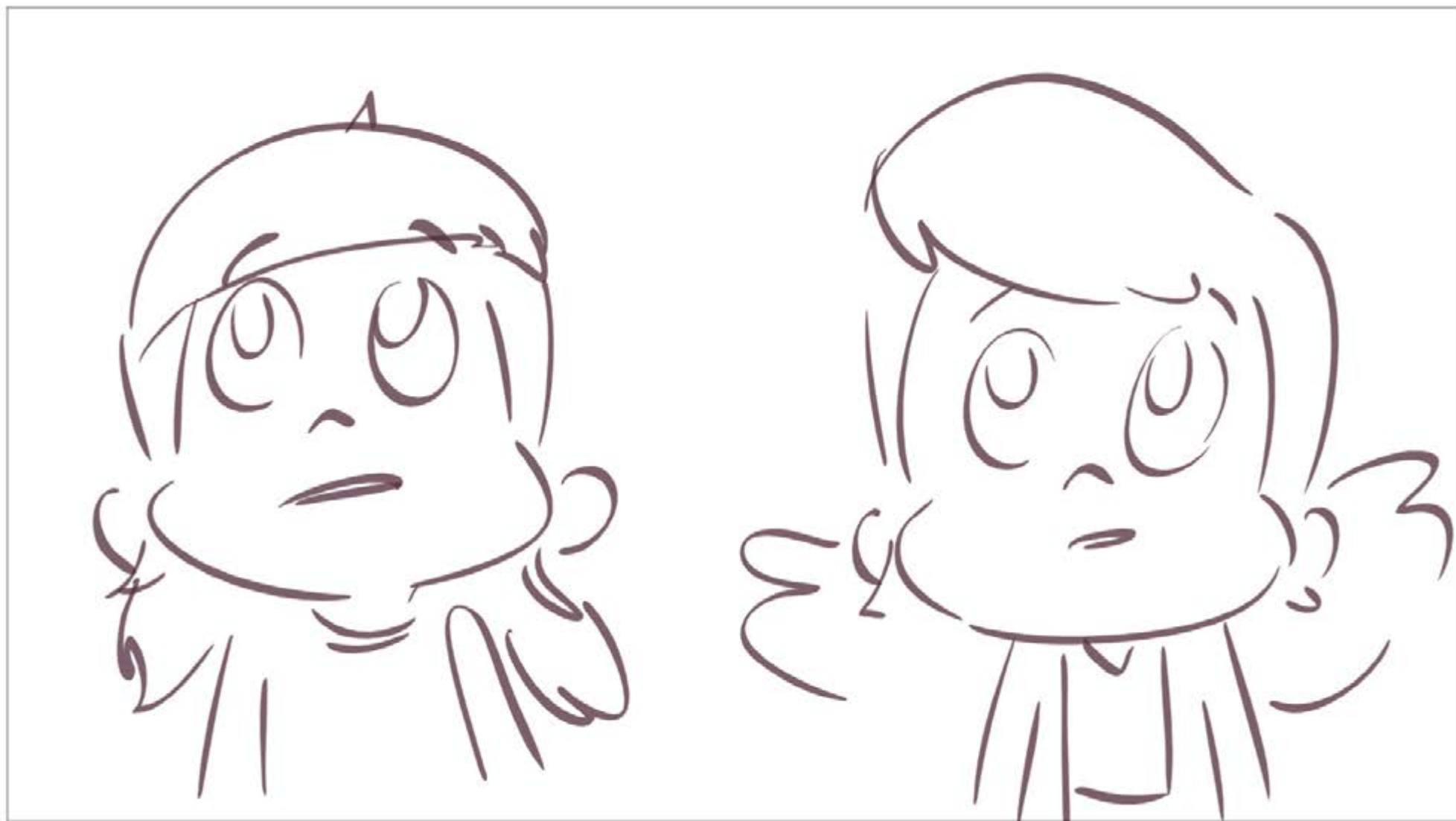


Scene

Panel

73

1

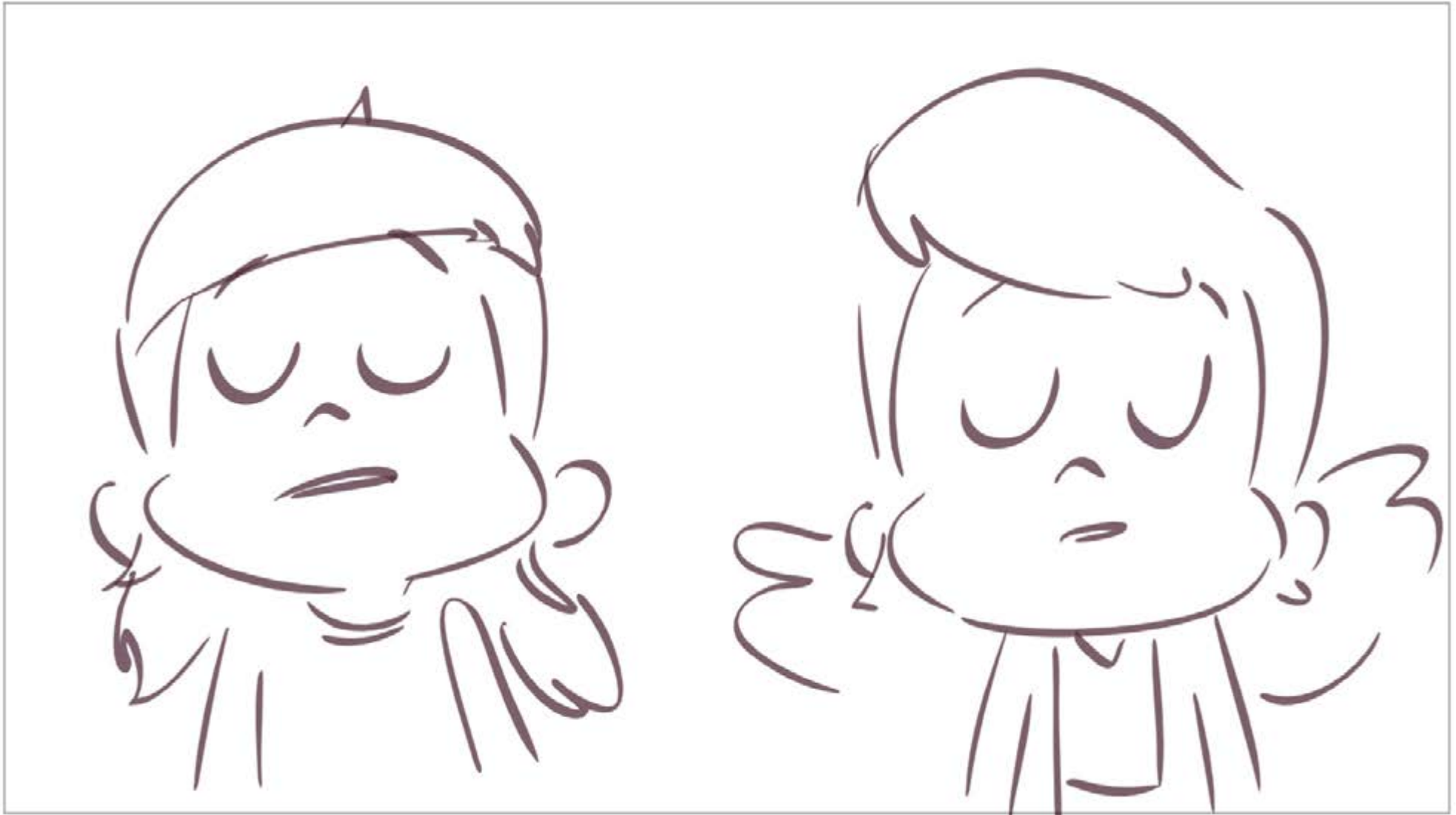


Scene

Panel

73

2

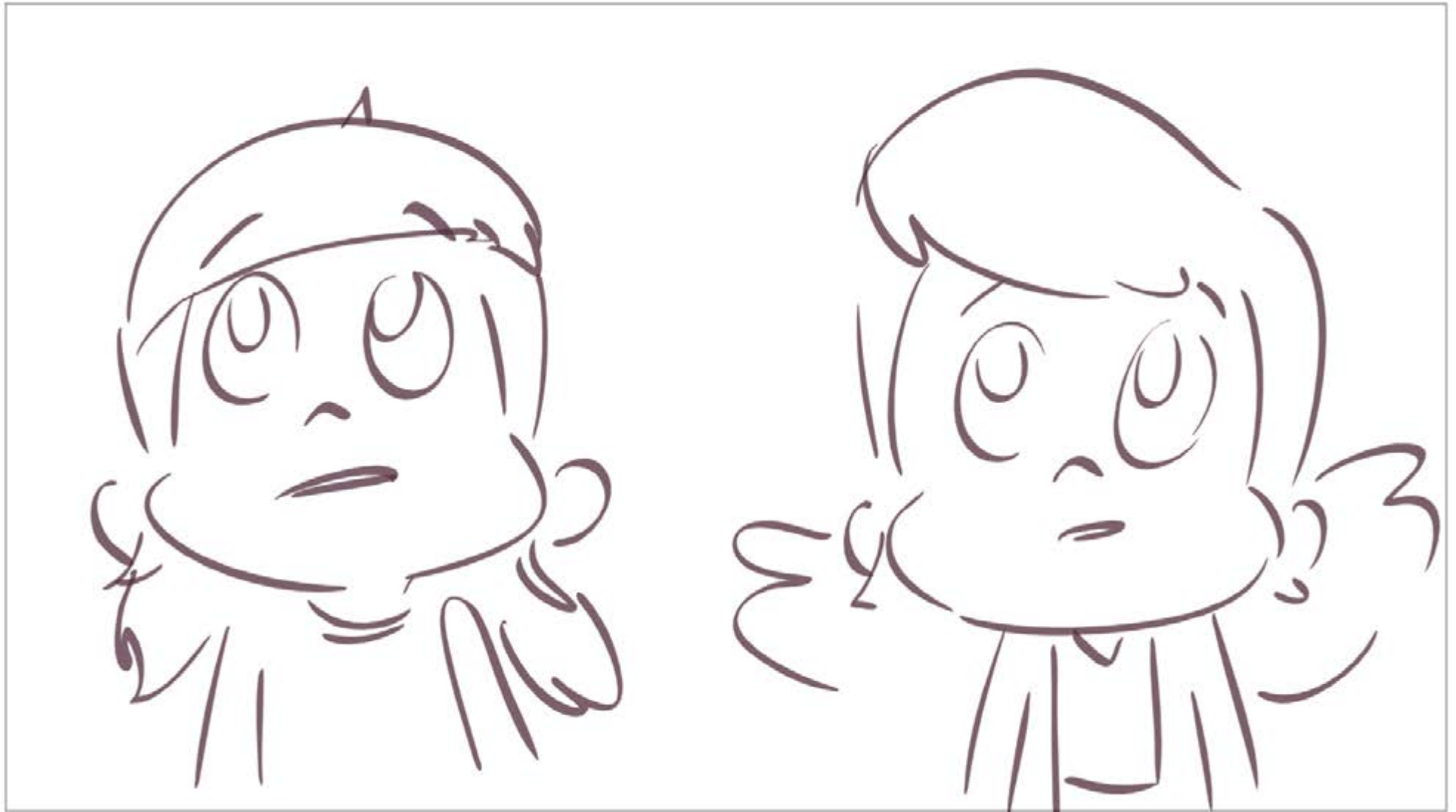


Scene

Panel

73

3



Scene

Panel

73

4



Scene

Panel

73

5



Dialog

FRUF RU

(COUGHS/SPEAKS) Alternative solution sourcing.

Scene

Panel

73

6



Dialog

FRUF RU

(COUGHS/SPEAKS) Alternative solution sourcing.

Scene

Panel

73

7



Dialog

FRUF RU

(COUGHS/SPEAKS) Alternative solution sourcing.

Scene

Panel

73

8



Scene

Panel

74

1



Scene

Panel

74

2



Scene

Panel

74

3



Scene

Panel

74

4

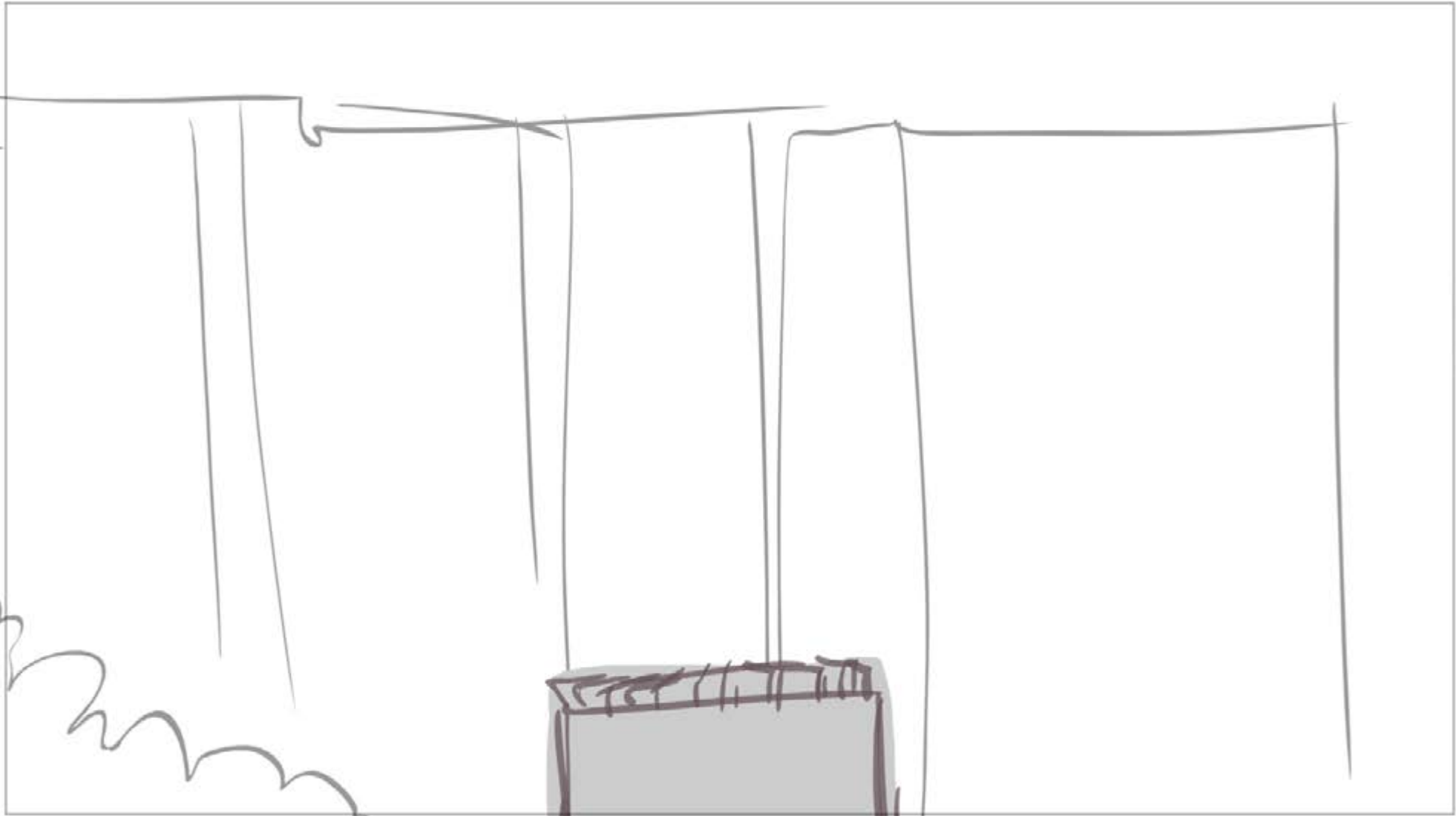


Scene

Panel

75

1

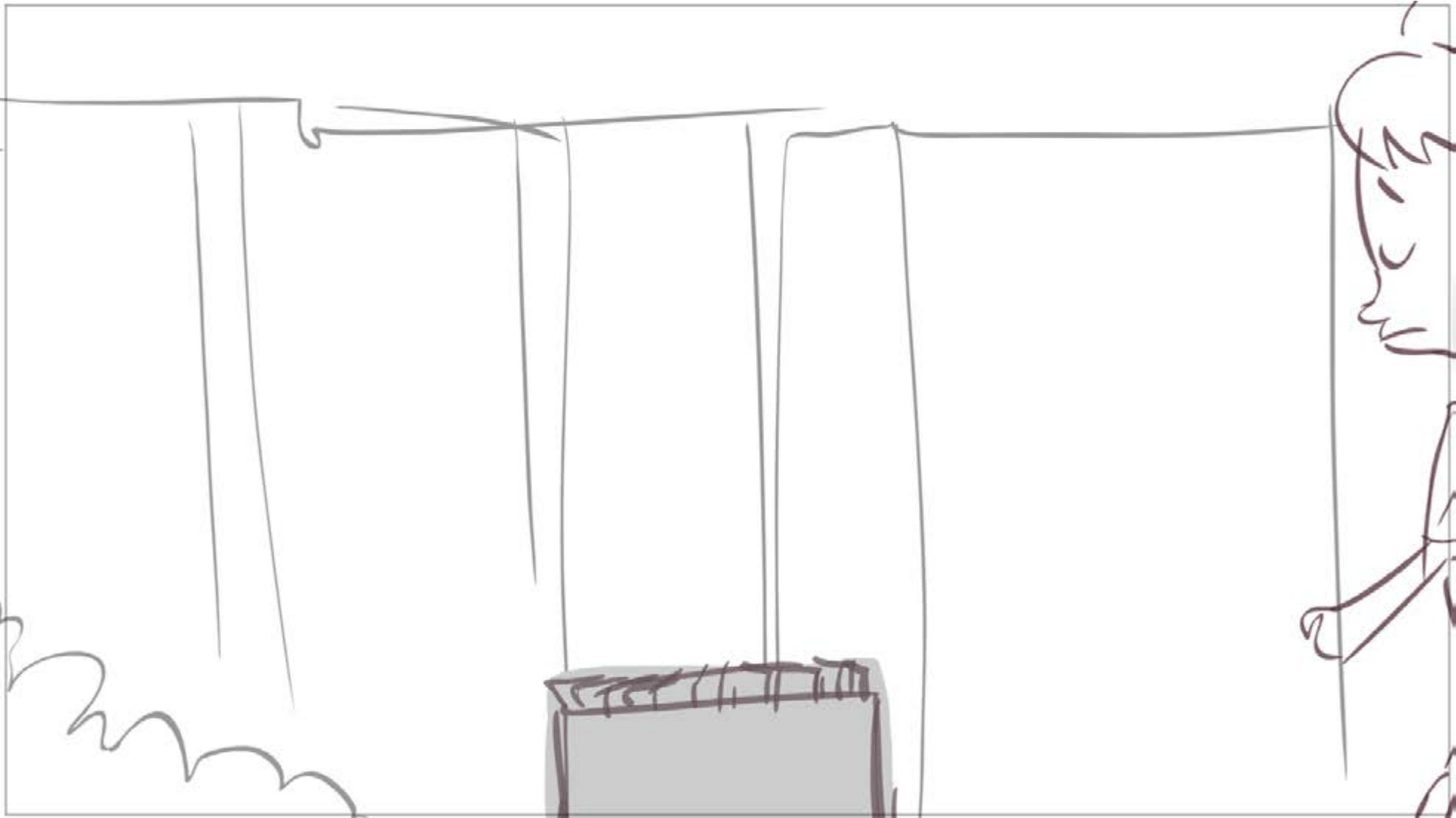


Scene

Panel

75

2



Scene

Panel

75

3



Scene

Panel

75

4

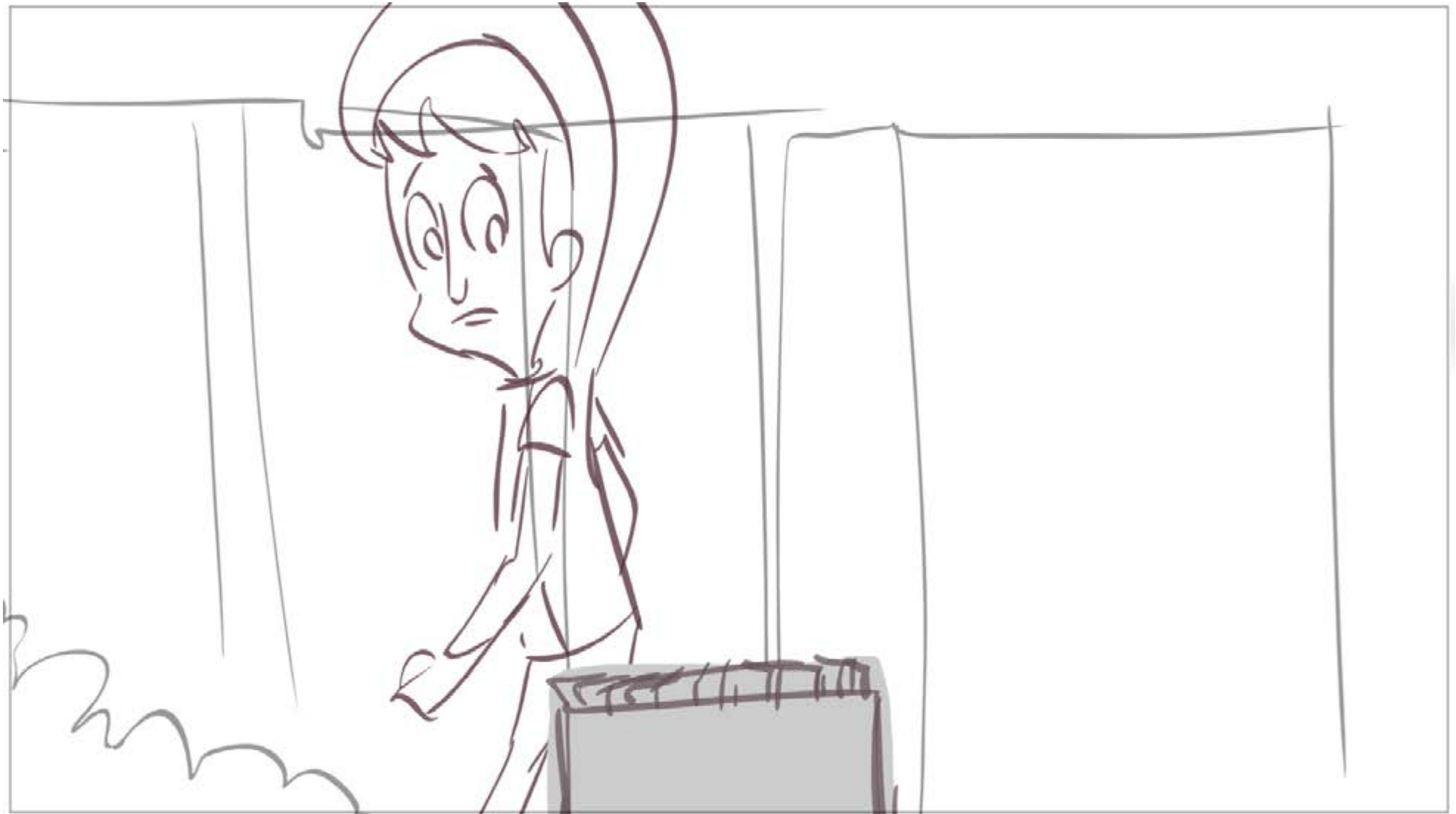


Scene

Panel

75

5



Scene

Panel

75

6



Dialog

FREDO

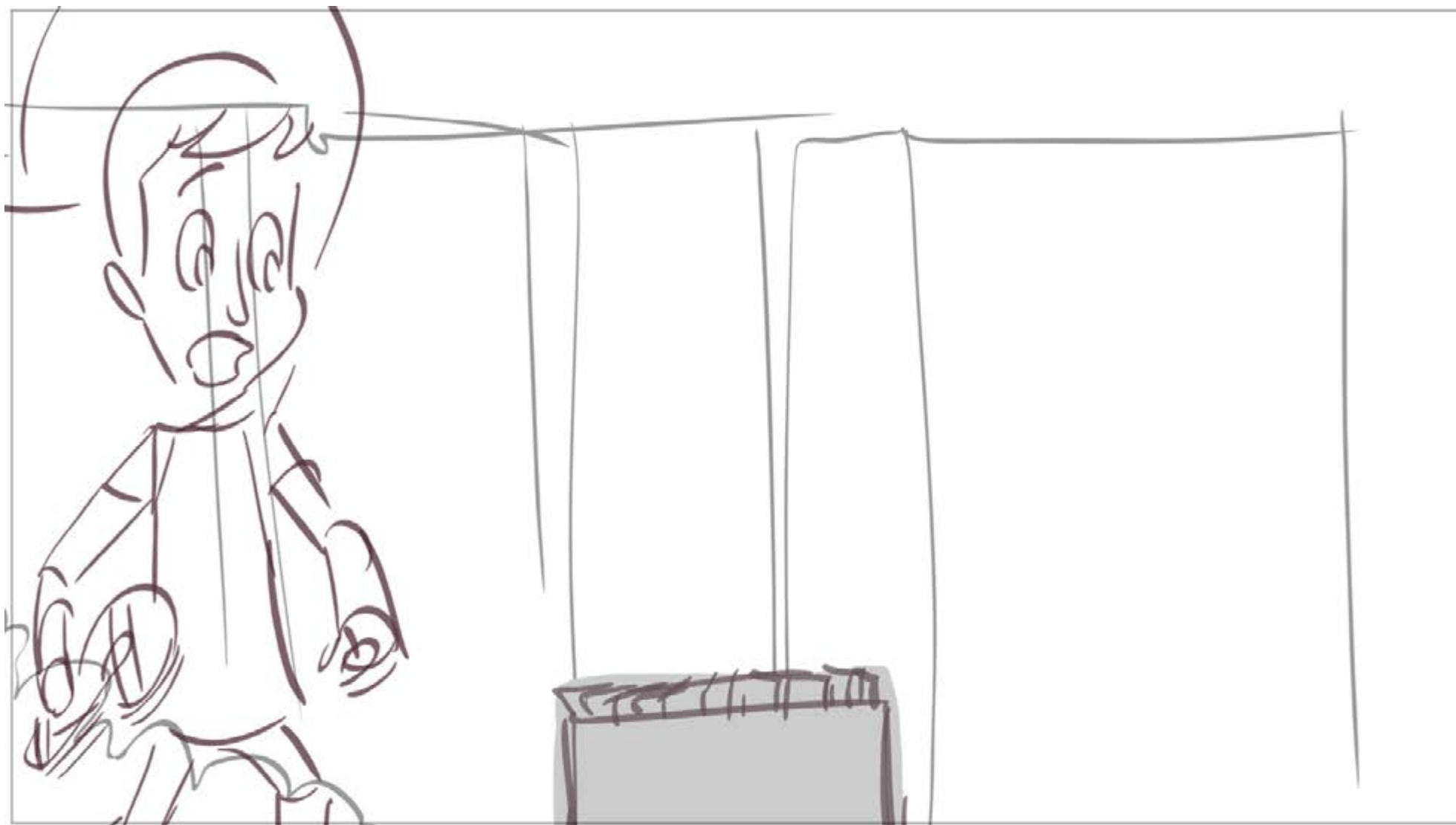
<gasps> Sergeant Cape and the Cape-ateers volumes 1 through capeteen?
Who would just leave these here?!

Scene

Panel

75

7



Dialog

FREDO

<gasps> Sergeant Cape and the Cape-ateers volumes 1 through capeteen?
Who would just leave these here?!

Scene

Panel

75

8



Dialog

FREDO

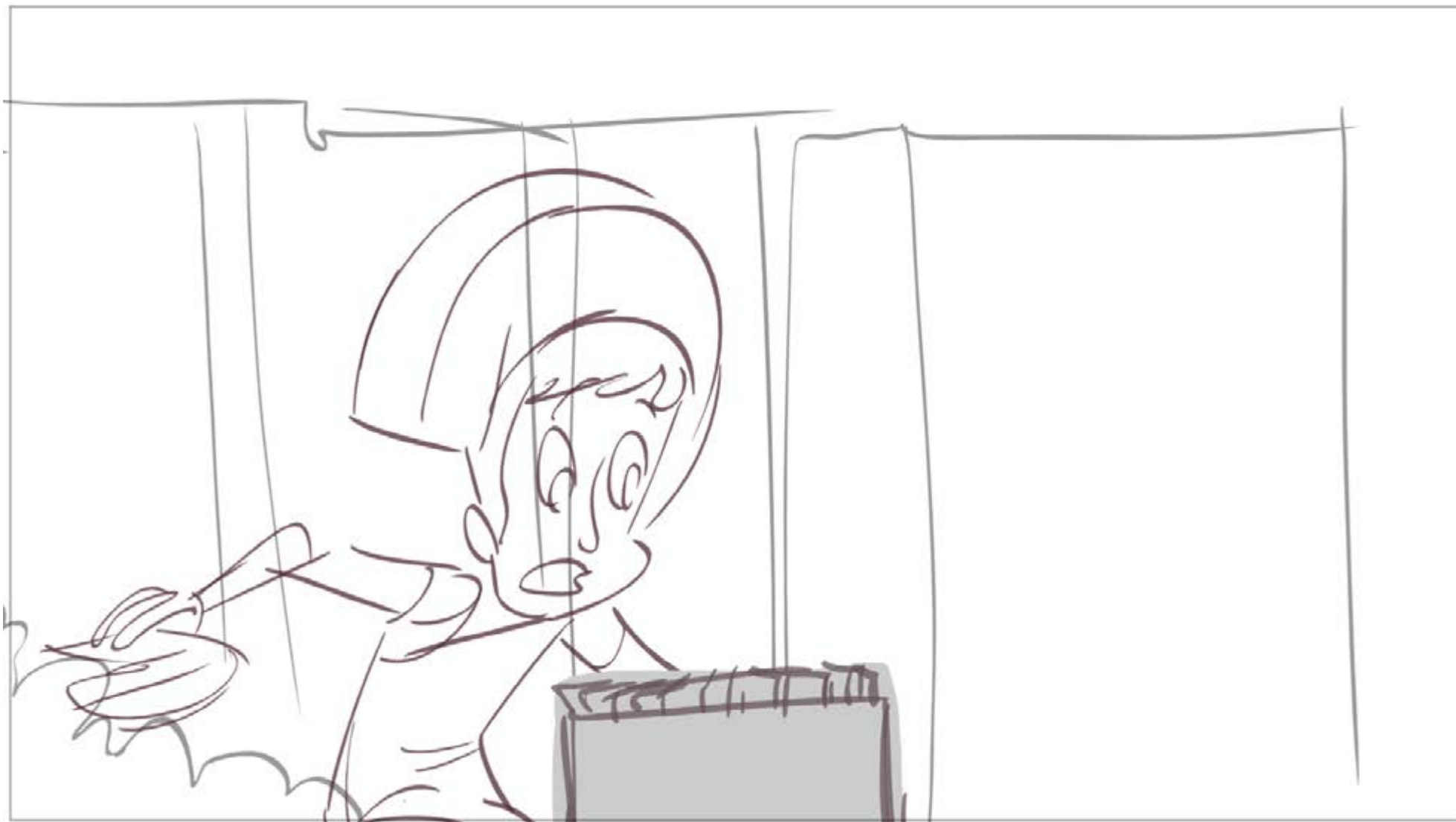
<gasps> Sergeant Cape and the Cape-ateers volumes 1 through capeteen?
Who would just leave these here?!

Scene

Panel

75

9



Dialog

FREDO

<gasps> Sergeant Cape and the Cape-ateers volumes 1 through capeteen?
Who would just leave these here?!

Scene

Panel

76

1



Scene

Panel

76

2

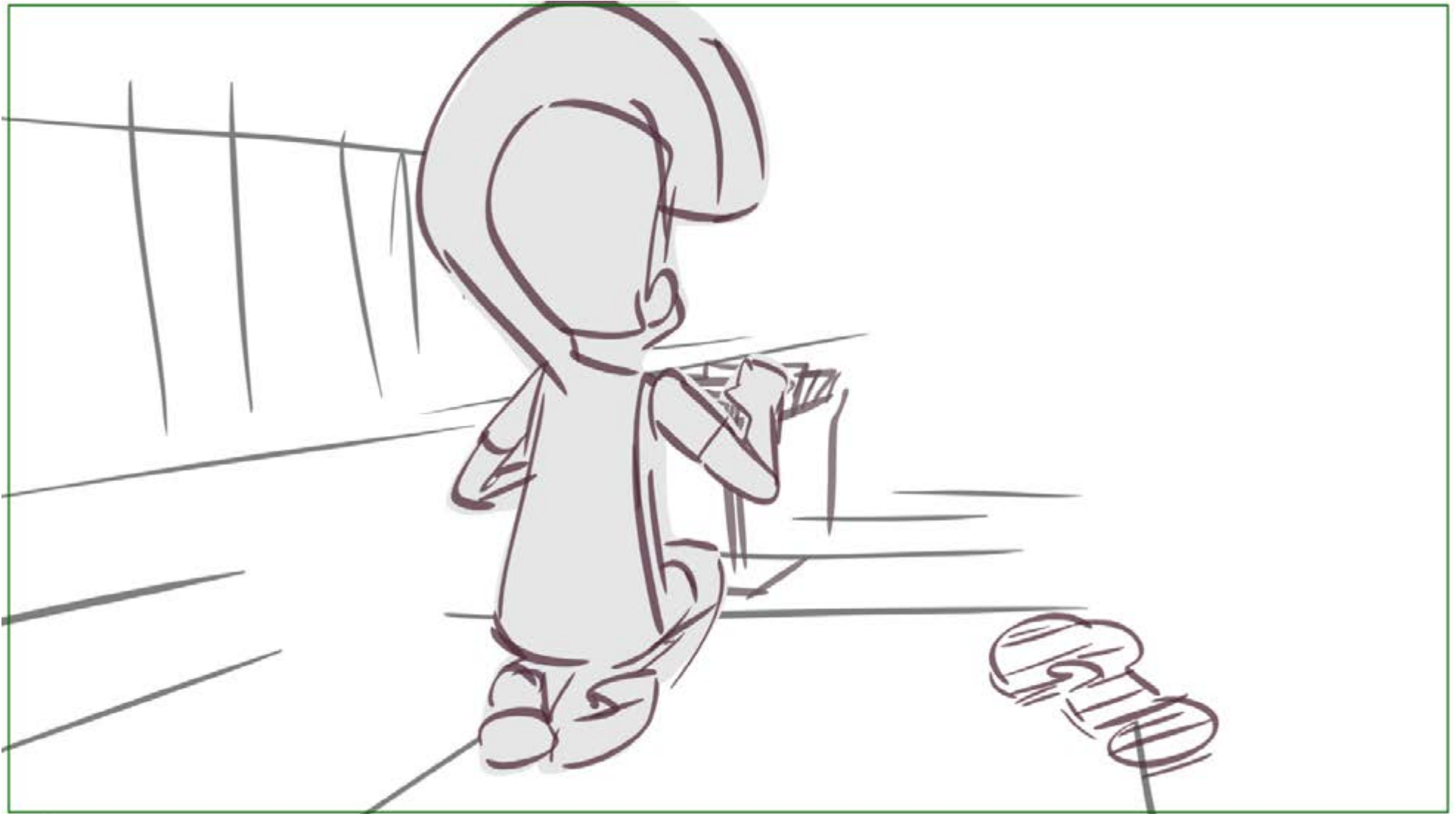


Scene

Panel

76

3

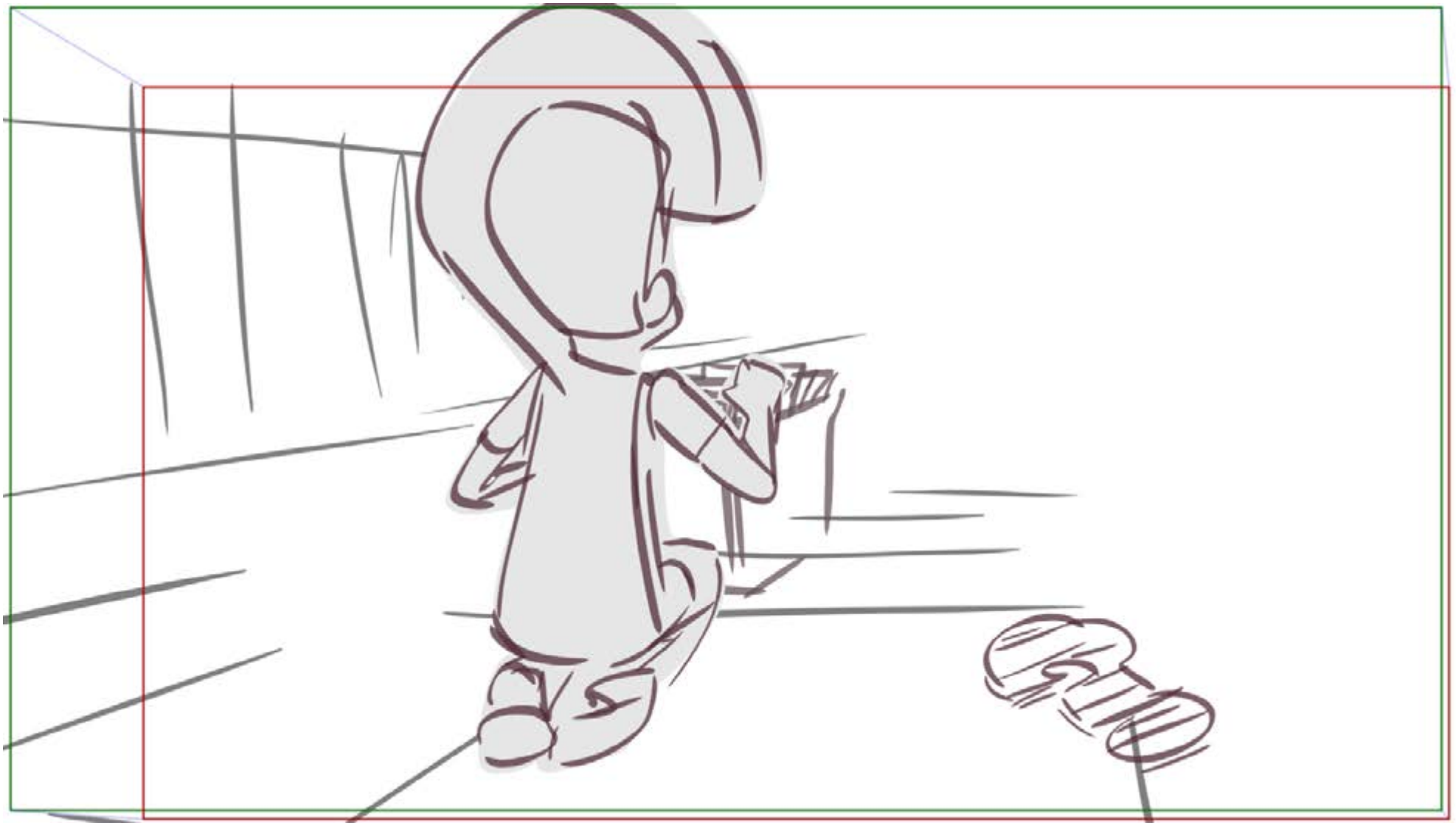


Scene

Panel

76

4

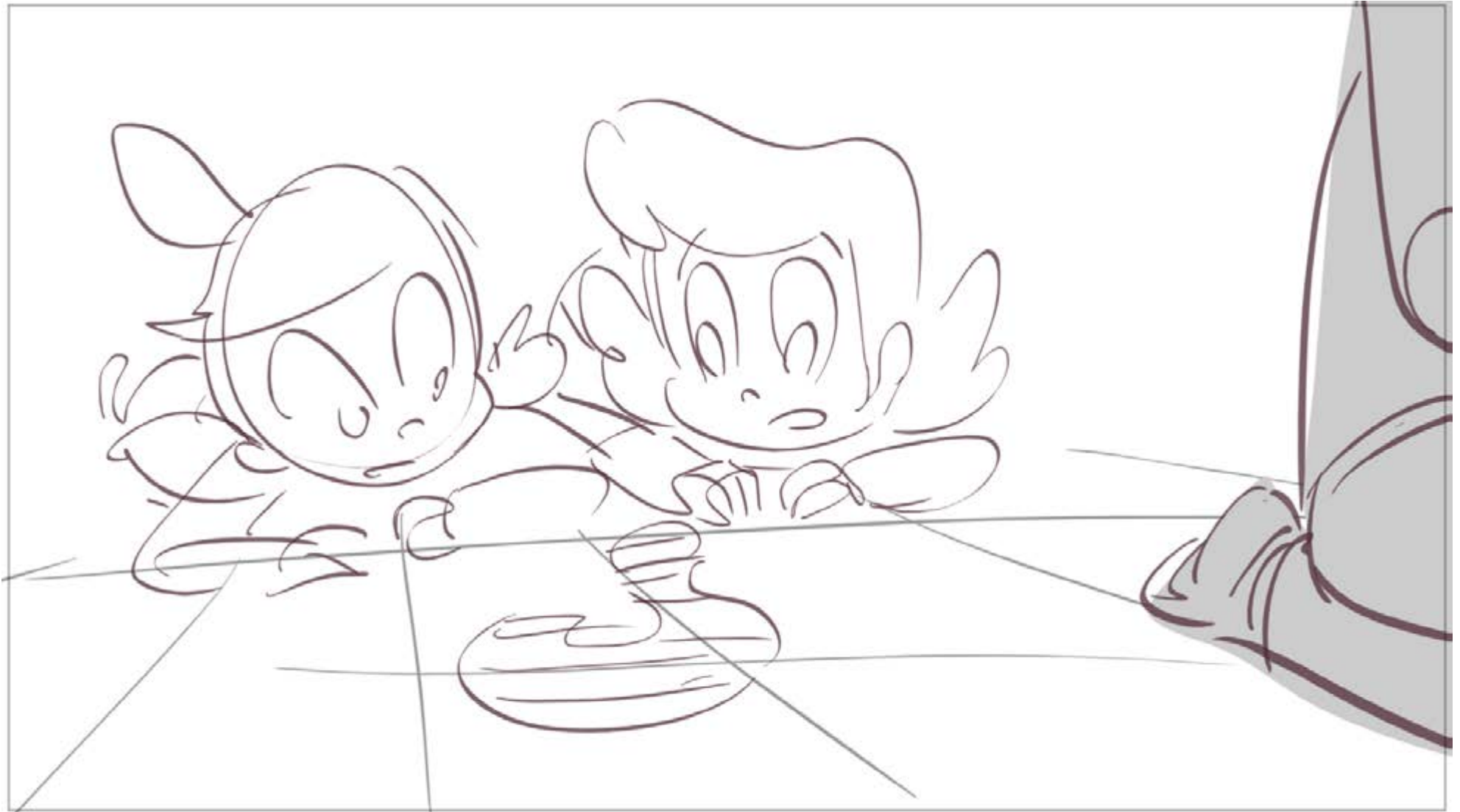


Scene

Panel

77

1

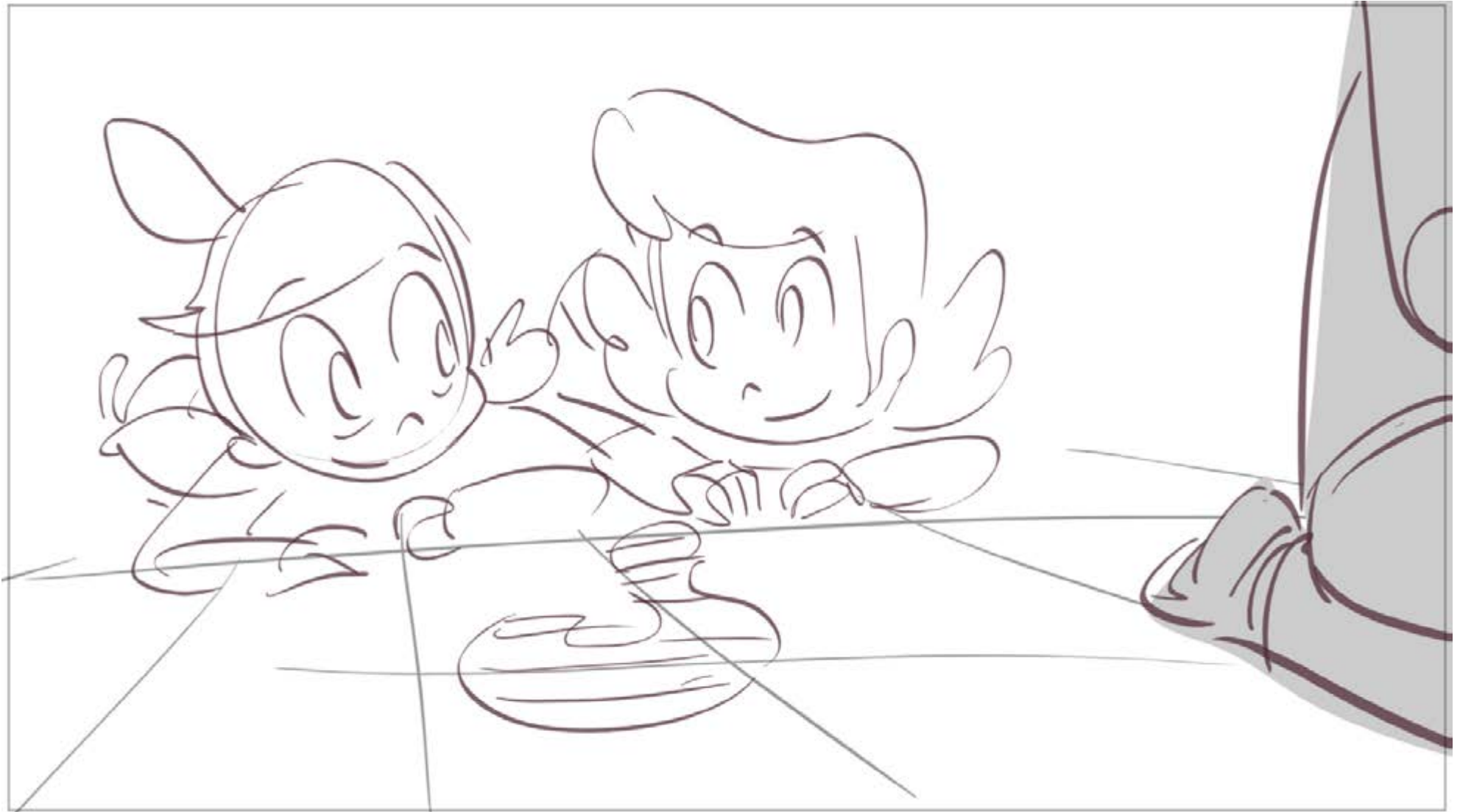


Scene

Panel

77

2



Scene

Panel

77

3



Scene

Panel

77

4



Scene

Panel

77

5



Scene

Panel

77

6

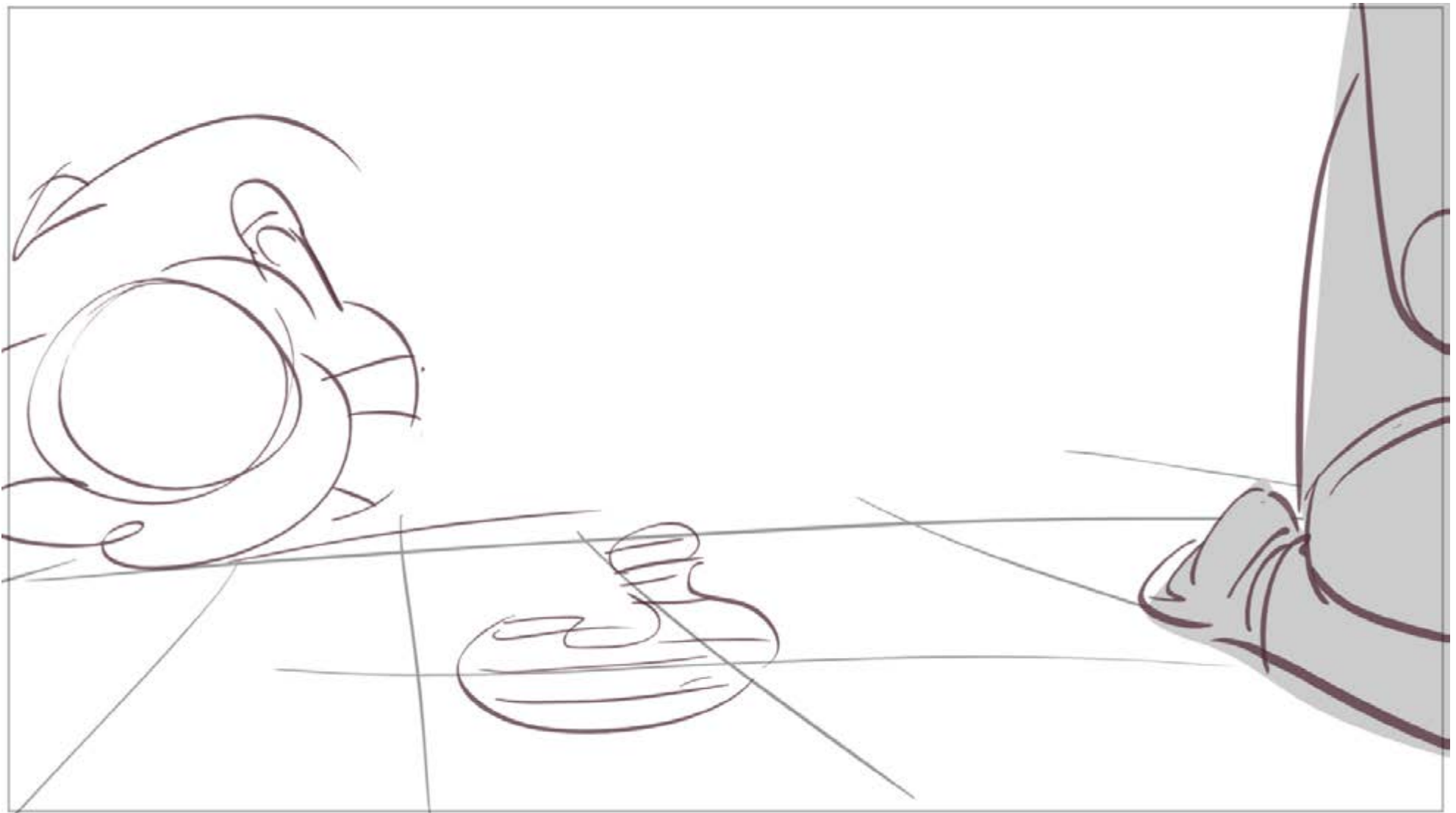


Scene

Panel

77

7

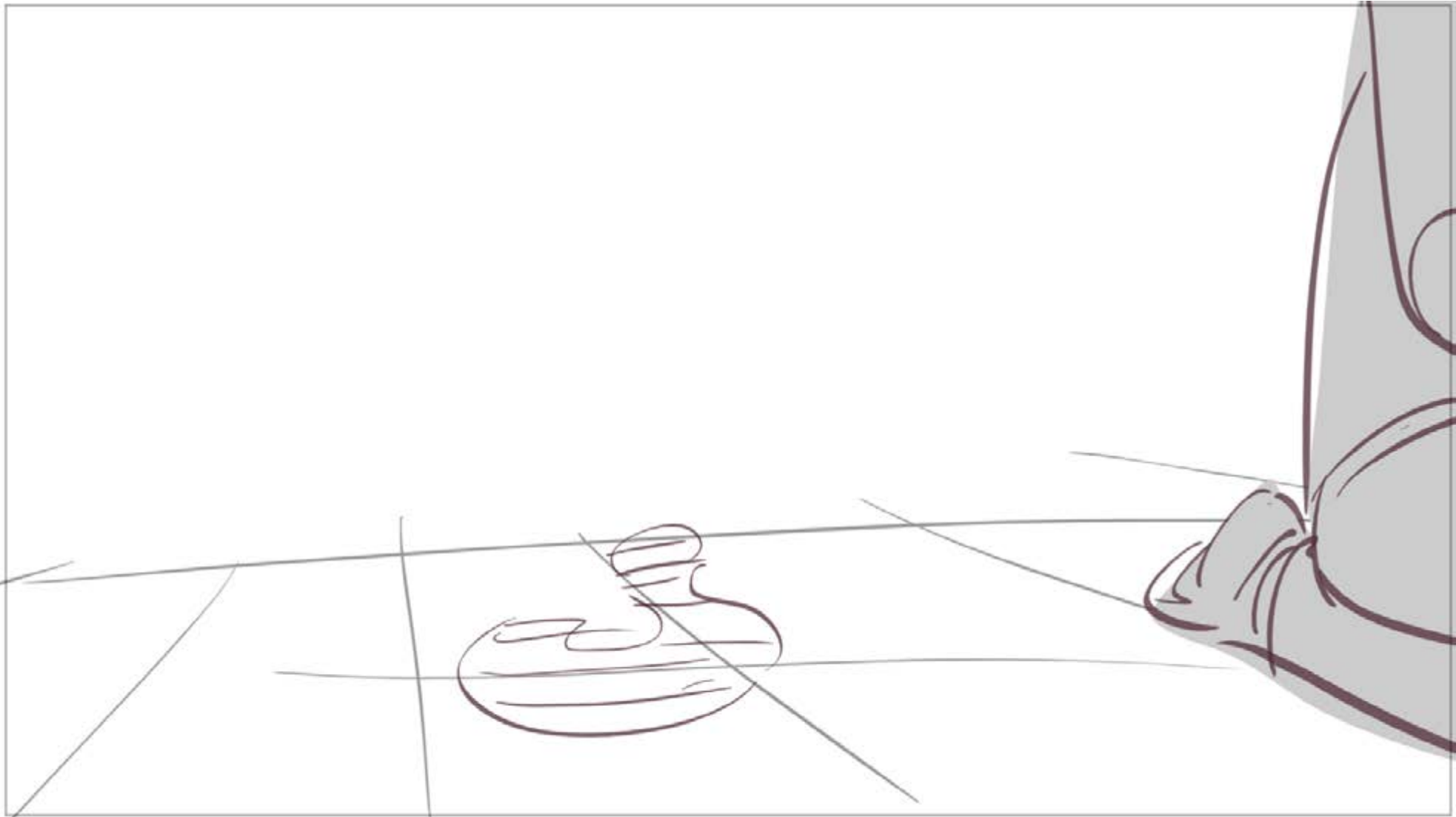


Scene

Panel

77

8

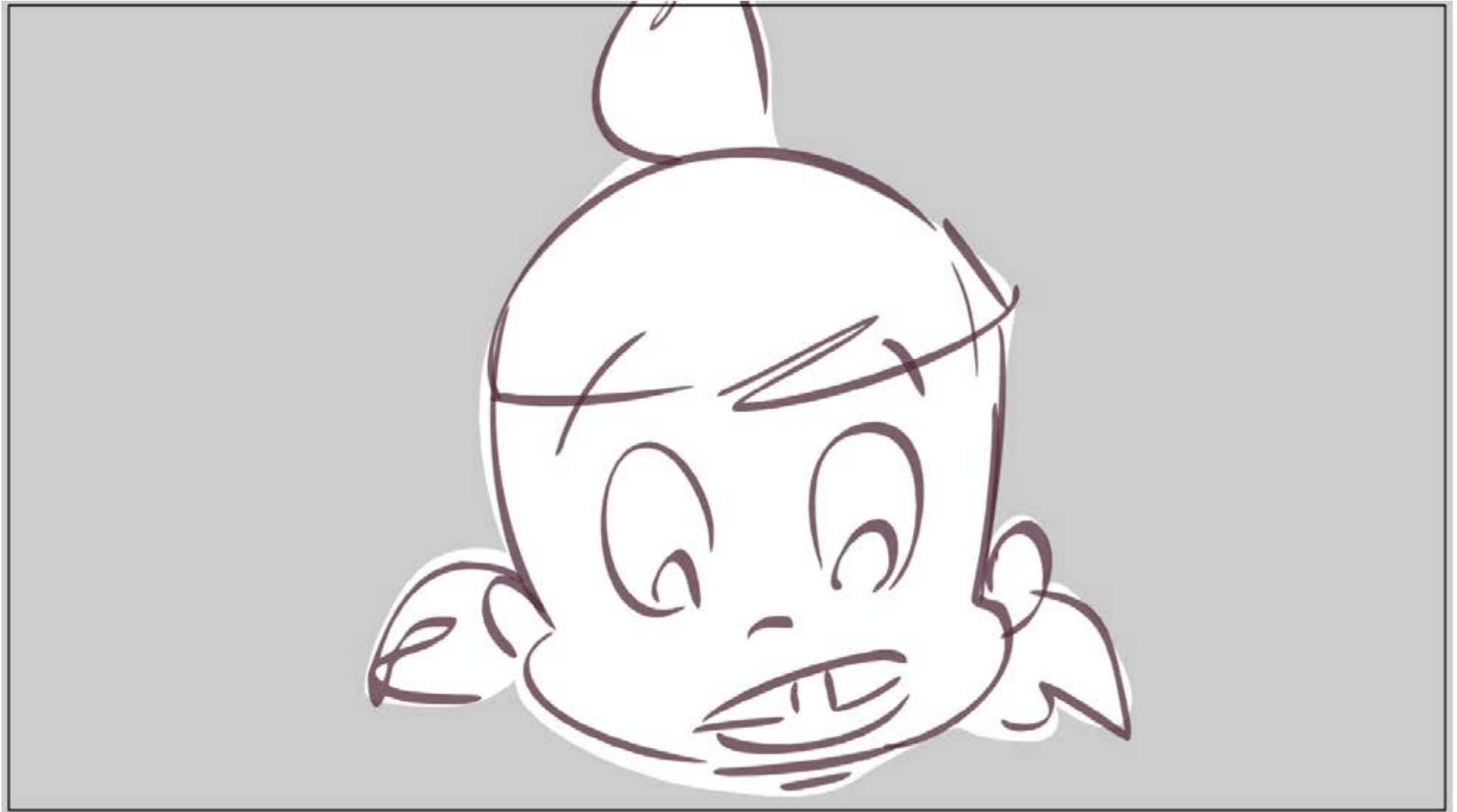


Scene

Panel

78

1



Dialog

AUDREY (V.O.)

(SOTTO) Craze-mazing! The letters
of the song's notes spell out the
answer: ?FACE CAGE.? Bet that means-

Scene

Panel

78

2

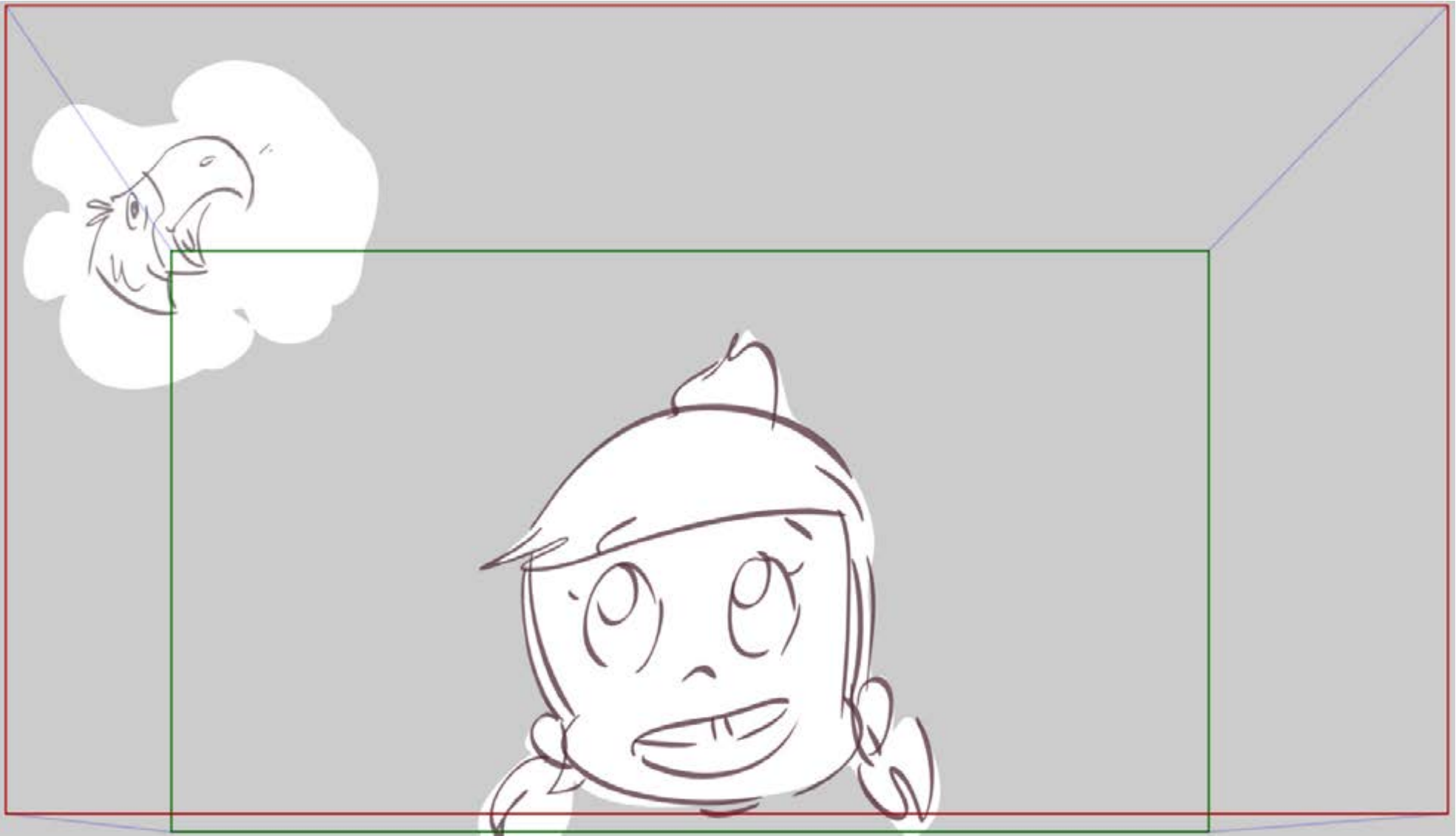


Scene

Panel

78

3



Scene

Panel

78

4



Scene

Panel

78

5



Scene

Panel

78

6



Scene

Panel

78

7



Dialog

AUDREY (V.O.)

(SOTTO) Craze-mazing! The letters
of the song's notes spell out the
answer: ?FACE CAGE.? Bet that means-

Scene

Panel

78

8



Dialog

AUDREY (V.O.)

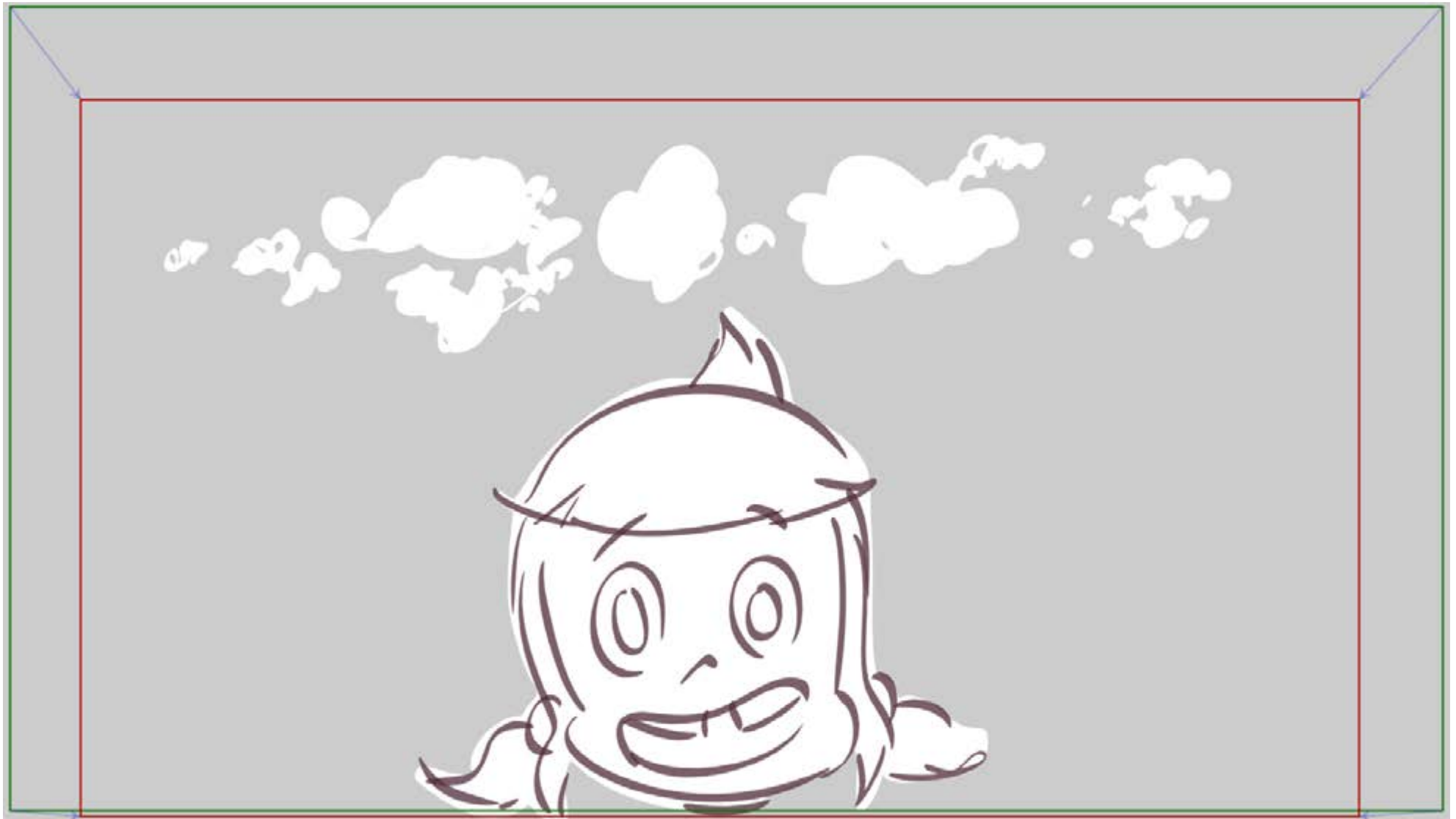
(SOTTO) Craze-mazing! The letters
of the song's notes spell out the
answer: ?FACE CAGE.? Bet that means-

Scene

Panel

78

9



Scene

Panel

78

10



Dialog

AUDREY (V.O.)

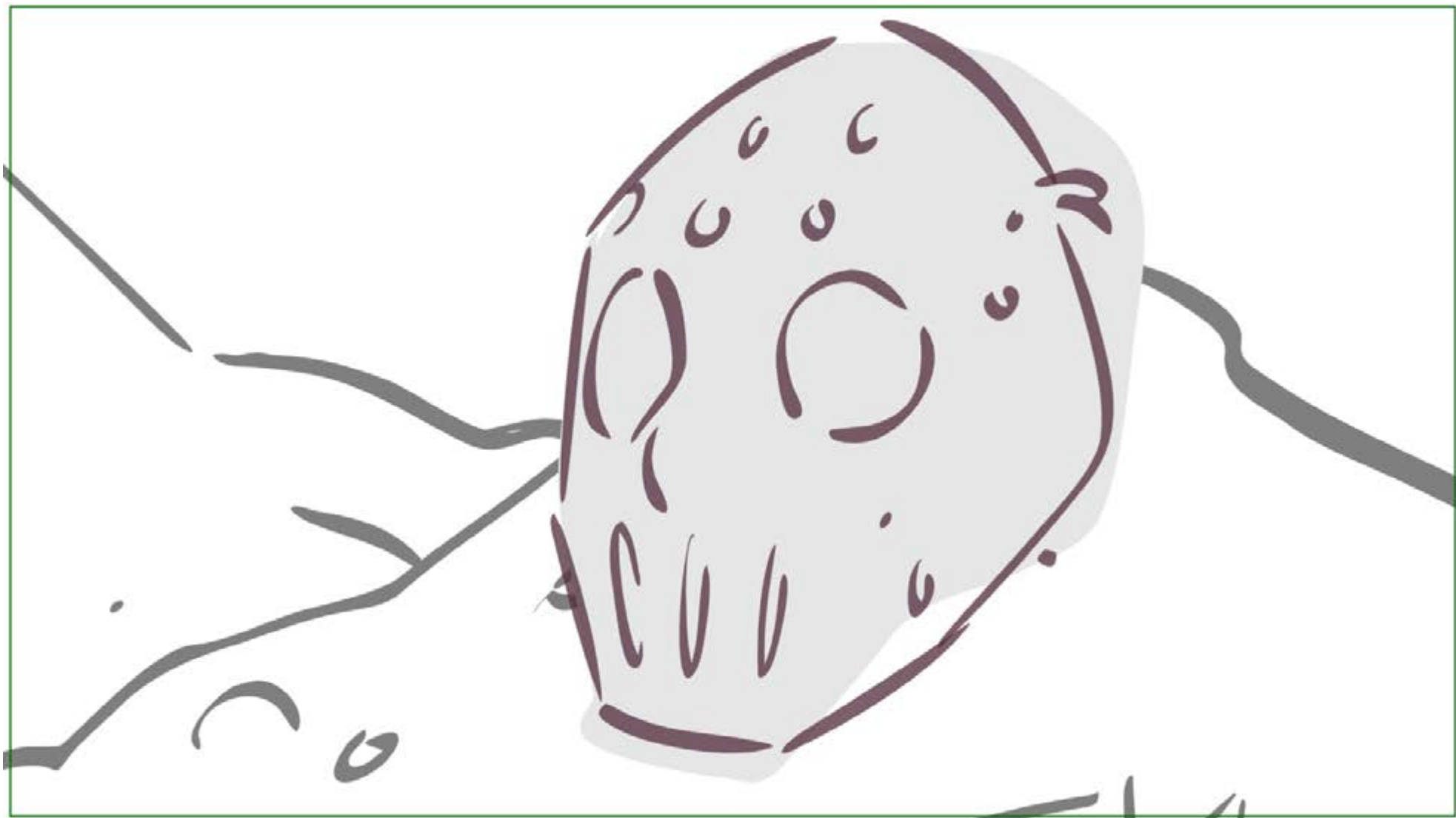
Bet that means-

Scene

Panel

79

1



Scene

Panel

79

2



Scene

Panel

79

3

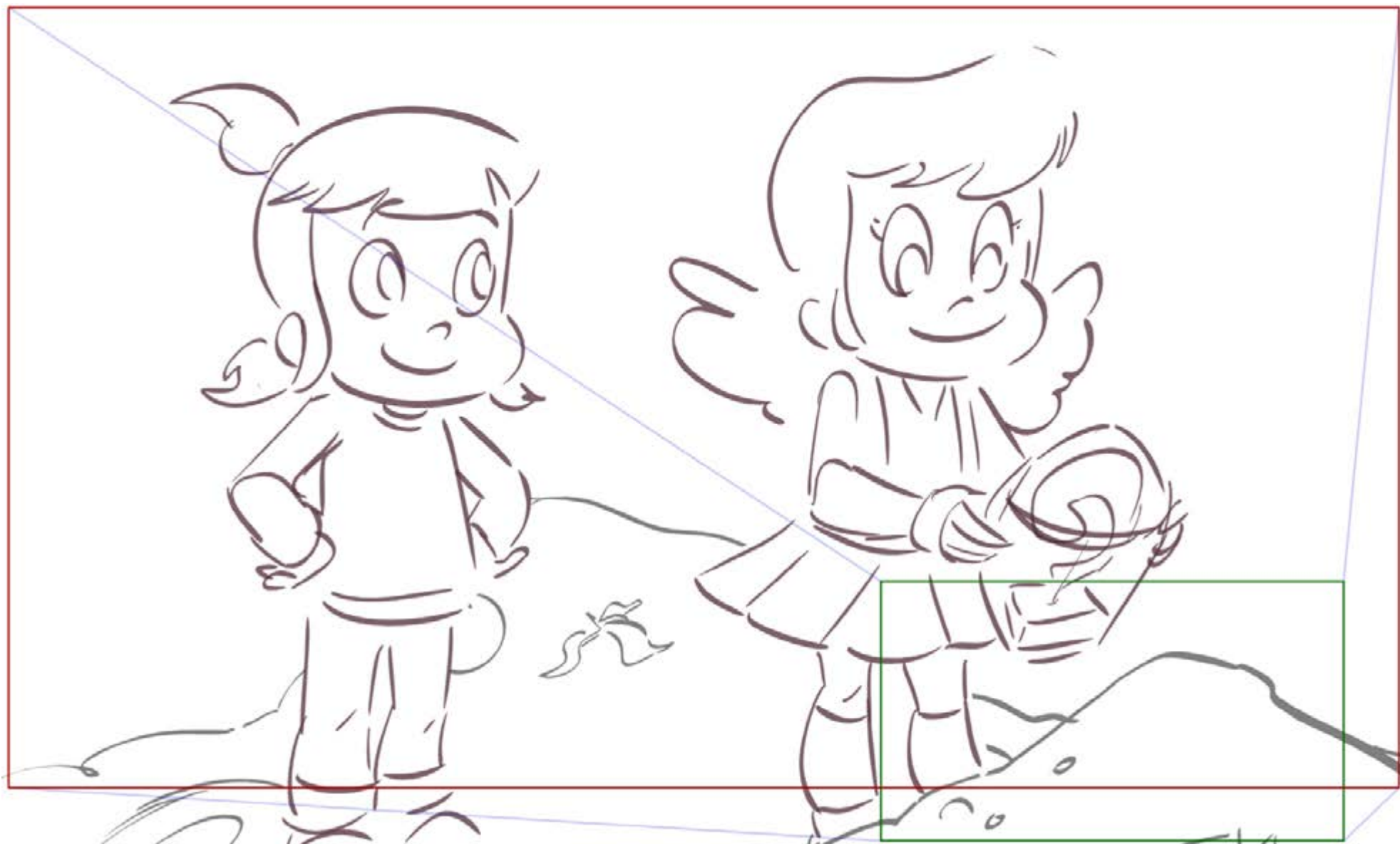


Scene

Panel

79

4

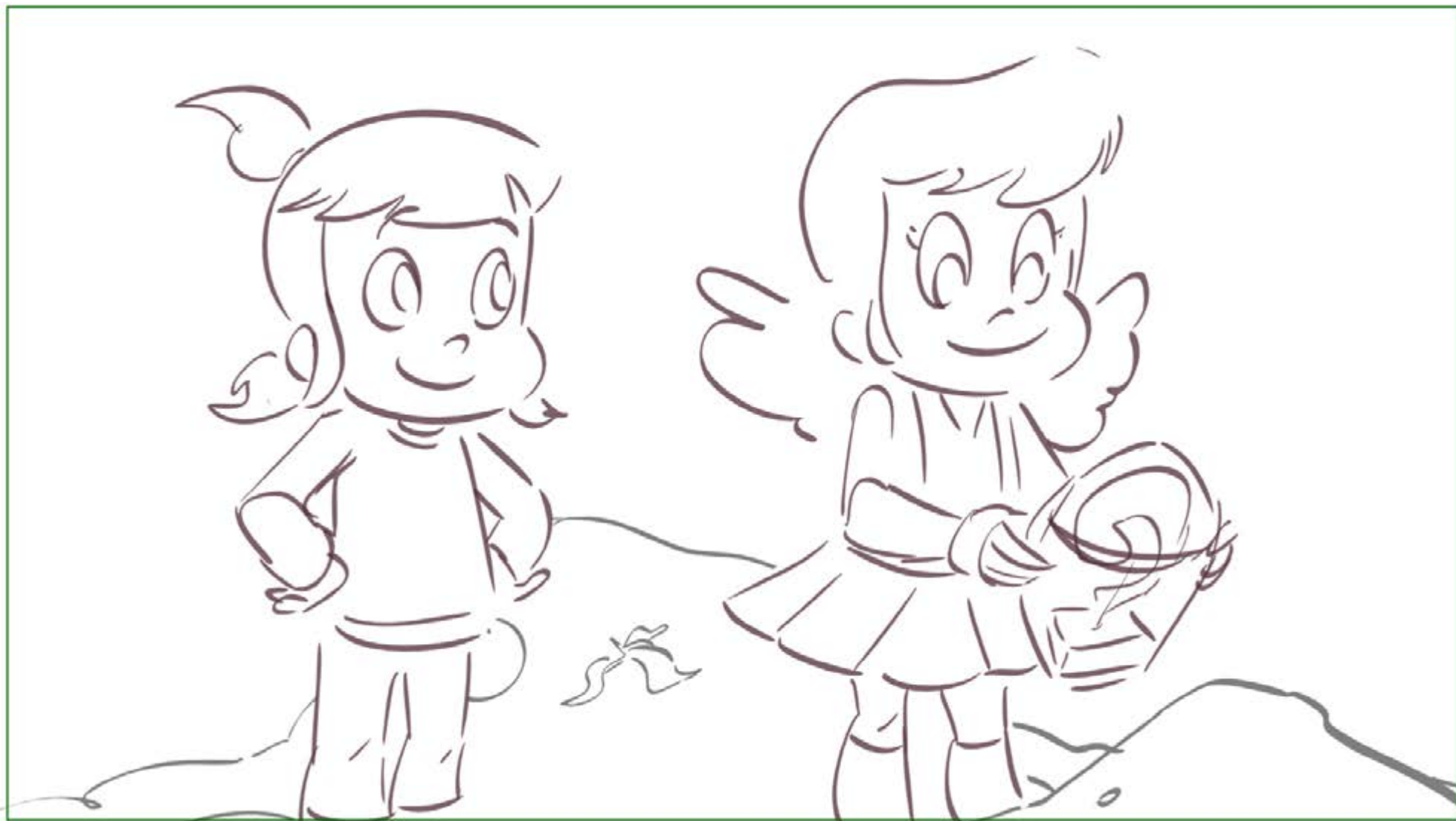


Scene

Panel

79

5

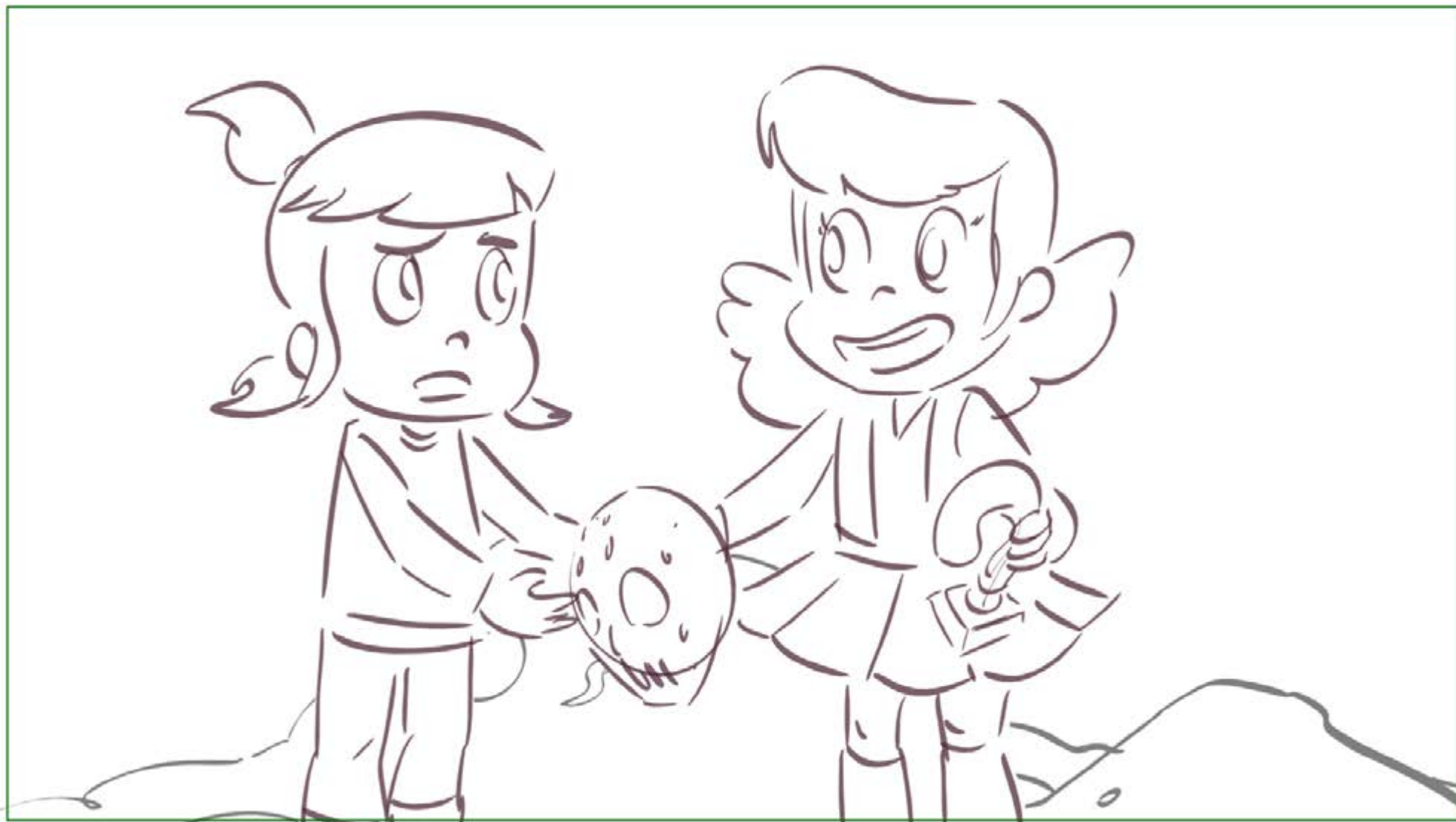


Scene

Panel

79

6



Dialog

FRUFRU

Once again, cheating-- er,
alternative whatevering for the
win. Hashtag Fruyakasha!

Scene

Panel

79

7



Dialog

FRUFRU

Once again, cheating-- er,
alternative whatevering for the
win. Hashtag Fruyakasha!

Scene

Panel

79

8



Dialog

FRUFRU

Once again, cheating-- er,
alternative whatevering for the
win. Hashtag Fruyakasha!

Scene

Panel

79

9

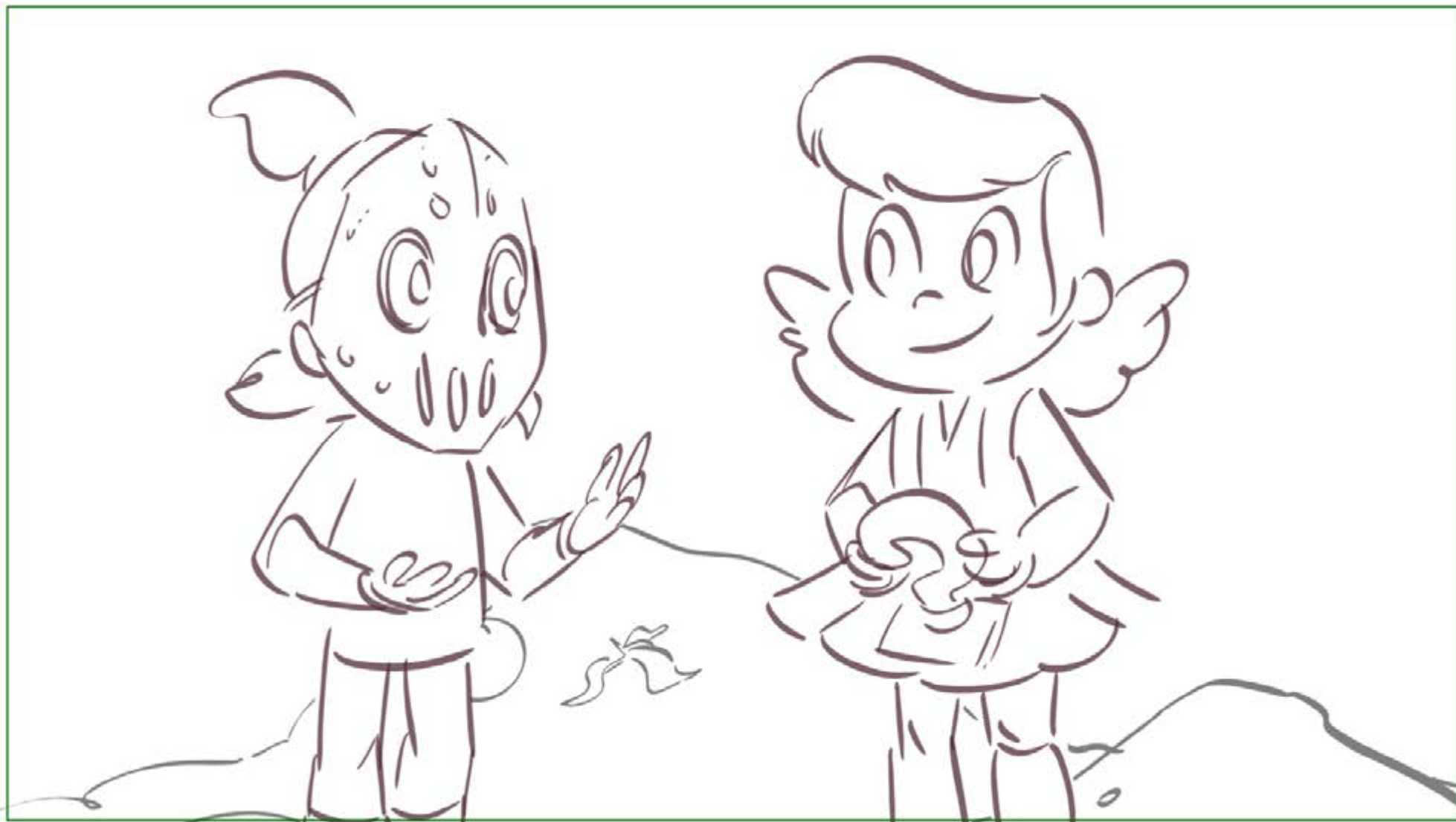


Scene

Panel

79

10



Dialog

AUDREY

(PUTS ON MASK) Sure, but unlike wearing this mask, it feels wrong. We're not gonna peek at Fredo's pad for every clue. JUST the first two.

Scene

Panel

79

11



Dialog

AUDREY

(PUTS ON MASK) Sure, but unlike wearing this mask, it feels wrong. We're not gonna peek at Fredo's pad for every clue. JUST the first two.

Scene

Panel

79

12



Dialog

AUDREY

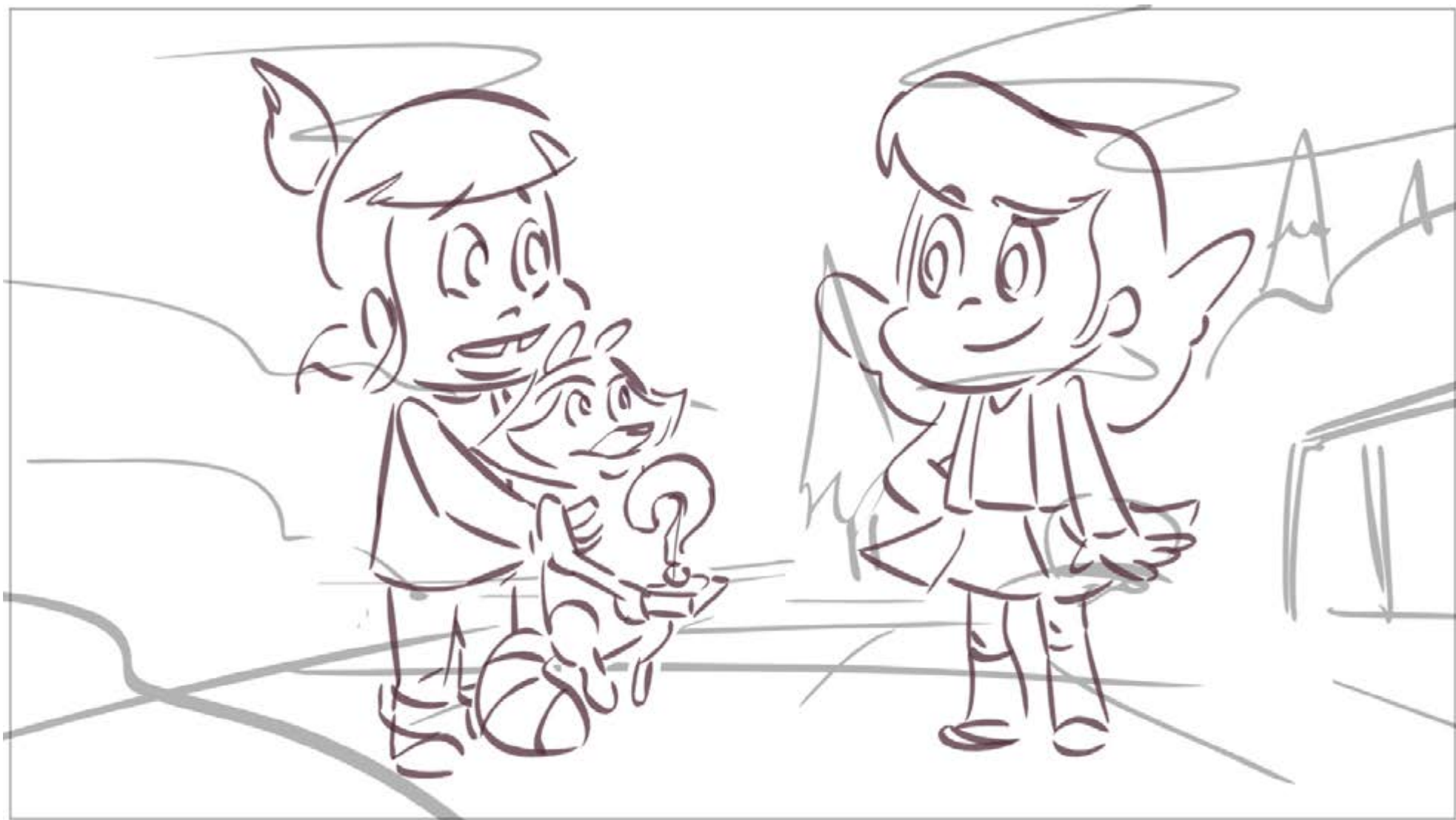
(PUTS ON MASK) Sure, but unlike wearing this mask, it feels wrong. We're not gonna peek at Fredo's pad for every clue. JUST the first two.

Scene

Panel

80

1



Dialog

AUDREY (CONT?D)

JUST the first three.

Scene

Panel

80

2



Dialog

AUDREY (CONT?D)

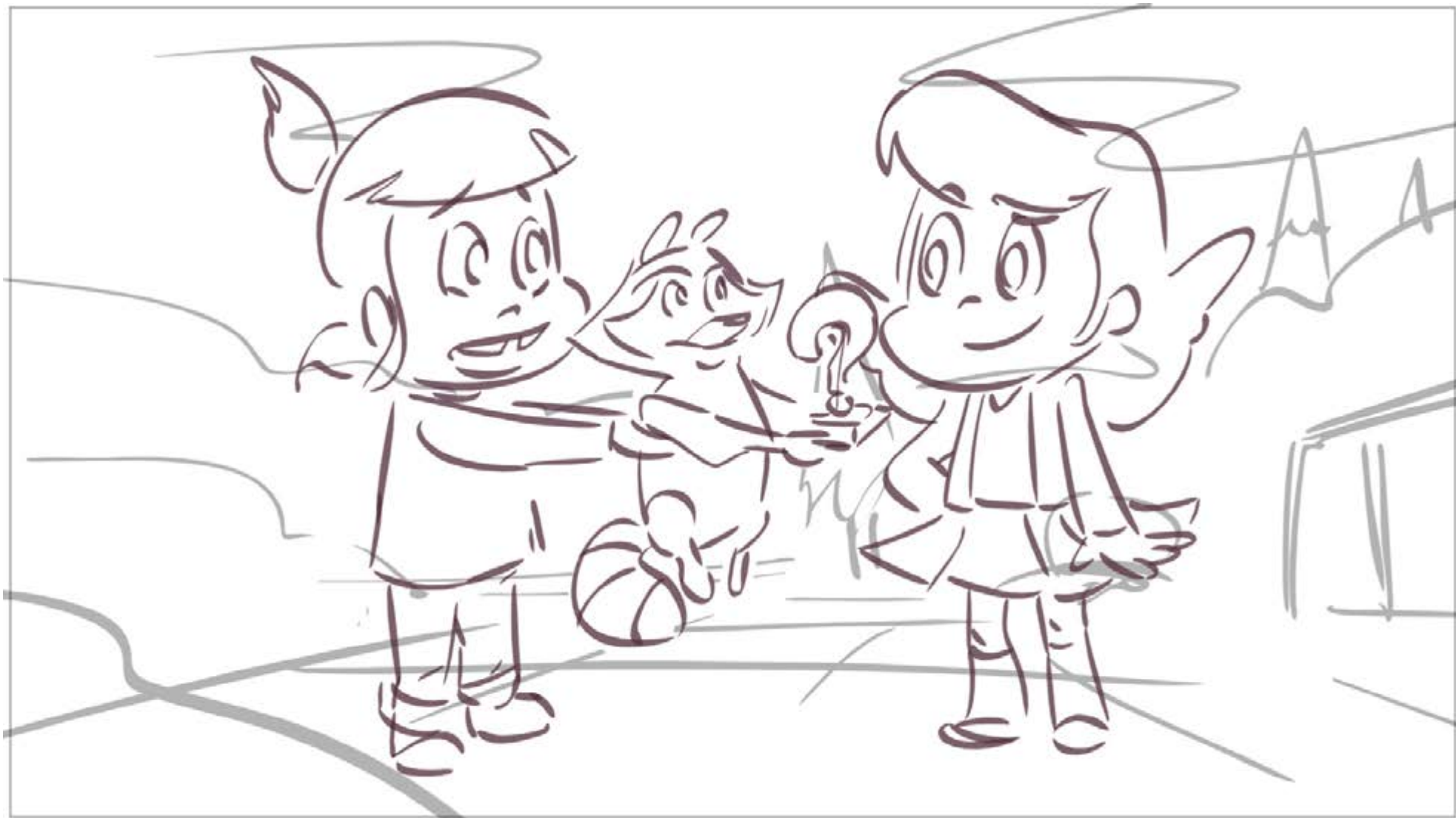
JUST the first three.

Scene

Panel

80

3

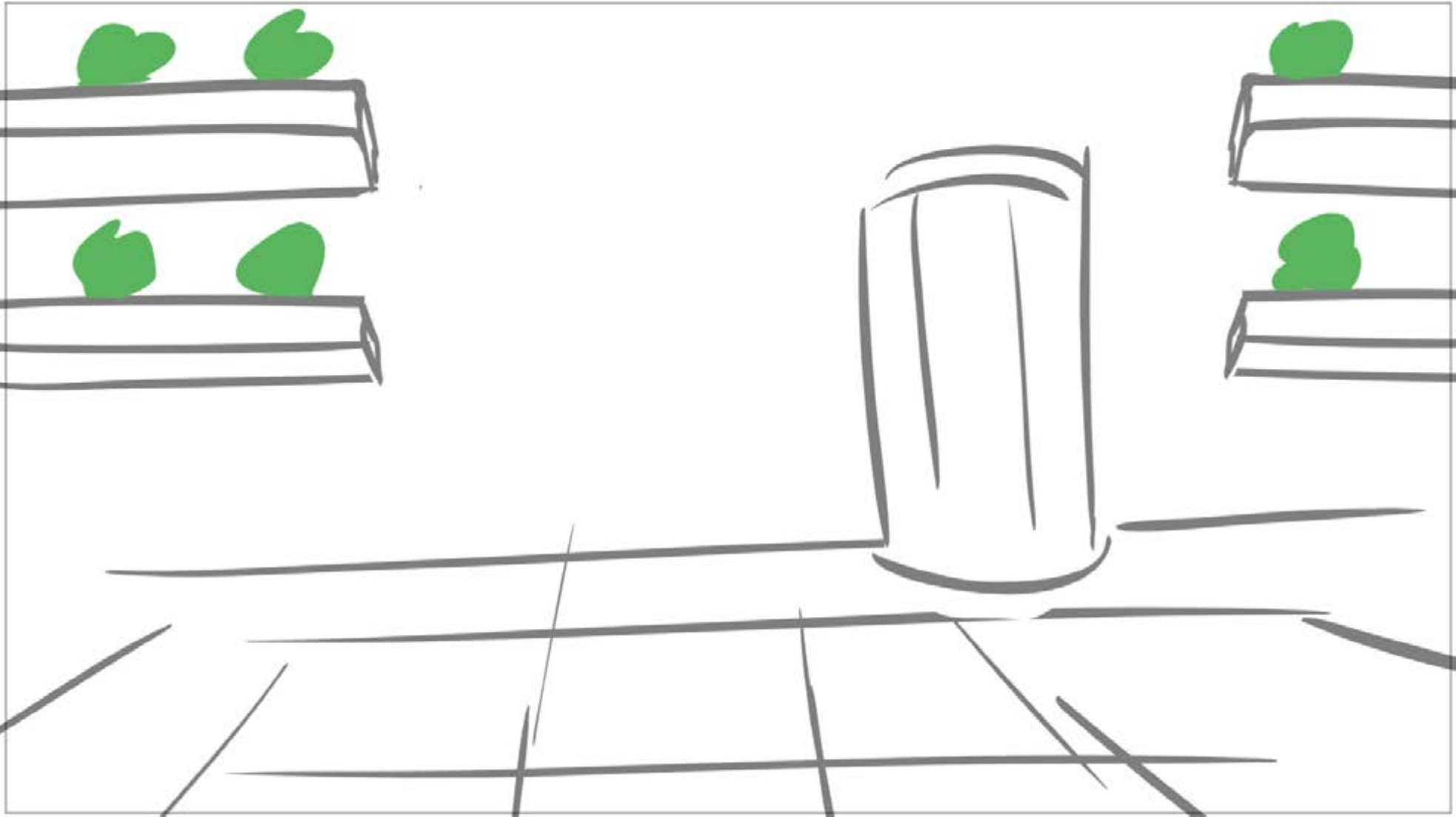


Scene

Panel

81

1

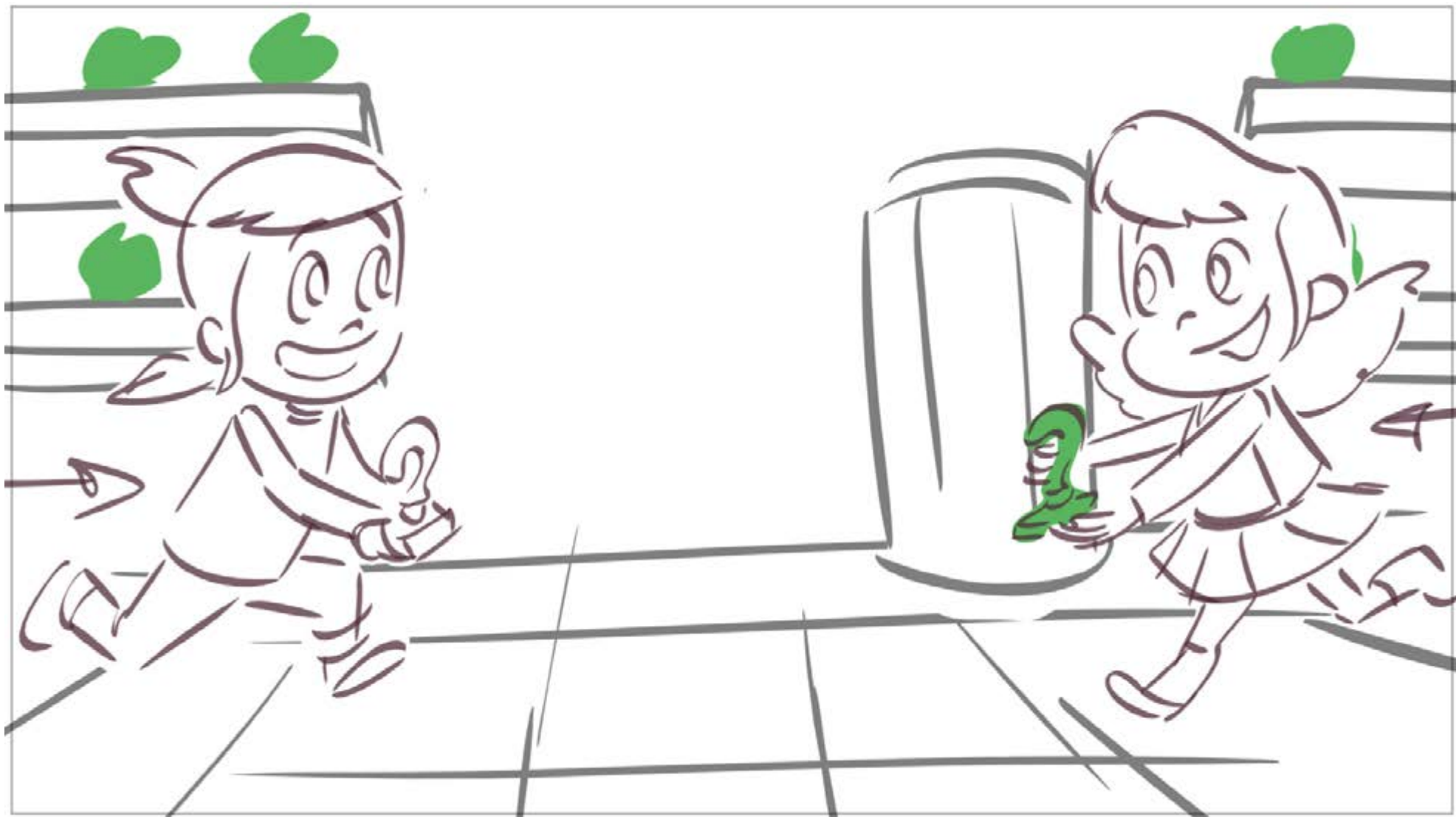


Scene

Panel

81

2

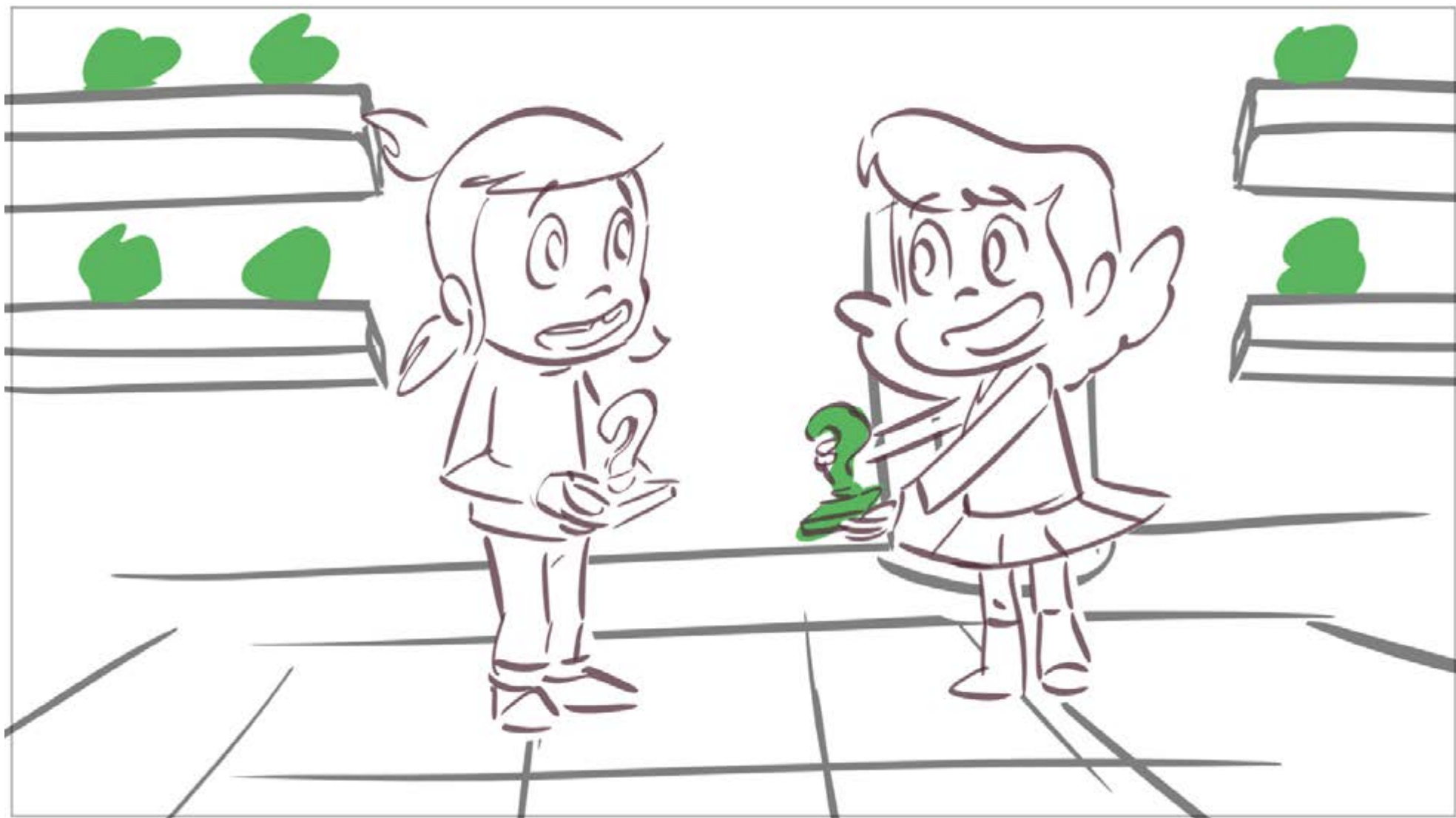


Scene

Panel

81

3

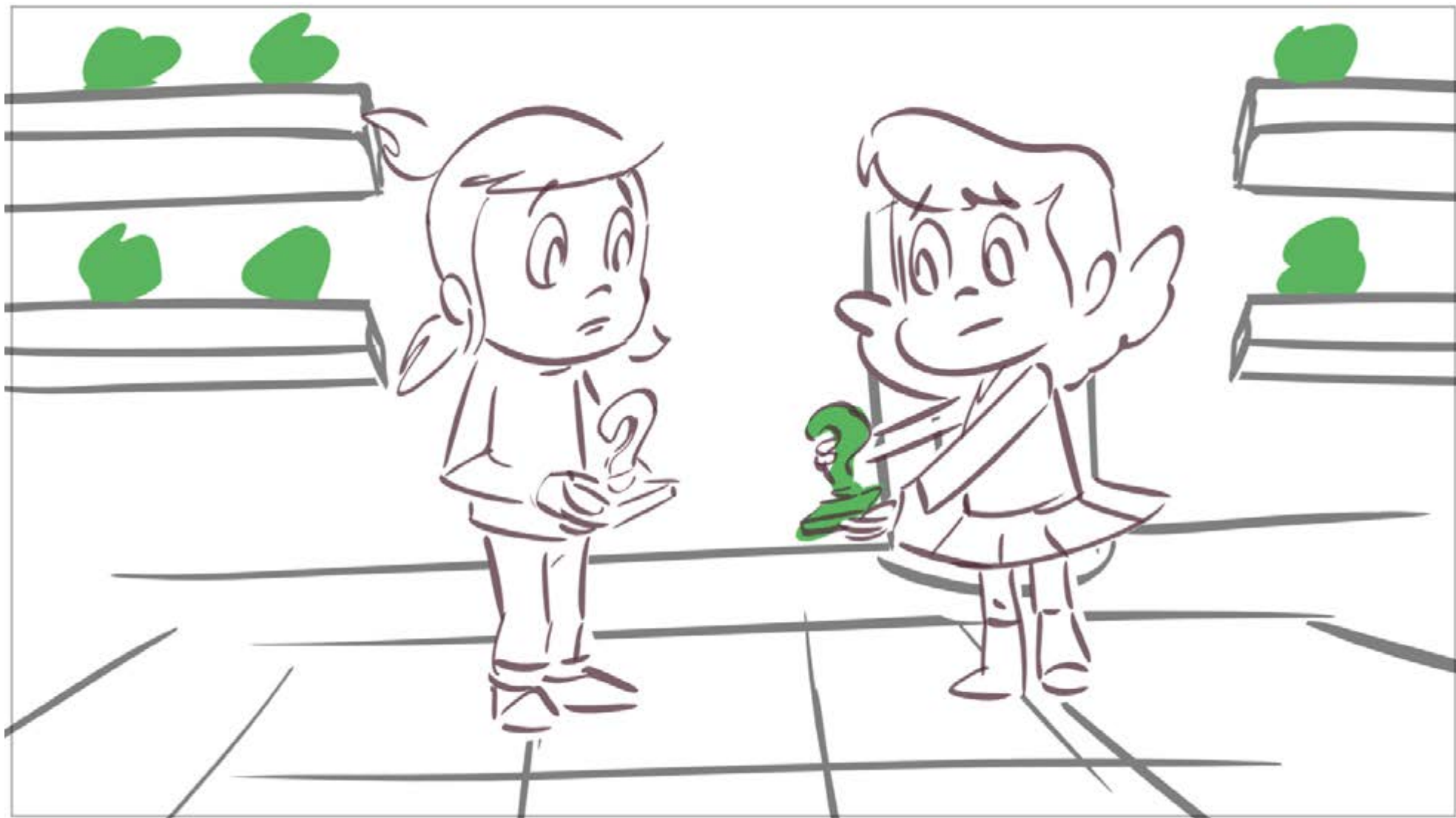


Scene

Panel

81

4

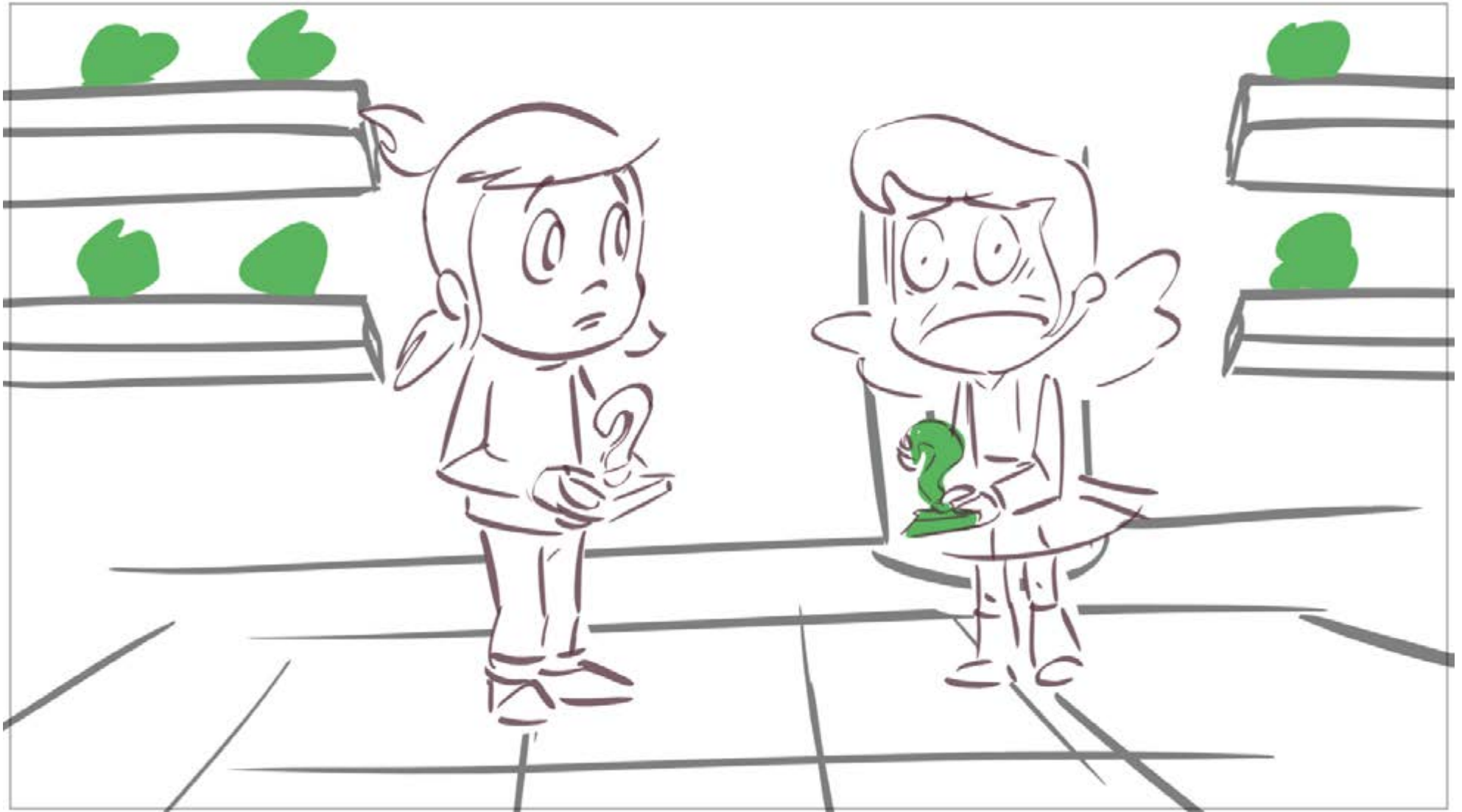


Scene

Panel

81

5

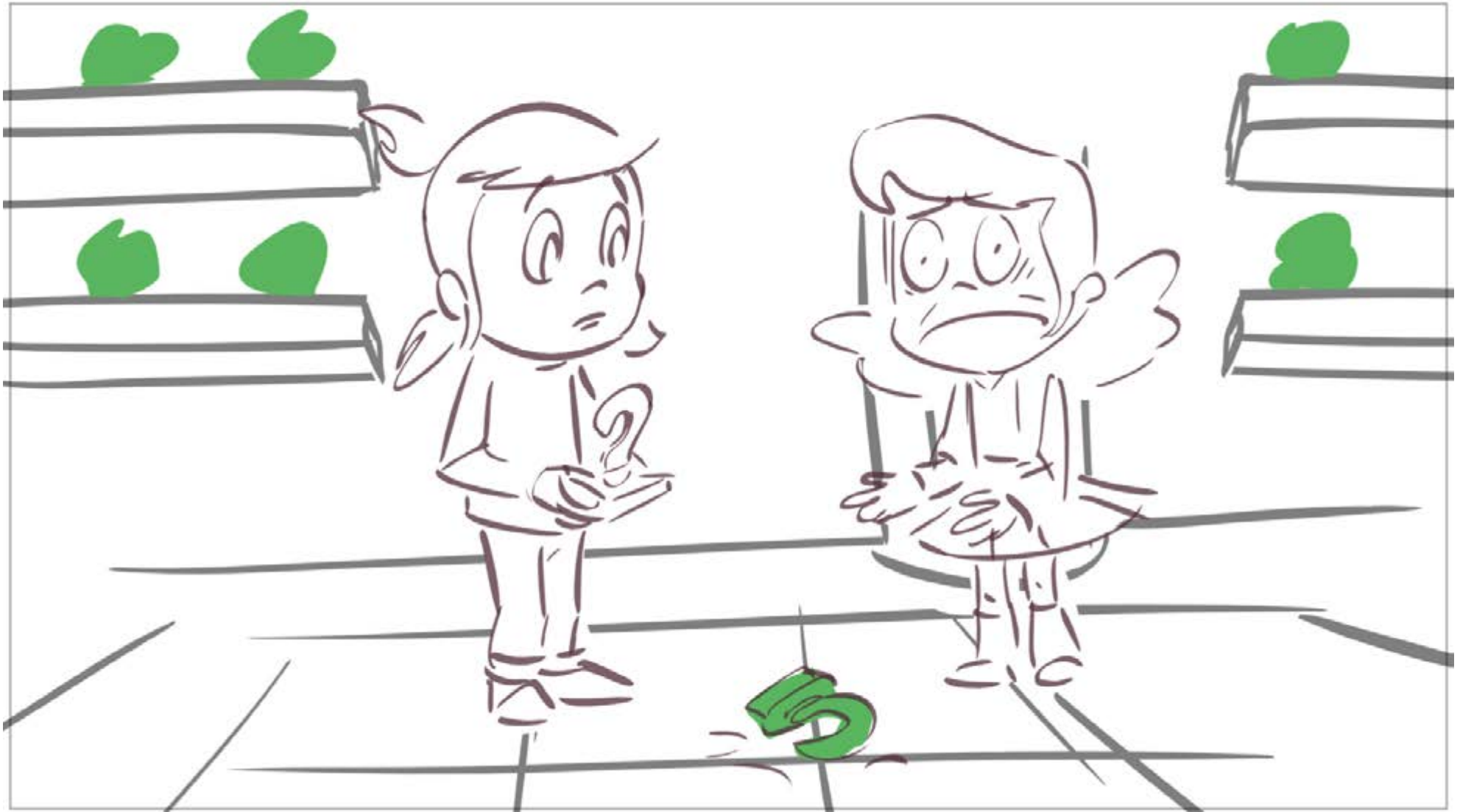


Scene

Panel

81

6

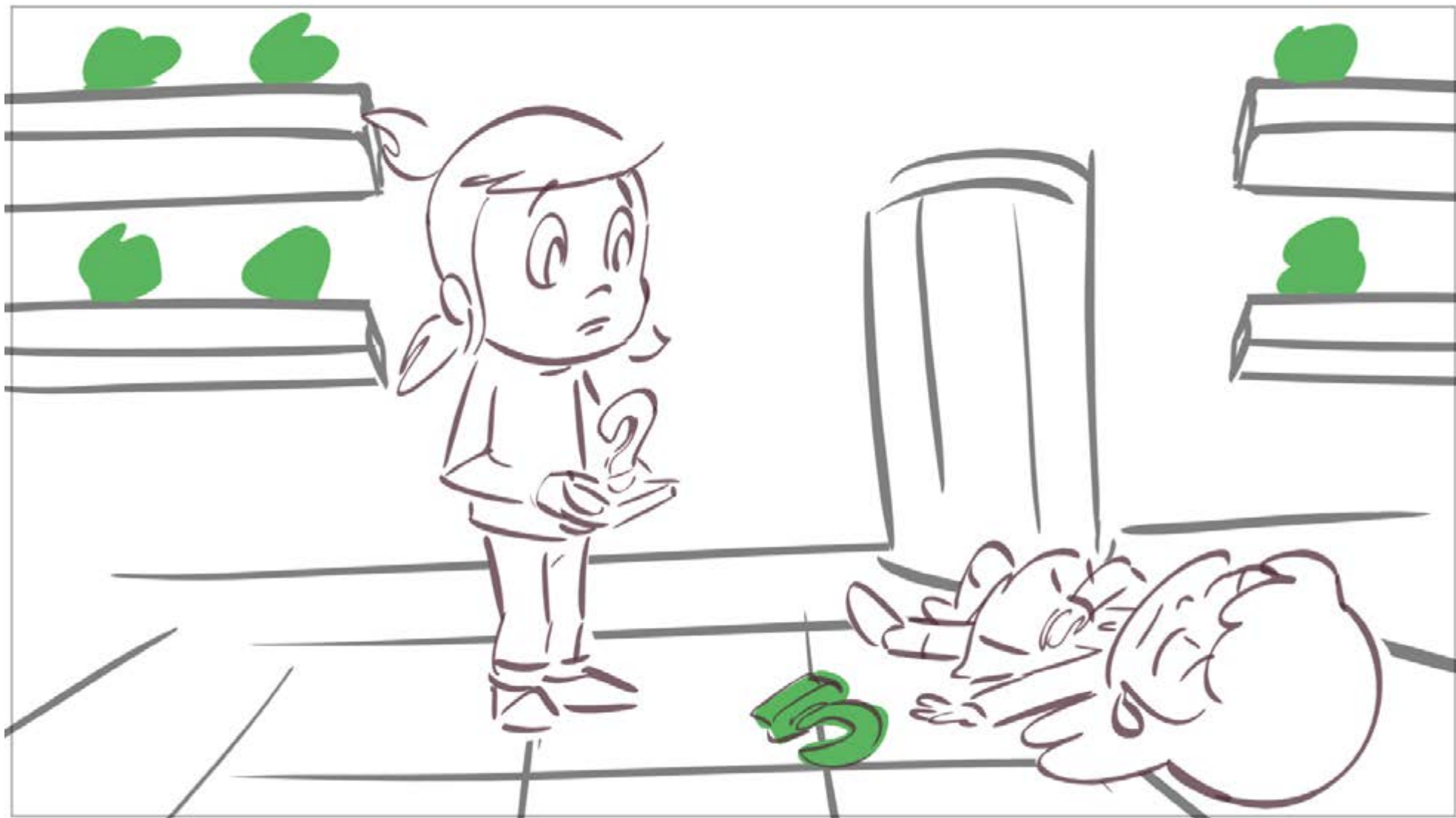


Scene

Panel

81

7



Scene

Panel

81

8



Dialog

AUDREY (CONT?D)

JUST the first seven.

Scene

Panel

82

1



Scene

Panel

82

2

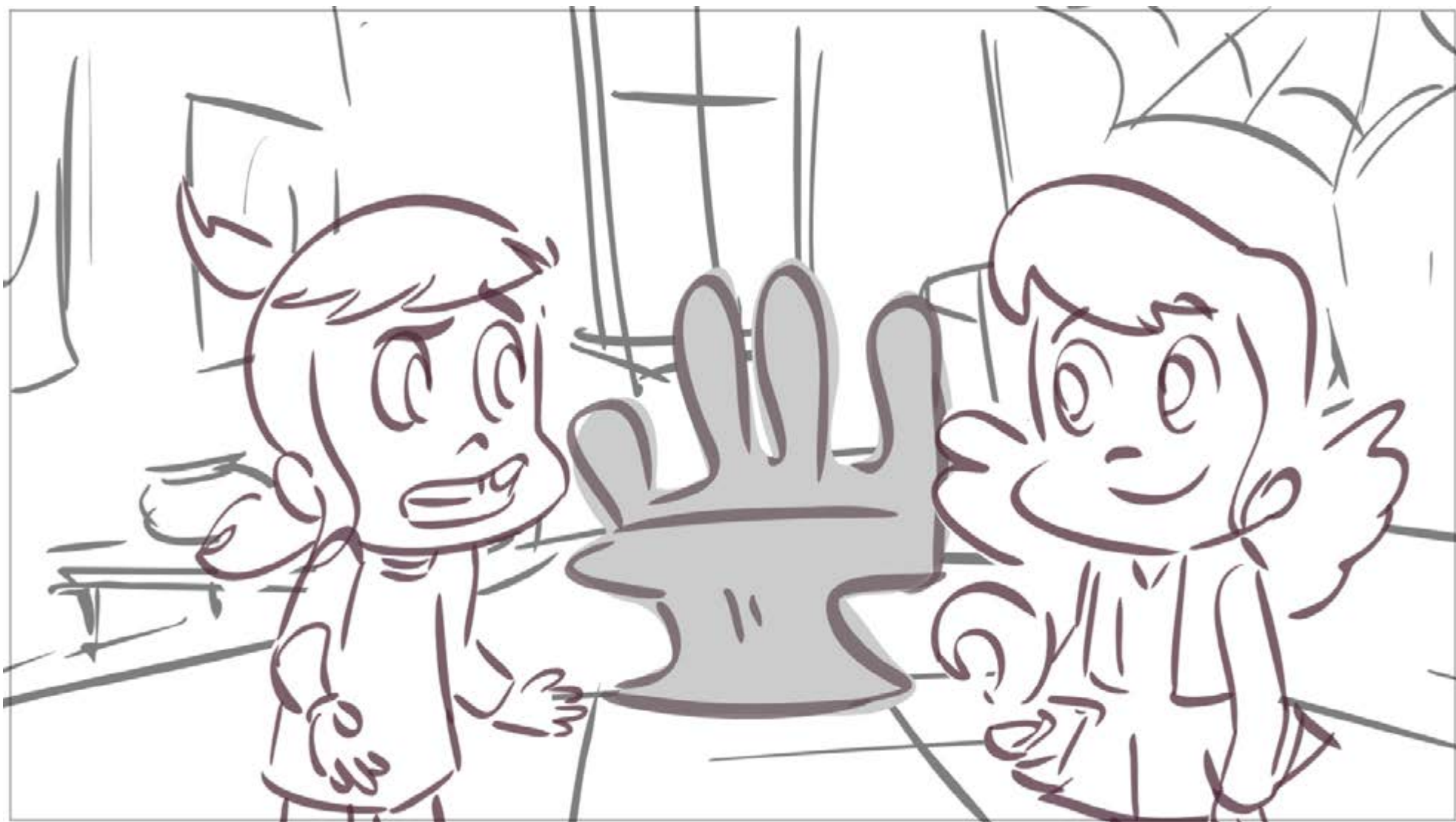


Scene

Panel

82

3



Dialog

AUDREY (CONT'D)

JUST the first twenty.

Scene

Panel

82

4



Scene

Panel

82

5



Scene

Panel

82

6



Scene

Panel

82

7



Scene

Panel

82

8



Scene

Panel

82

9



Scene

Panel

82

10



Scene

Panel

82

11



Scene

Panel

82

12

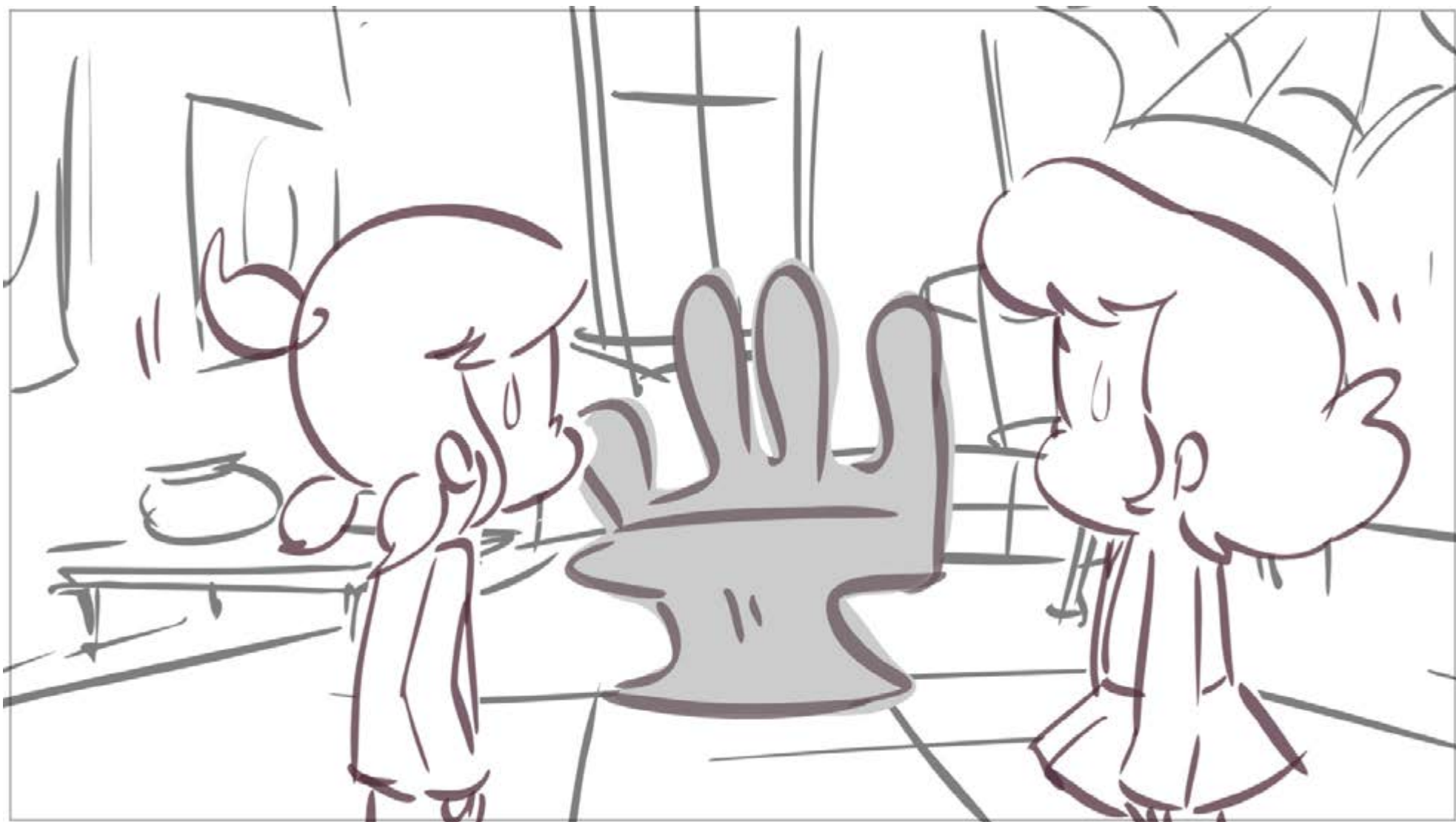


Scene

Panel

82

13

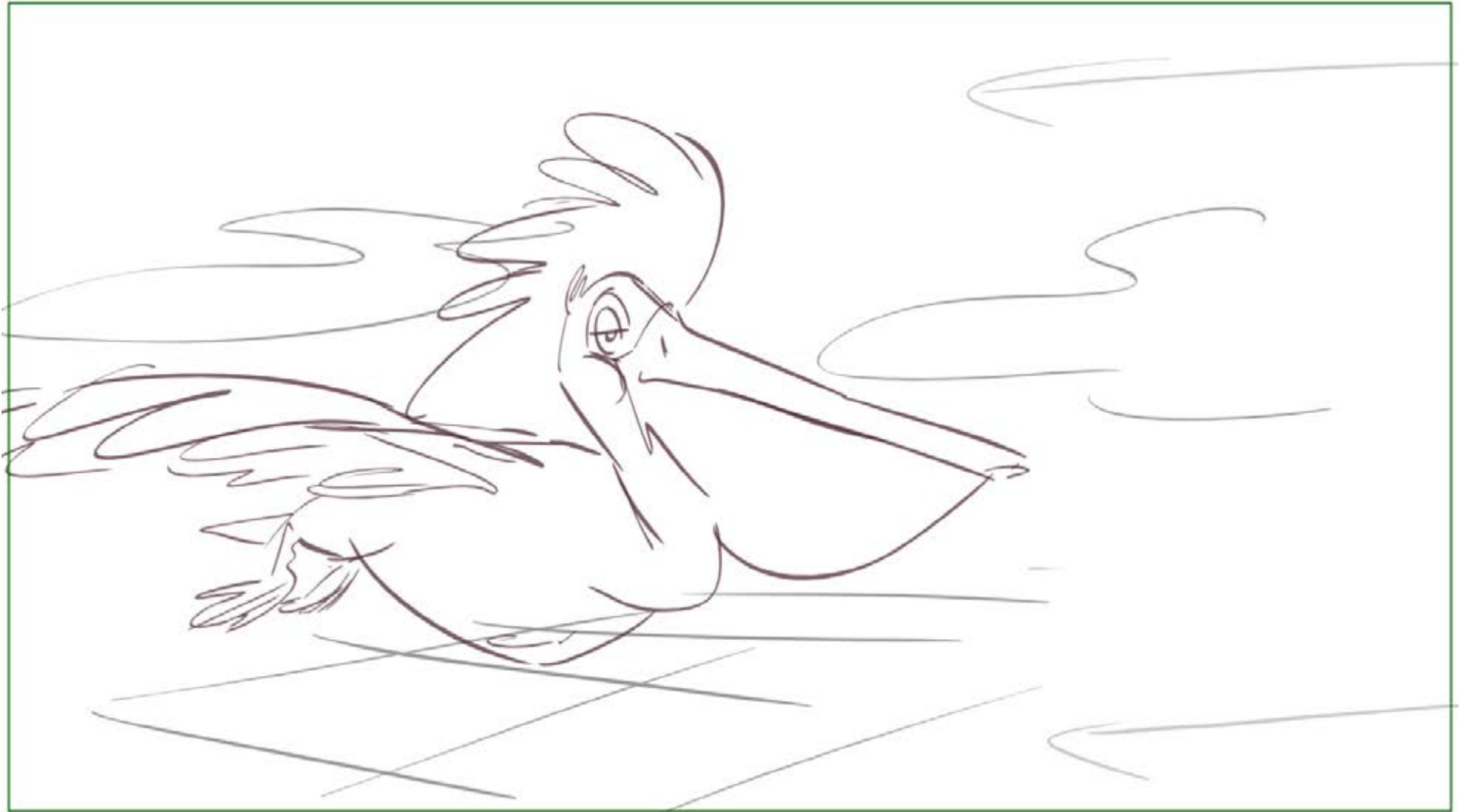


Scene

Panel

83

1

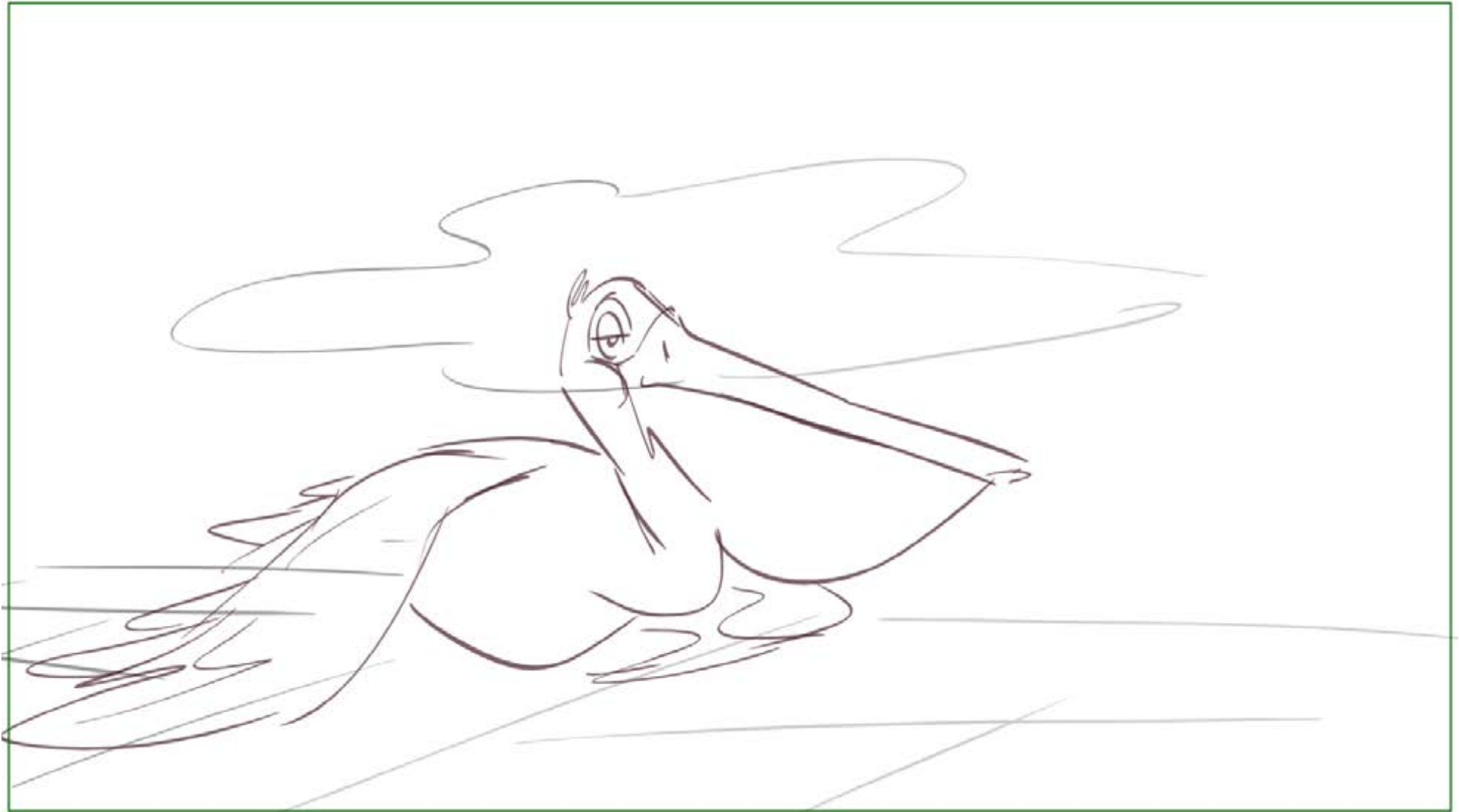


Scene

Panel

83

2



Scene

Panel

83

3



Scene

Panel

83

4

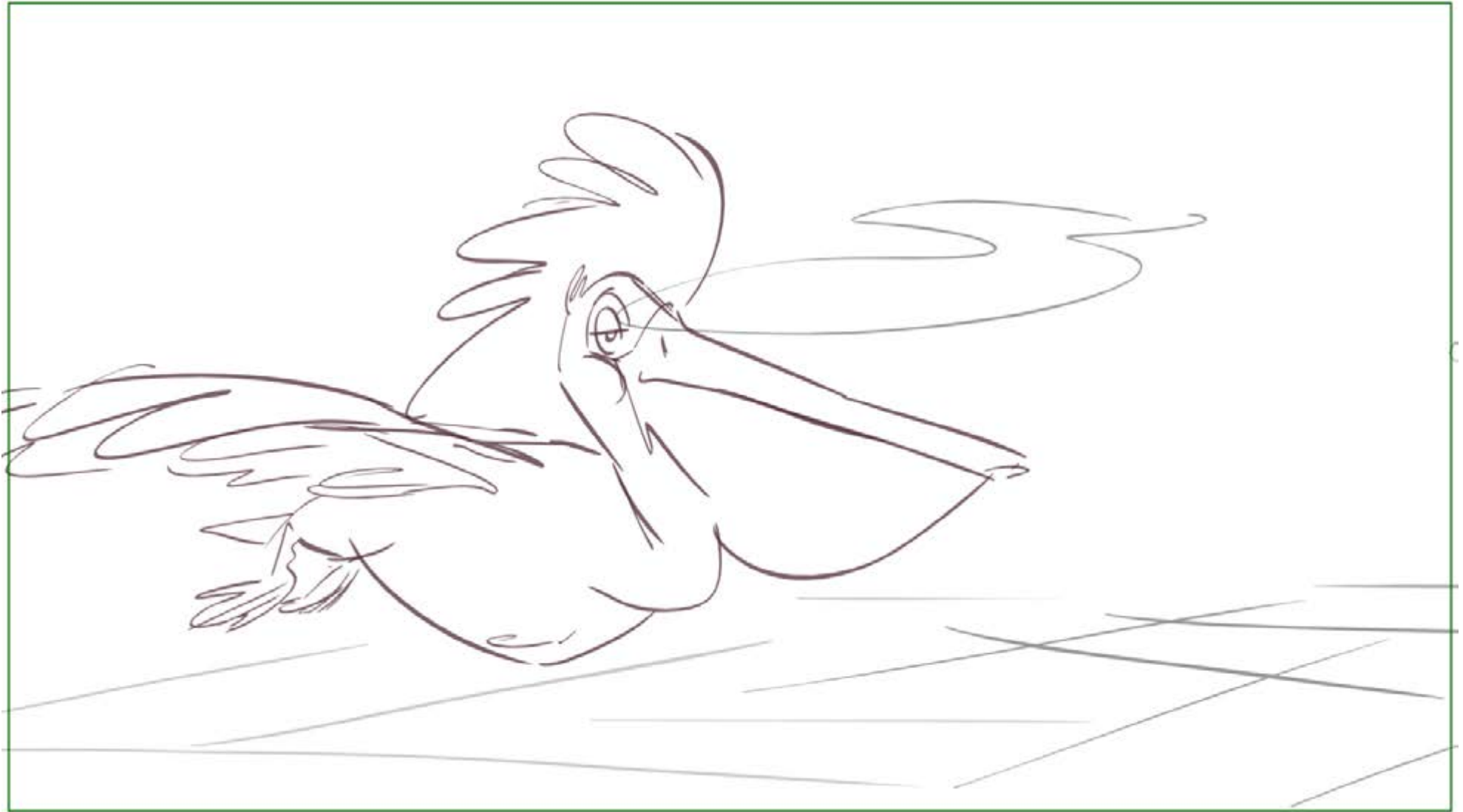


Scene

Panel

83

5

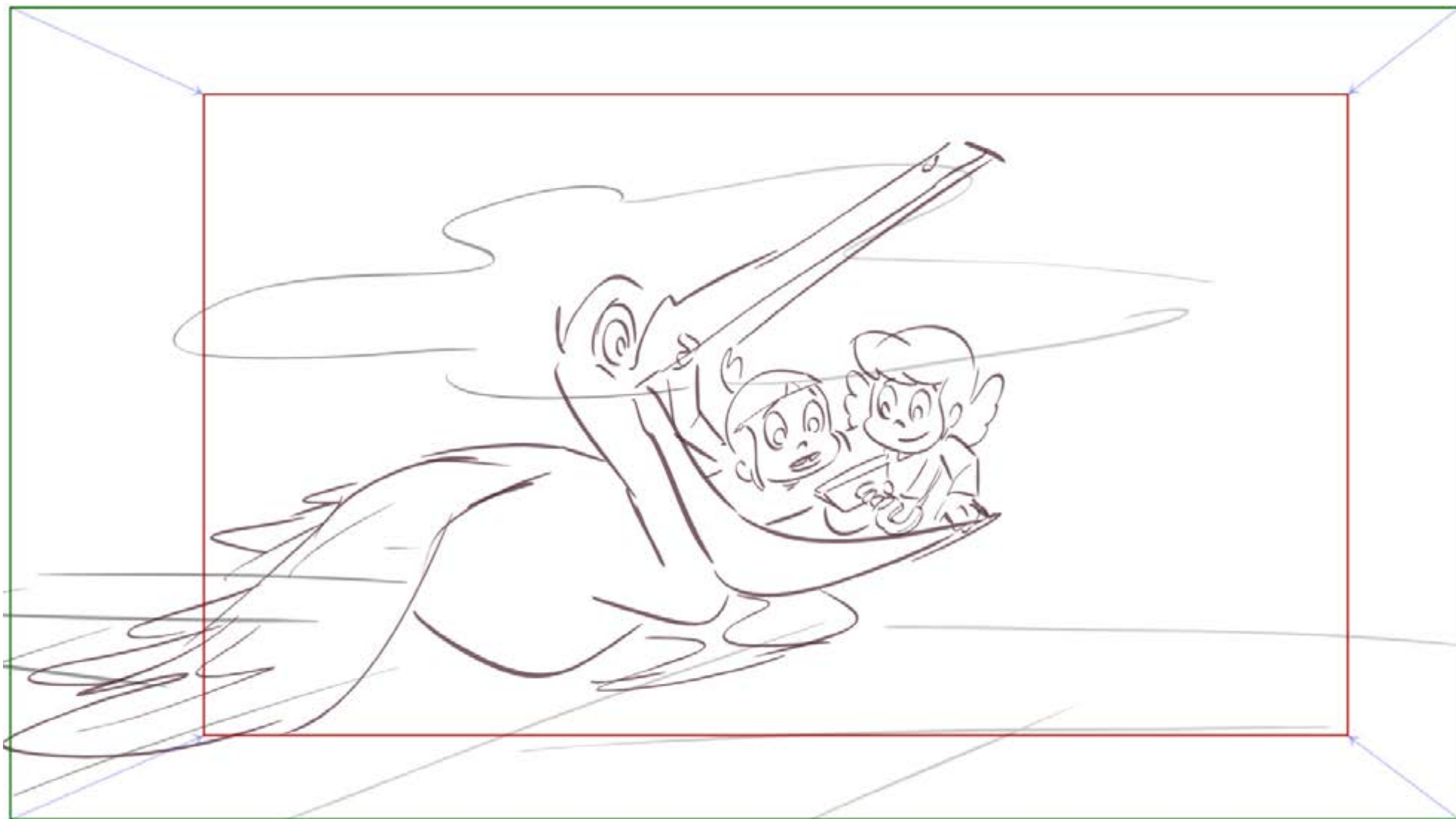


Scene

Panel

83

6



Dialog

AUDREY (CONT'D)

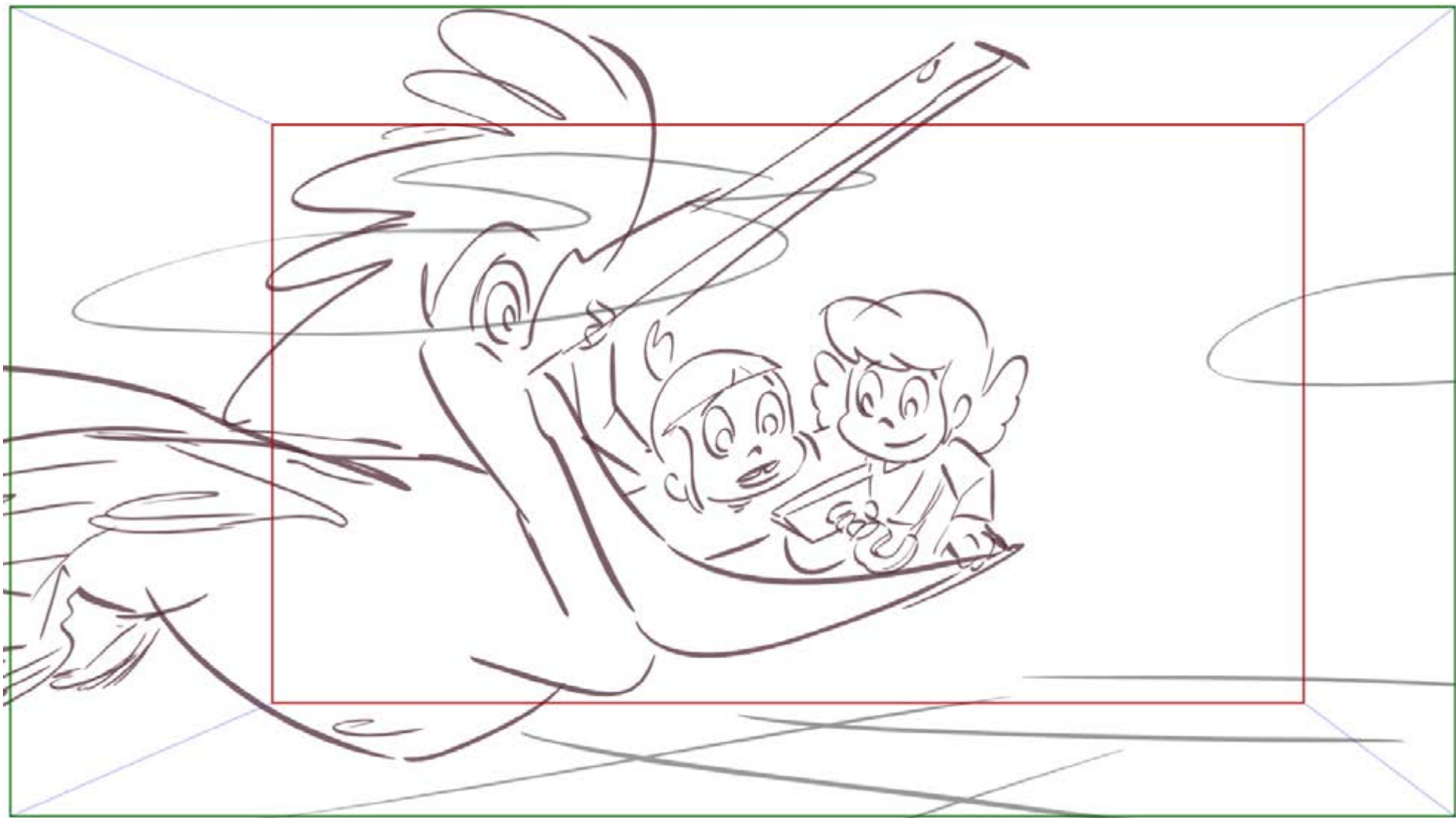
Oo, think I actually know this one!

Scene

Panel

83

7



Dialog

AUDREY (CONT?D)

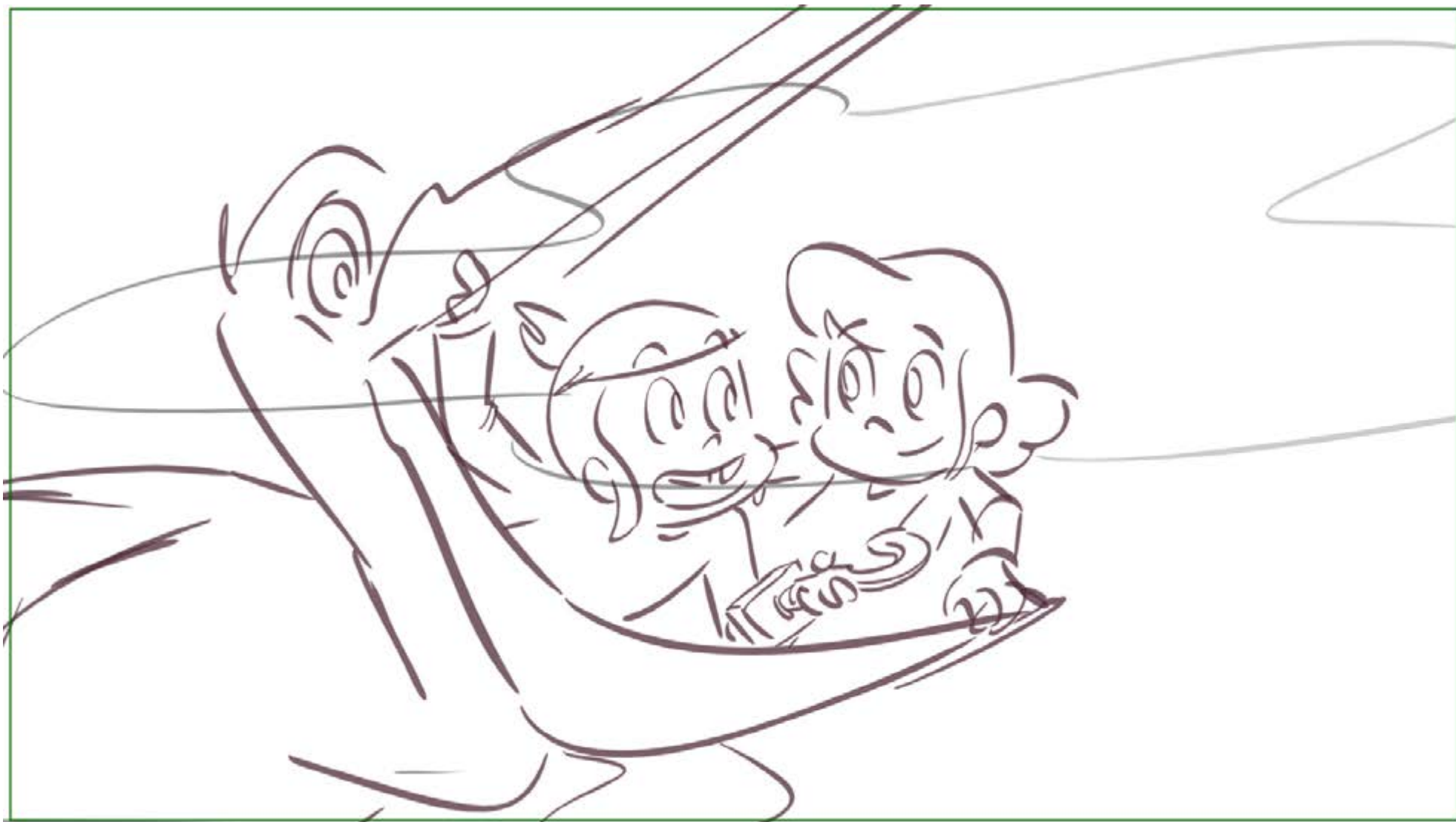
Oo, think I actually know this one!

Scene

Panel

83

8



Dialog

AUDREY (CONT?D)

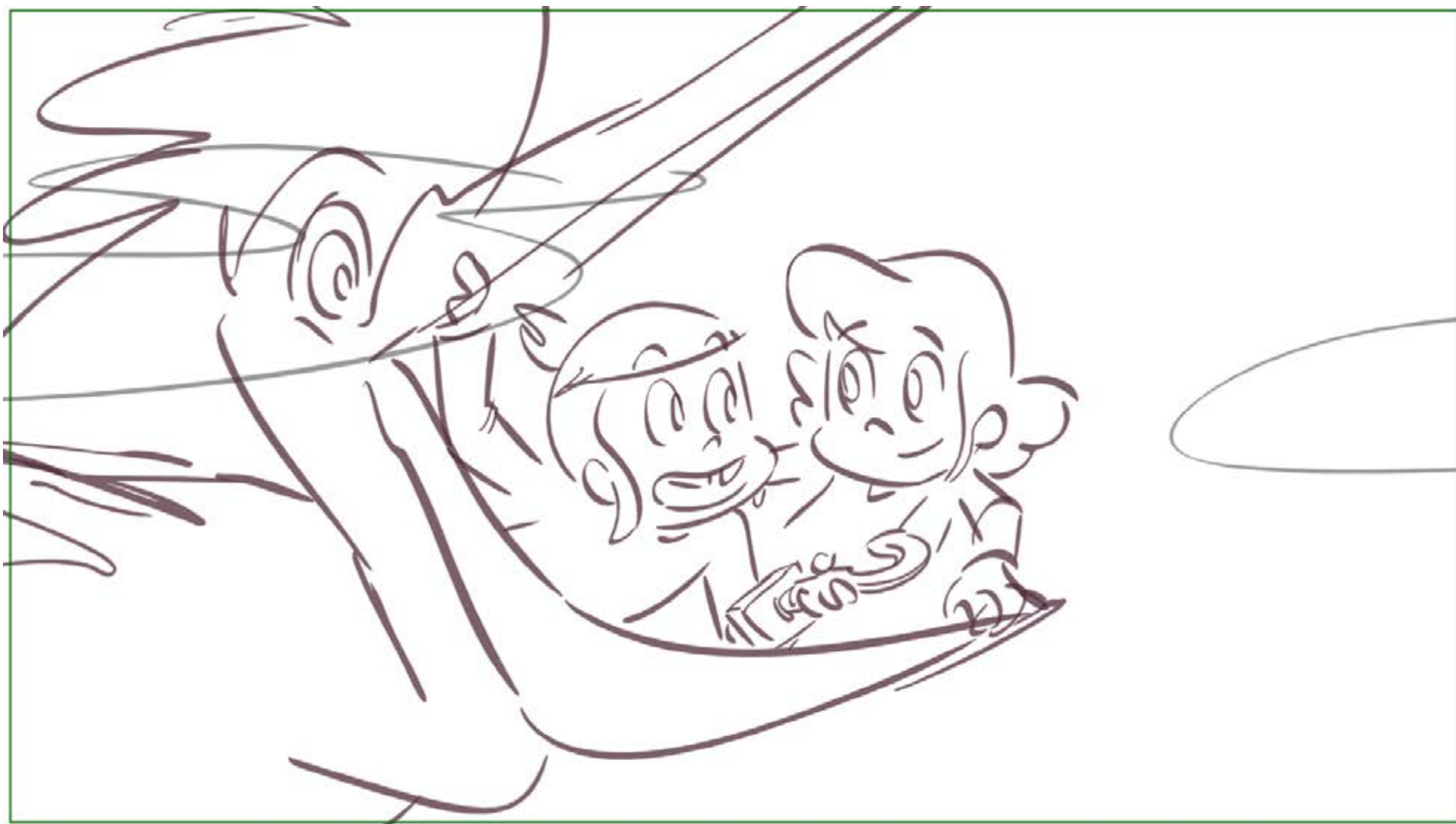
Oo, think I actually know this one!

Scene

Panel

83

9



Dialog

AUDREY (CONT?D)

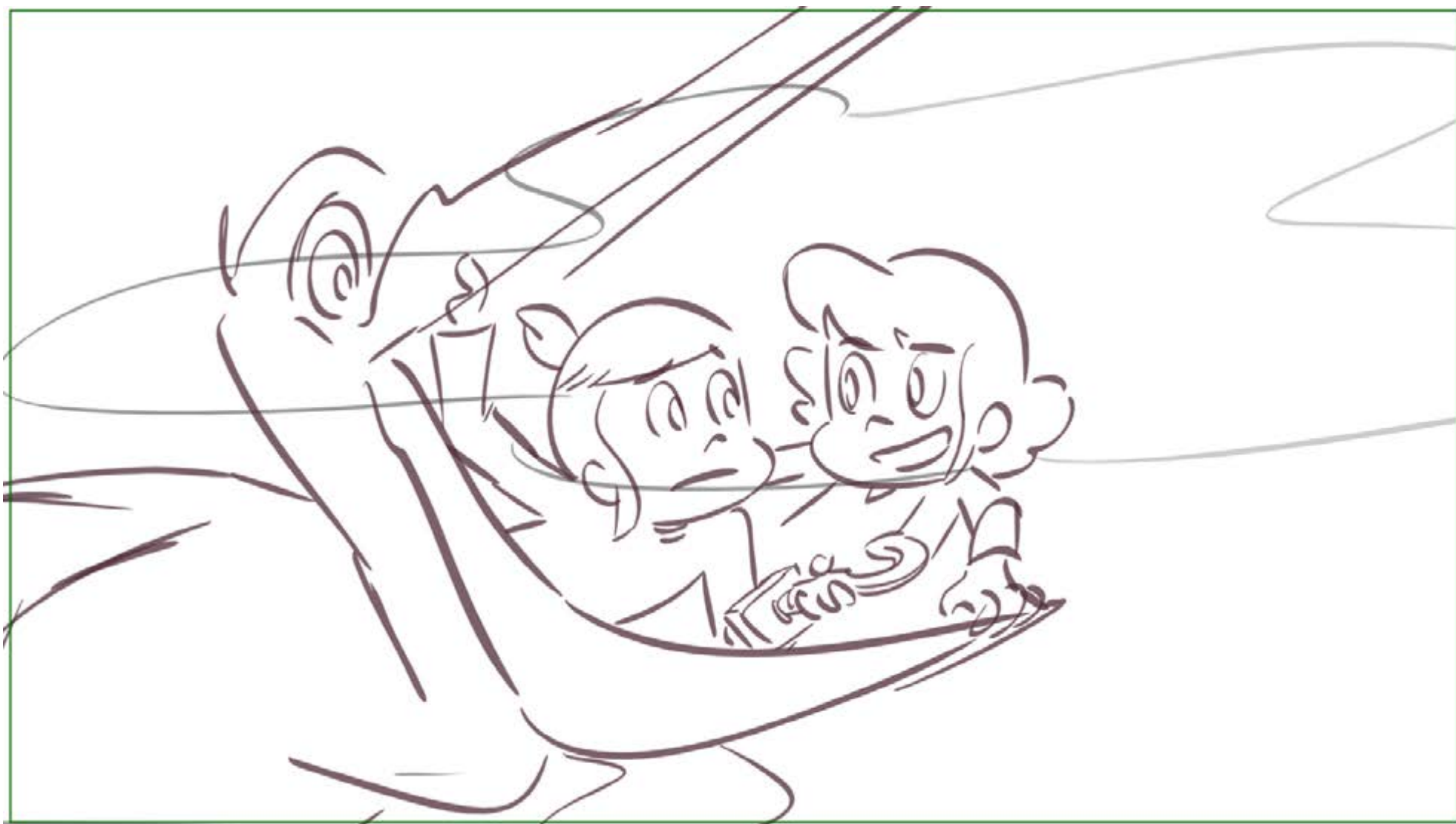
Oo, think I actually know this one!

Scene

Panel

83

10



Dialog

FRUFRU

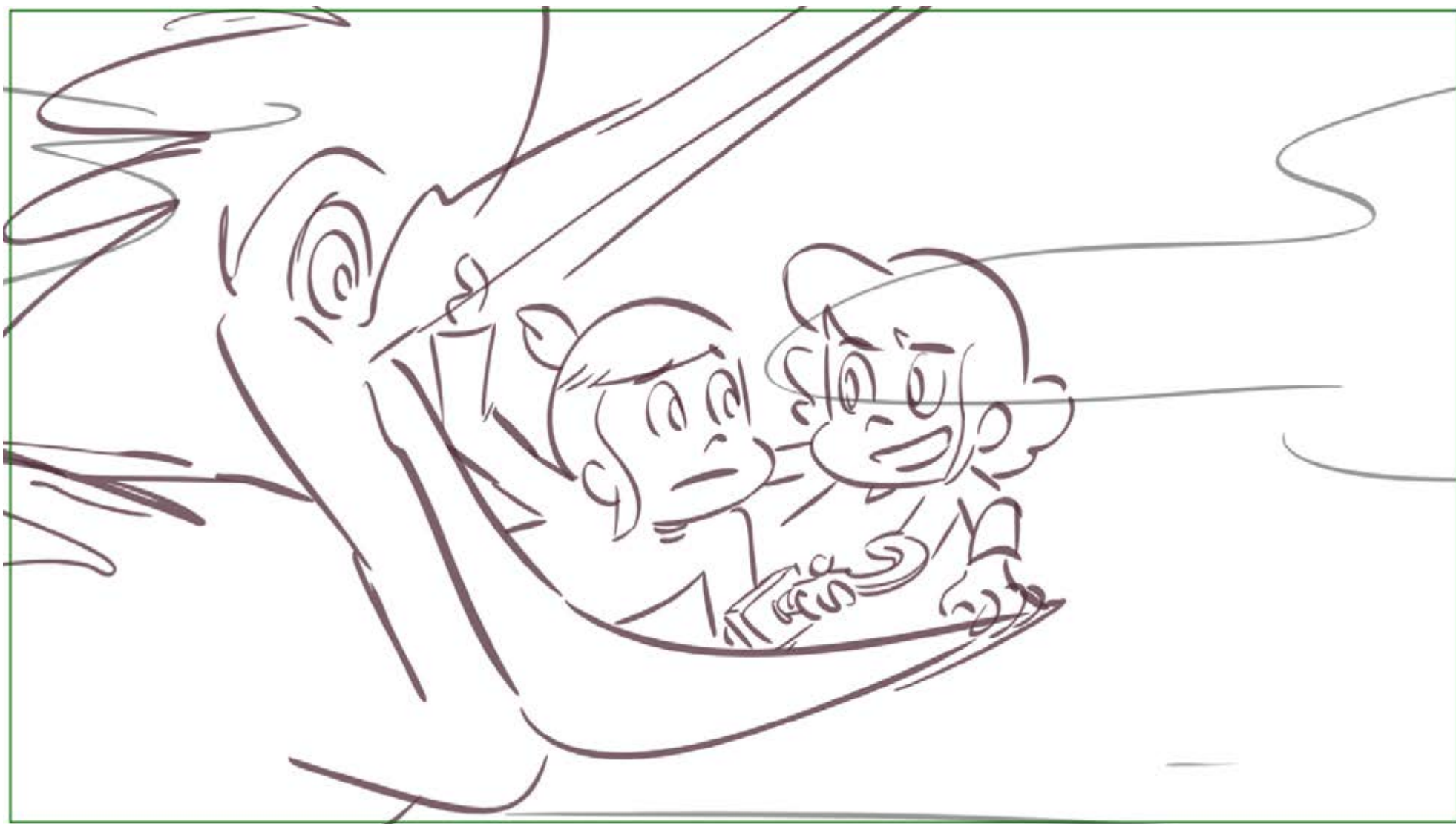
Better check the pad just in case.

Scene

Panel

83

11



Dialog

FRUFU

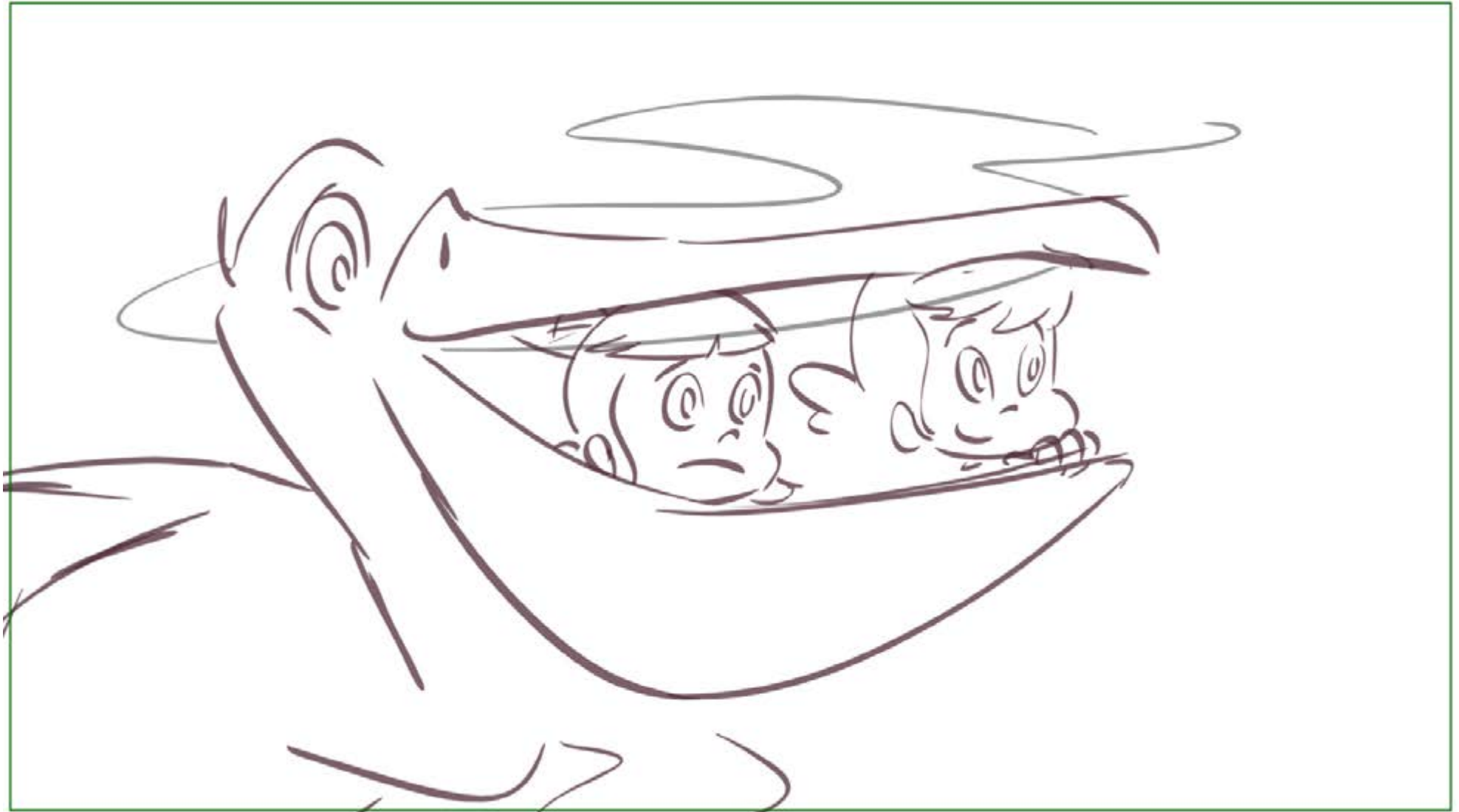
Better check the pad just in case.

Scene

Panel

83

12

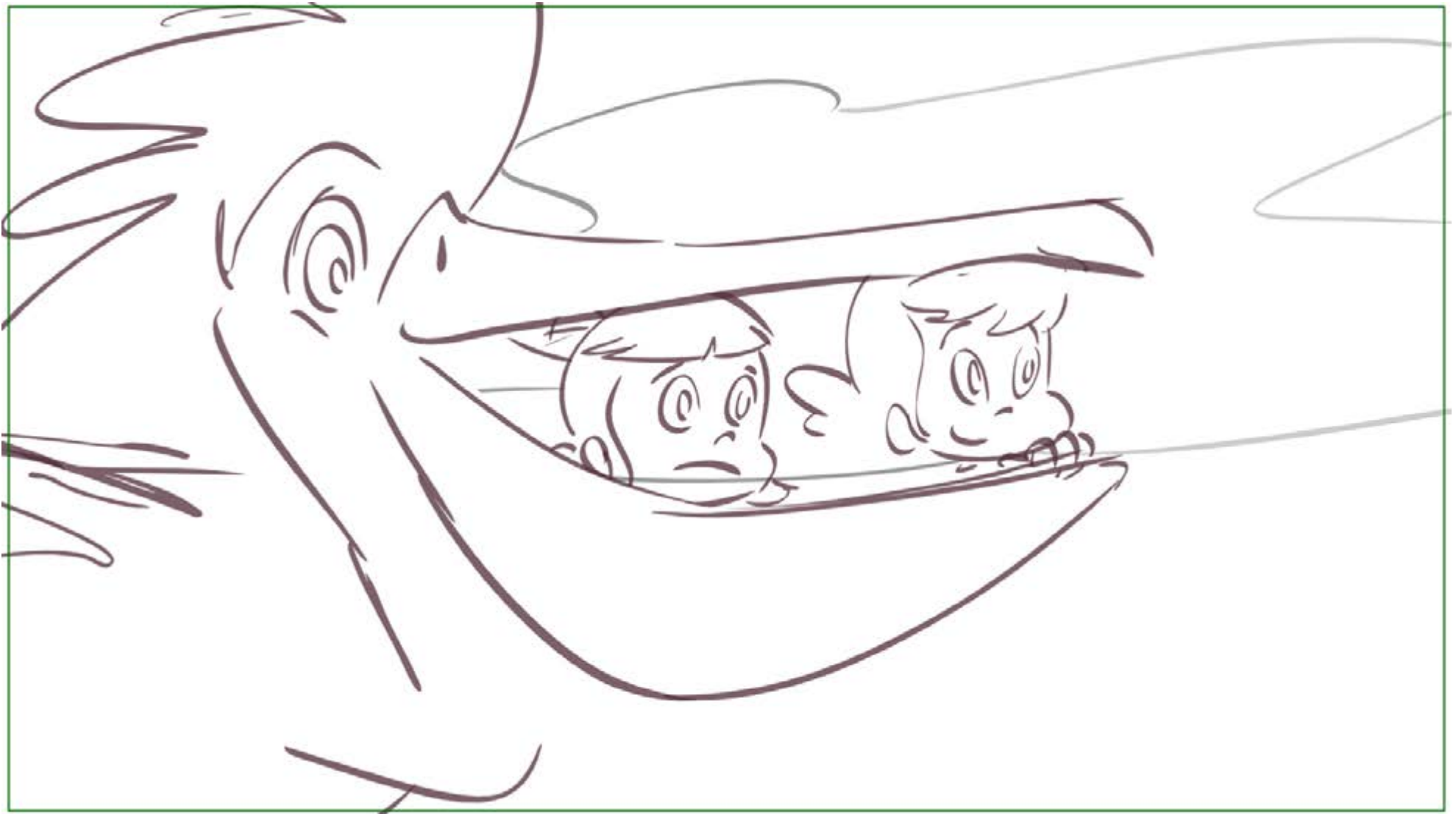


Scene

Panel

83

13

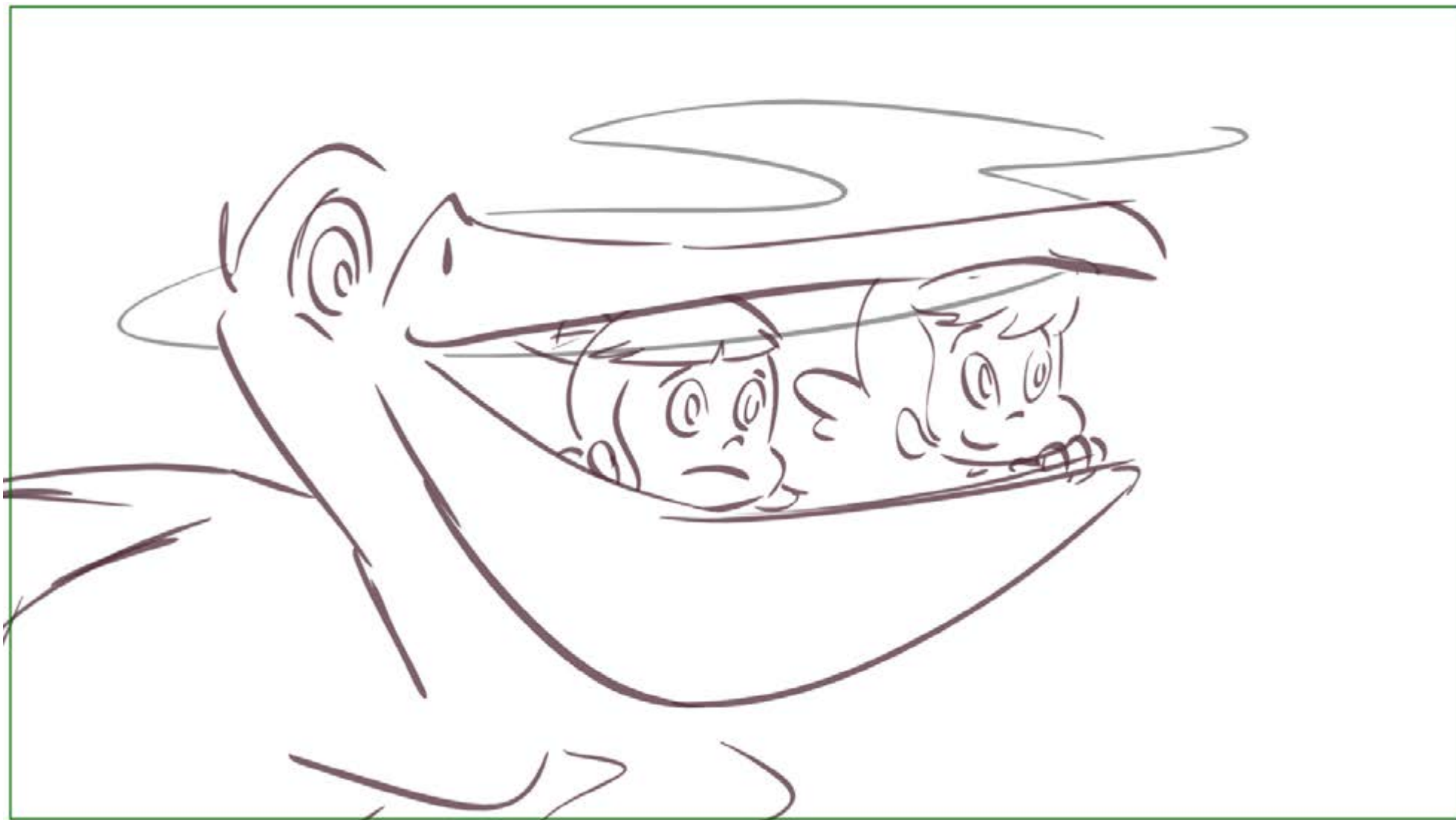


Scene

Panel

83

14



Scene

Panel

84

1

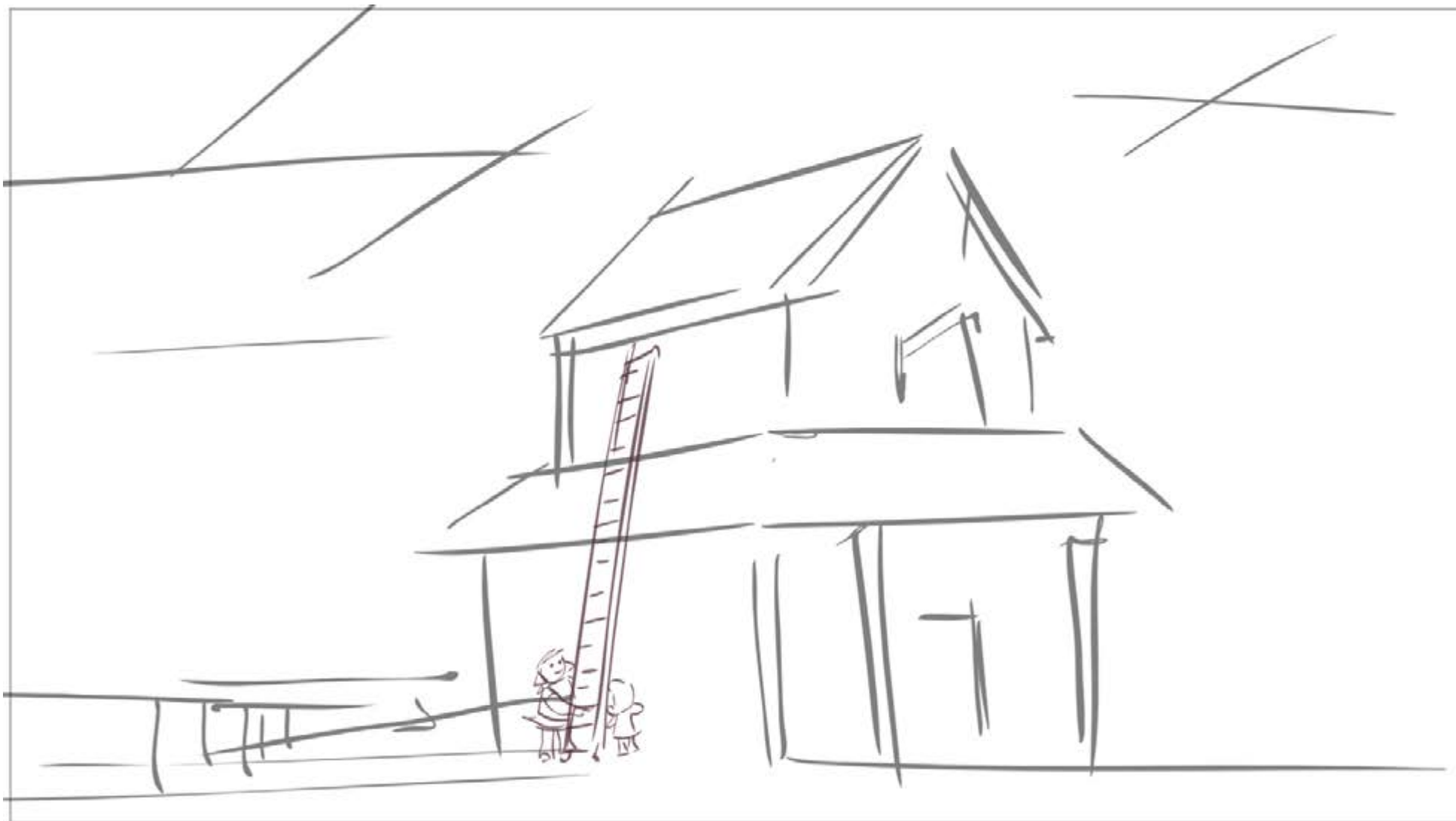


Scene

Panel

84

2



Scene

Panel

84

3



Scene

Panel

84

4



Scene

Panel

84

5

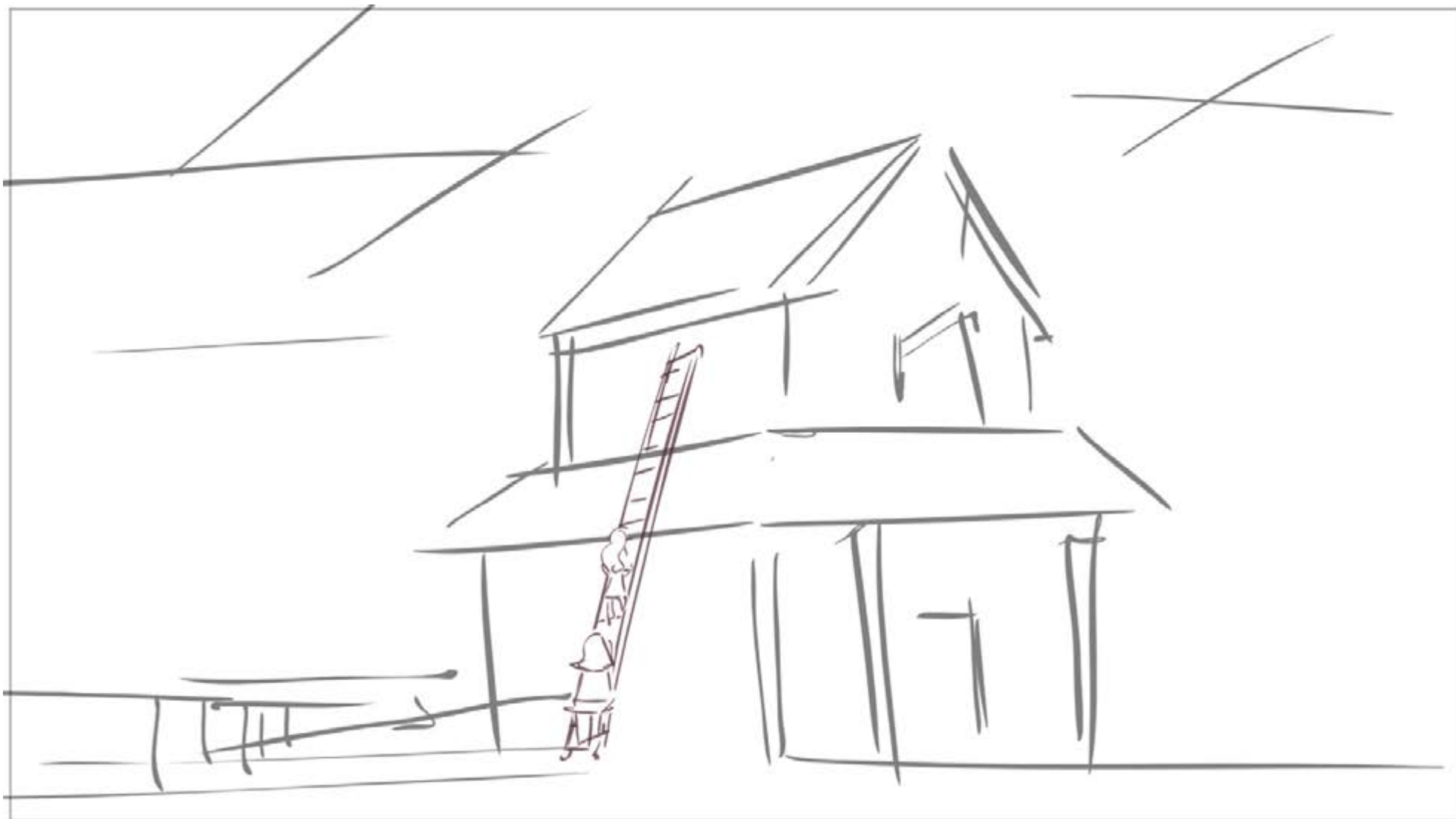


Scene

Panel

84

6

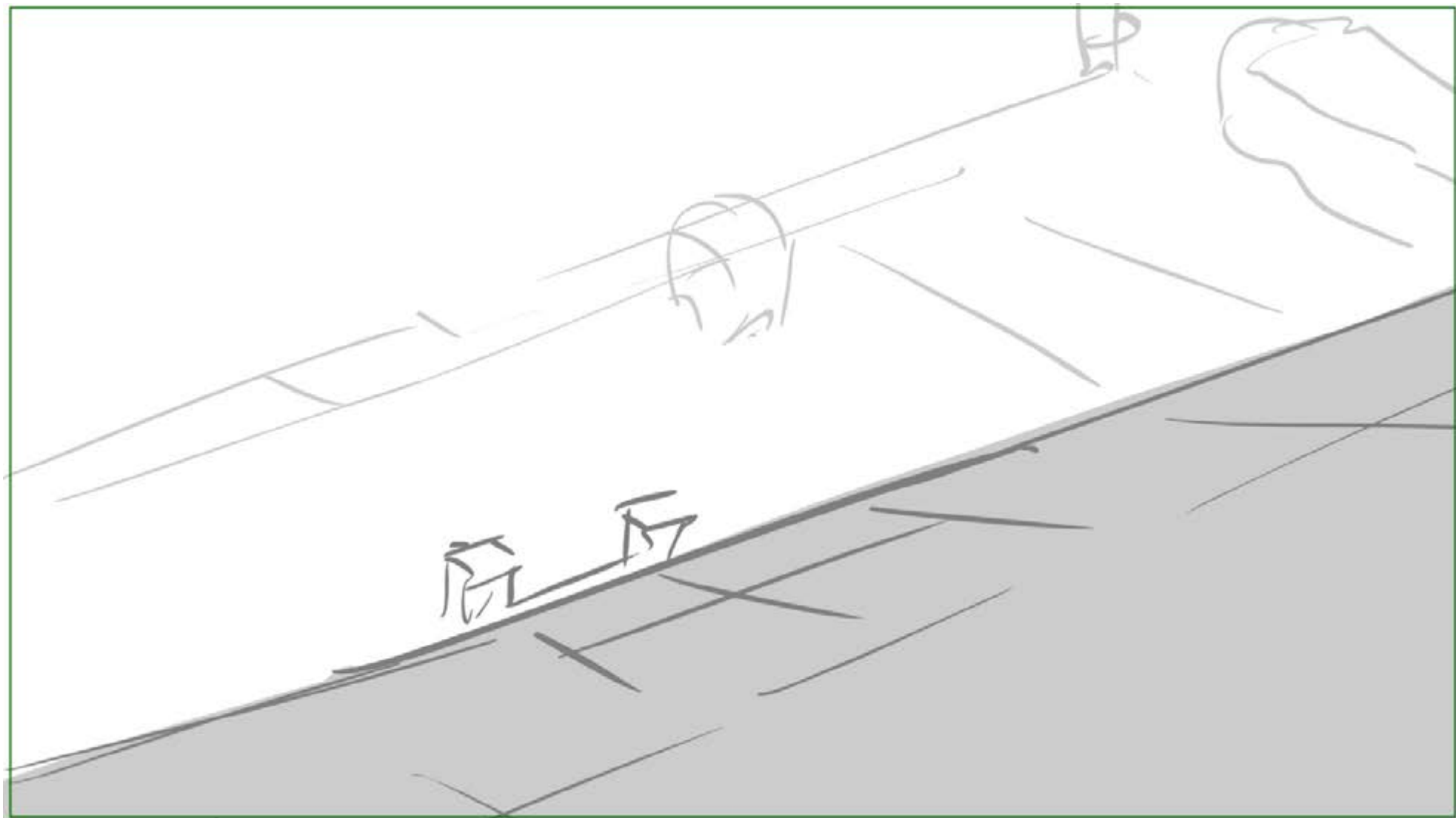


Scene

Panel

85

1

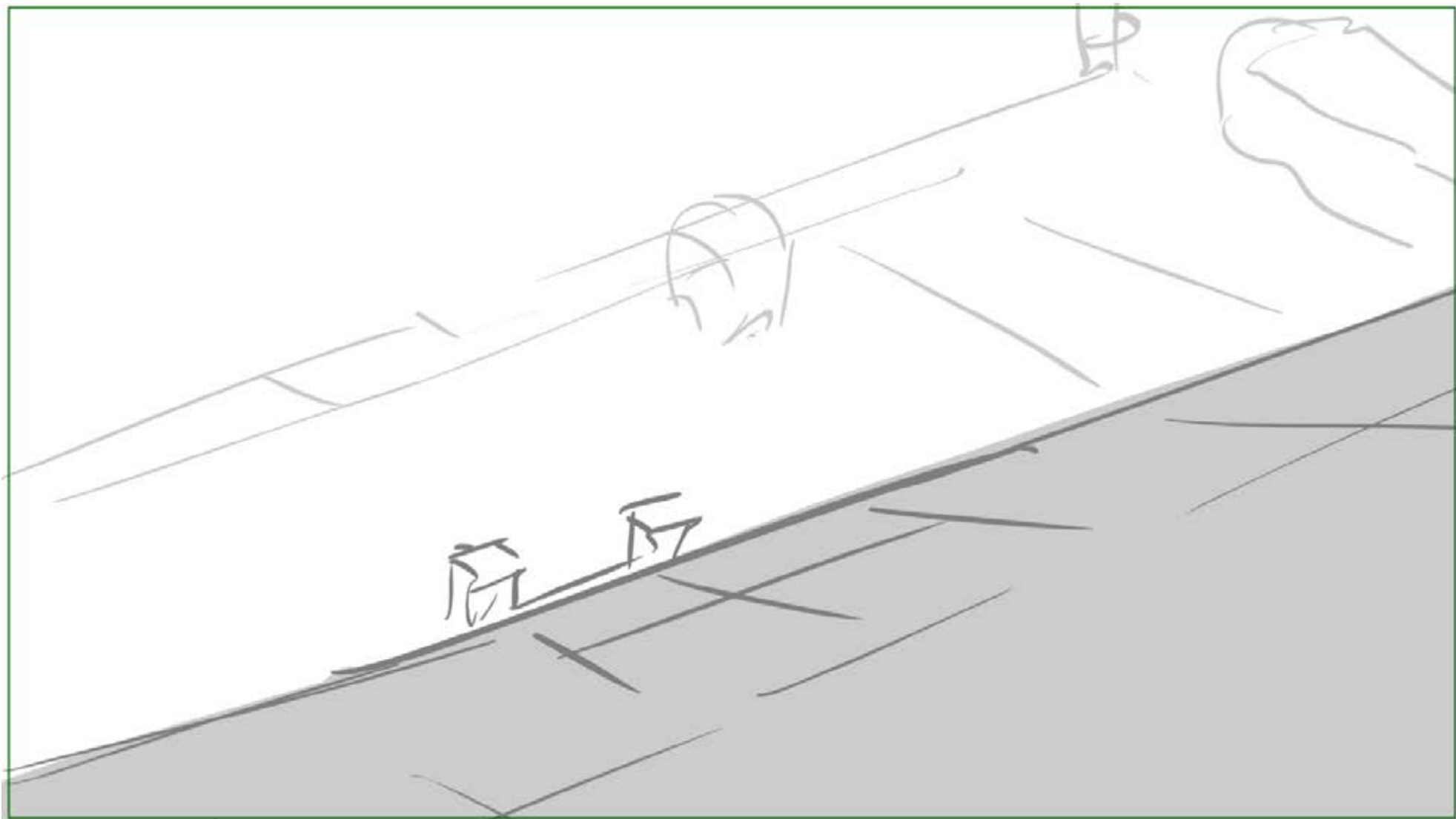


Scene

Panel

85

2

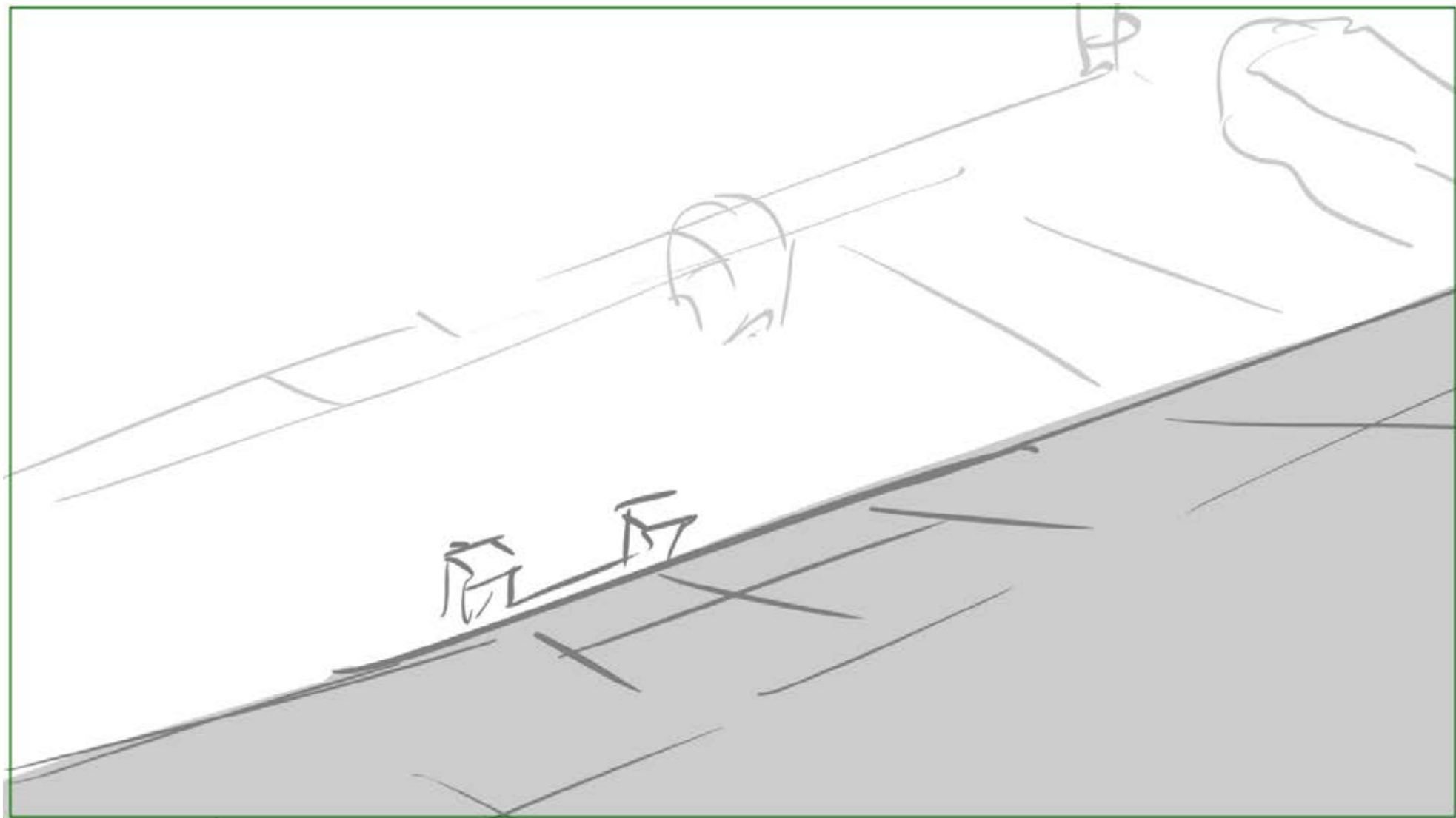


Scene

Panel

85

3

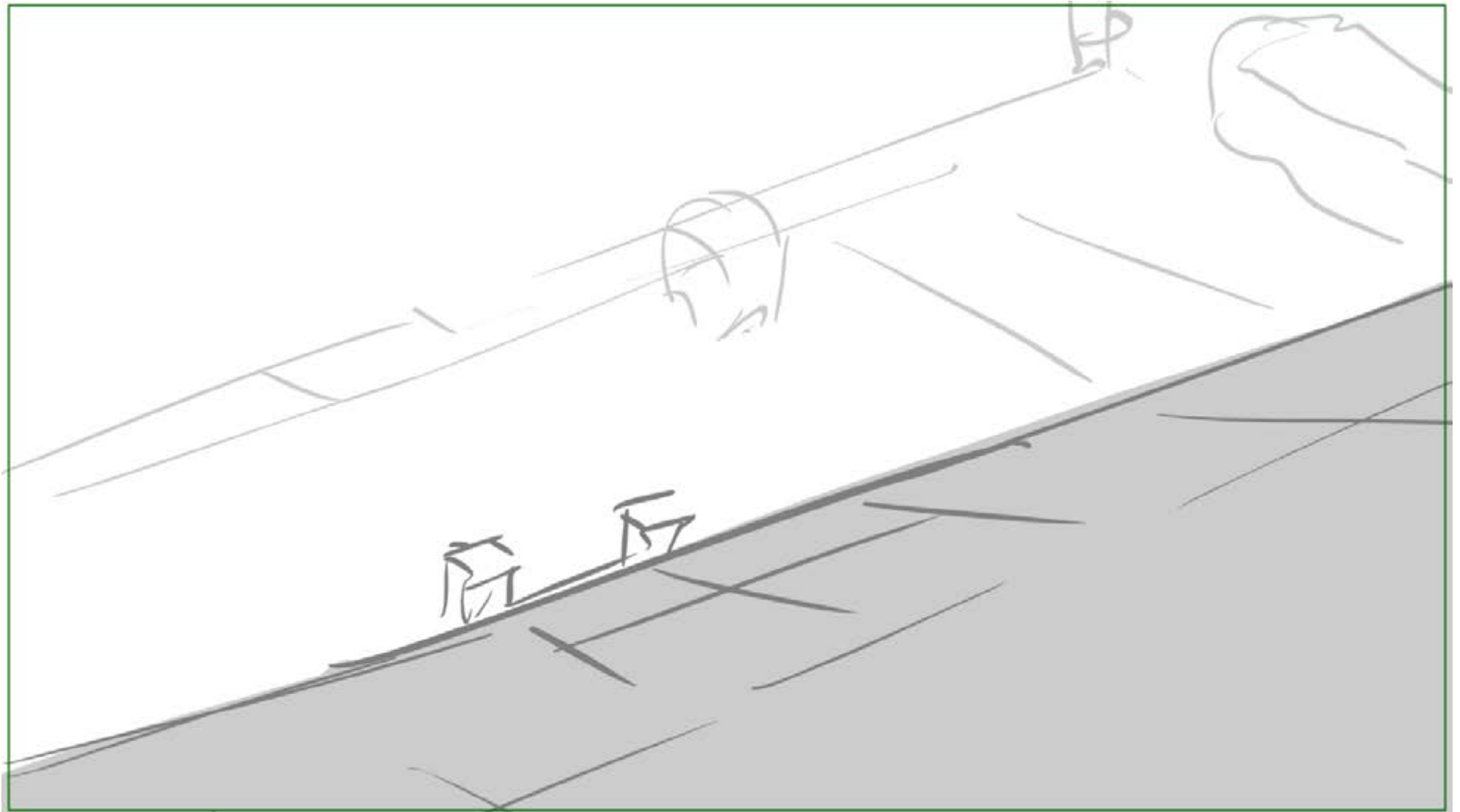


Scene

Panel

85

4

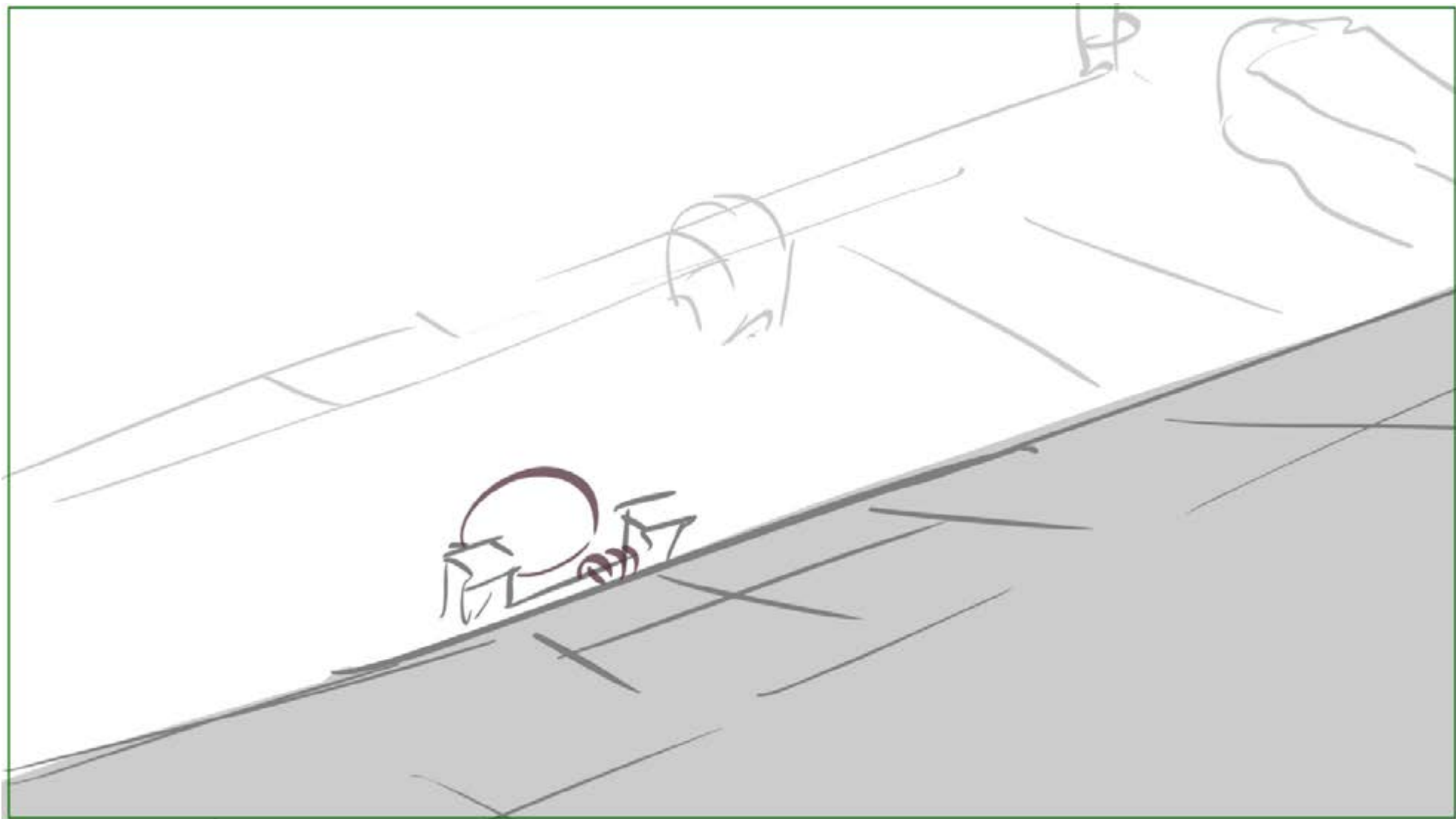


Scene

Panel

85

5

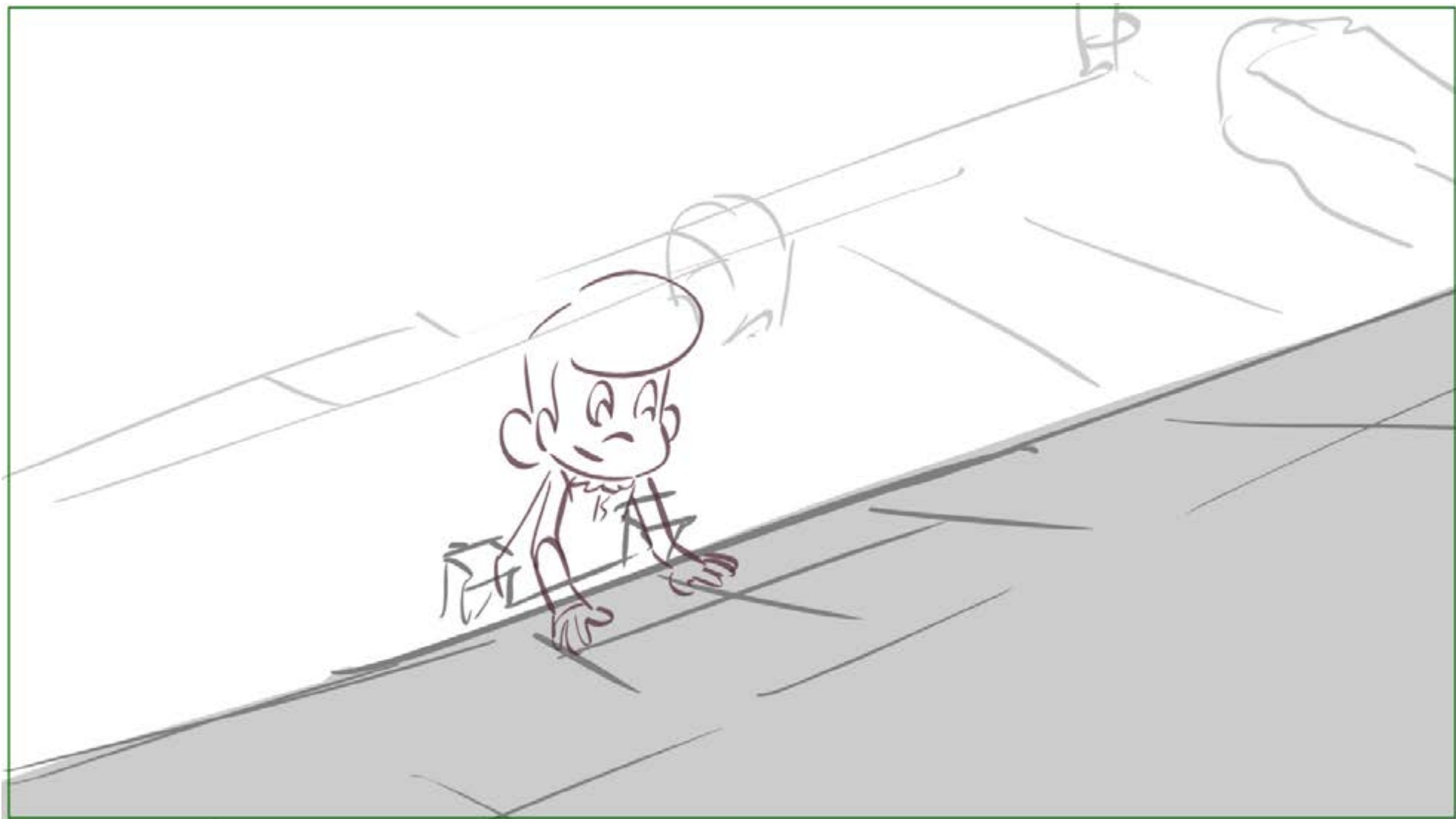


Scene

Panel

85

6

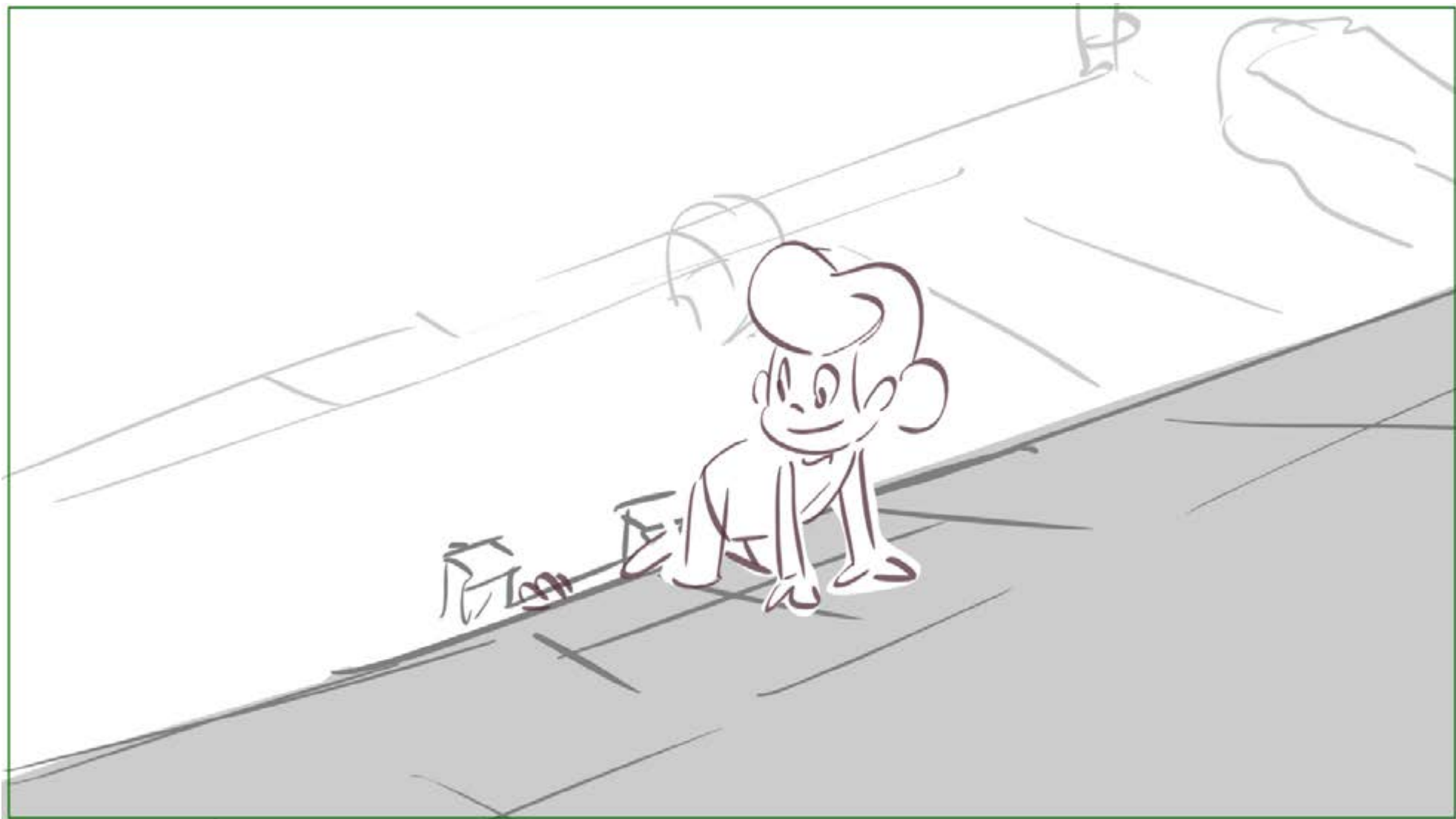


Scene

Panel

85

7

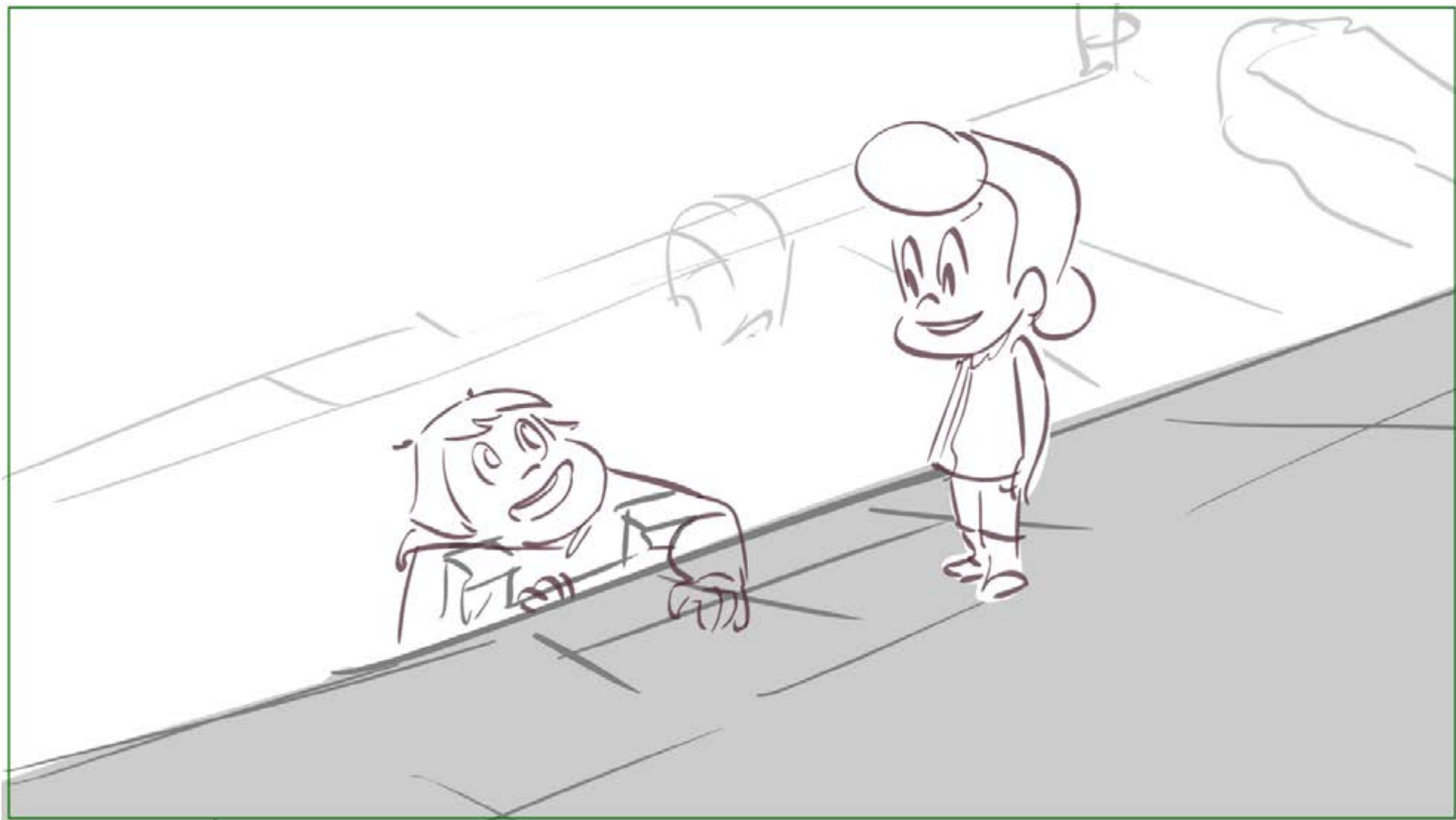


Scene

Panel

85

8



Dialog

LOTTA

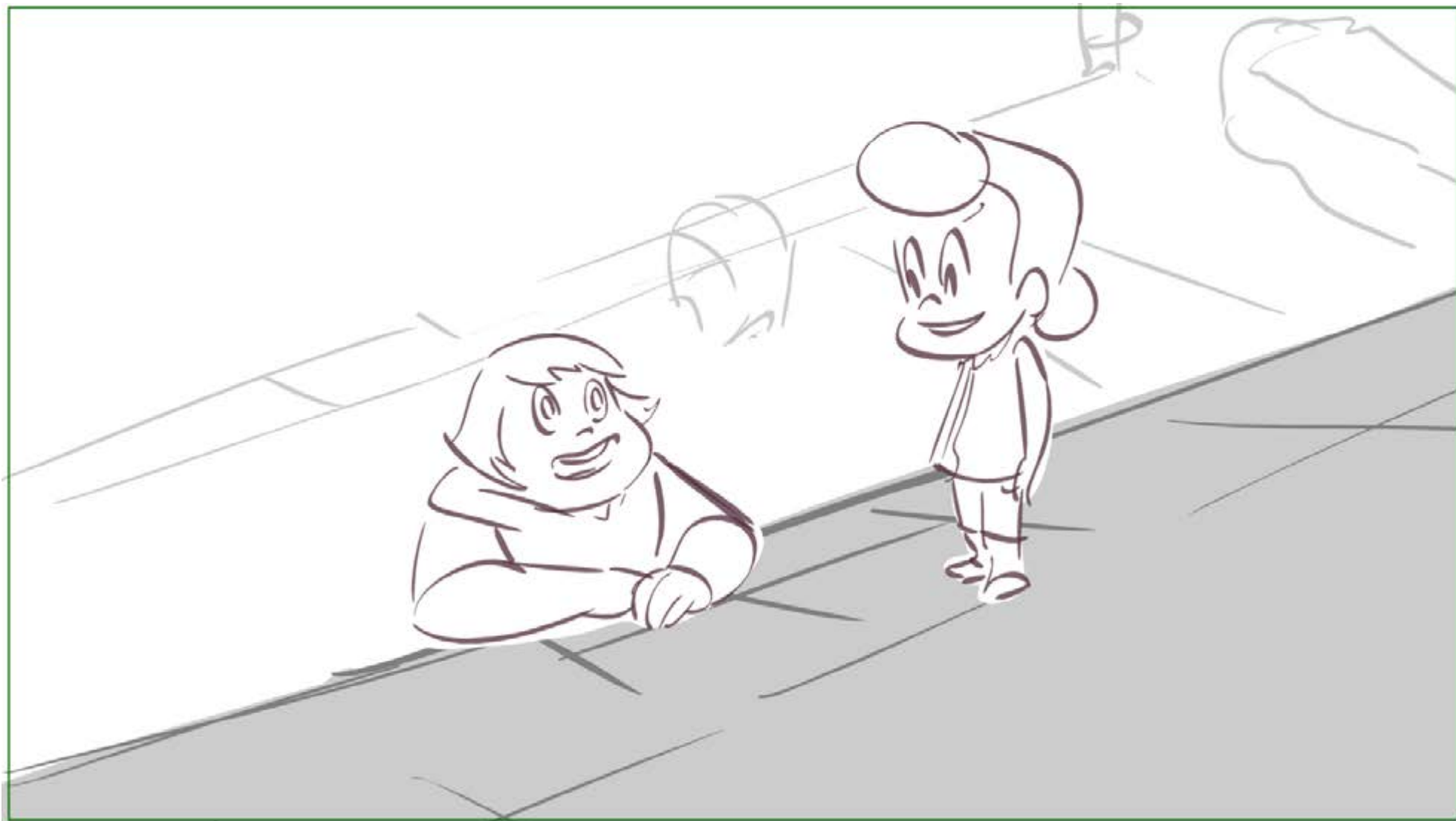
I tell you, sometimes I just gaze
into my bunnies' eyes and it's like
they can read my mind. We don't
even need to talk.

Scene

Panel

85

9



Dialog

LOTTA

I tell you, sometimes I just gaze
into my bunnies' eyes and it's like
they can read my mind. We don't
even need to talk.

Scene

Panel

86

1



Dialog

LOTTA

I tell you, sometimes I just gaze
into my bunnies' eyes and it's like
they can read my mind. We don't
even need to talk.

Scene

Panel

86

2



Dialog

LOTTA

I tell you, sometimes I just gaze
into my bunnies' eyes and it's like
they can read my mind. We don't
even need to talk.

Scene

Panel

86

3



Dialog

LOTTA

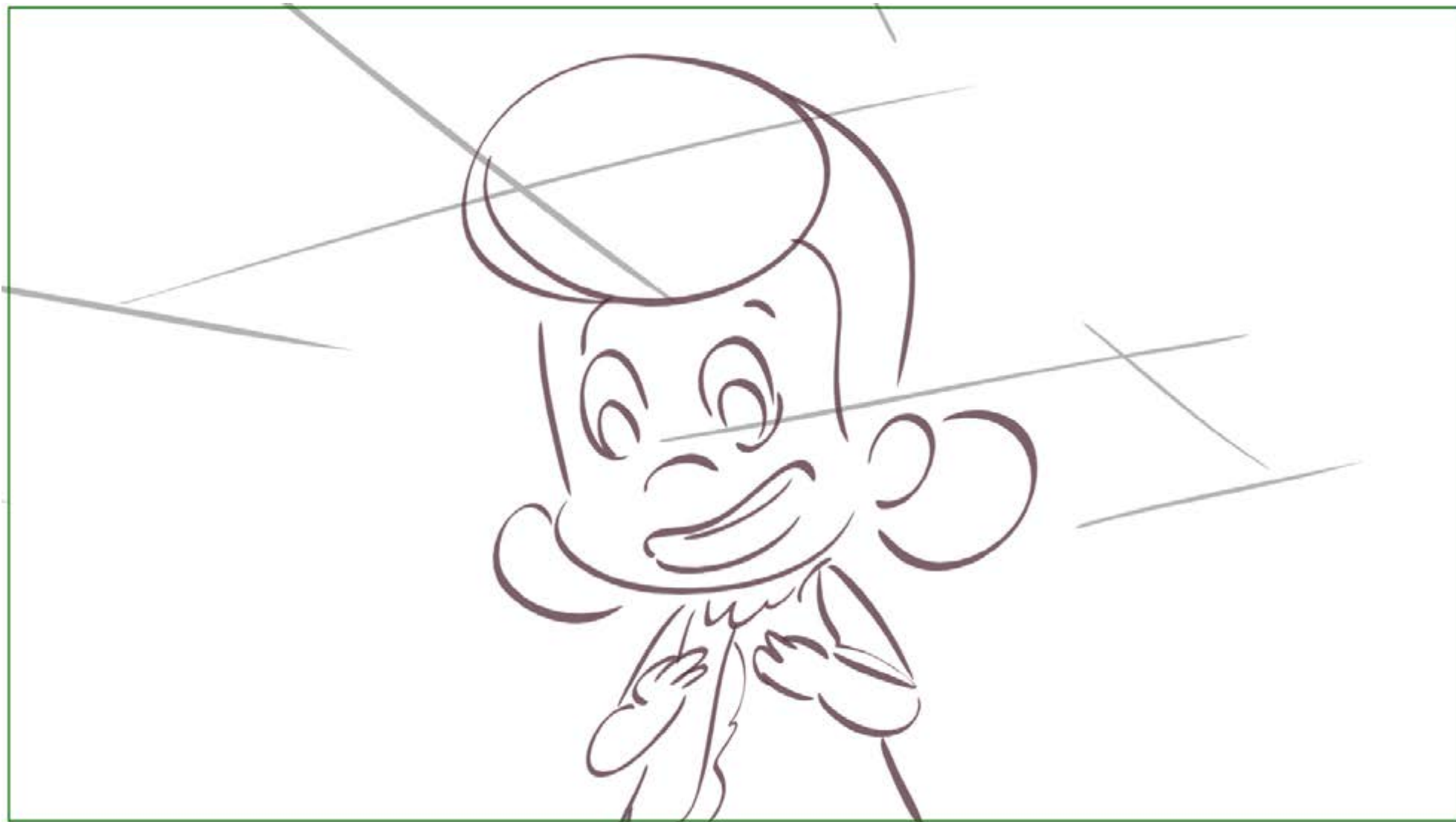
I tell you, sometimes I just gaze
into my bunnies' eyes and it's like
they can read my mind. We don't
even need to talk.

Scene

Panel

87

1



Dialog

DOT

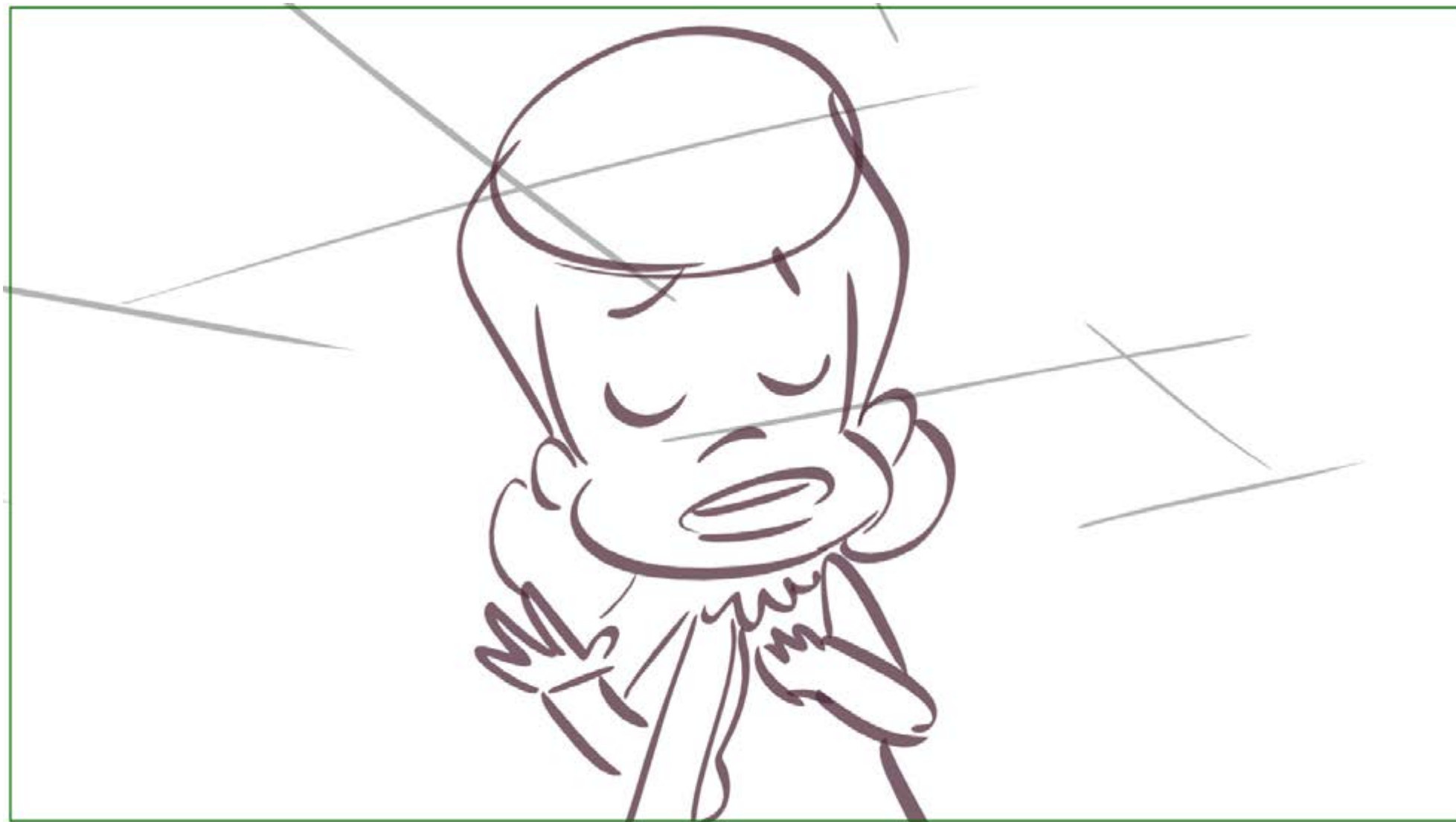
It?s the same with Fluffy! We have
got to schedule that pet brunch --
Oo, there it is, toss me up?

Scene

Panel

87

2



Dialog

DOT

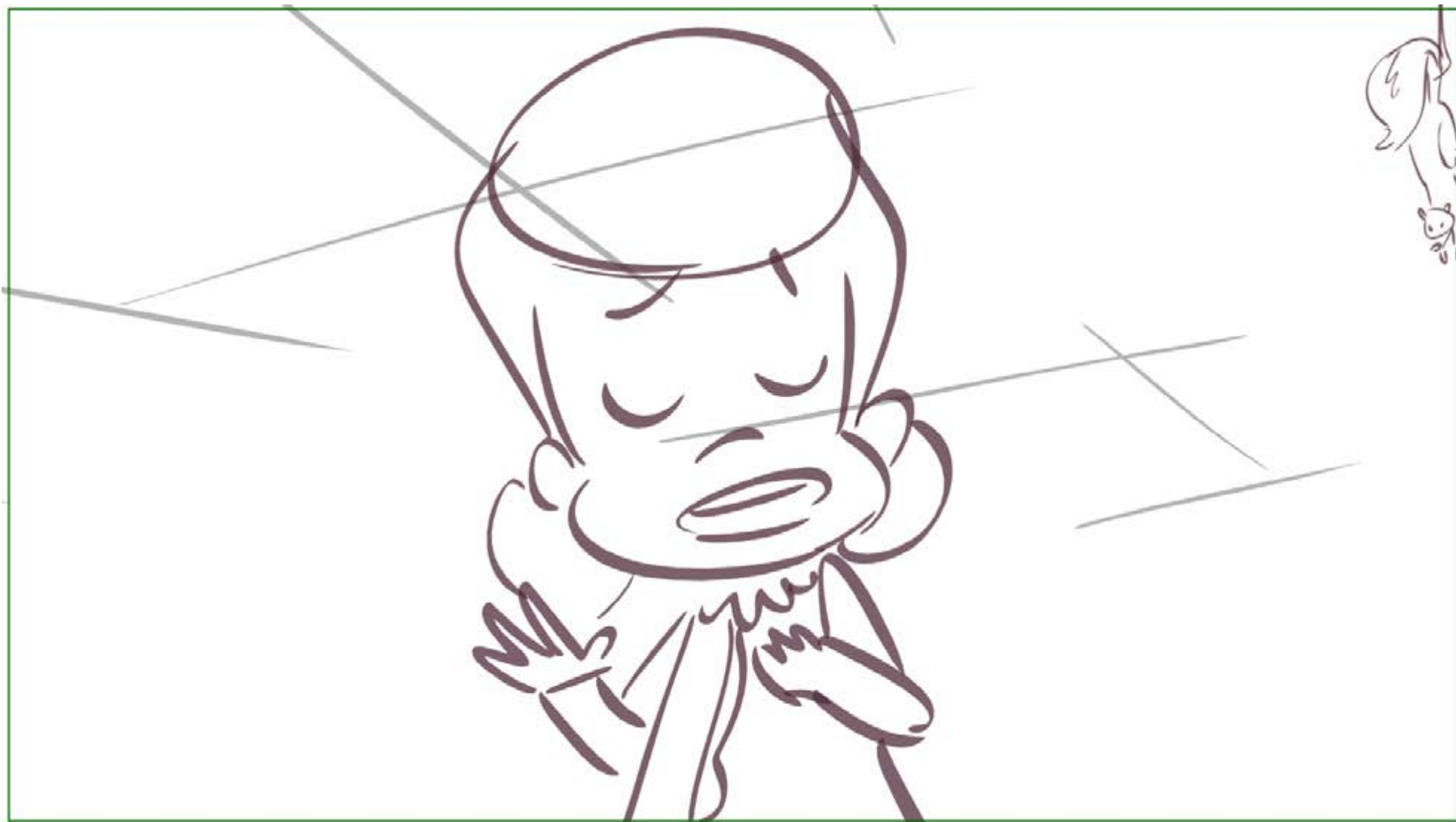
It?s the same with Fluffy! We have
got to schedule that pet brunch --
Oo, there it is, toss me up?

Scene

Panel

87

3



Dialog

DOT

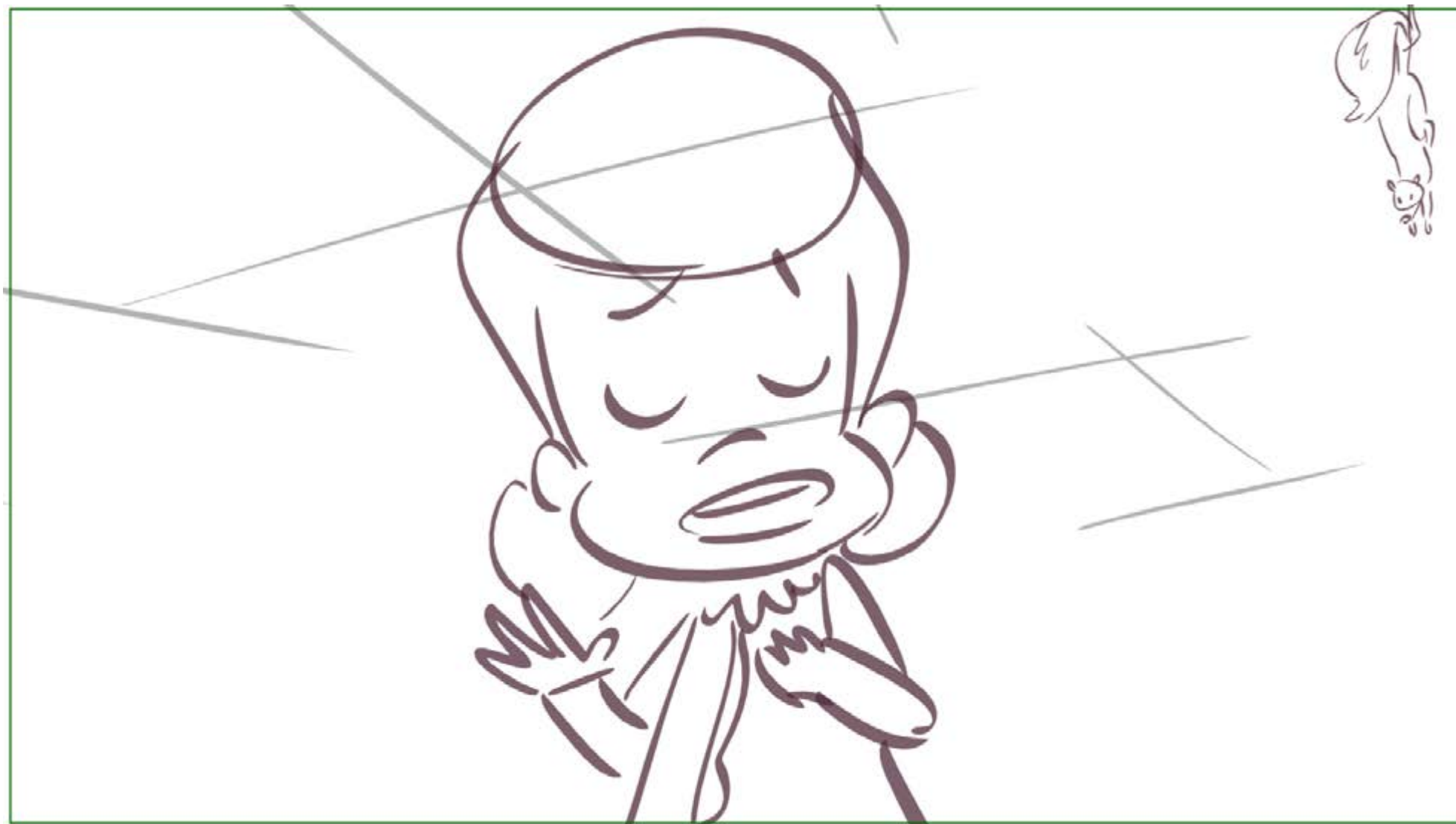
It?s the same with Fluffy! We have
got to schedule that pet brunch --
Oo, there it is, toss me up?

Scene

Panel

87

4



Dialog

DOT

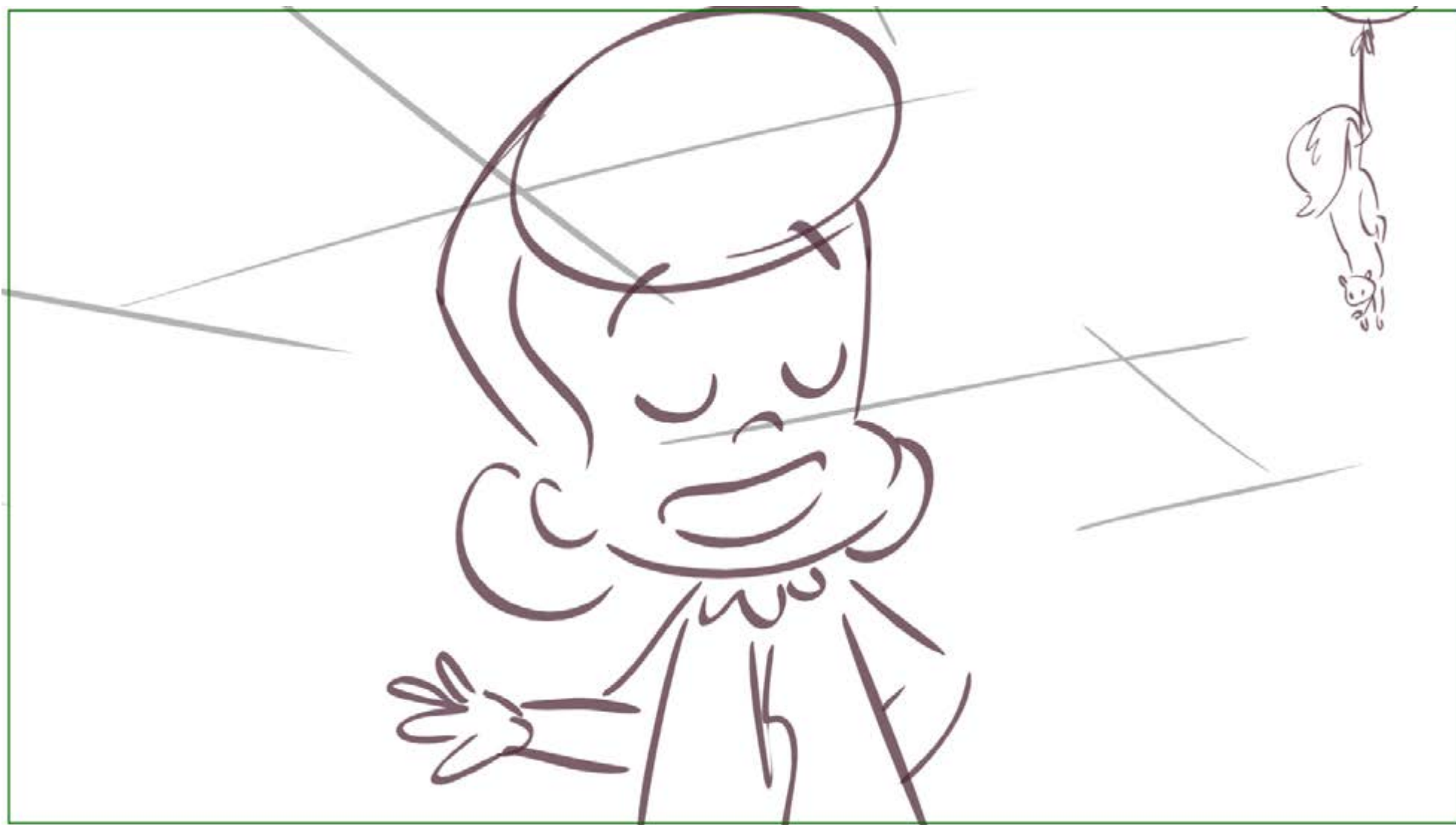
It?s the same with Fluffy! We have
got to schedule that pet brunch --
Oo, there it is, toss me up?

Scene

Panel

87

5



Dialog

DOT

It?s the same with Fluffy! We have
got to schedule that pet brunch --
Oo, there it is, toss me up?

Scene

Panel

87

6

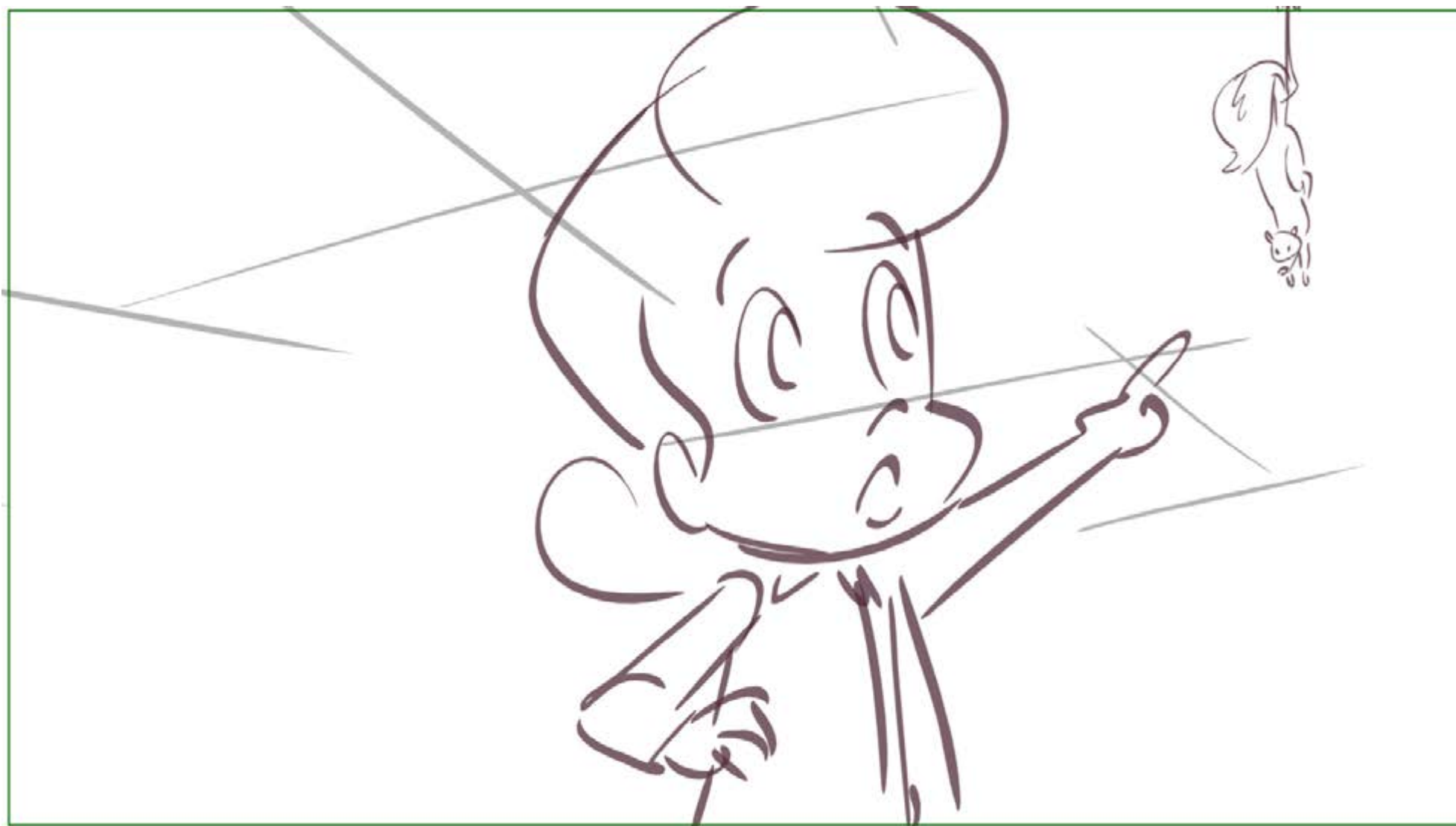


Scene

Panel

87

7

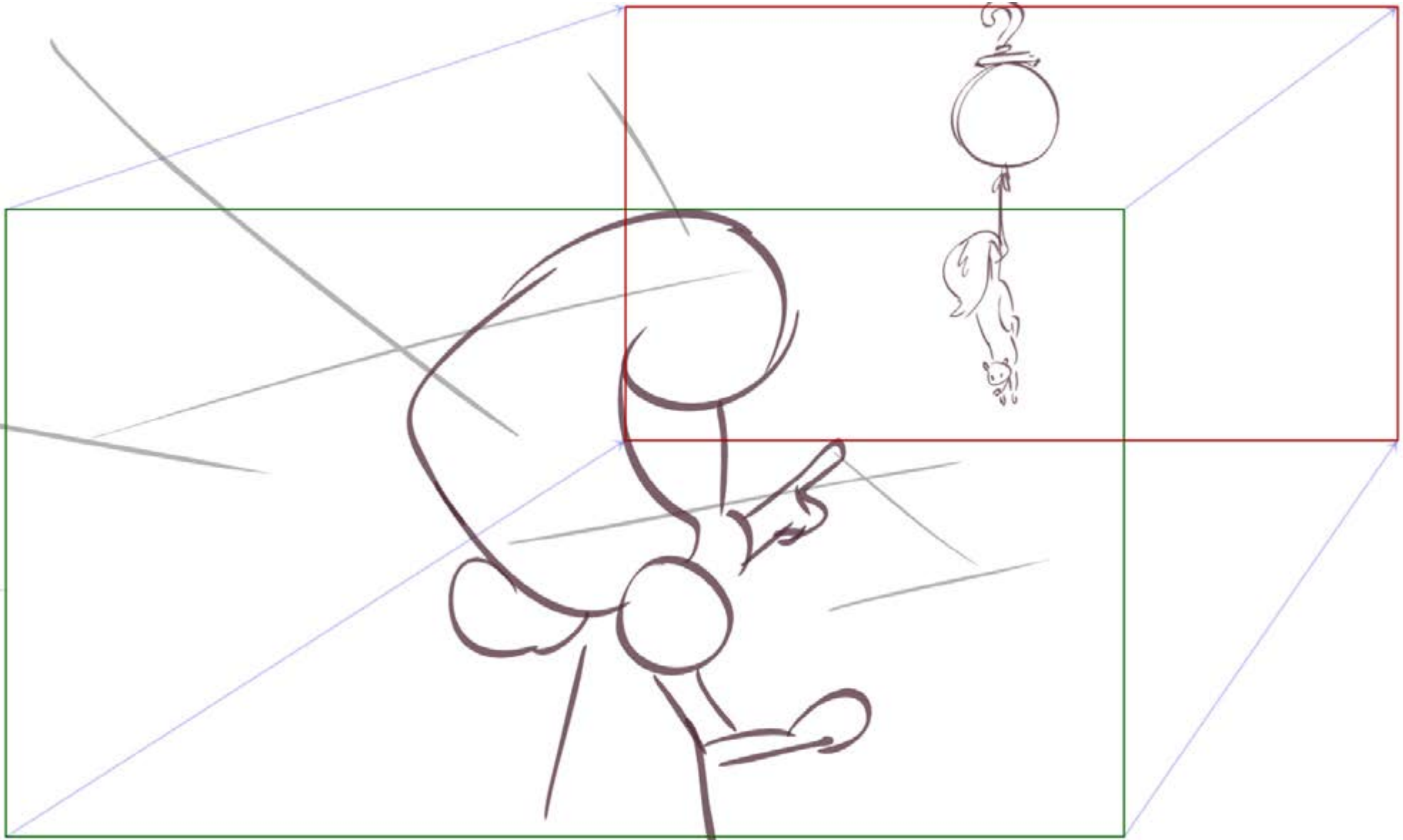


Scene

Panel

87

8

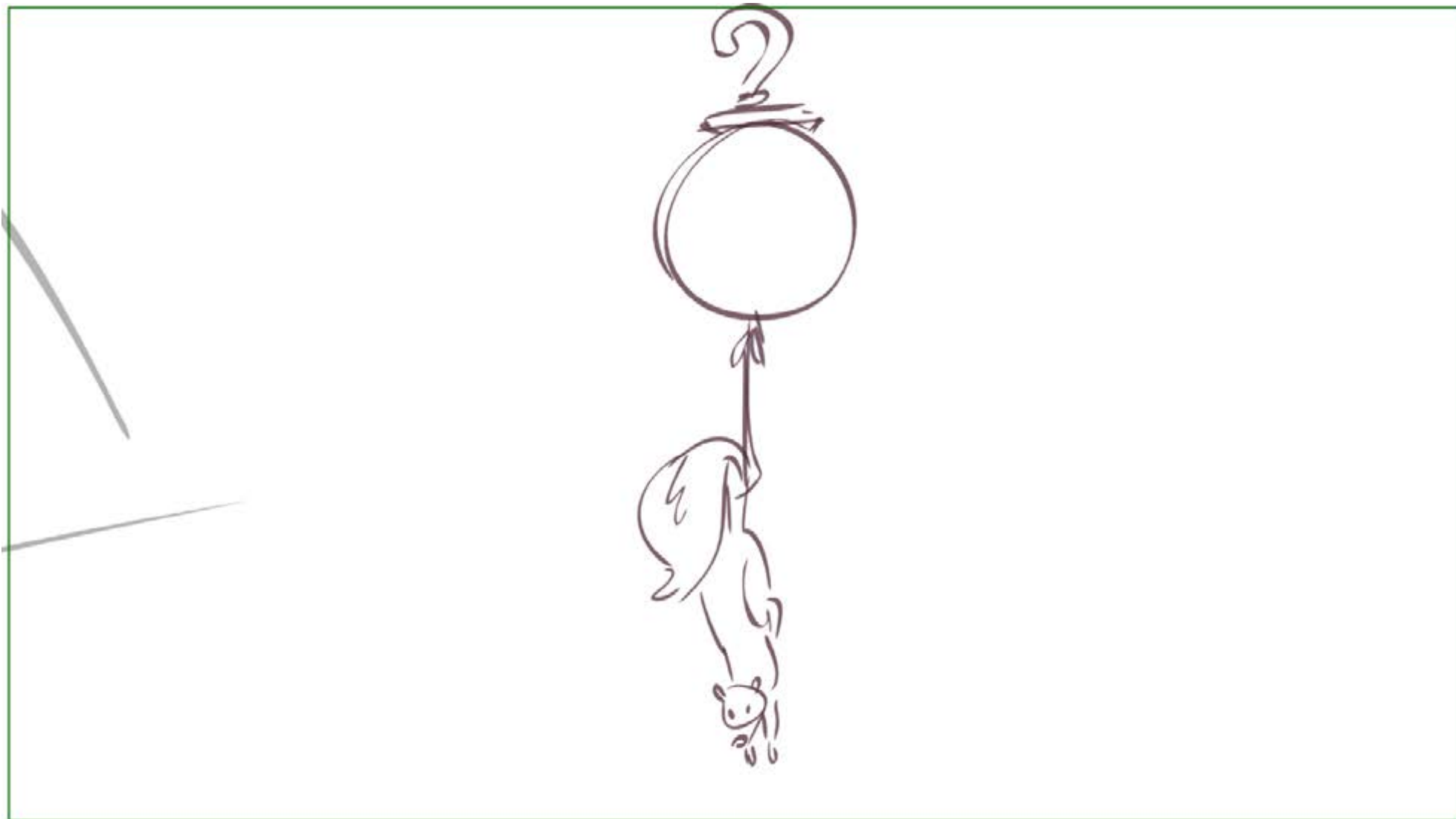


Scene

Panel

87

9

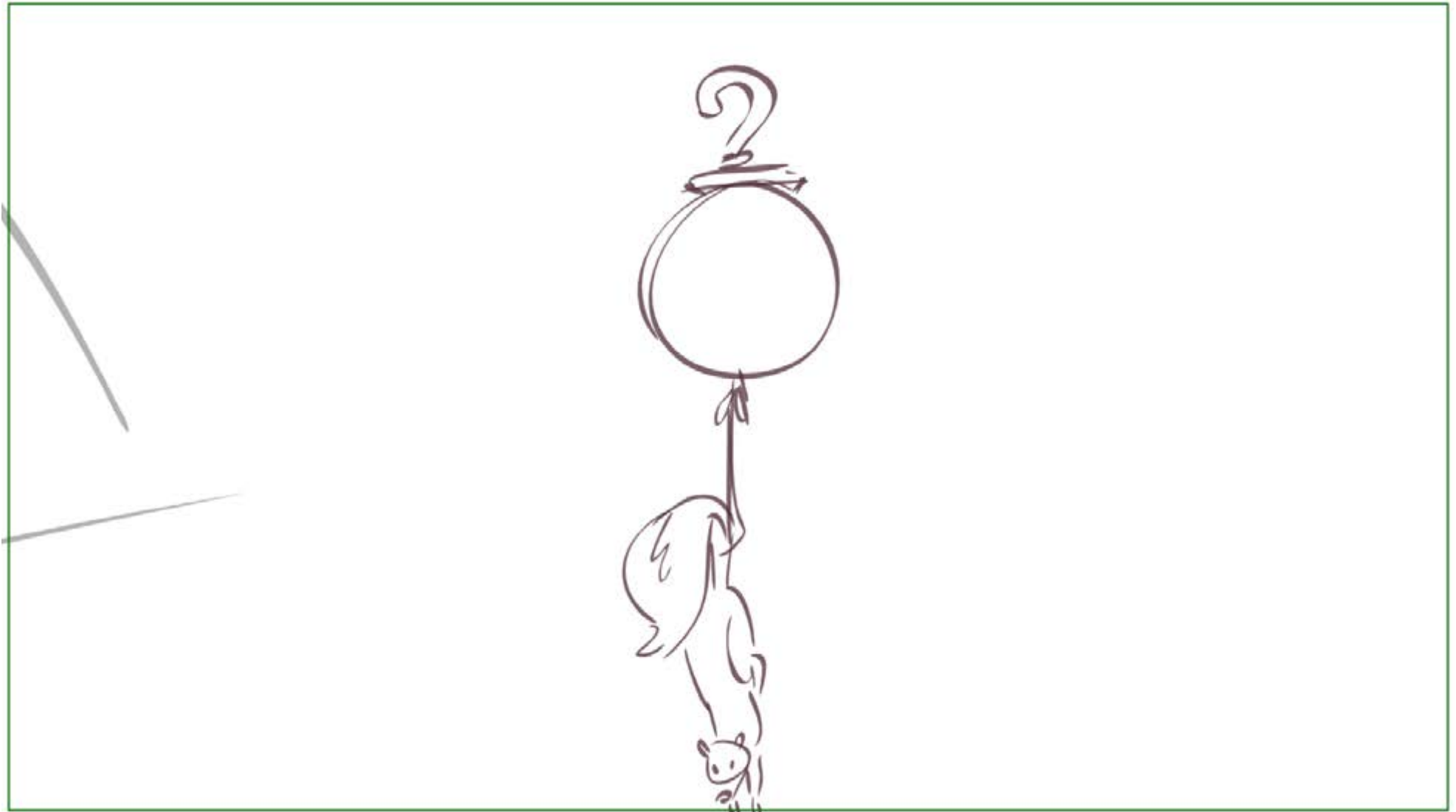


Scene

Panel

87

10

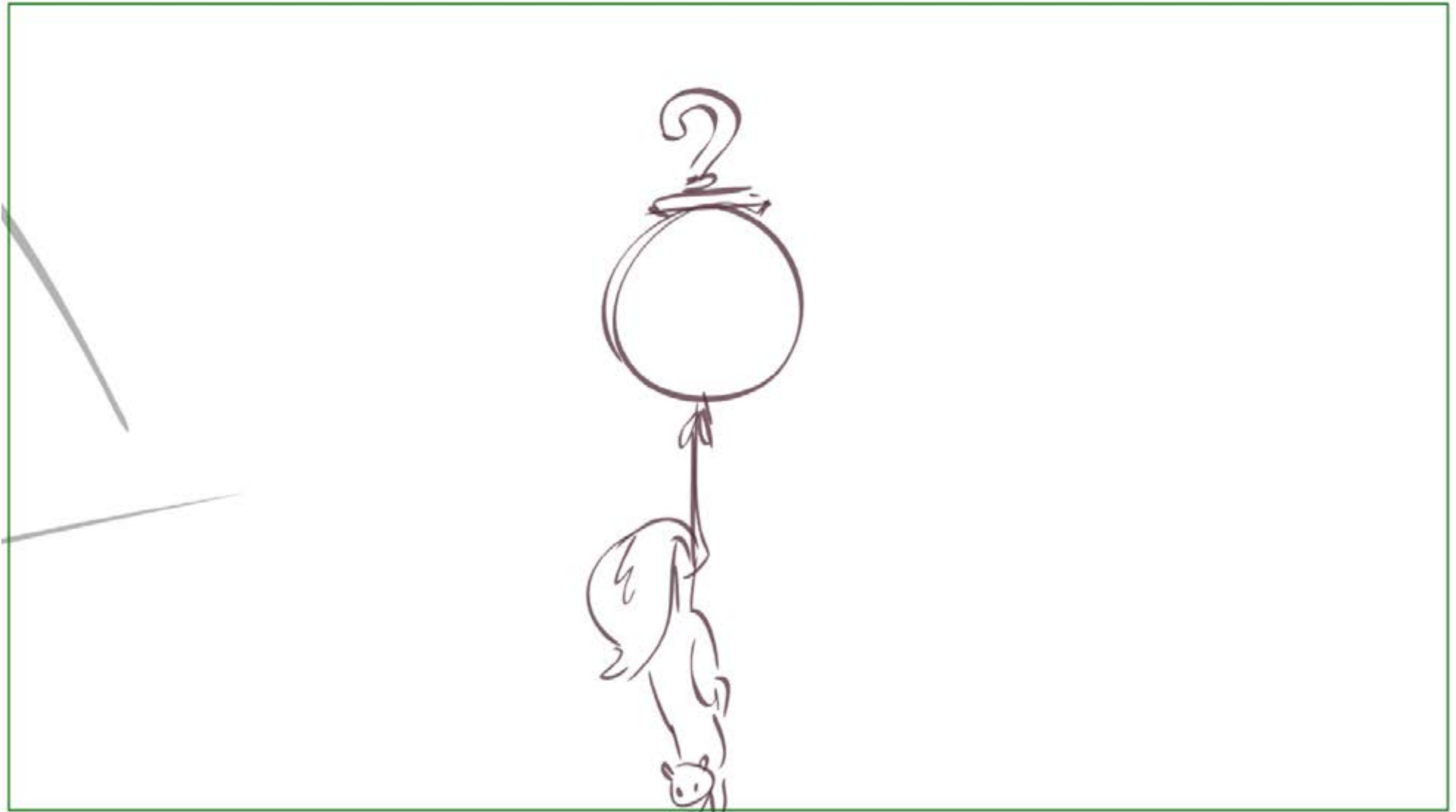


Scene

Panel

87

11



Scene

Panel

87

12

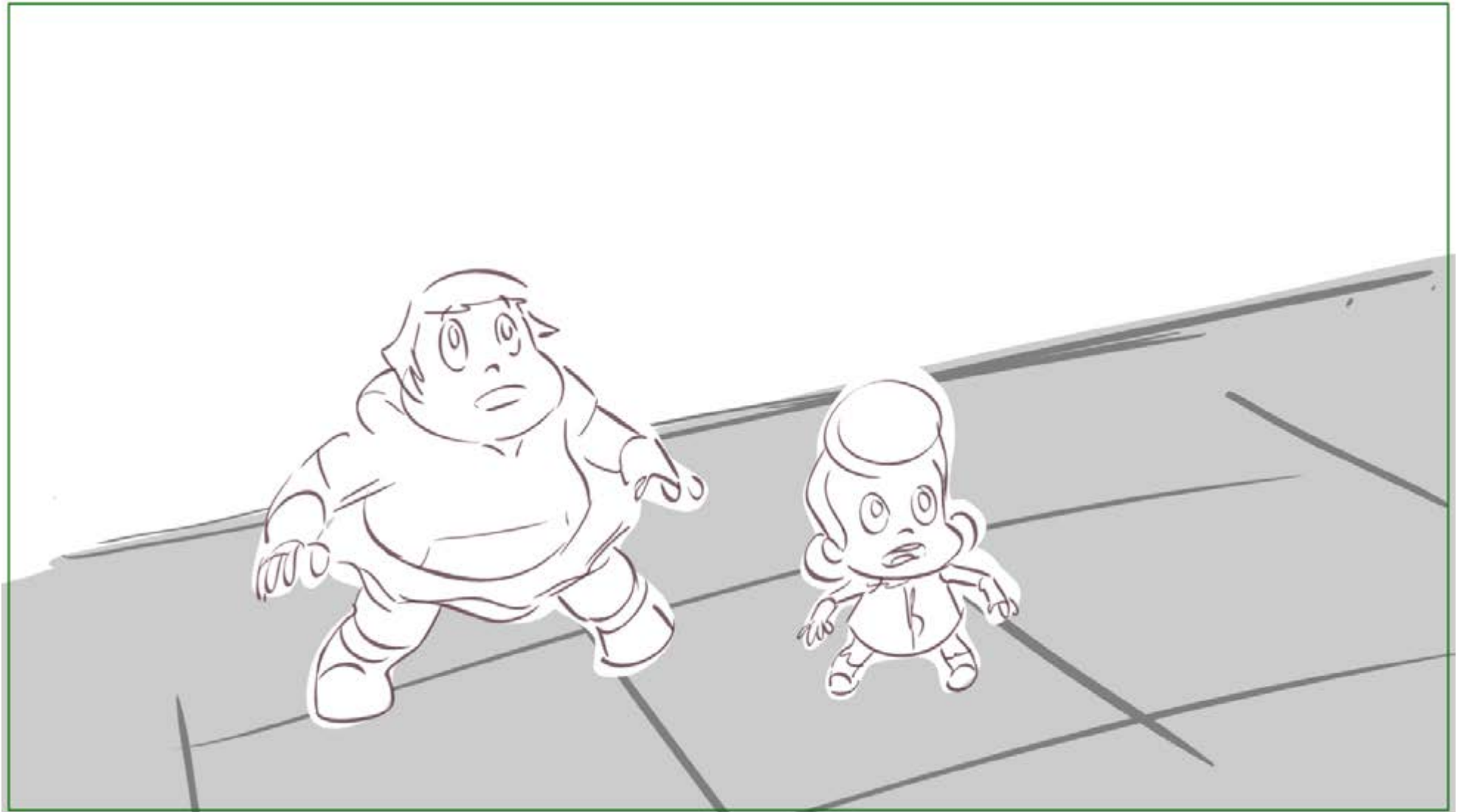


Scene

Panel

88

1

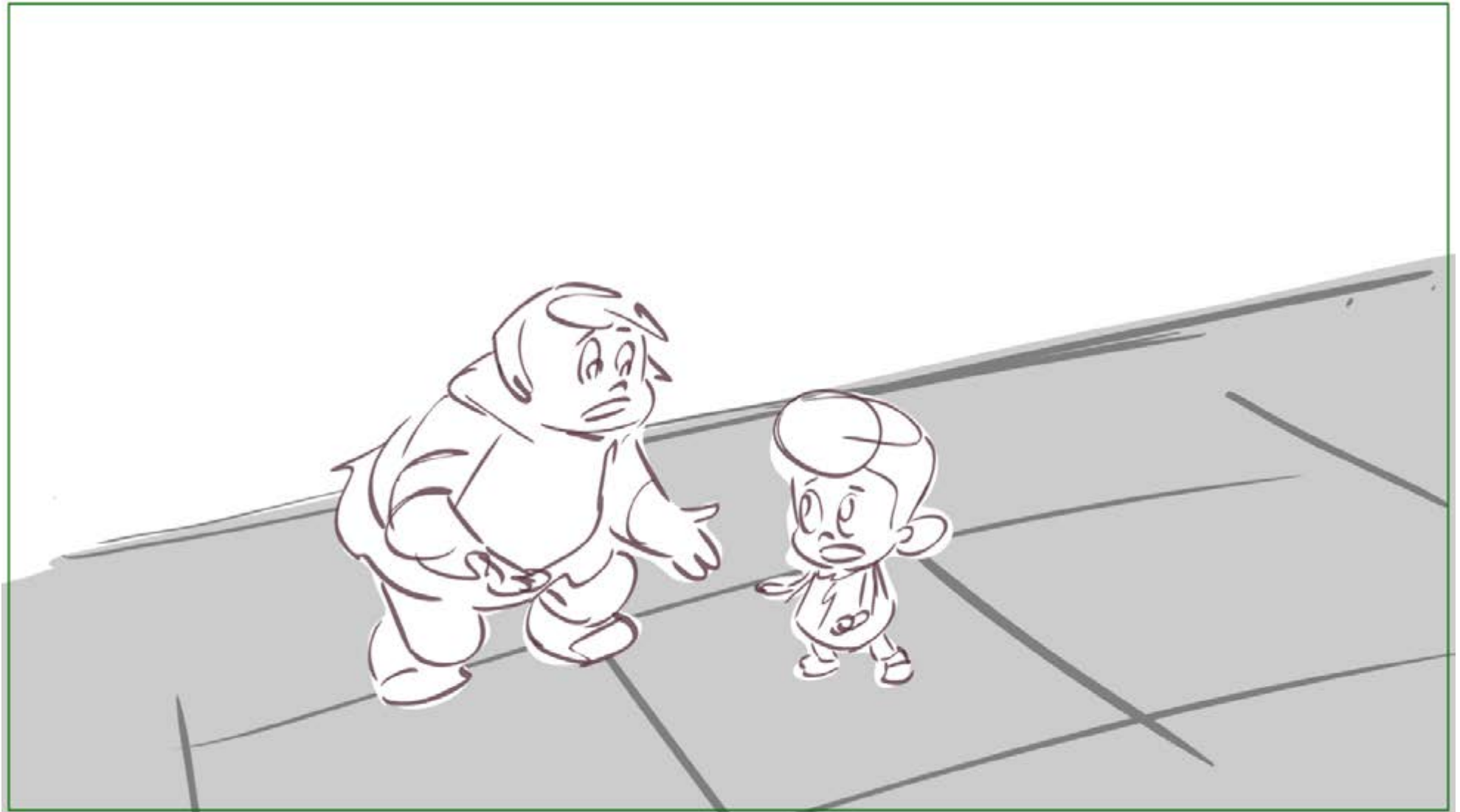


Scene

Panel

88

2

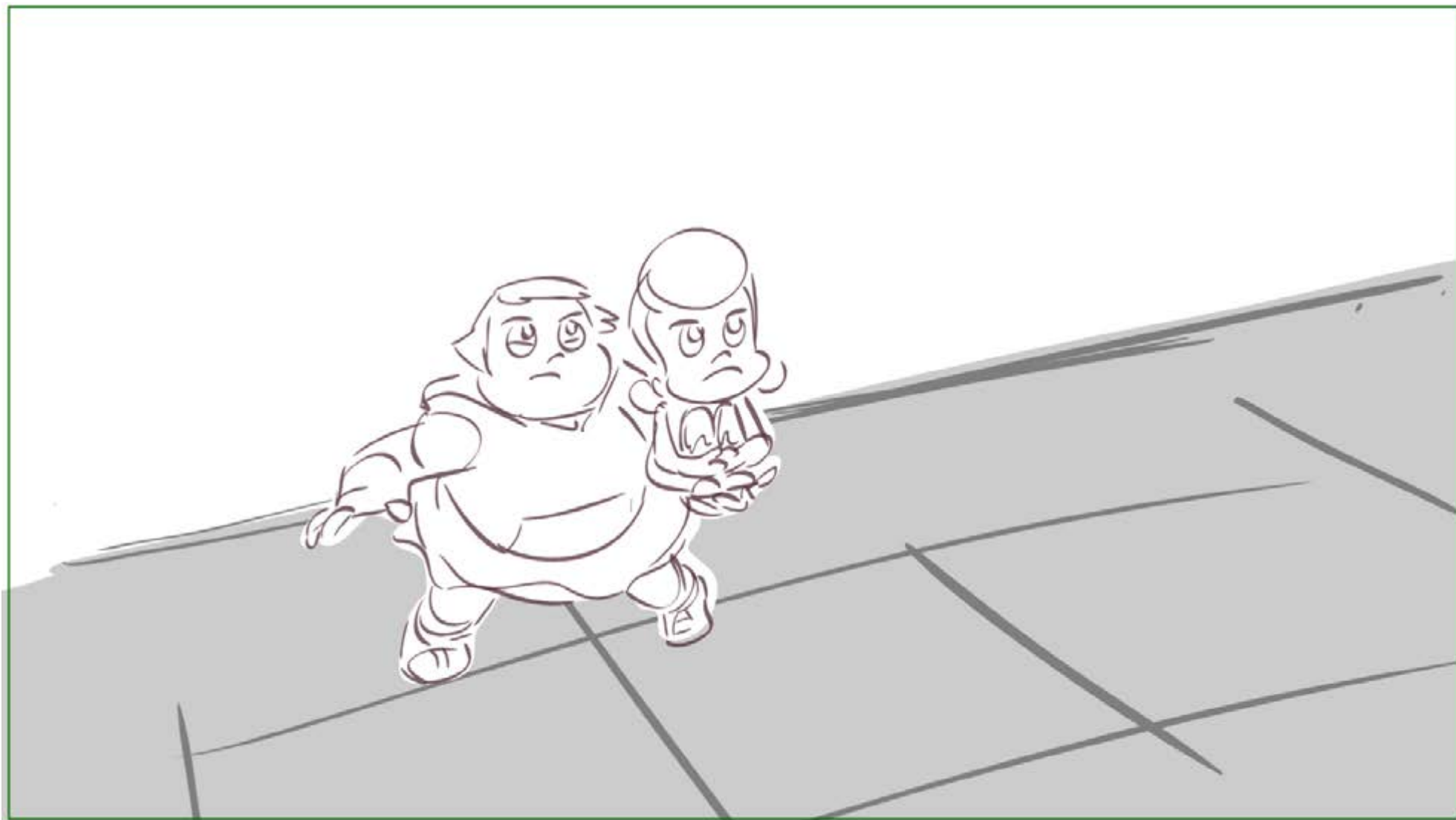


Scene

Panel

88

3

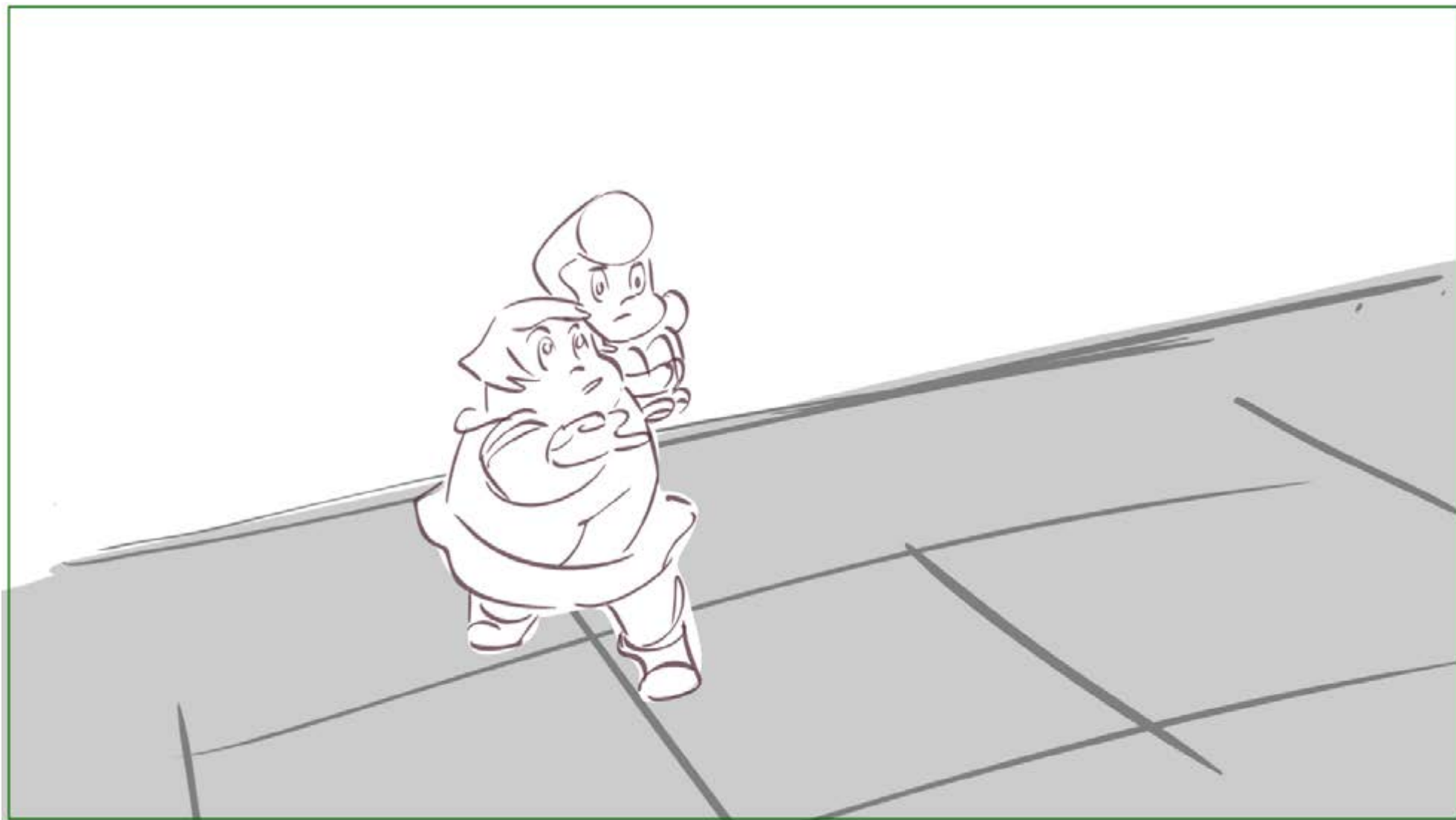


Scene

Panel

88

4



Scene

Panel

88

5

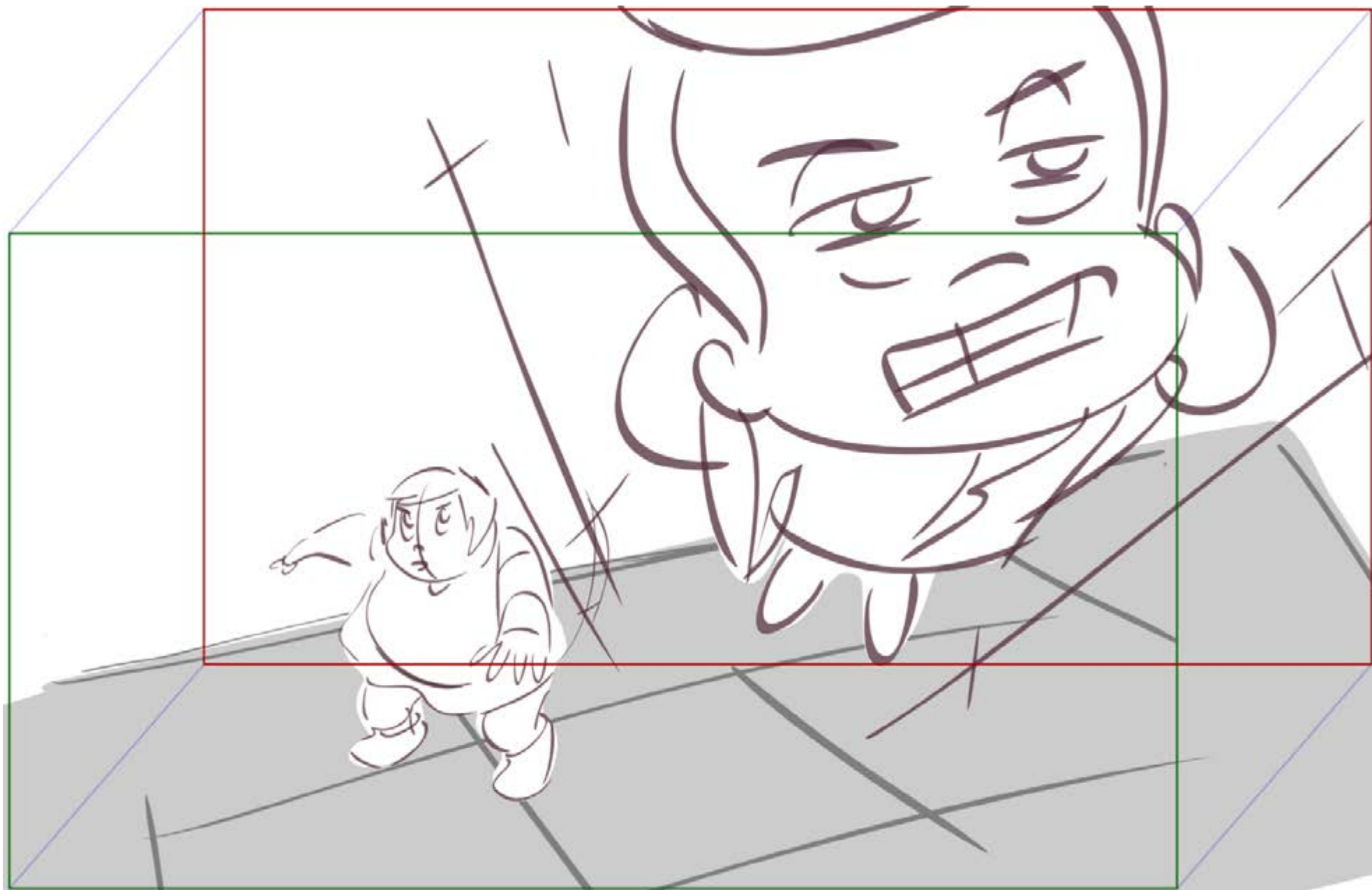


Scene

Panel

88

6

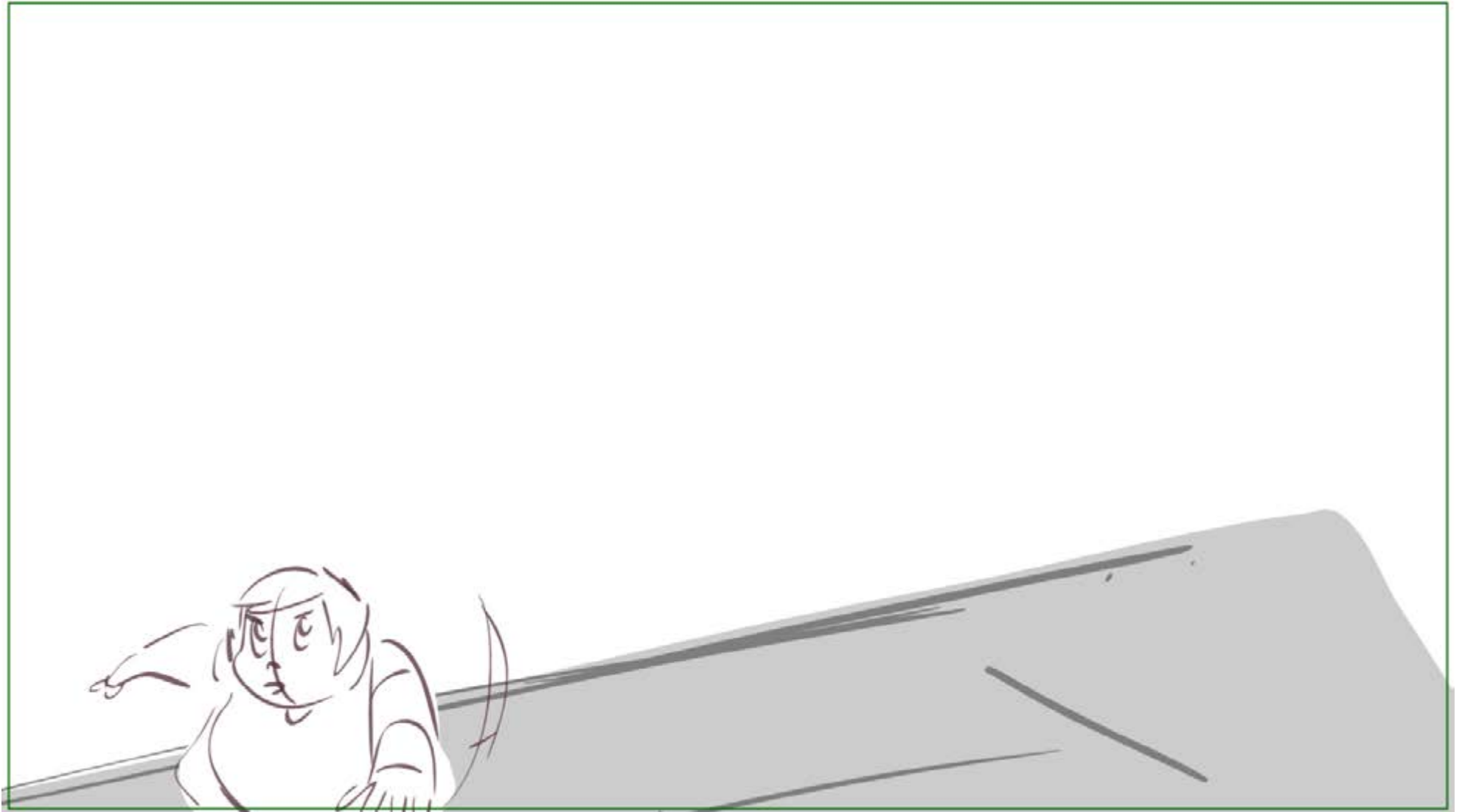


Scene

Panel

88

7

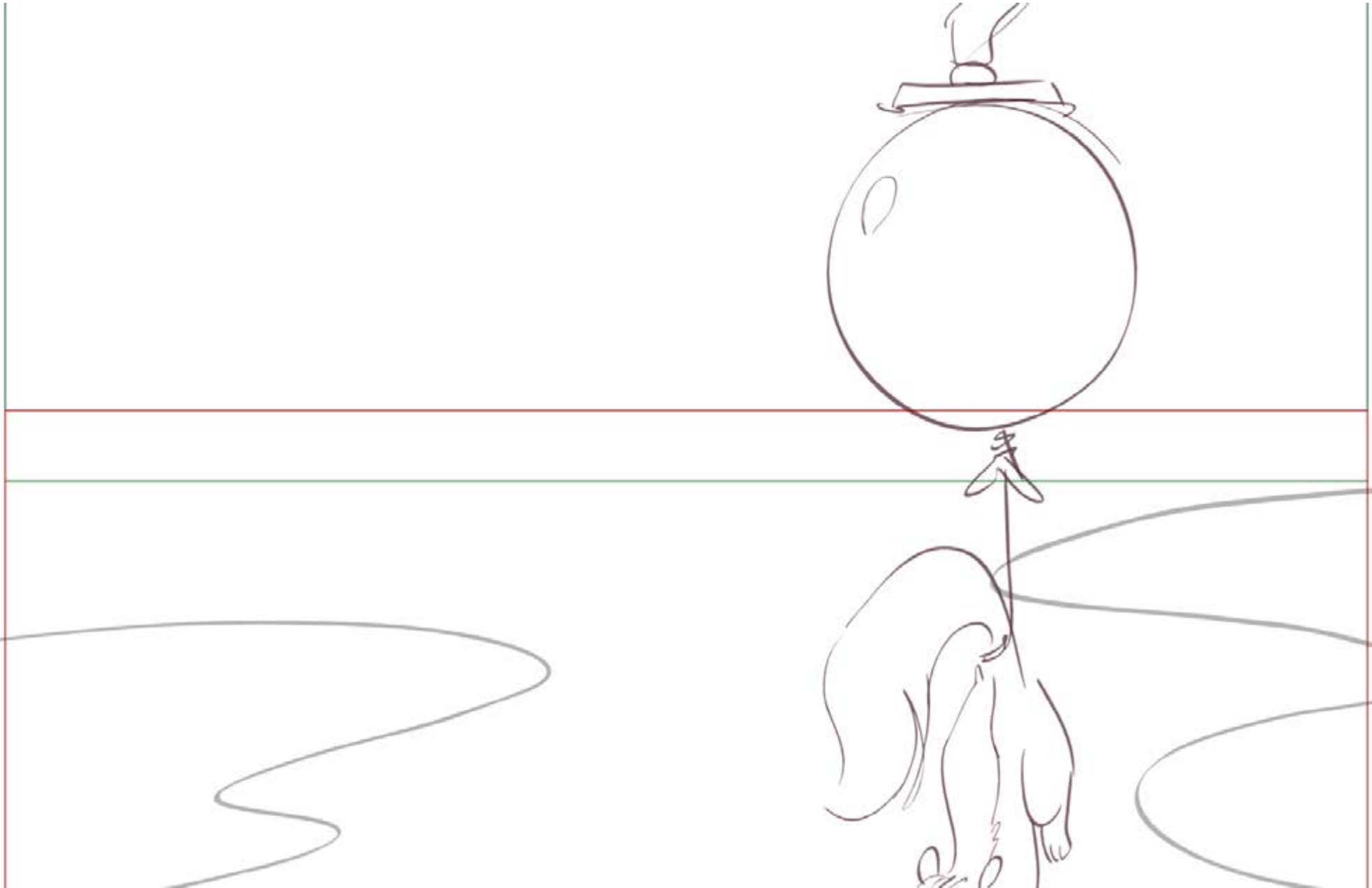


Scene

Panel

89

1



Scene

Panel

89

2



Scene

Panel

89

3

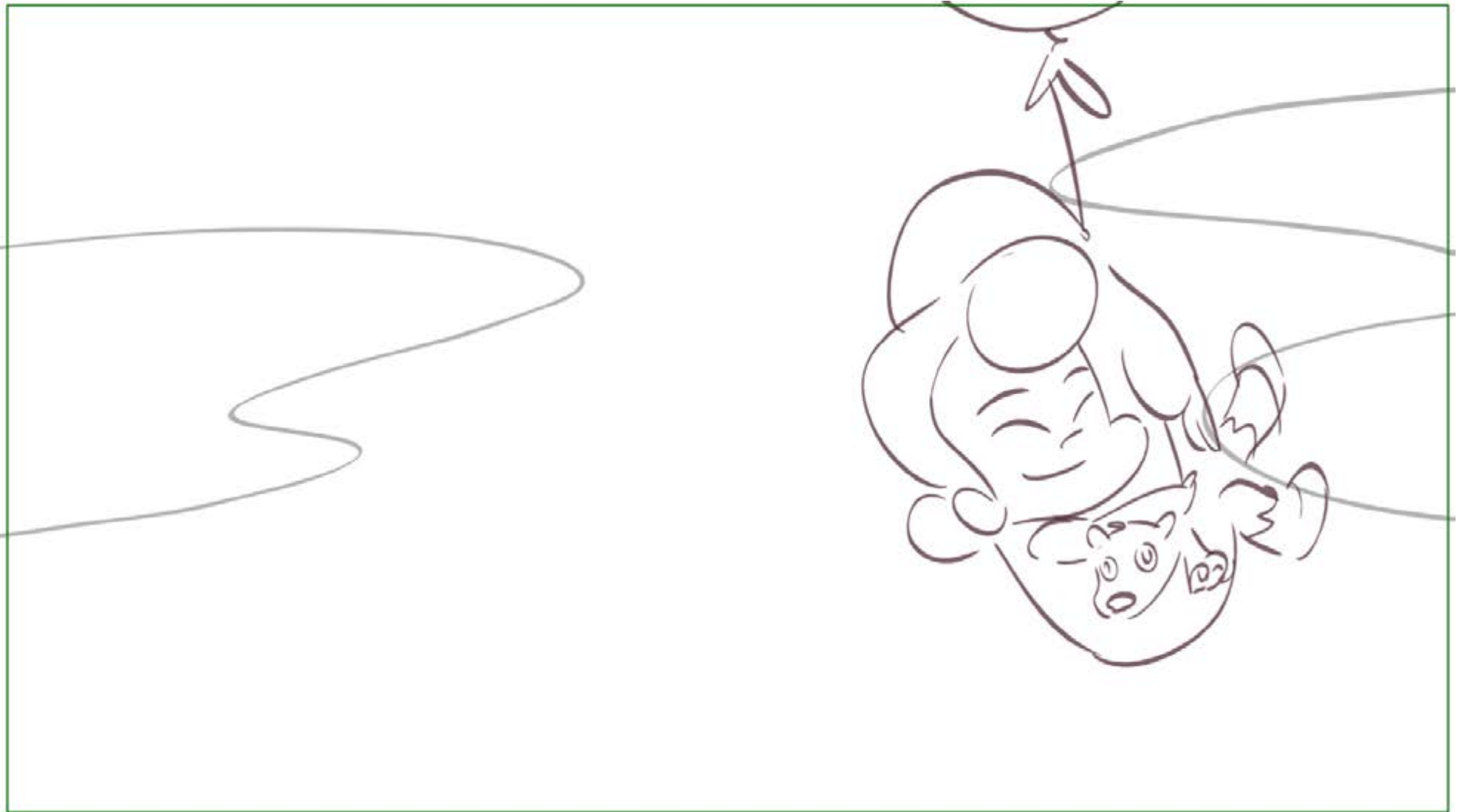


Scene

Panel

89

4



Scene

Panel

89

5



Scene

Panel

89

6

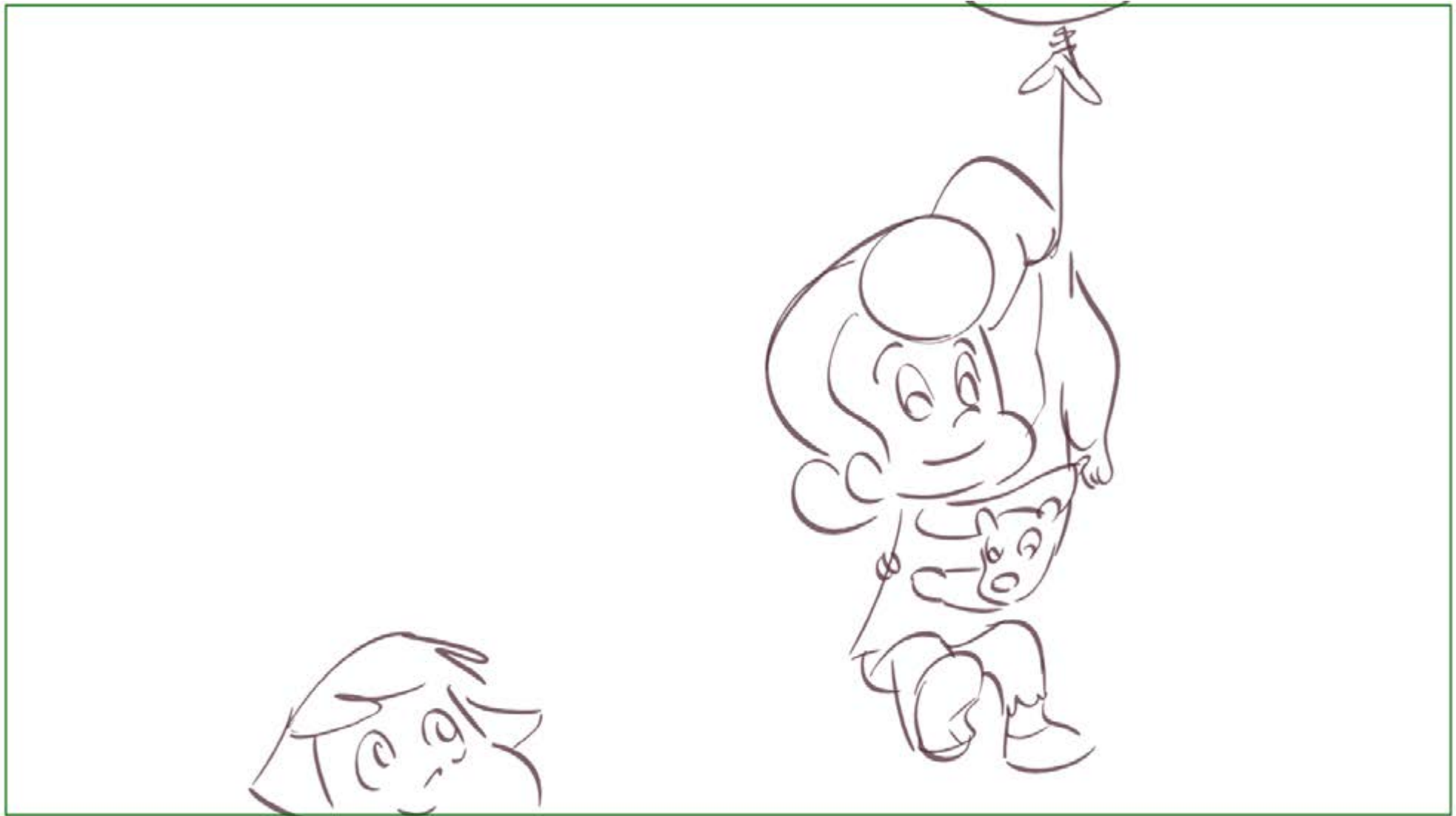


Scene

Panel

89

7

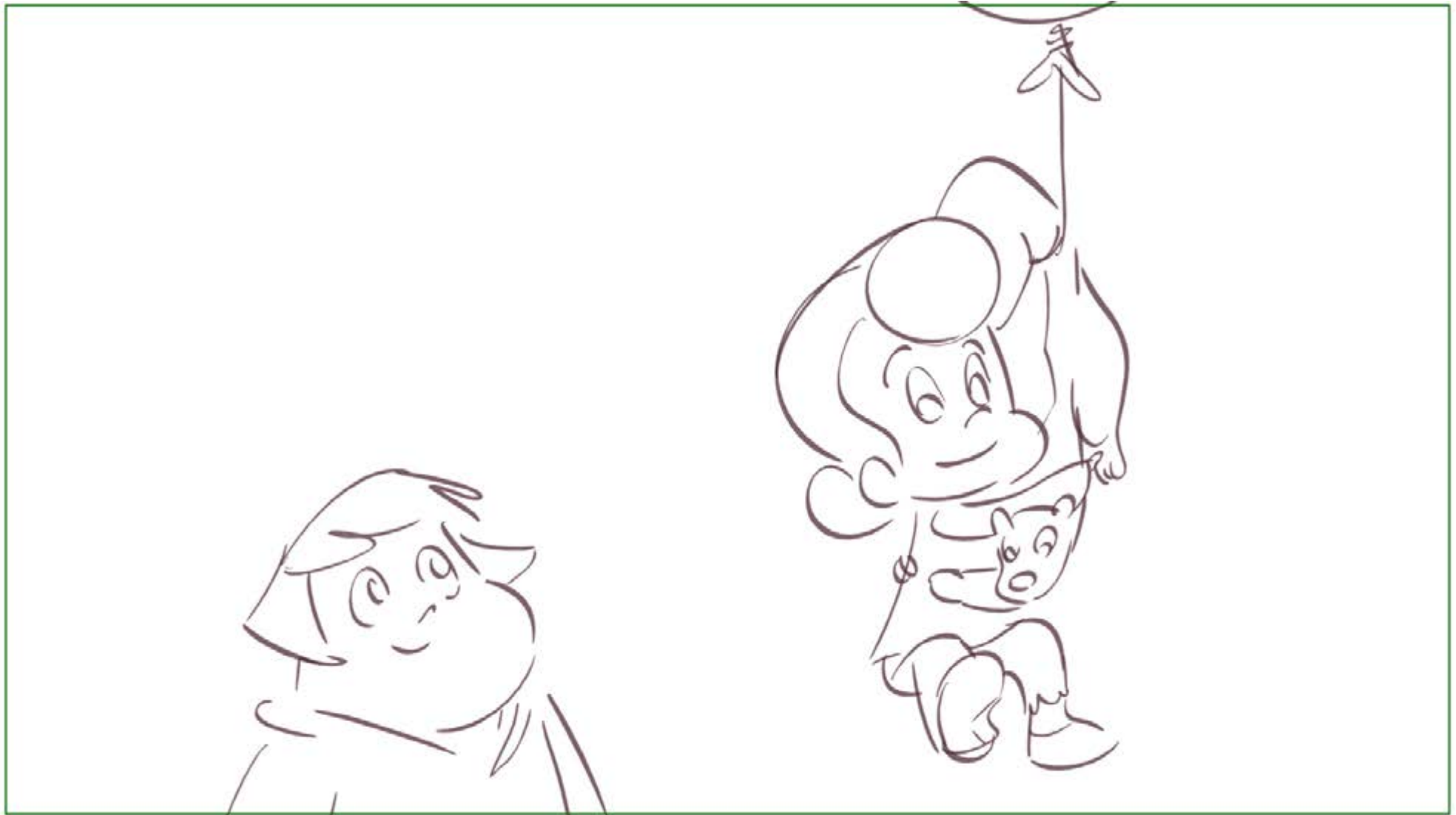


Scene

Panel

89

8



Scene

Panel

89

9



Scene

Panel

89

10



Scene

Panel

89

11

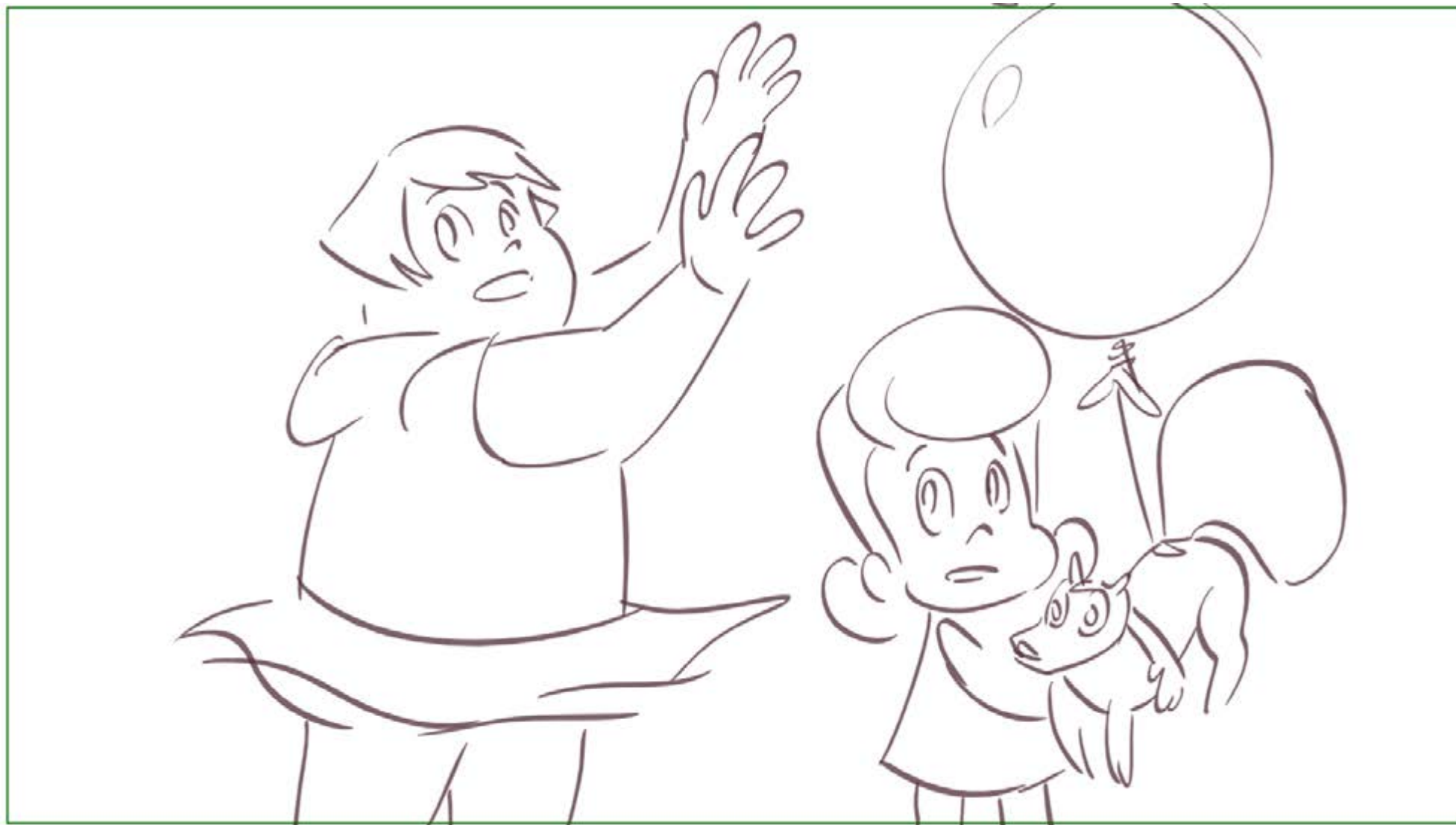


Scene

Panel

89

12



Dialog

AUDREY (O.S.)

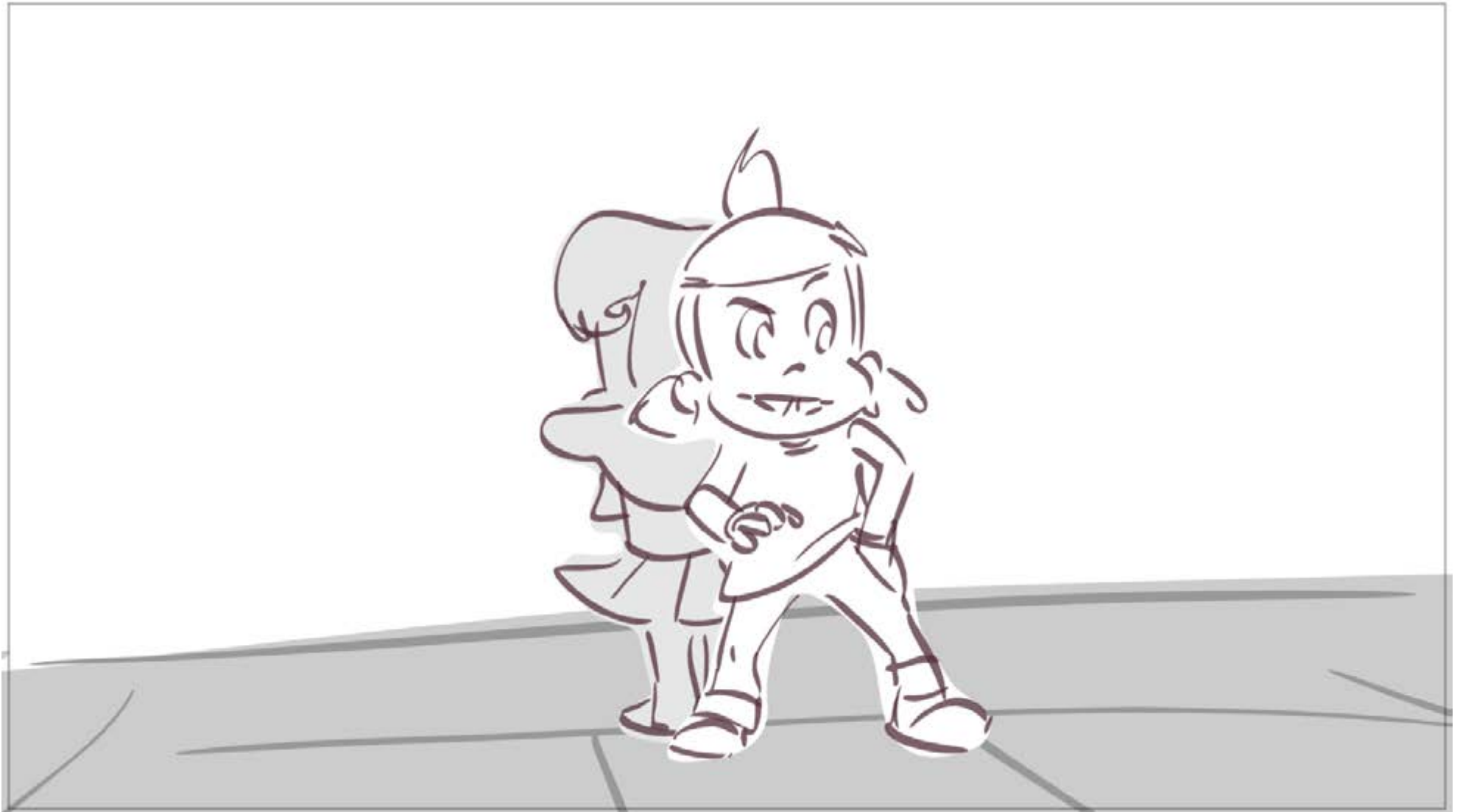
Pet brunch? Don?t forget to invite 78
this guy!

Scene

Panel

90

1



Scene

Panel

90

2

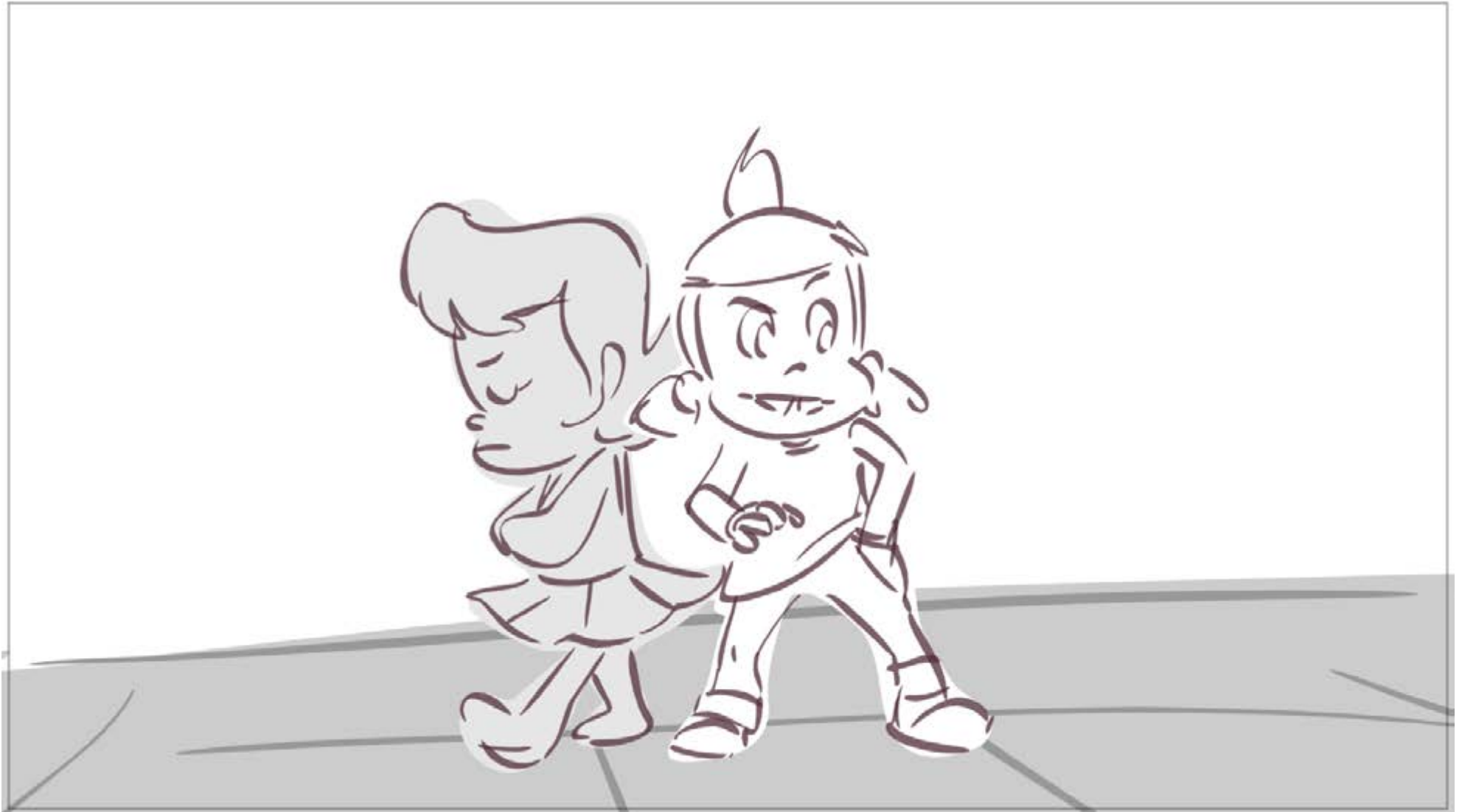


Scene

Panel

90

3



Scene

Panel

90

4



Scene

Panel

90

5



Scene

Panel

90

6

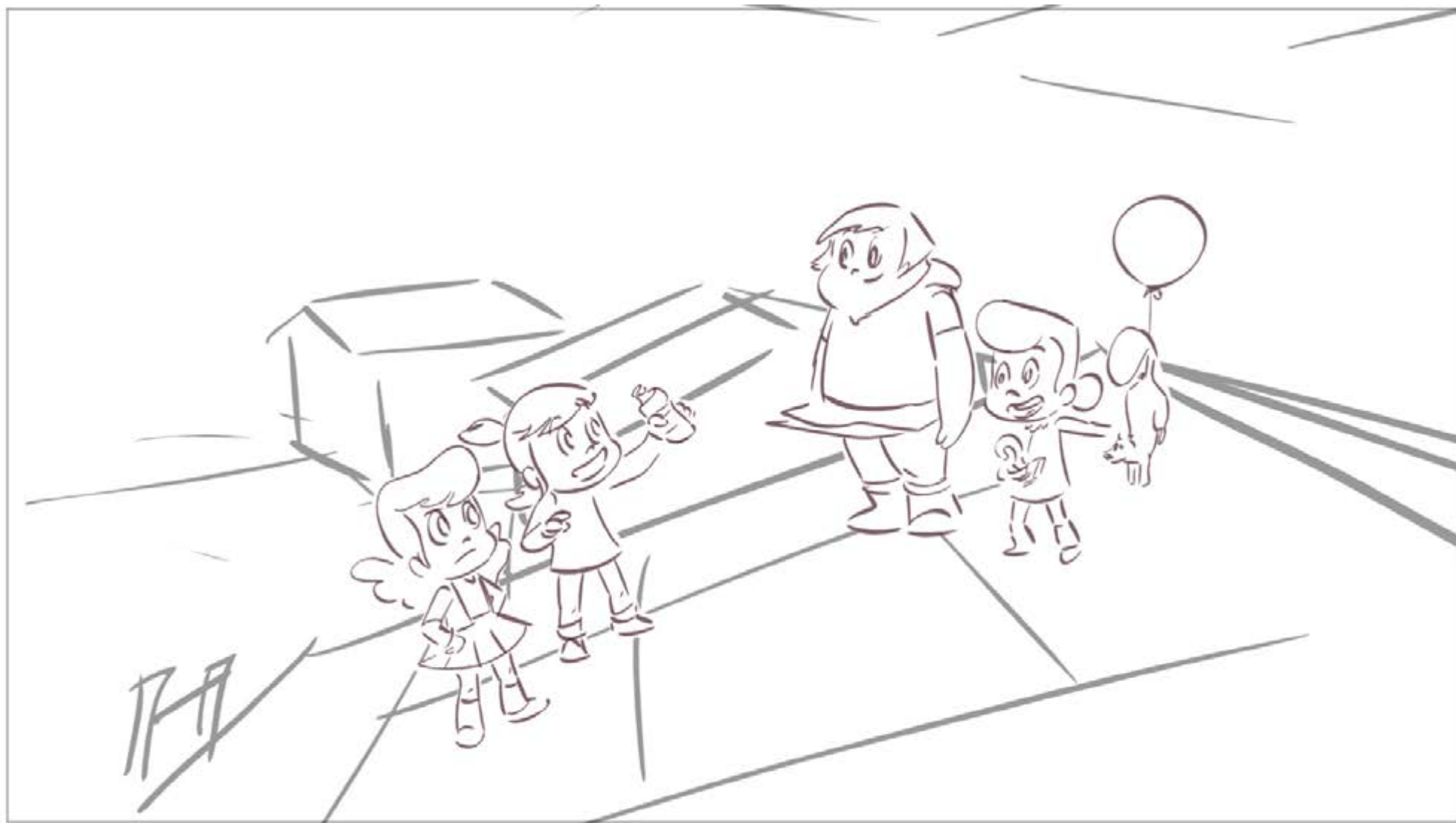


Scene

Panel

91

1



Dialog

DOT

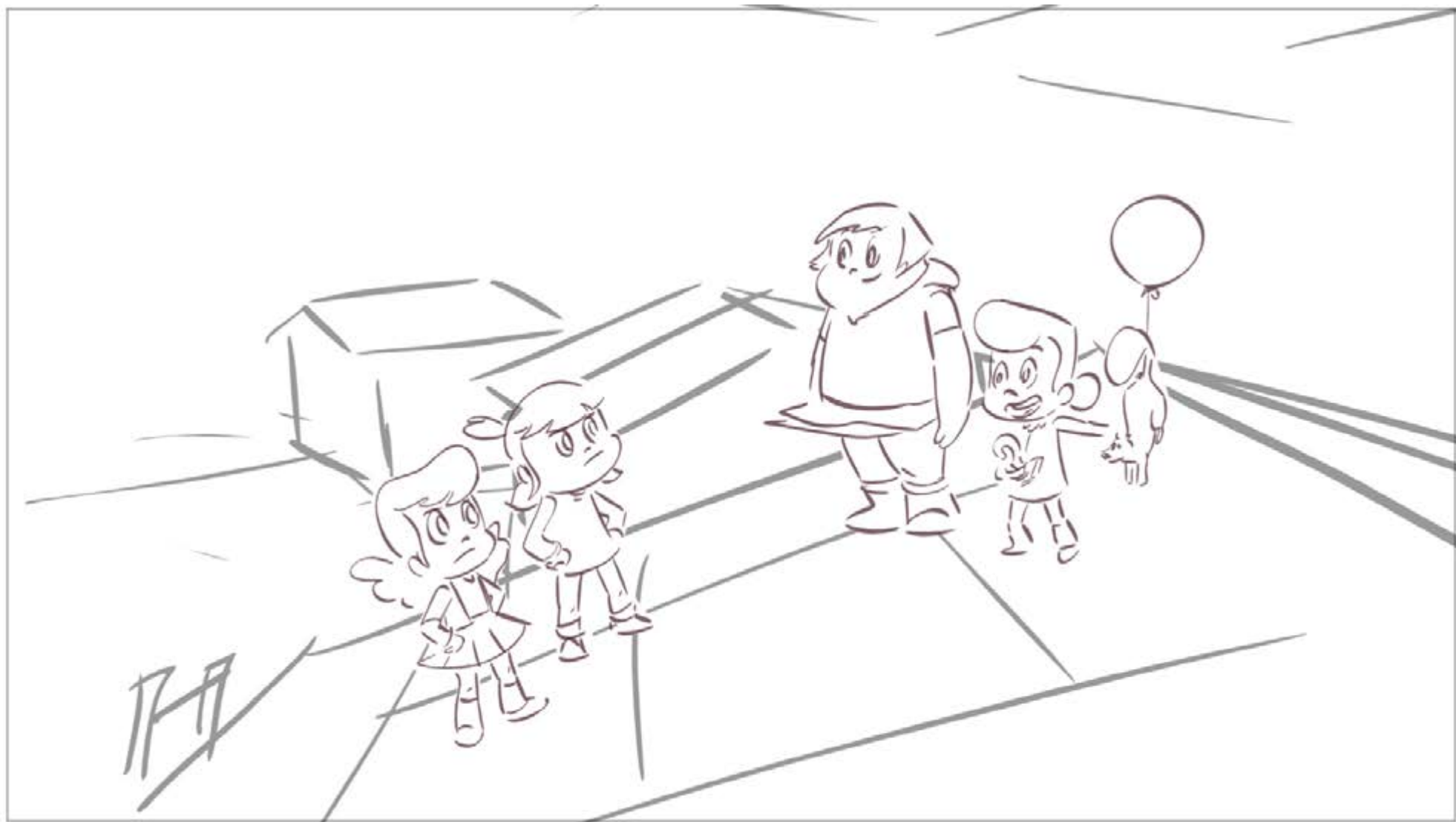
Audrey! You ladies made it this far
too?

Scene

Panel

91

2



Dialog

DOT

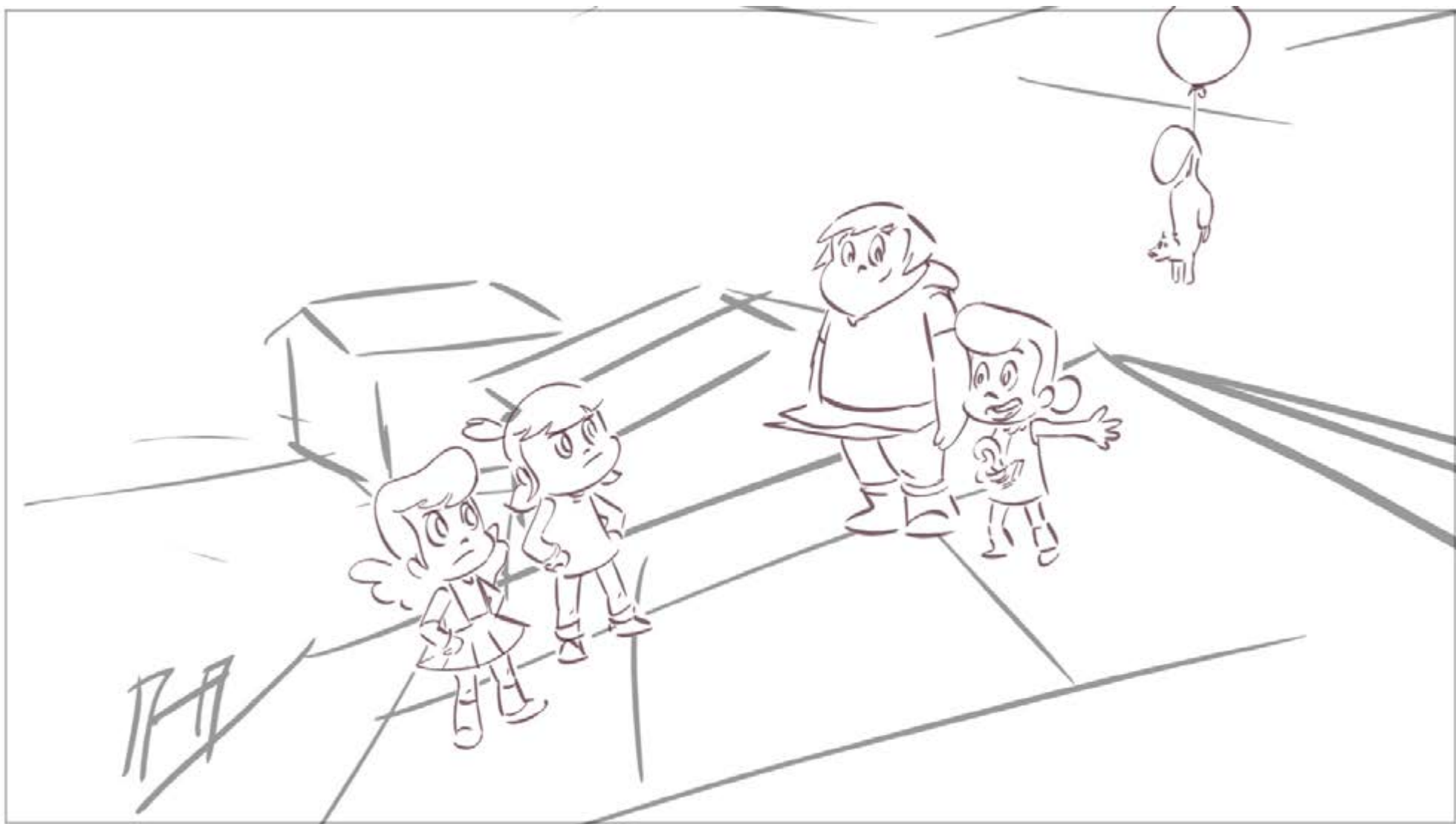
Audrey! You ladies made it this far
too?

Scene

Panel

91

3



Dialog

DOT

Audrey! You ladies made it this far
too?

Scene

Panel

91

4



Scene

Panel

92

1



Dialog

FRUFRU

Duh. Thought I was too gorgeous to
also be a gorgeous genius?

Scene

Panel

92

2



Dialog

FRUFRU

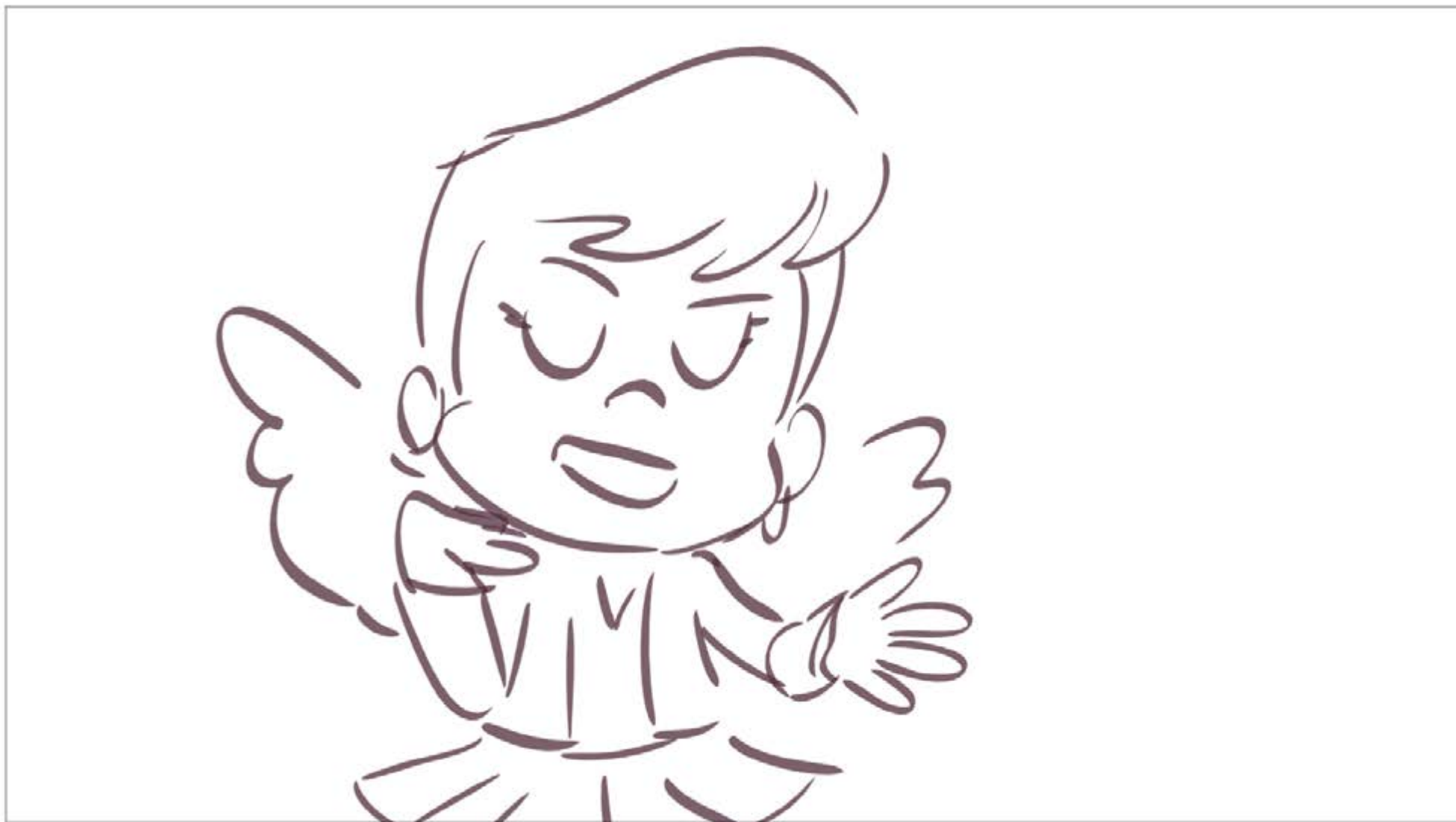
Duh. Thought I was too gorgeous to
also be a gorgeous genius?

Scene

Panel

92

3



Dialog

FRUFRU

Duh. Thought I was too gorgeous to
also be a gorgeous genius?

Scene

Panel

92

4



Dialog

FRUFRU

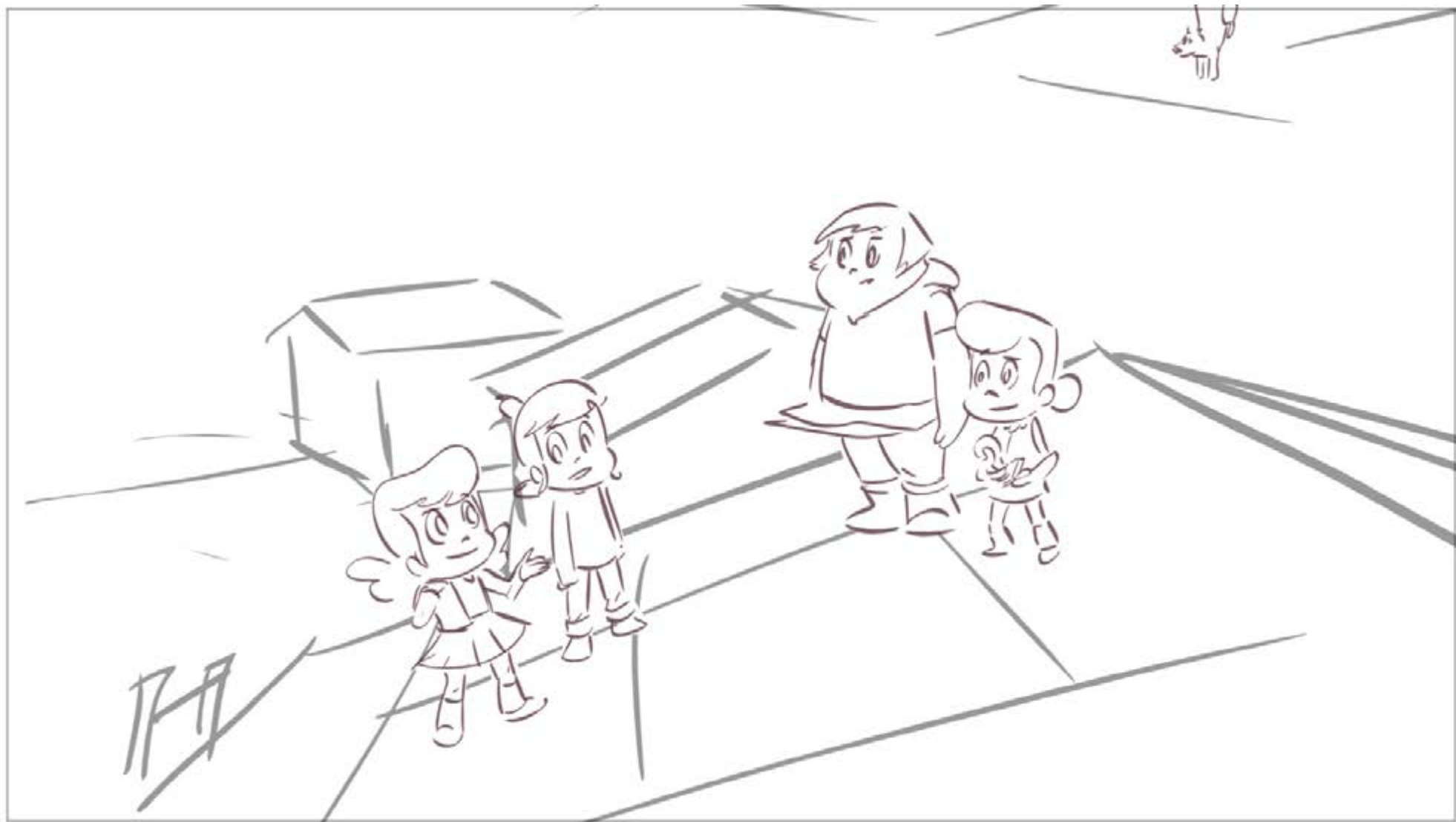
Duh. Thought I was too gorgeous to
also be a gorgeous genius?

Scene

Panel

93

1

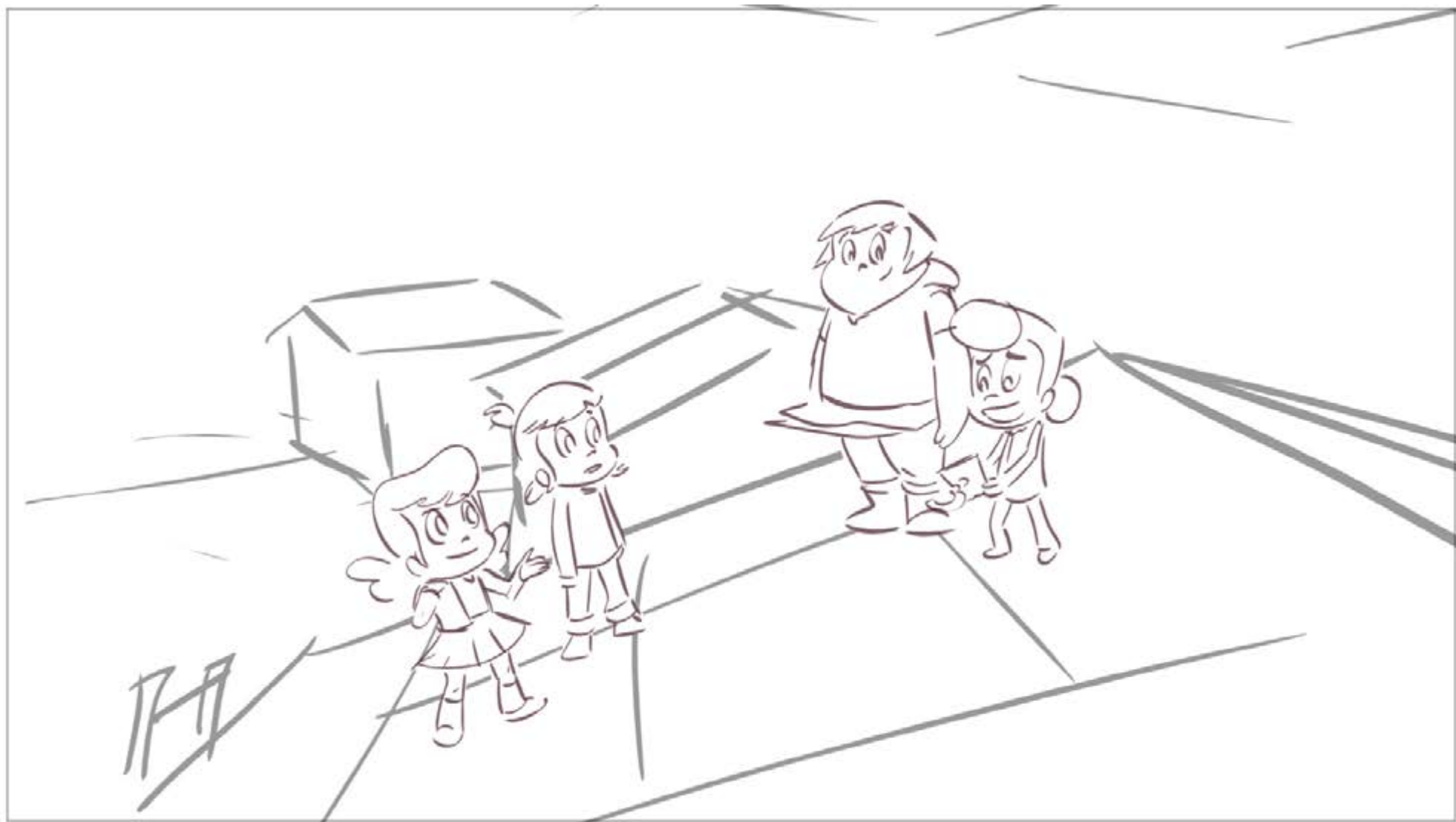


Scene

Panel

93

2



Dialog

DOT

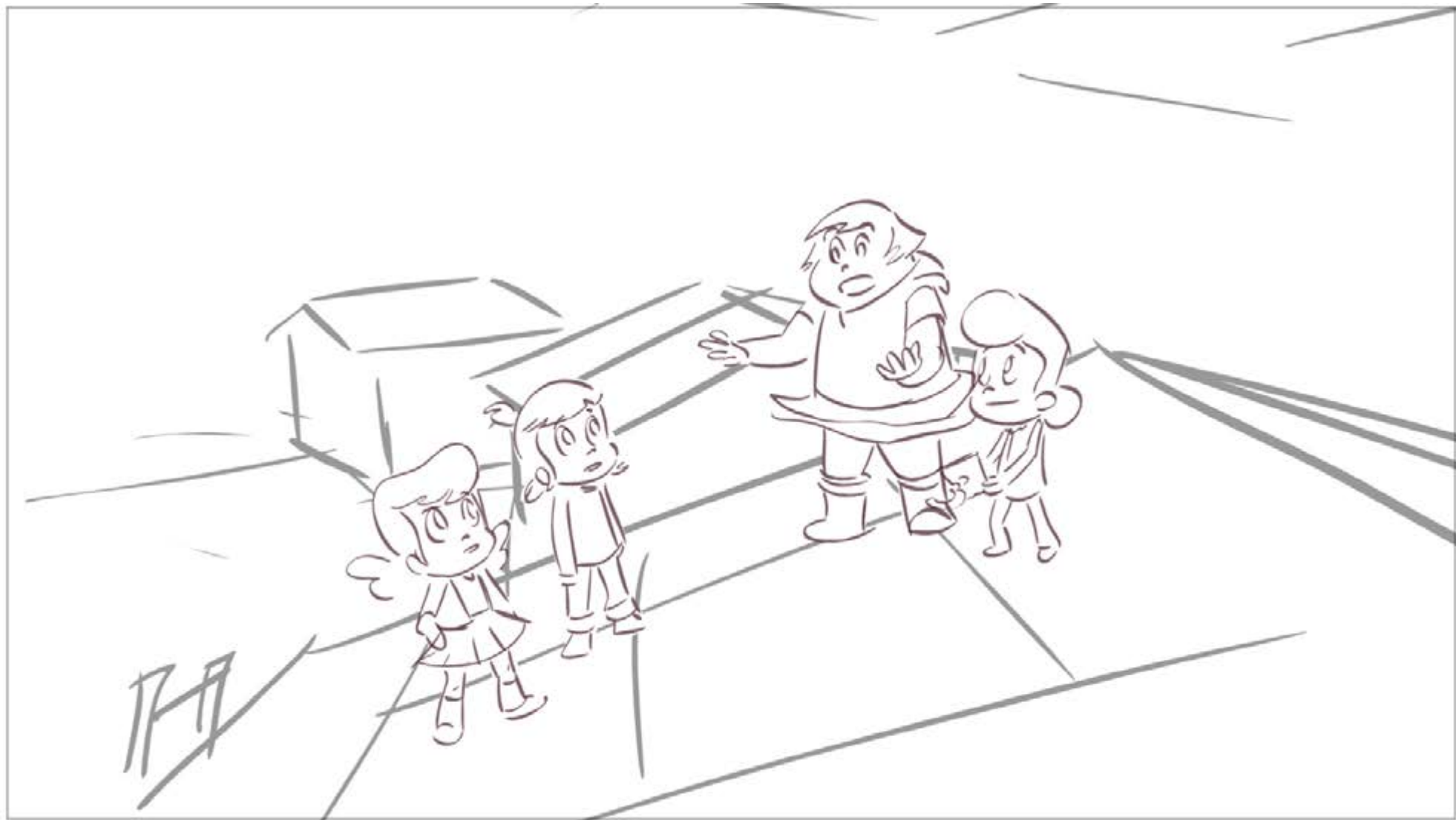
What? No, it's just, the clues have
been very perplexing.

Scene

Panel

93

3



Dialog

LOTTA

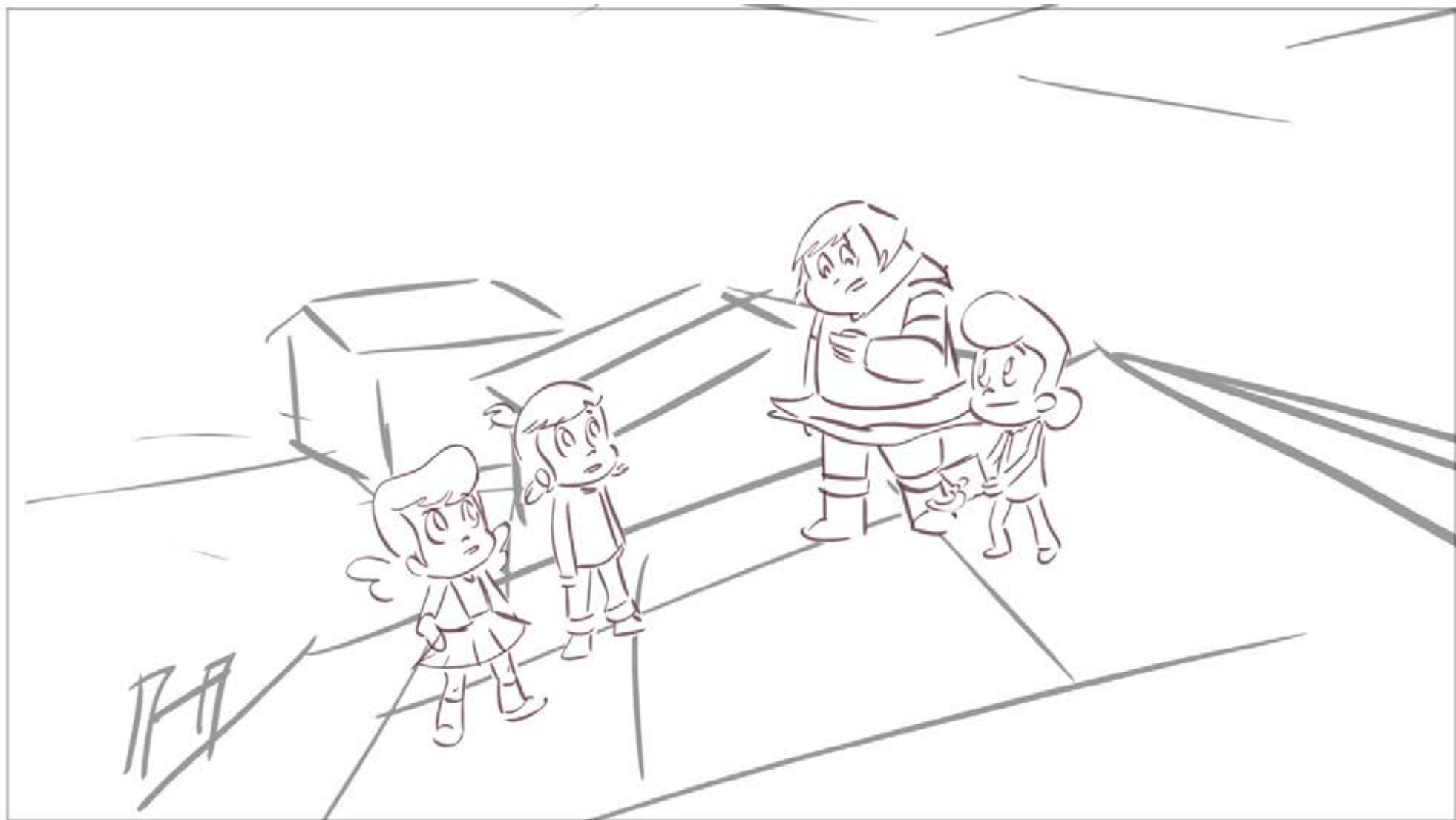
And physically demanding! Some kids
never got past the climbing wall.

Scene

Panel

93

4



Scene

Panel

94

1

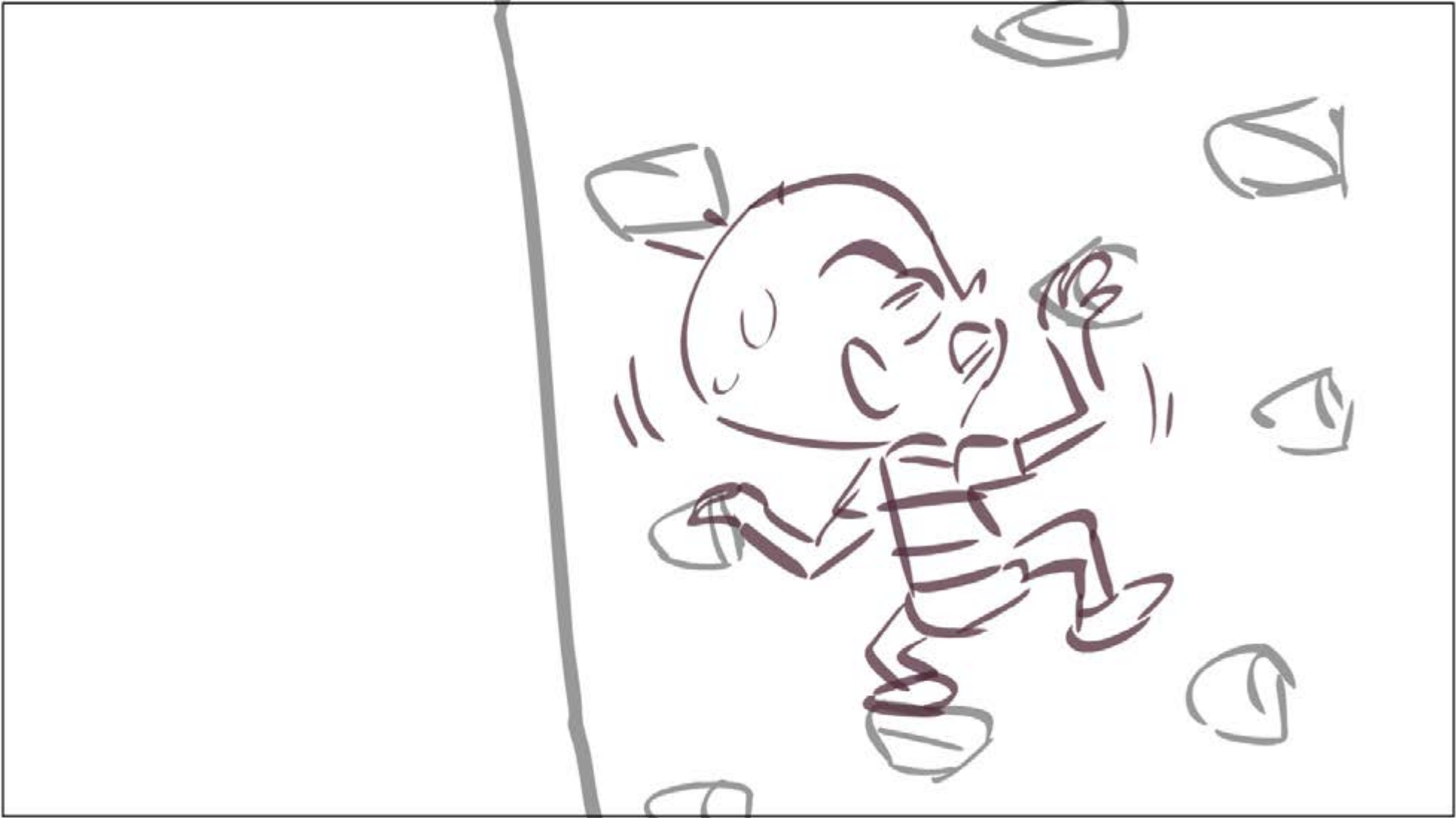


Scene

Panel

94

2



Scene

Panel

94

3



Scene

Panel

94

4

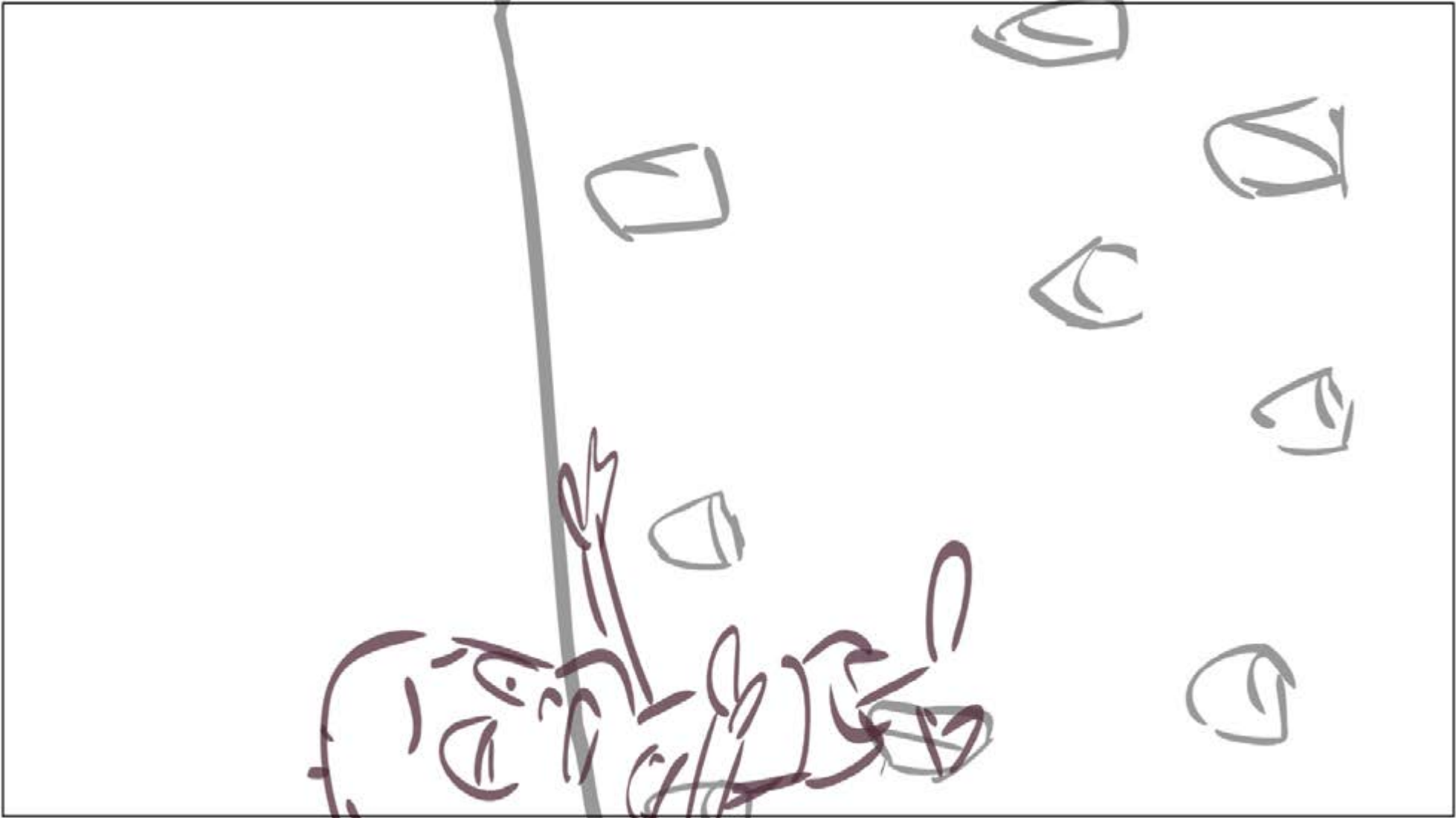


Scene

Panel

94

5

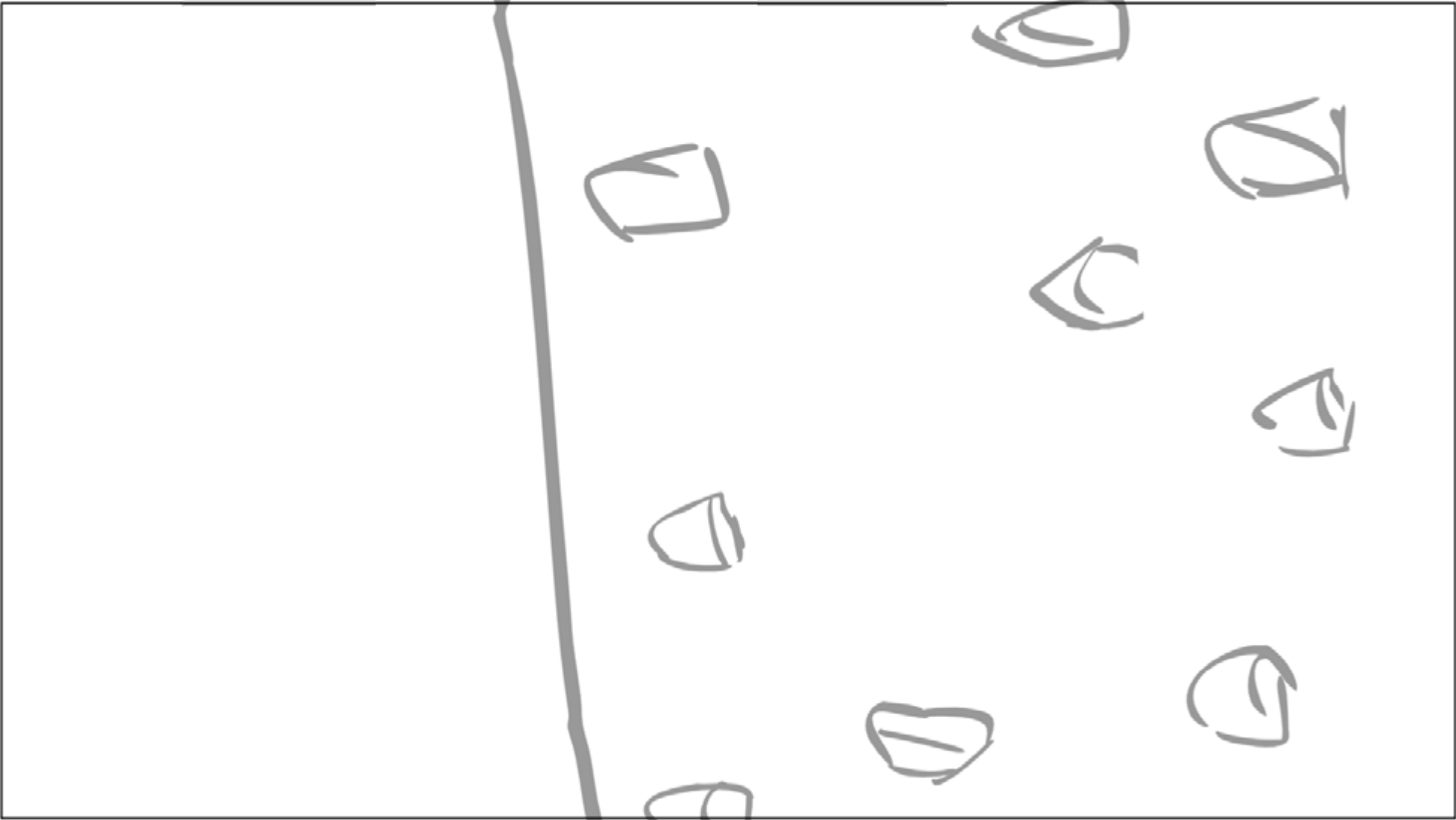


Scene

Panel

94

6



Scene

Panel

94

7

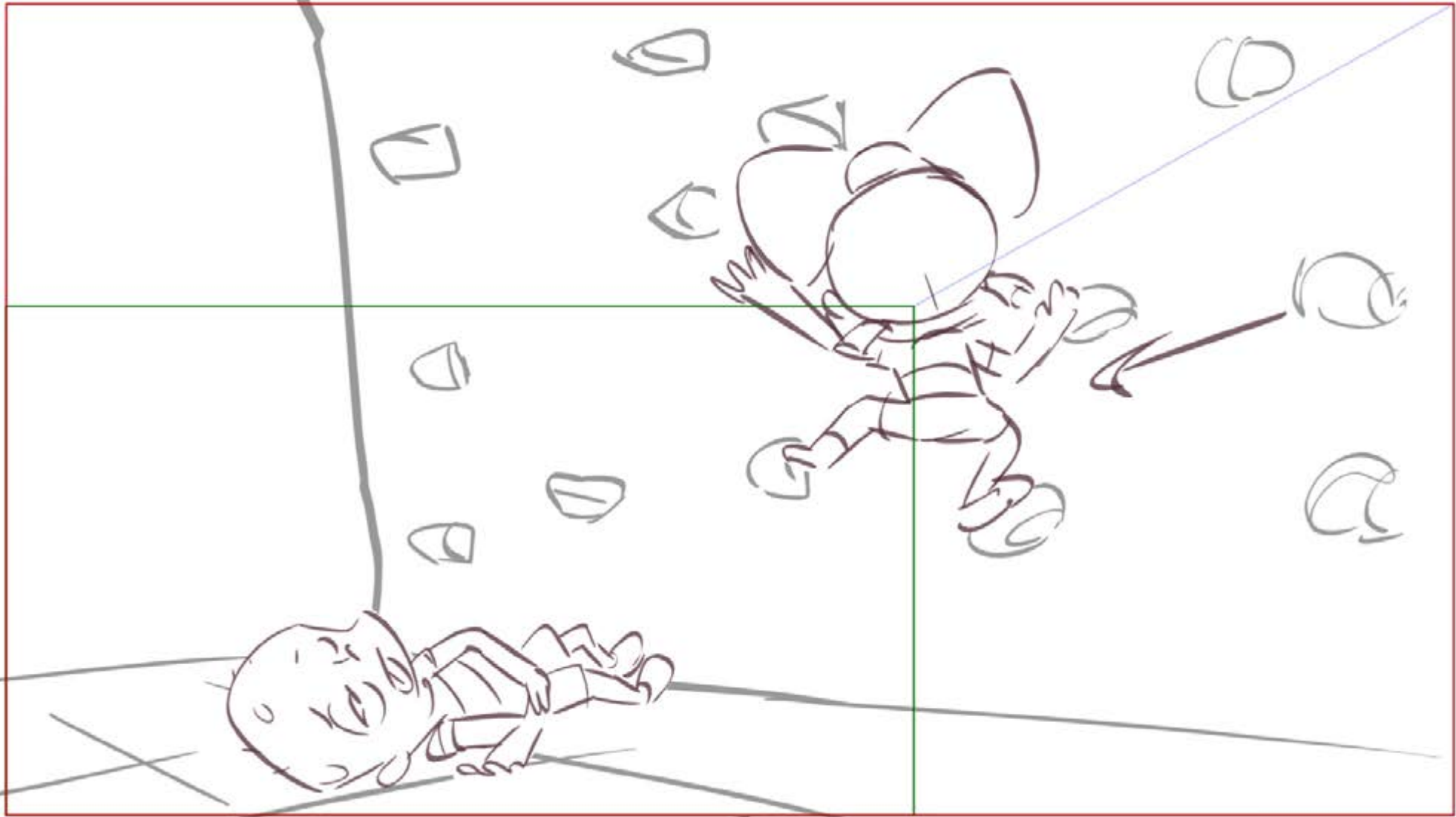


Scene

Panel

94

8



Scene

Panel

94

9



Scene

Panel

94

10



Dialog

PINKEYE

(WOUNDED SOLDIER) Go on without me.

Scene

Panel

94

11



Scene

Panel

94

12



Scene

Panel

94

13

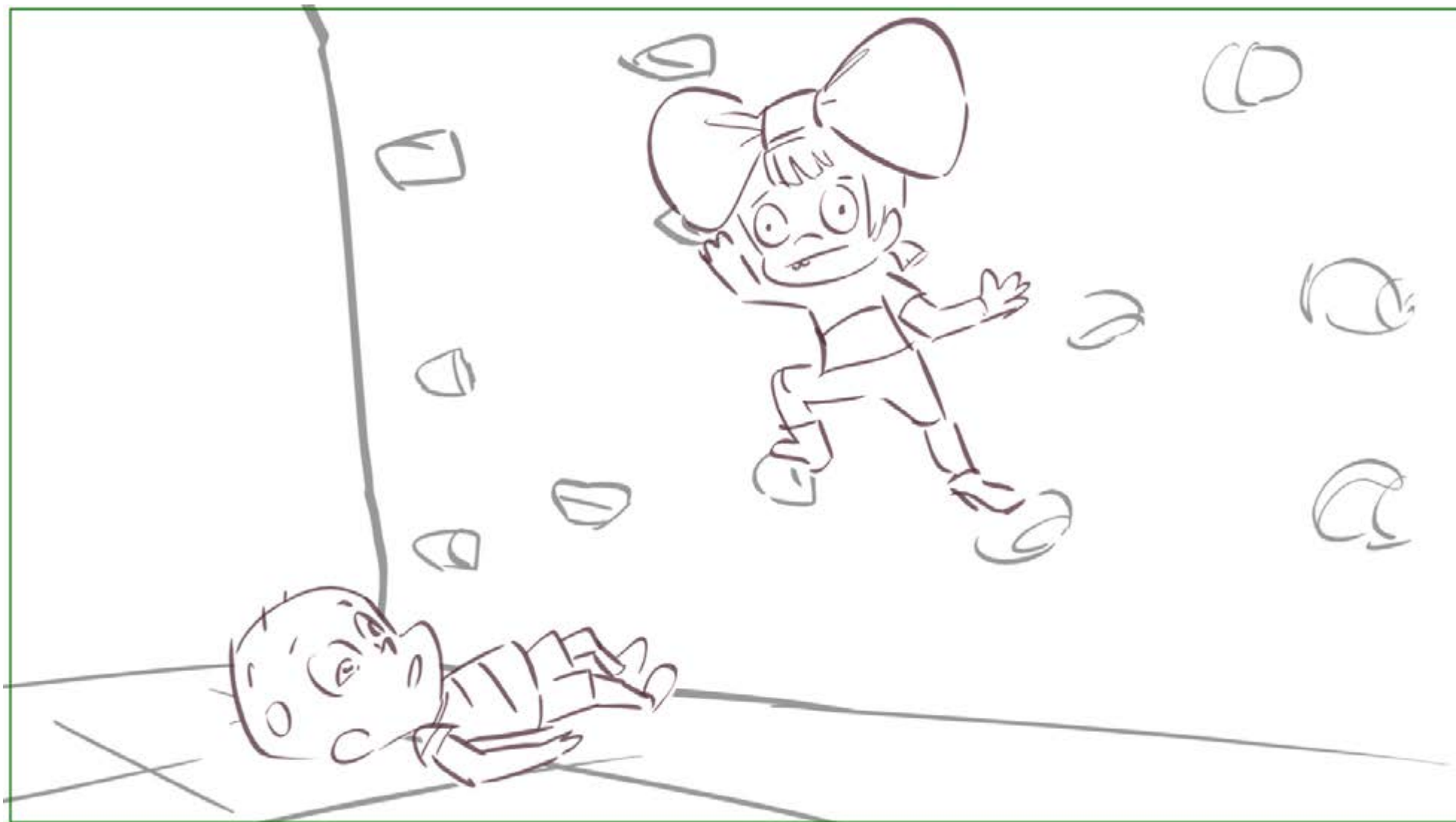


Scene

Panel

94

14



Scene

Panel

94

15



Scene

Panel

94

16



Scene

Panel

94

17



Scene

Panel

94

18



Scene

Panel

94

19



Scene

Panel

94

20



Scene

Panel

94

21



Scene

Panel

94

22



Scene

Panel

94

23



Scene

Panel

94

24



Scene

Panel

94

25

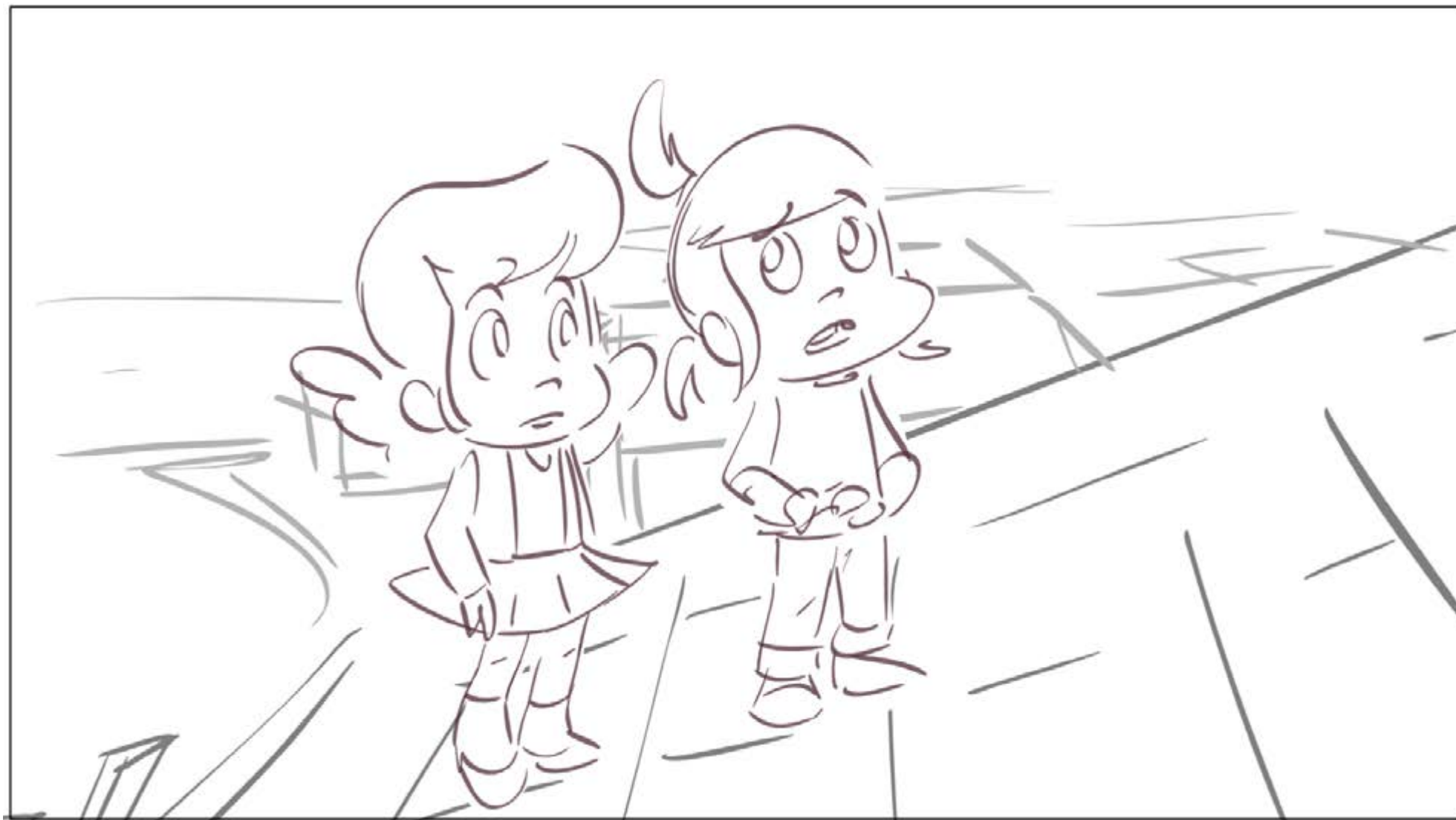


Scene

Panel

95

1



Dialog

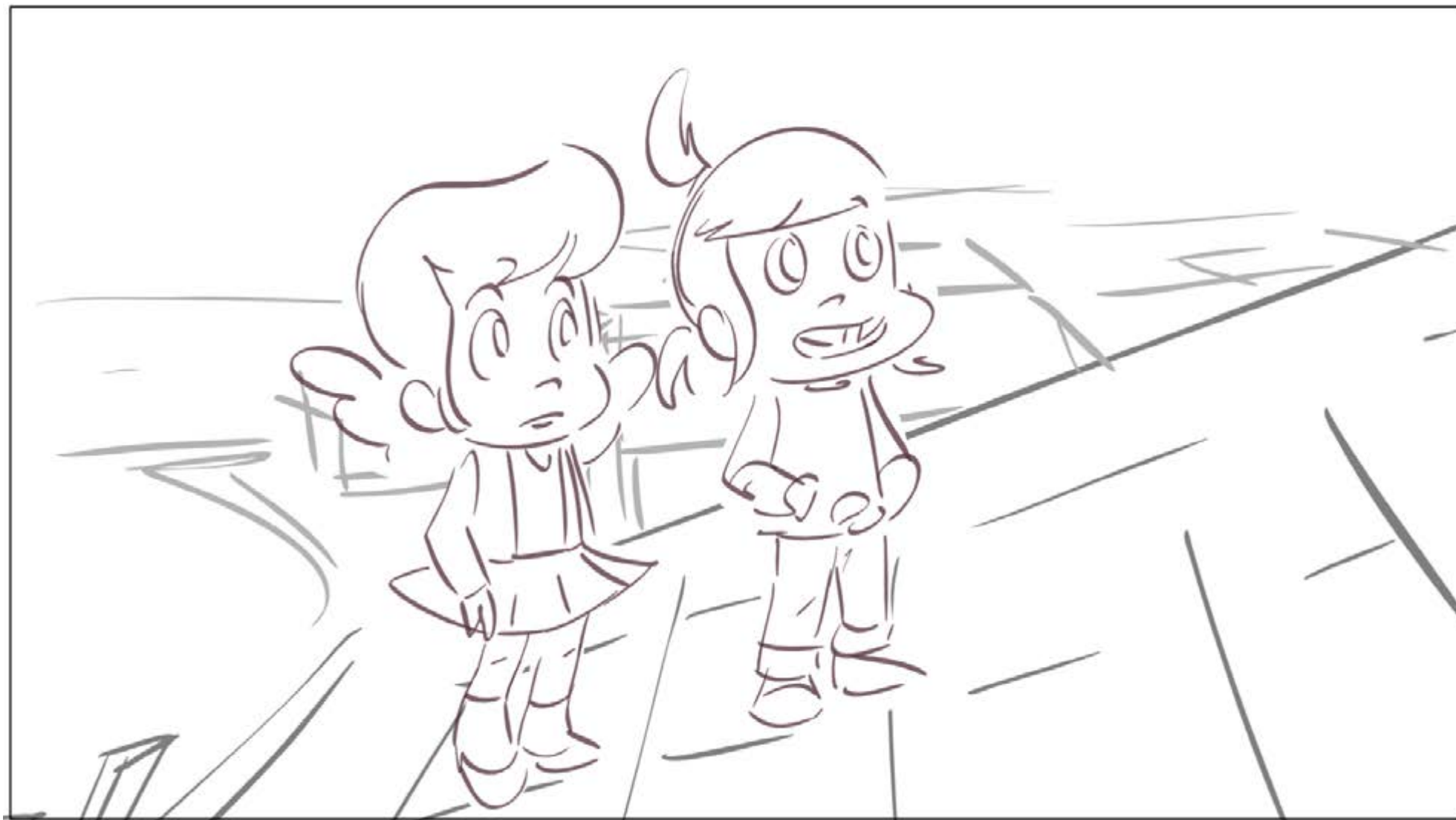
AUDREY
(COVERING) Yep, we are putting
together the puzzles and they're
forming a picture of a butt and
we're kicking it!

Scene

Panel

95

2



Dialog

AUDREY
(COVERING) Yep, we are putting
together the puzzles and they're
forming a picture of a butt and
we're kicking it!

Scene

Panel

95

3



Dialog

AUDREY
(COVERING) Yep, we are putting
together the puzzles and they're
forming a picture of a butt and
we're kicking it!

Scene

Panel

95

4



Dialog

AUDREY
(COVERING) Yep, we are putting
together the puzzles and they're
forming a picture of a butt and
we're kicking it!

Scene

Panel

95

5



Dialog

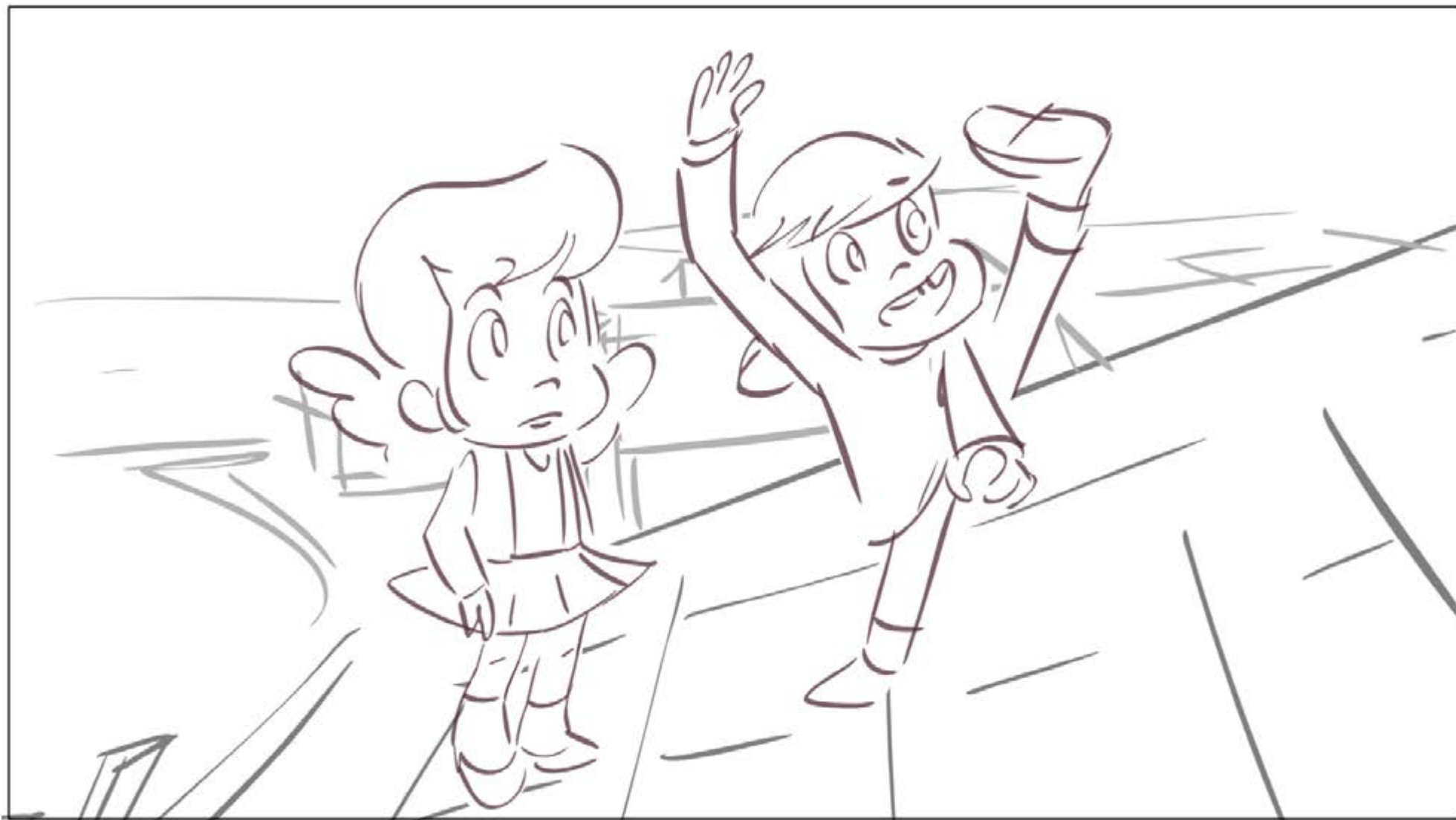
AUDREY
(COVERING) Yep, we are putting
together the puzzles and they're
forming a picture of a butt and
we're kicking it!

Scene

Panel

95

6



Dialog

AUDREY
(COVERING) Yep, we are putting
together the puzzles and they're
forming a picture of a butt and
we're kicking it!

Scene

Panel

95

7



Scene

Panel

95

8



Dialog

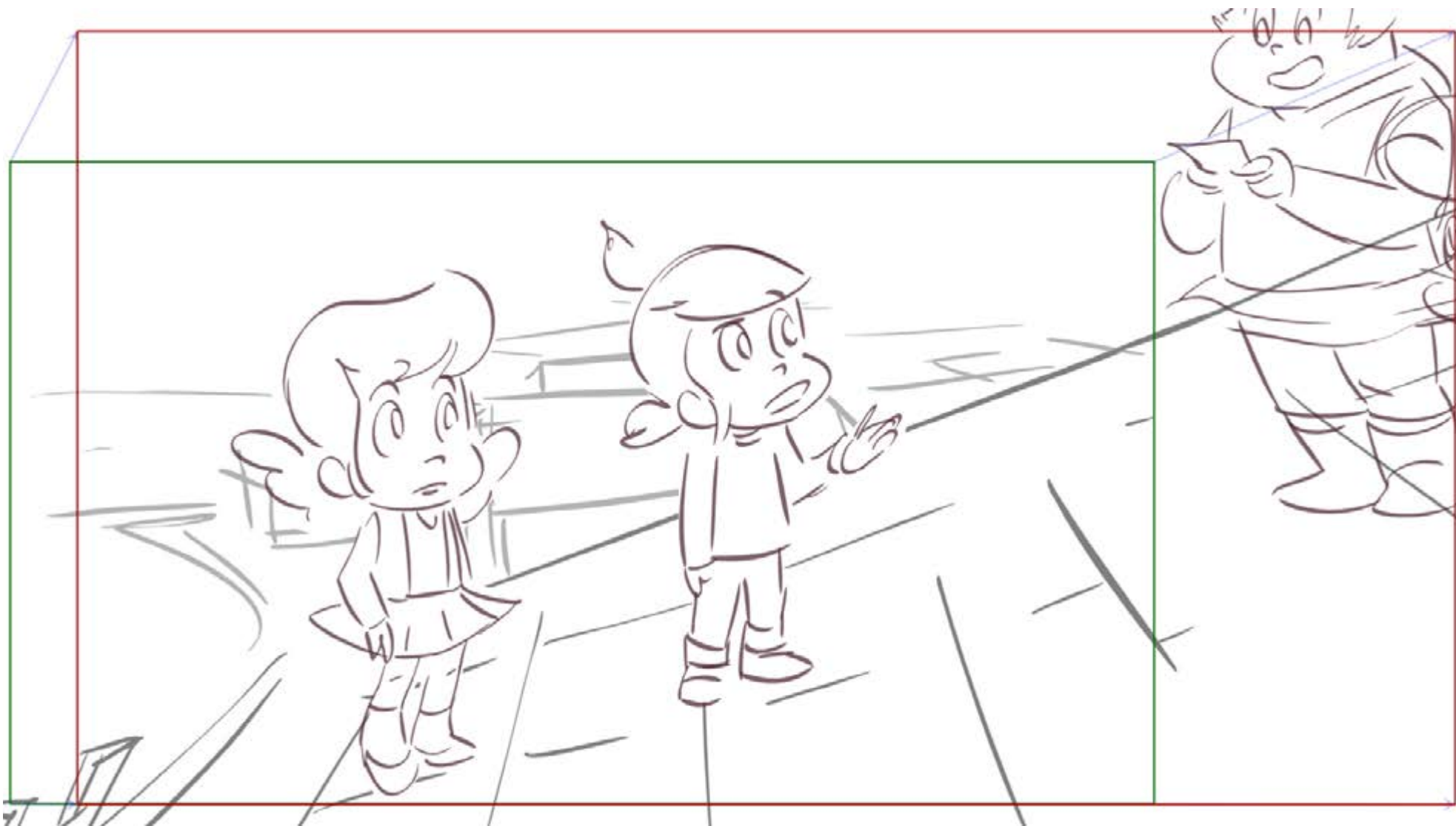
Without any outside information to
help us get ahead. So, uh, riddle?

Scene

Panel

95

9



Dialog

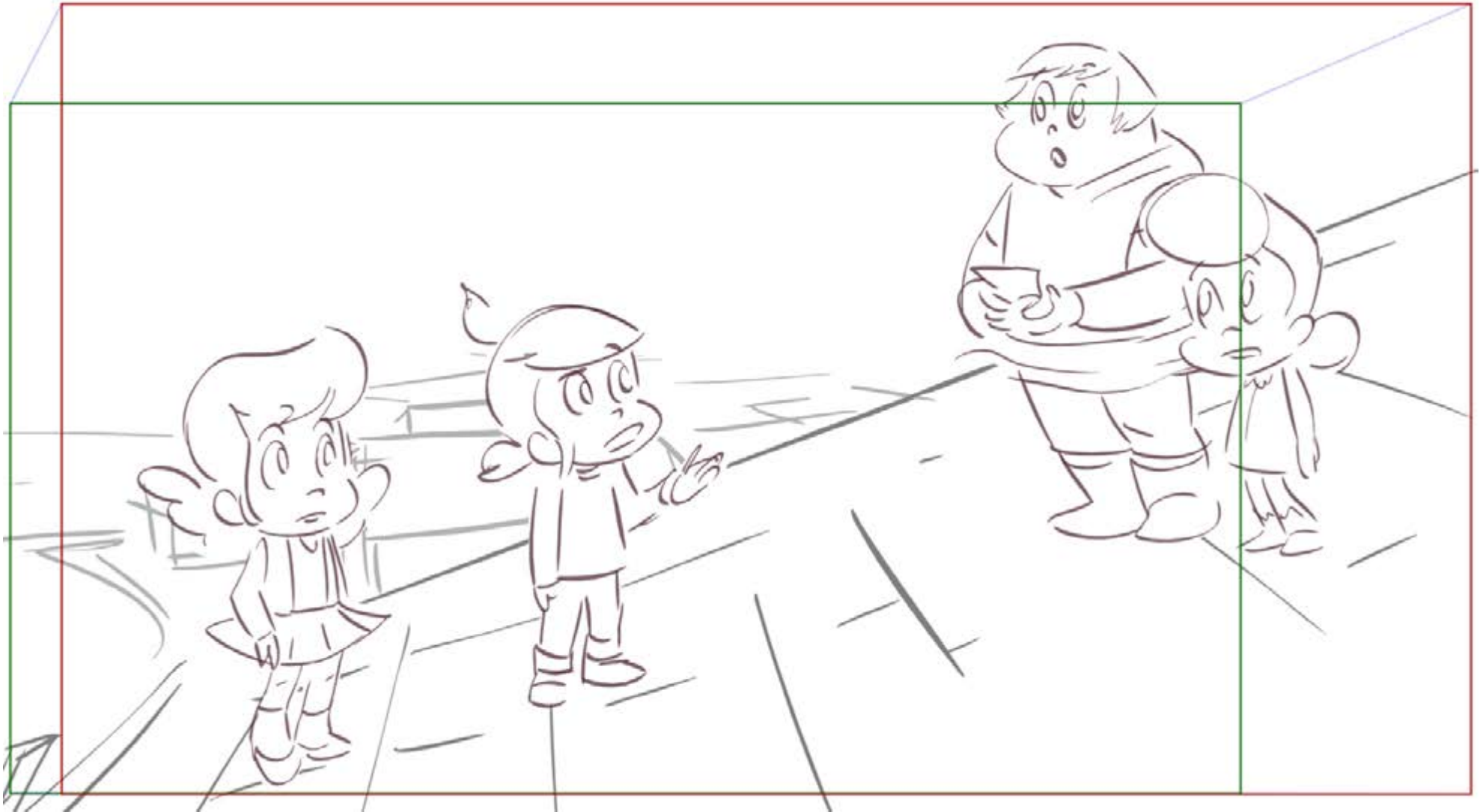
Without any outside information to
help us get ahead. So, uh, riddle?

Scene

Panel

95

10

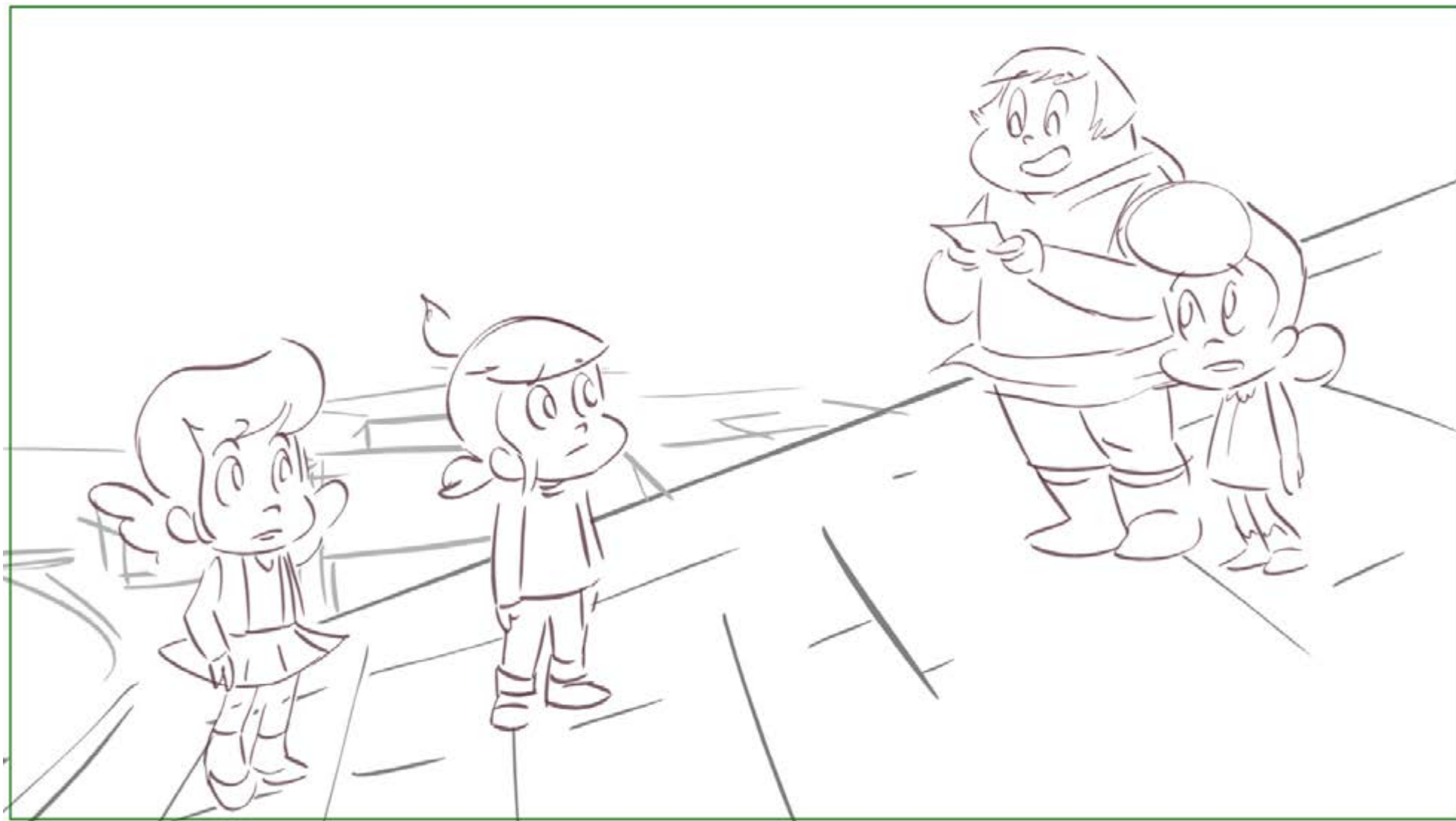


Scene

Panel

95

11



Dialog

LOTTA
?Clue the final! From Creesh to Ger
to Pink to Fru / Then have tea, for
the jellies await you.? Hm,
consider my brain teased.

Scene

Panel

95

12



Dialog

LOTTA
?Clue the final! From Creesh to Ger
to Pink to Fru / Then have tea, for
the jellies await you.? Hm,
consider my brain teased.

Scene

Panel

95

13



Dialog

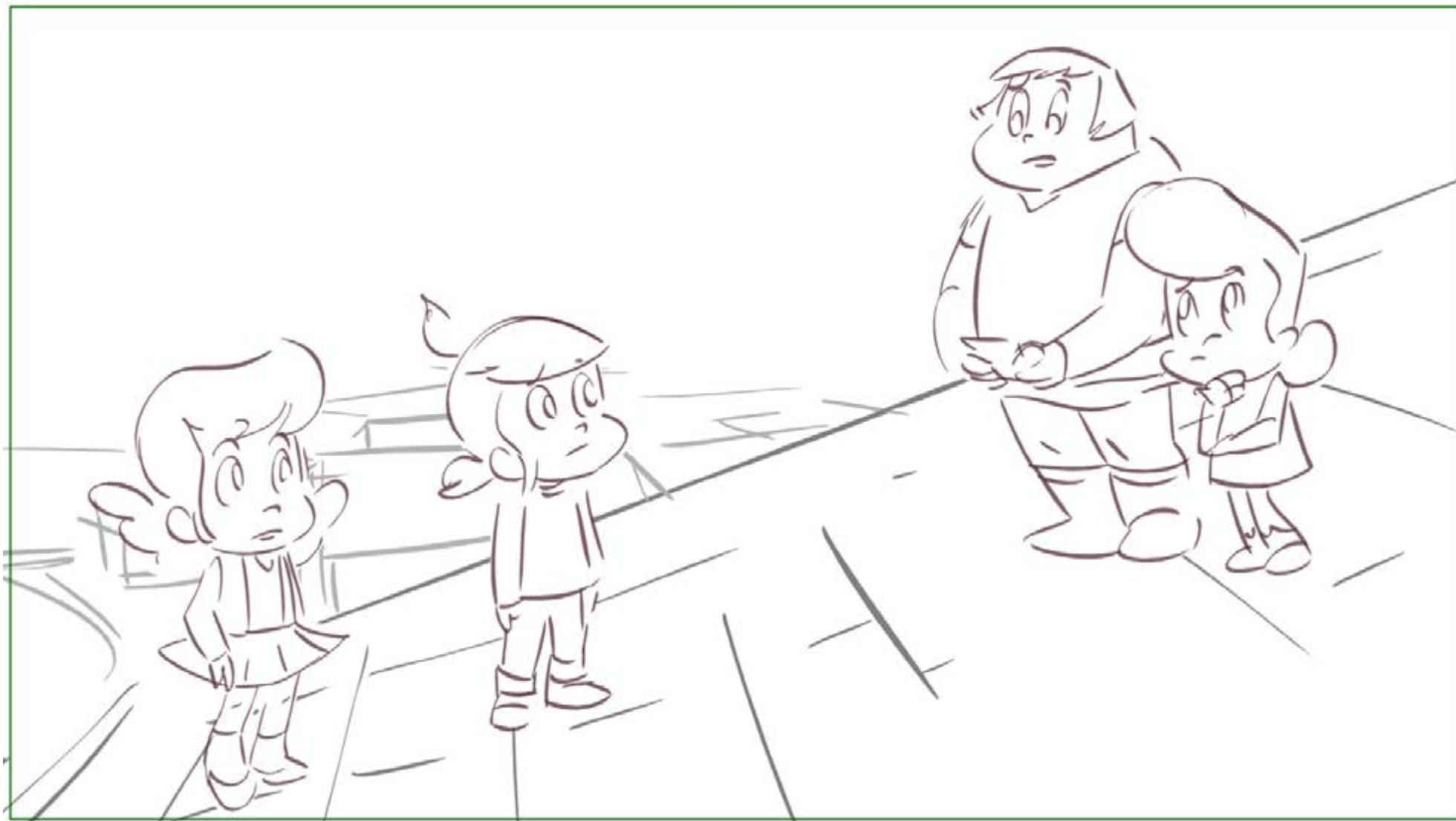
LOTTA
?Clue the final! From Creesh to Ger
to Pink to Fru / Then have tea, for
the jellies await you.? Hm,
consider my brain teased.

Scene

Panel

95

14



Dialog

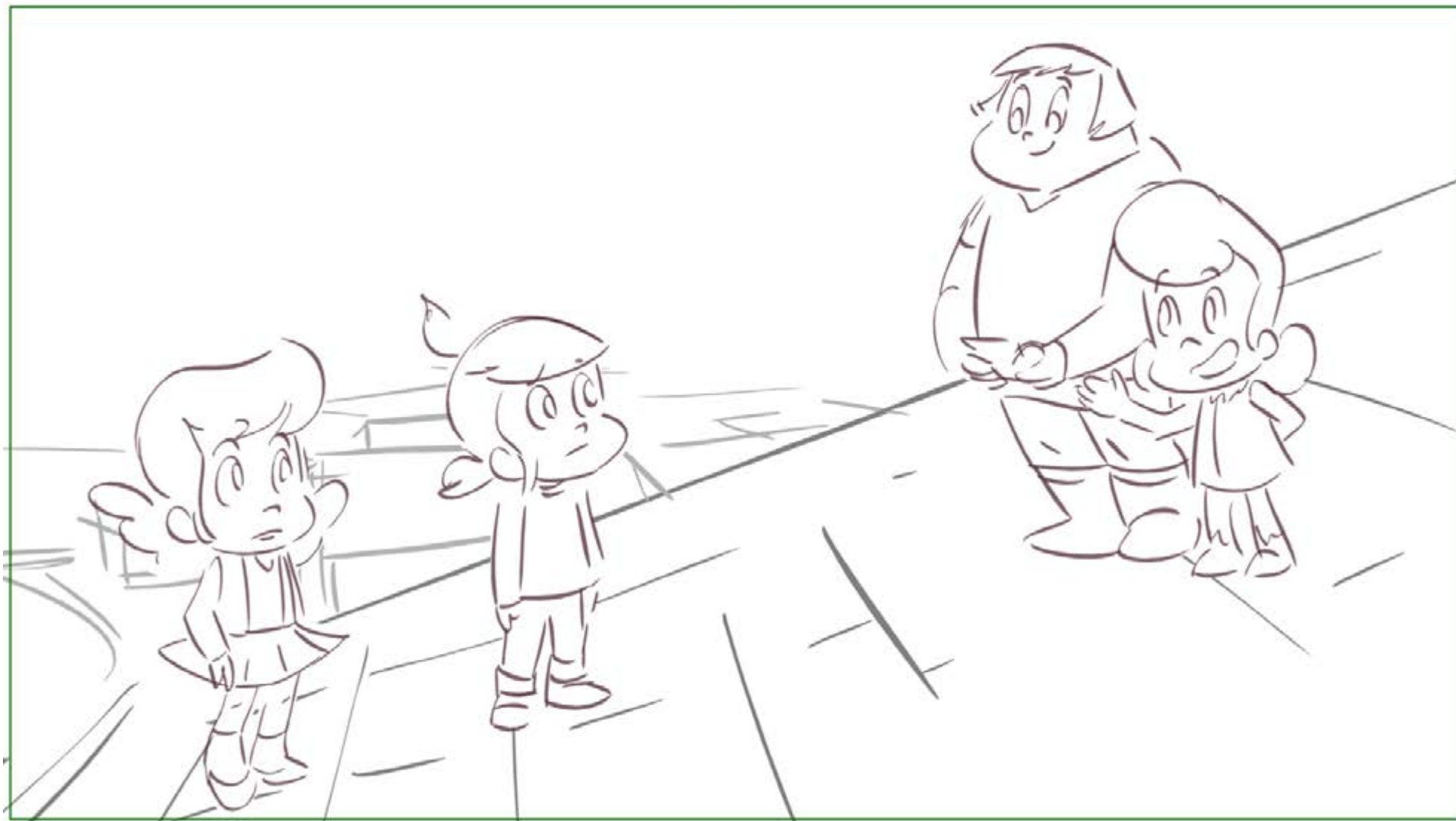
LOTTA
?Clue the final! From Creesh to Ger
to Pink to Fru / Then have tea, for
the jellies await you.? Hm,
consider my brain teased.

Scene

Panel

95

15



Dialog

DOT

Good luck Team Audfru-- Frudrey?

Scene

Panel

95

16



Dialog

AUDREY / FRUFRU

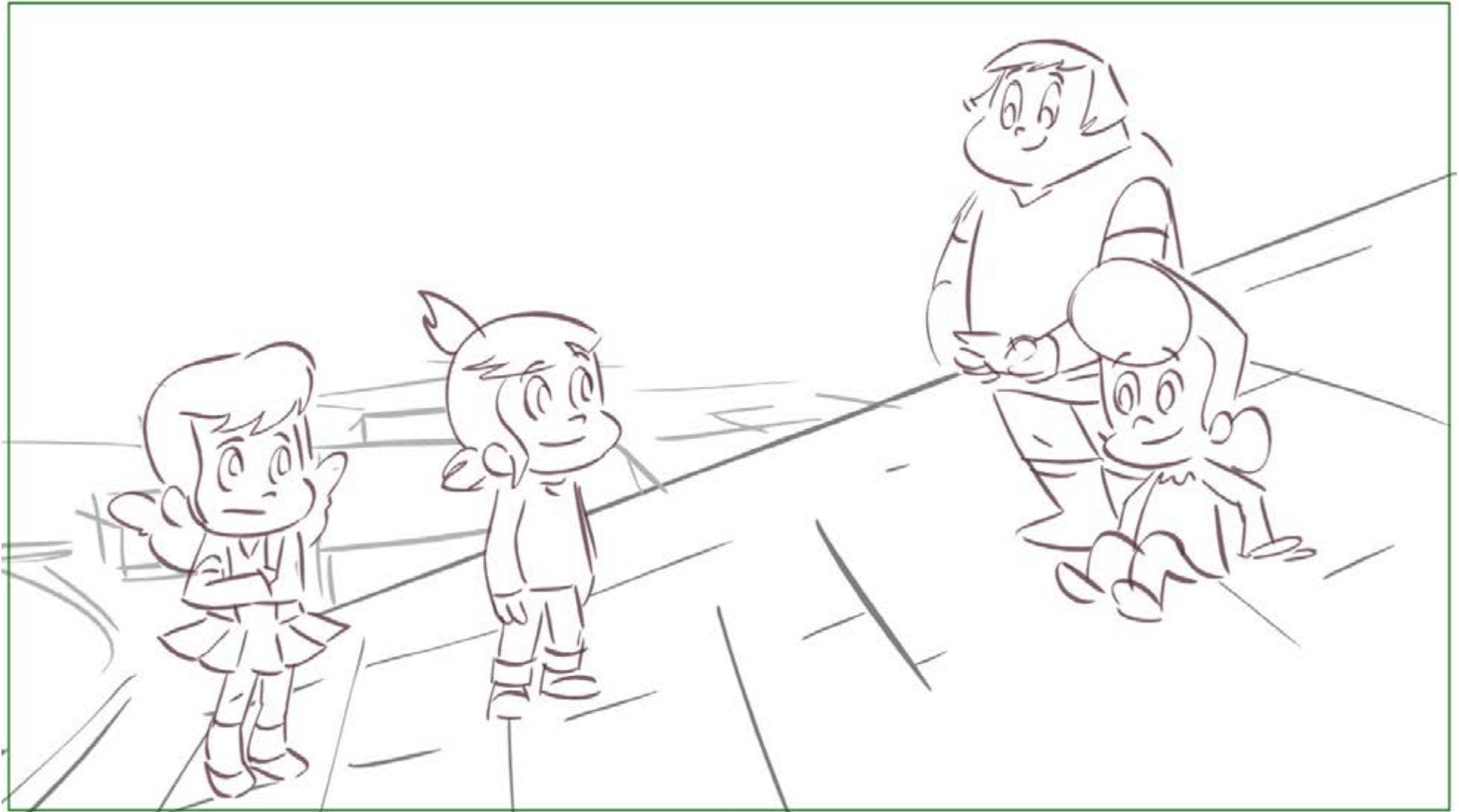
Yeah, they're both awful. / We're well aware.

Scene

Panel

95

17

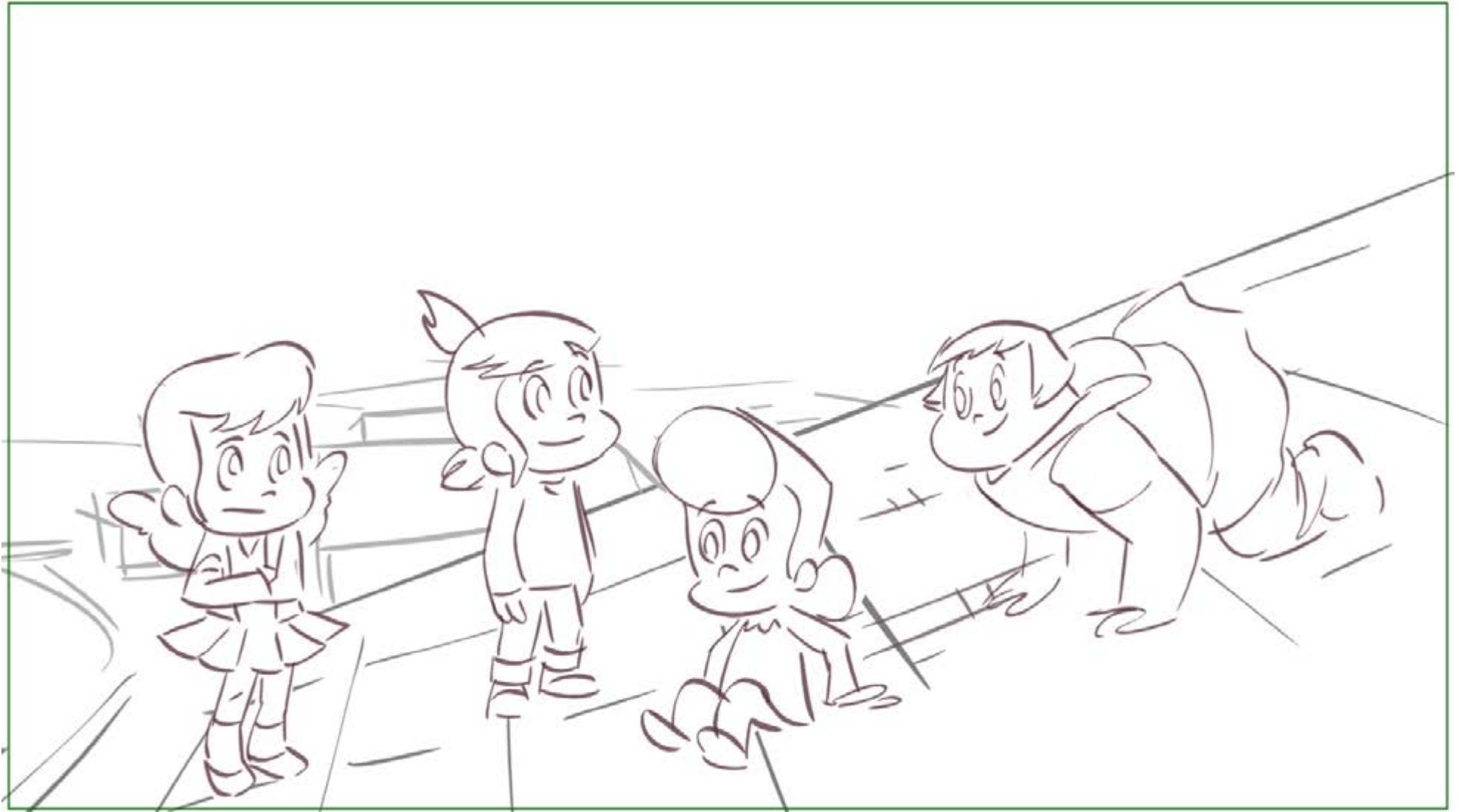


Scene

Panel

95

18

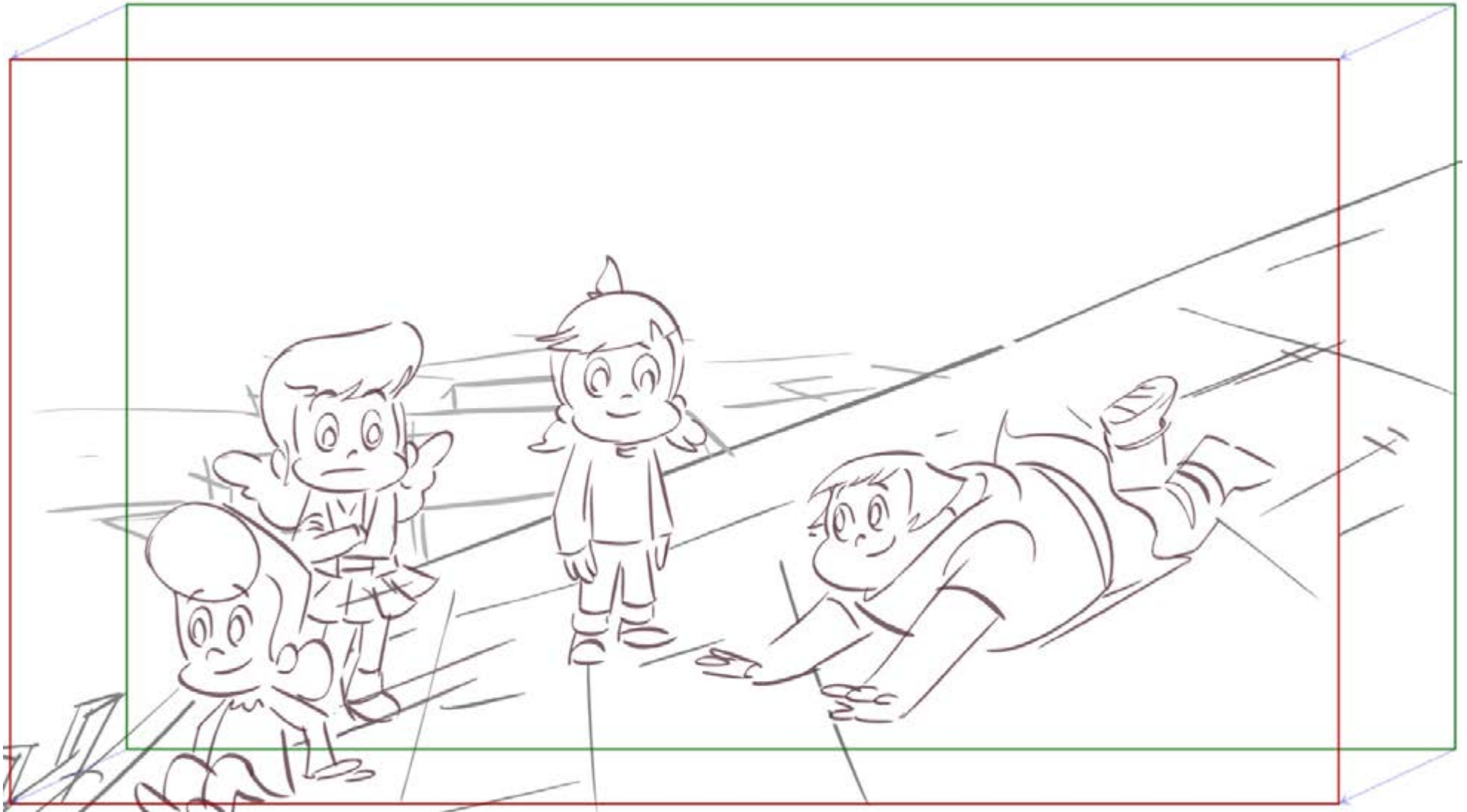


Scene

Panel

95

19

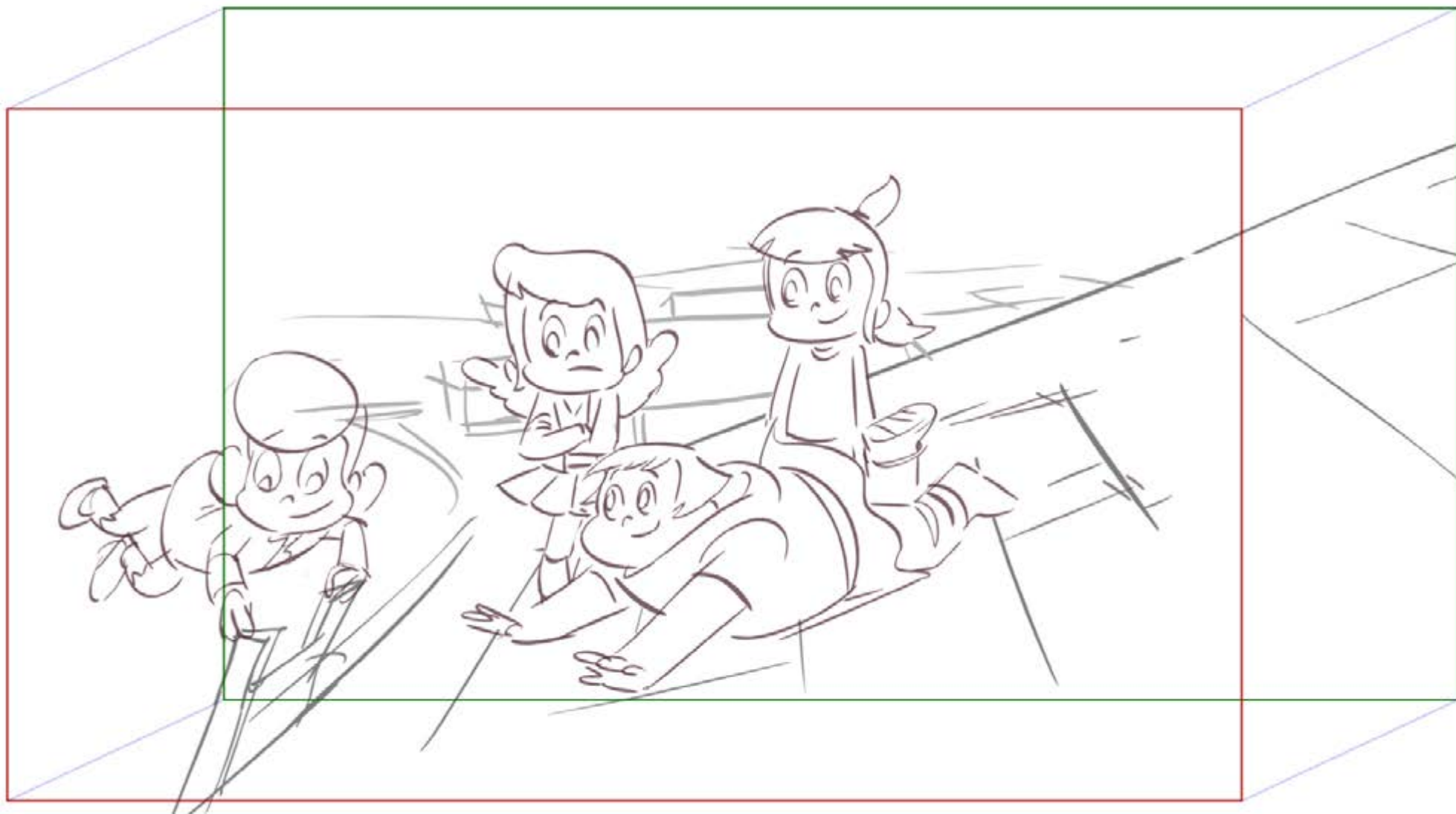


Scene

Panel

95

20



Scene

Panel

95

21

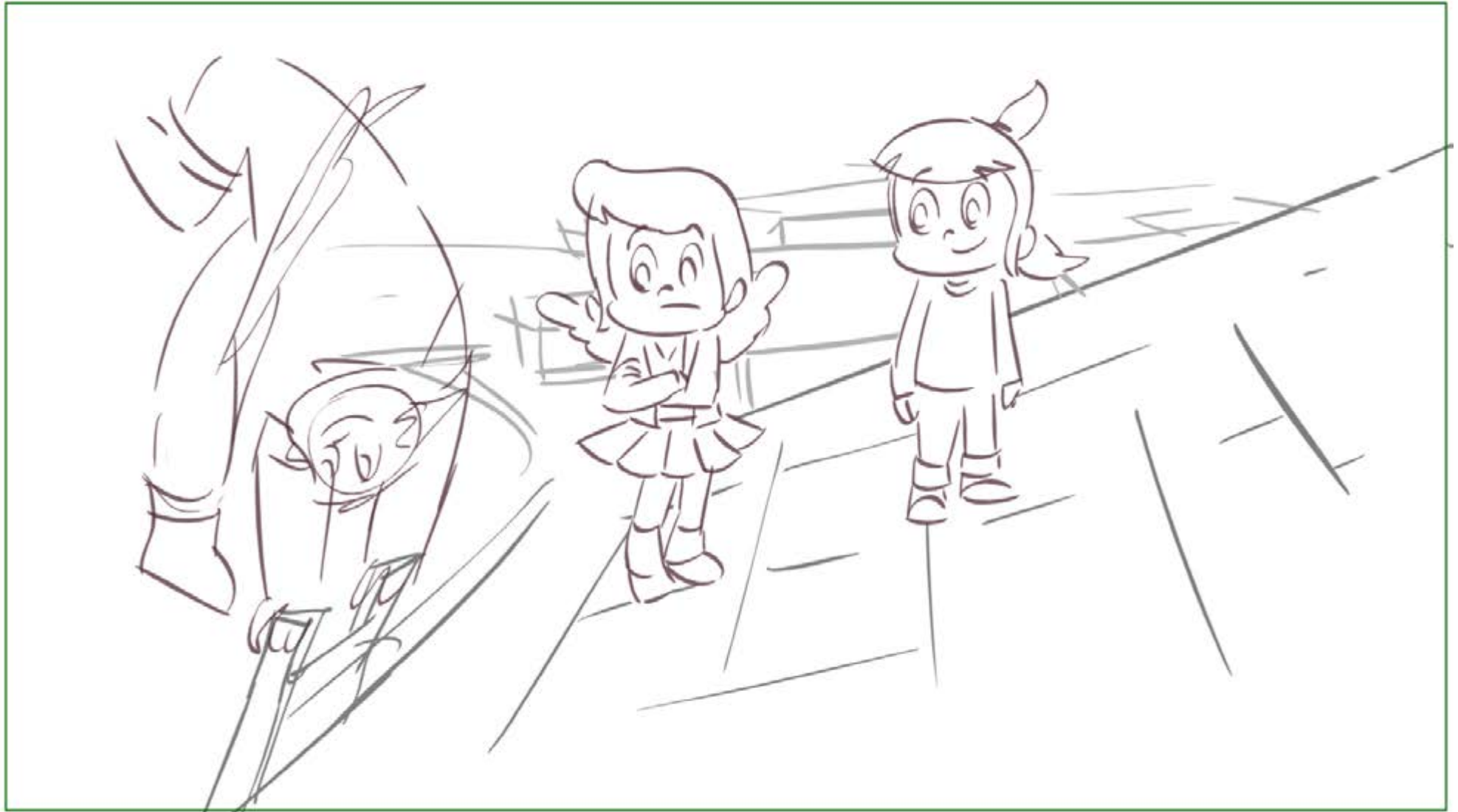


Scene

Panel

95

22

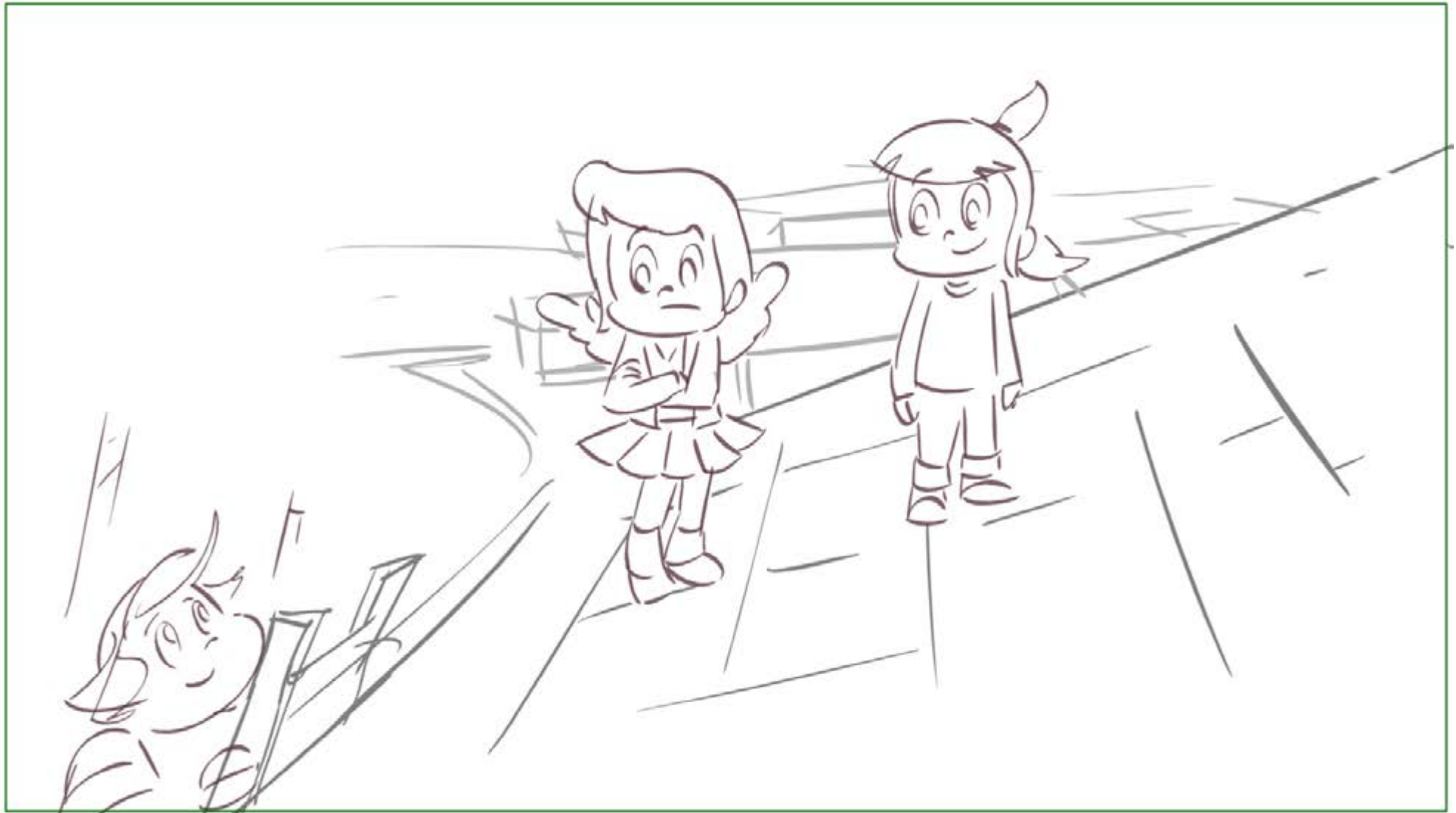


Scene

Panel

95

23



Scene

Panel

95

24



Scene

Panel

96

1



Scene

Panel

96

2



Dialog

FRUFU

Welp, let's get cheatin?! (SHRUGS)
At this point I can't even remember
the other name we had for it.

Scene

Panel

96

3



Dialog

FRUFU

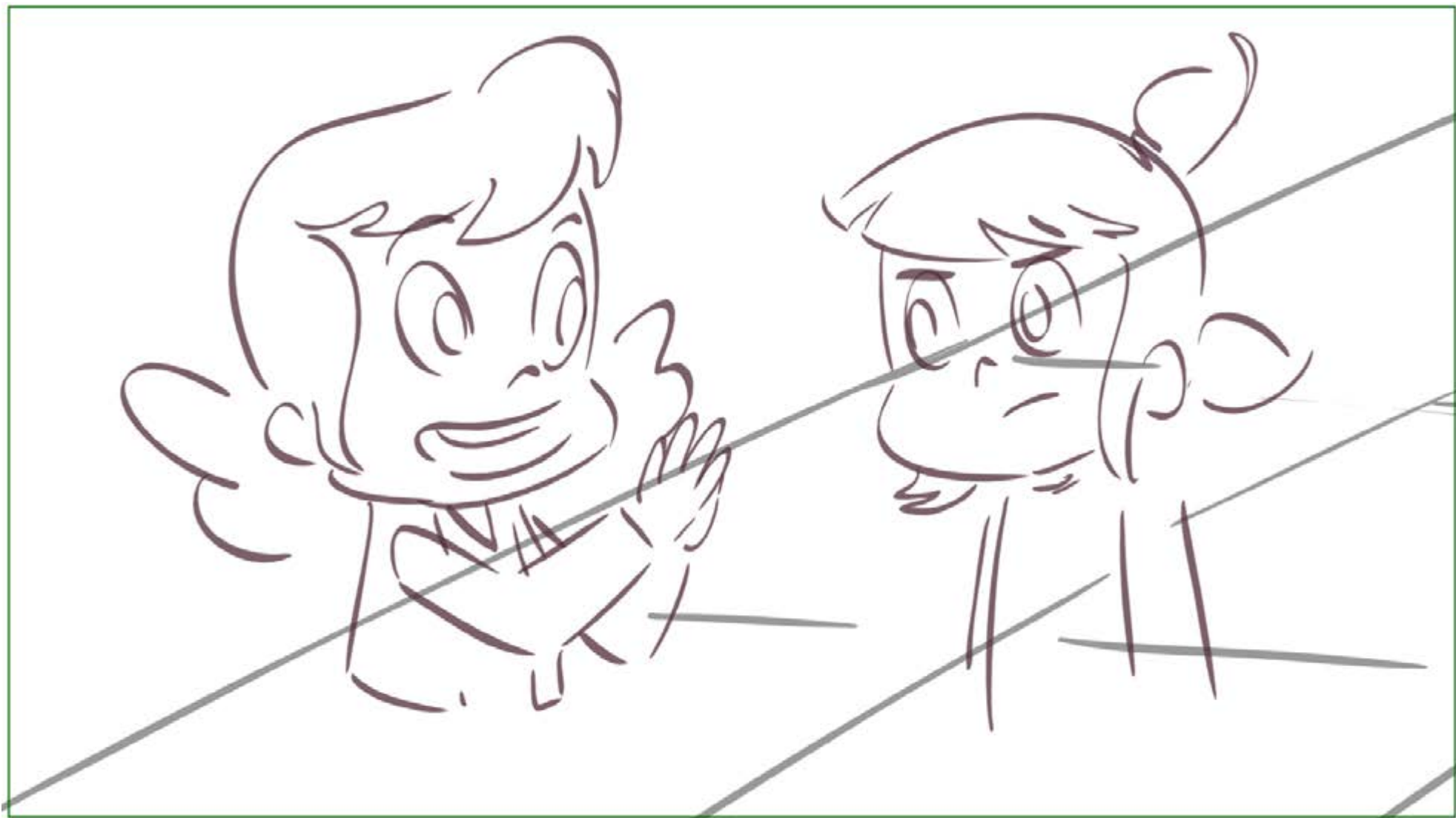
Welp, let's get cheatin?! (SHRUGS)
At this point I can't even remember
the other name we had for it.

Scene

Panel

96

4



Scene

Panel

96

5



Scene

Panel

96

6



Dialog

FRUFU

Welp, let's get cheatin?! (SHRUGS)
At this point I can't even remember
the other name we had for it.

Scene

Panel

96

7



Dialog

FRUFURU

Welp, let's get cheatin?! (SHRUGS)
At this point I can't even remember
the other name we had for it.

Scene

Panel

96

8



Dialog

FRUFU

Welp, let's get cheatin?! (SHRUGS)
At this point I can't even remember
the other name we had for it.

Scene

Panel

96

9



Dialog

FRUFU

Welp, let's get cheatin?! (SHRUGS)
At this point I can't even remember
the other name we had for it.

Scene

Panel

96

10



Dialog

AUDREY
C?mon Fru. We haven?t done a single
riddle honestly all day. Will those
victory beans taste as sweet if we
take EVERY shortcut to get them?

Scene

Panel

96

11



Dialog

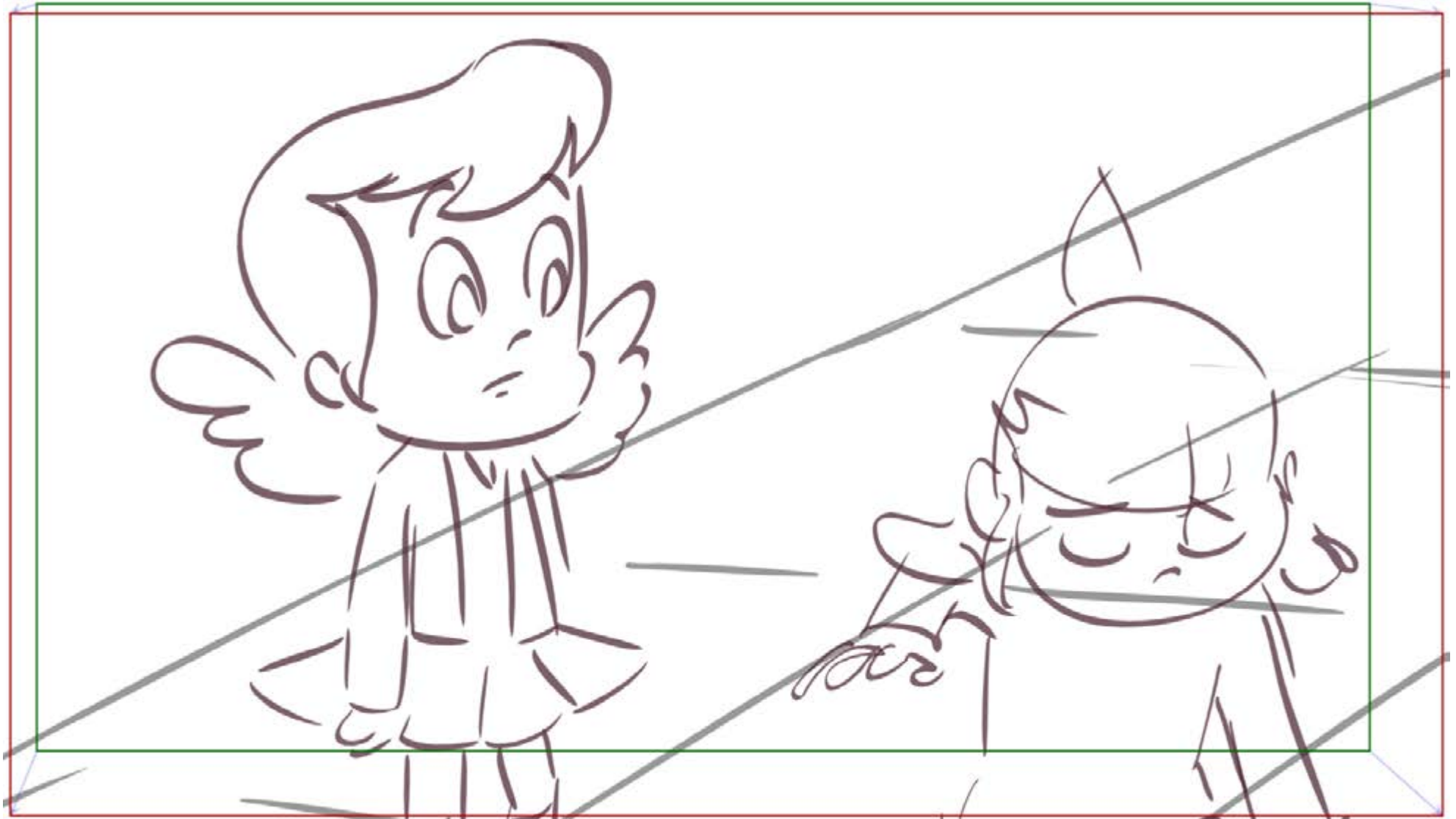
AUDREY
C?mon Fru. We haven?t done a single
riddle honestly all day. Will those
victory beans taste as sweet if we
take EVERY shortcut to get them?

Scene

Panel

96

12

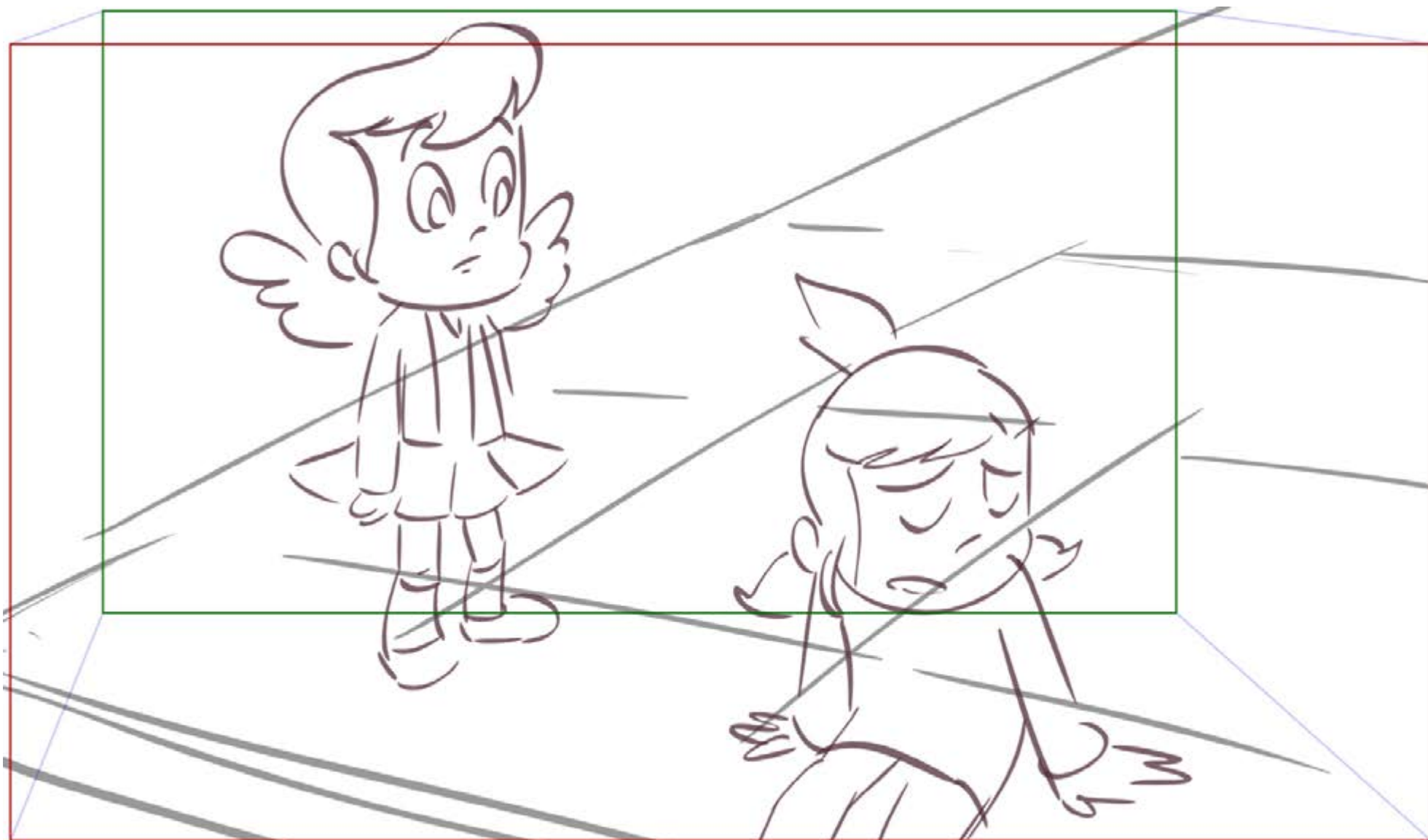


Scene

Panel

96

13



Dialog

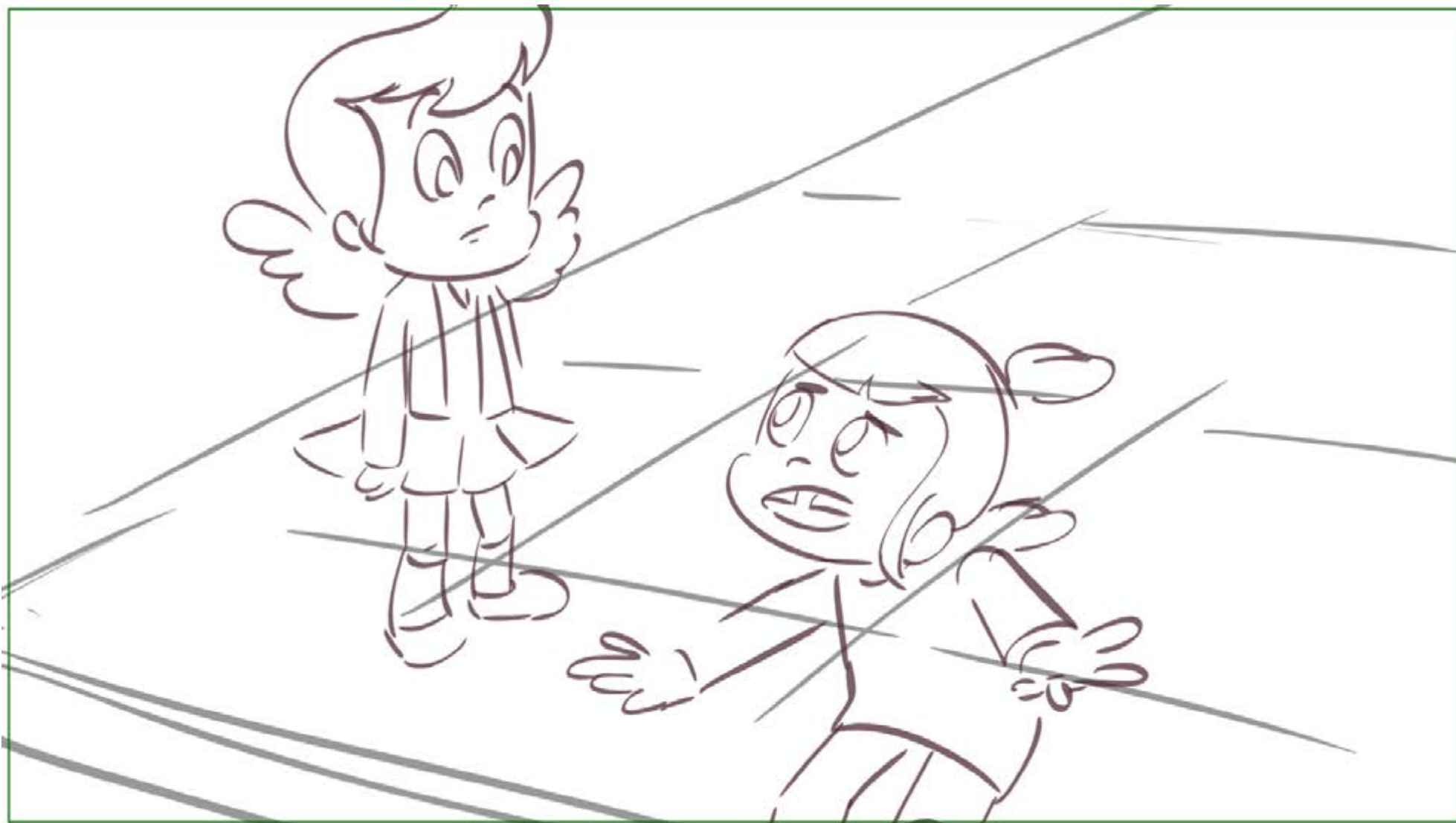
AUDREY
C'mon Fru. We haven't done a single
riddle honestly all day. Will those
victory beans taste as sweet if we [...]

Scene

Panel

96

14



Dialog

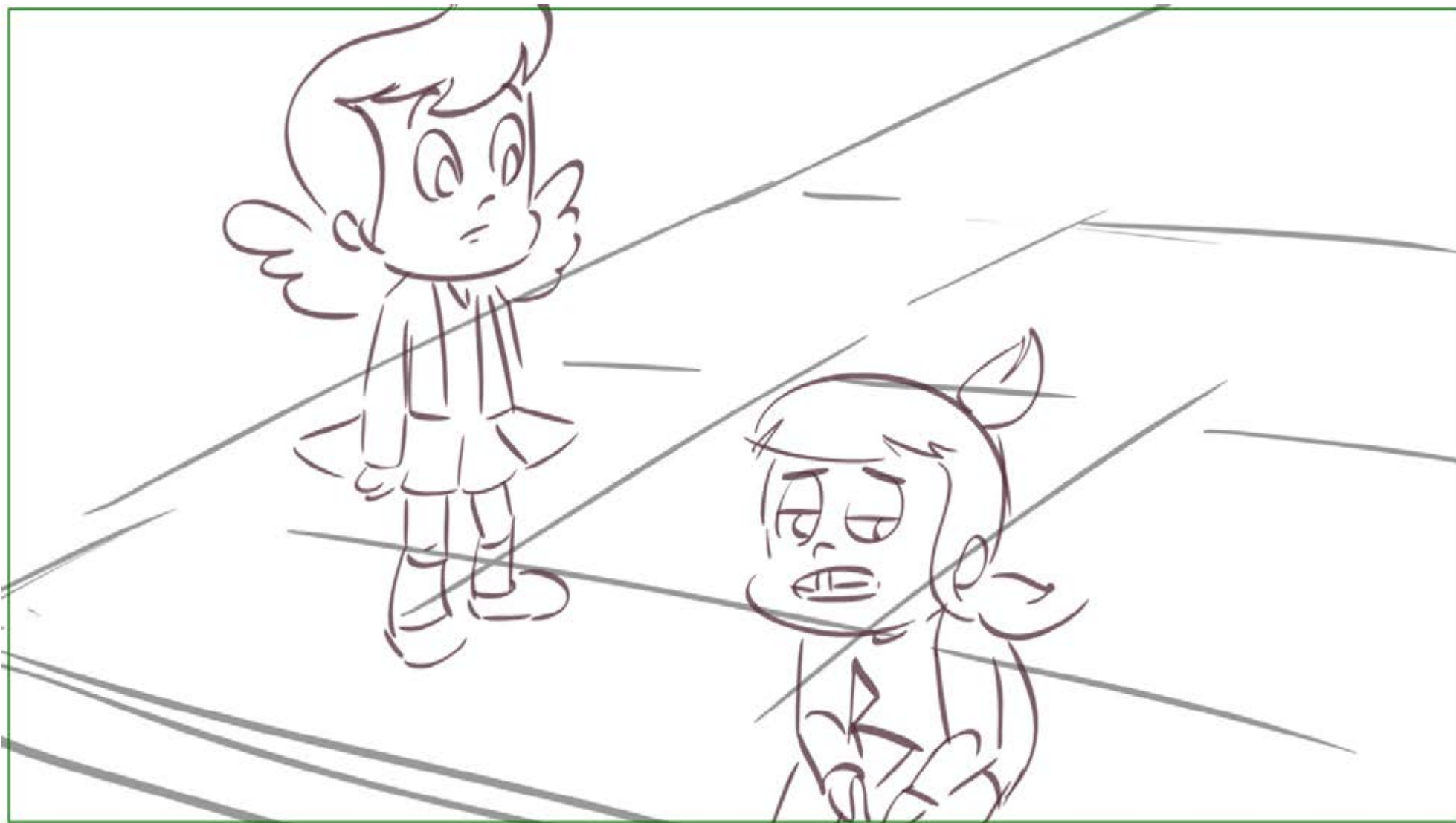
AUDREY
C?mon Fru. We haven?t done a single
riddle honestly all day. Will those
victory beans taste as sweet if we
take EVERY shortcut to get them?

Scene

Panel

96

15



Dialog

AUDREY
C'mon Fru. We haven't done a single
riddle honestly all day. Will those
victory beans taste as sweet if we
take EVERY shortcut to get them?

Scene

Panel

96

16



Dialog

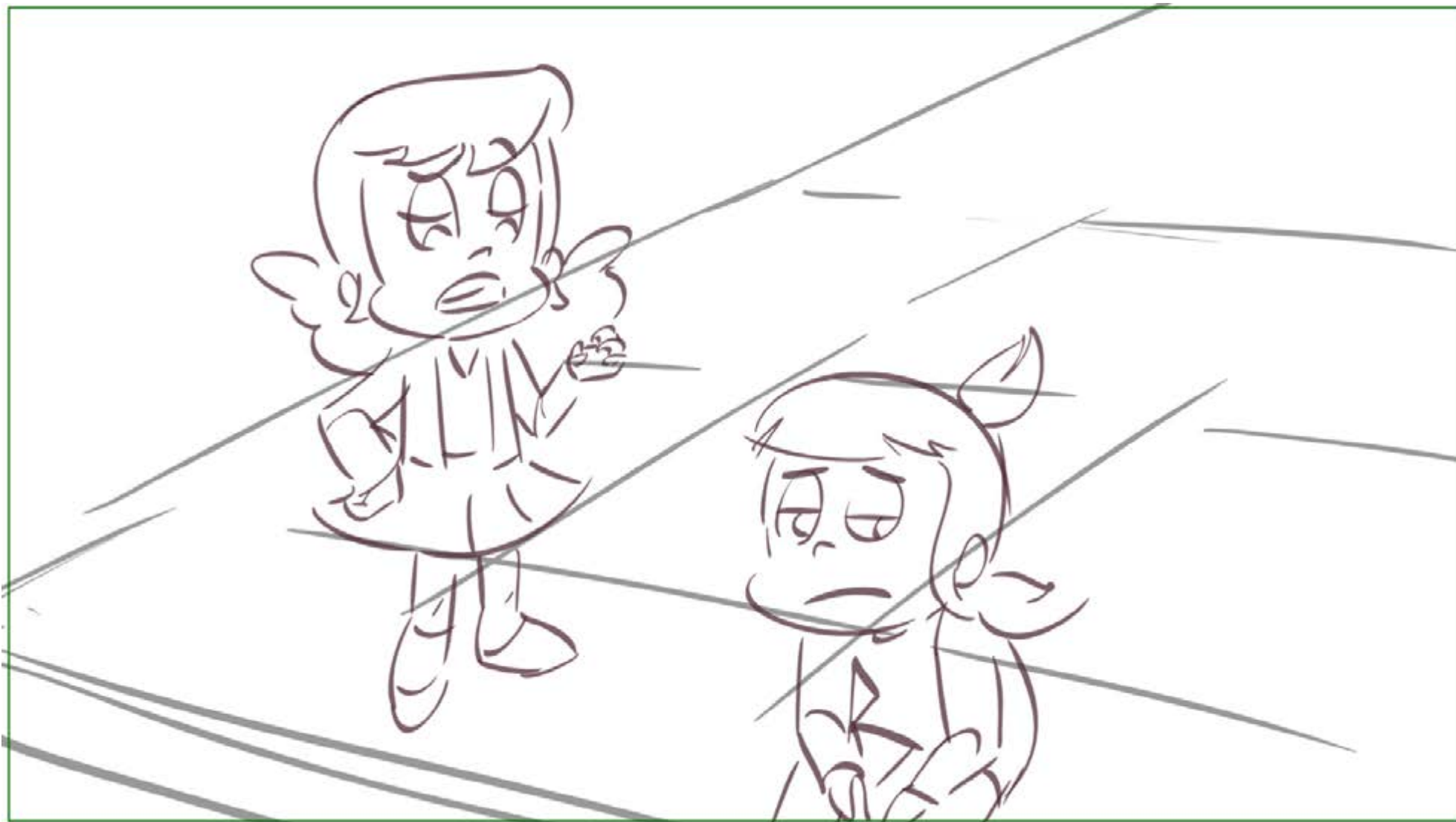
FRUFU
Um yah. They're jellybeans. (OFF
AUDREY) Fine. We'll let them beat
us, Dot and the other one. Of
course, that'd just reinforce the
idea that the two of them are a
great team without any-Audrey-else.

Scene

Panel

96

17



Dialog

FRUFU
Um yah. They're jellybeans. (OFF
AUDREY) Fine. We'll let them beat
us, Dot and the other one. Of
course, that'd just reinforce the
idea that the two of them are a
great team without any-Audrey-else.

Scene

Panel

96

18



Dialog

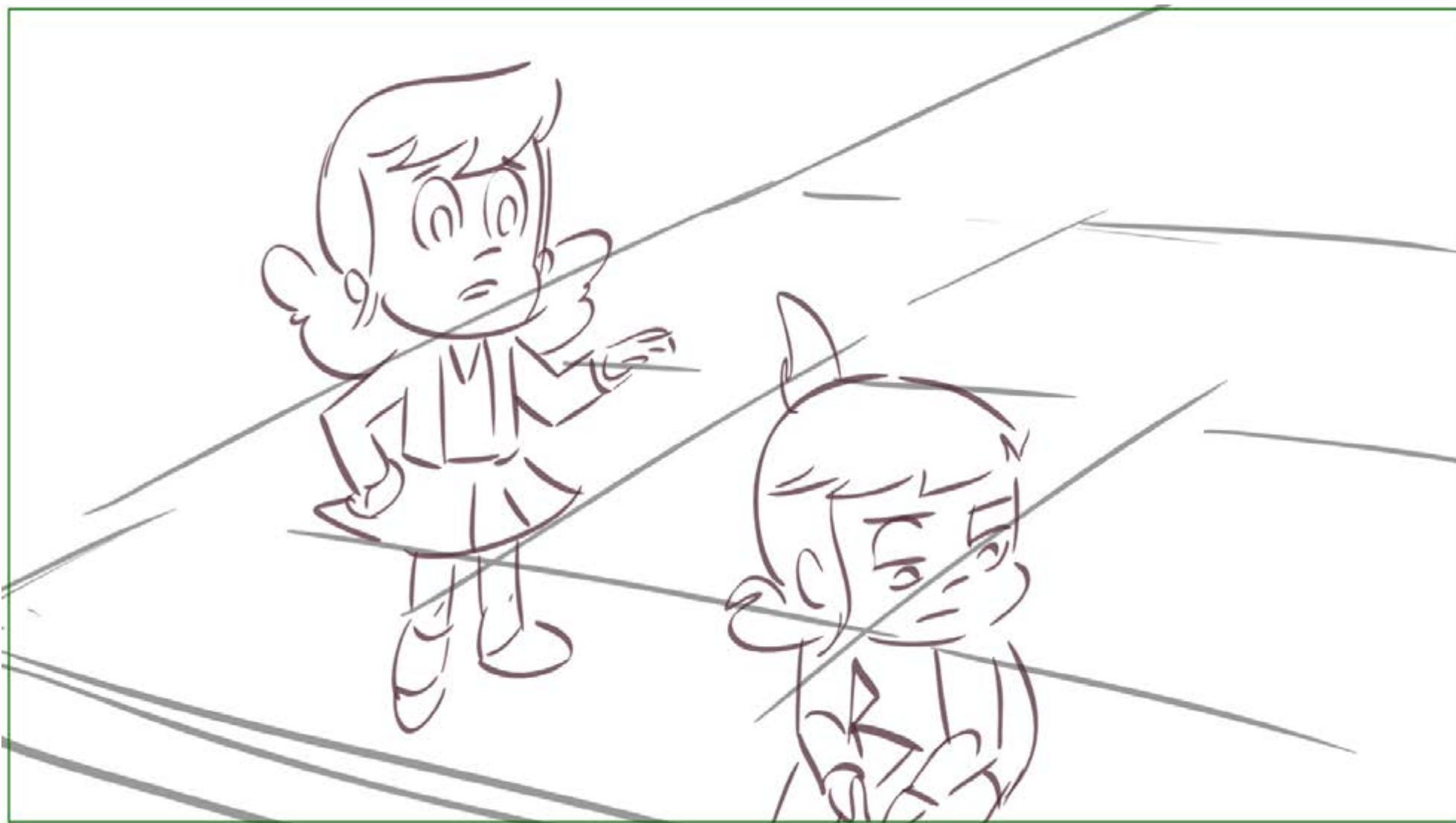
FRUFU
Um yah. They're jellybeans. (OFF
AUDREY) Fine. We'll let them beat
us, Dot and the other one. Of
course, that'd just reinforce the
idea that the two of them are a
great team without any-Audrey-else.

Scene

Panel

96

19



Dialog

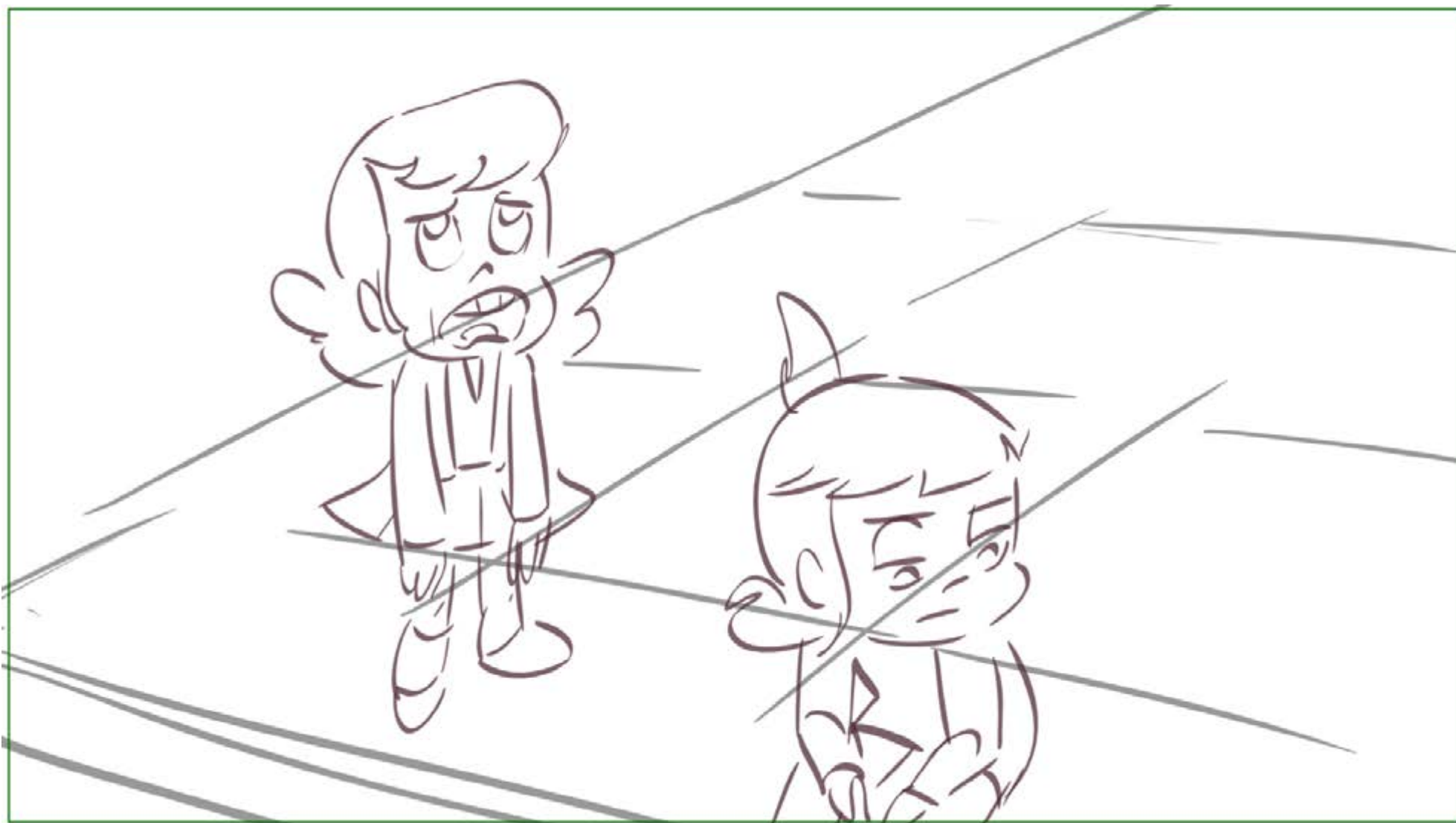
FRUFU
Um yah. They're jellybeans. (OFF
AUDREY) Fine. We'll let them beat
us, Dot and the other one. Of
course, that'd just reinforce the
idea that the two of them are a
great team without any-Audrey-else.

Scene

Panel

96

20



Dialog

FRUFU
Um yah. They're jellybeans. (OFF
AUDREY) Fine. We'll let them beat
us, Dot and the other one. Of
course, that'd just reinforce the
idea that the two of them are a
great team without any-Audrey-else.

Scene

Panel

96

21



Dialog

FRUFU
Um yah. They're jellybeans. (OFF
AUDREY) Fine. We'll let them beat
us, Dot and the other one. Of
course, that'd just reinforce the
idea that the two of them are a
great team without any-Audrey-else.

Scene

Panel

96

22



Dialog

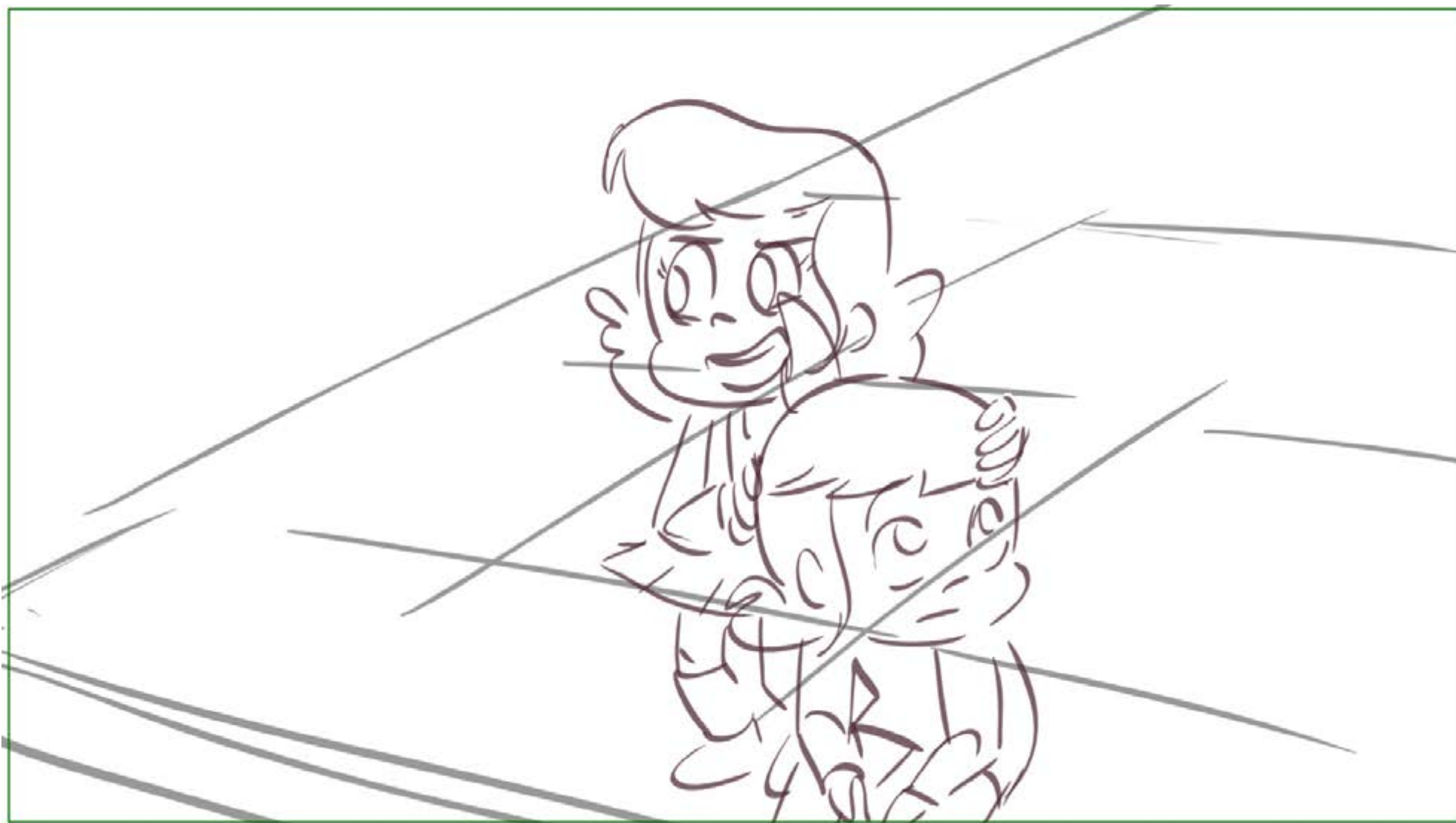
FRUFU
Um yah. They're jellybeans. (OFF
AUDREY) Fine. We'll let them beat
us, Dot and the other one. Of
course, that'd just reinforce the
idea that the two of them are a
great team without any-Audrey-else.

Scene

Panel

96

23



Dialog

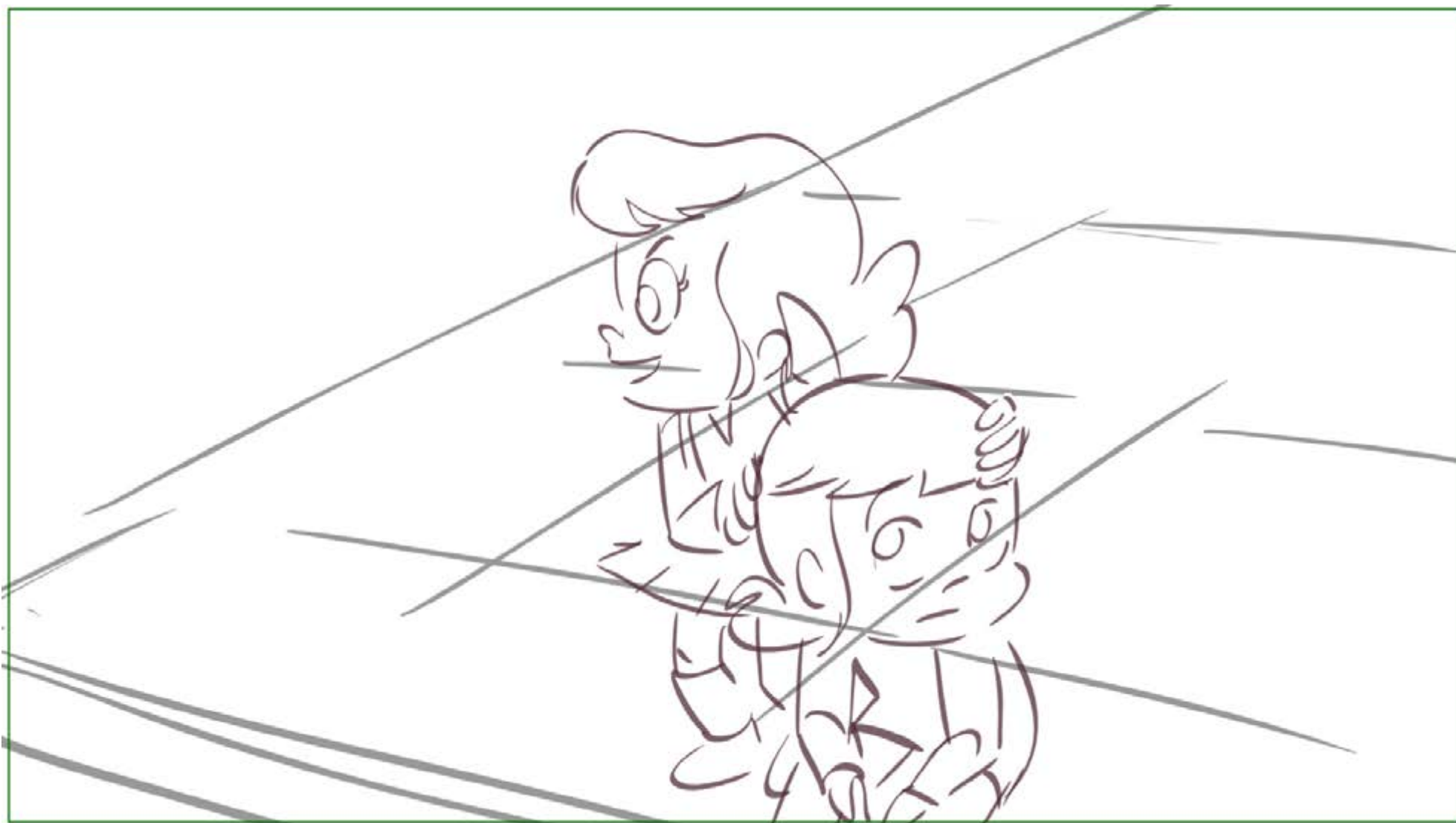
FRUFU
Um yah. They're jellybeans. (OFF
AUDREY) Fine. We'll let them beat
us, Dot and the other one. Of
course, that'd just reinforce the
idea that the two of them are a
great team without any-Audrey-else.

Scene

Panel

96

24



Dialog

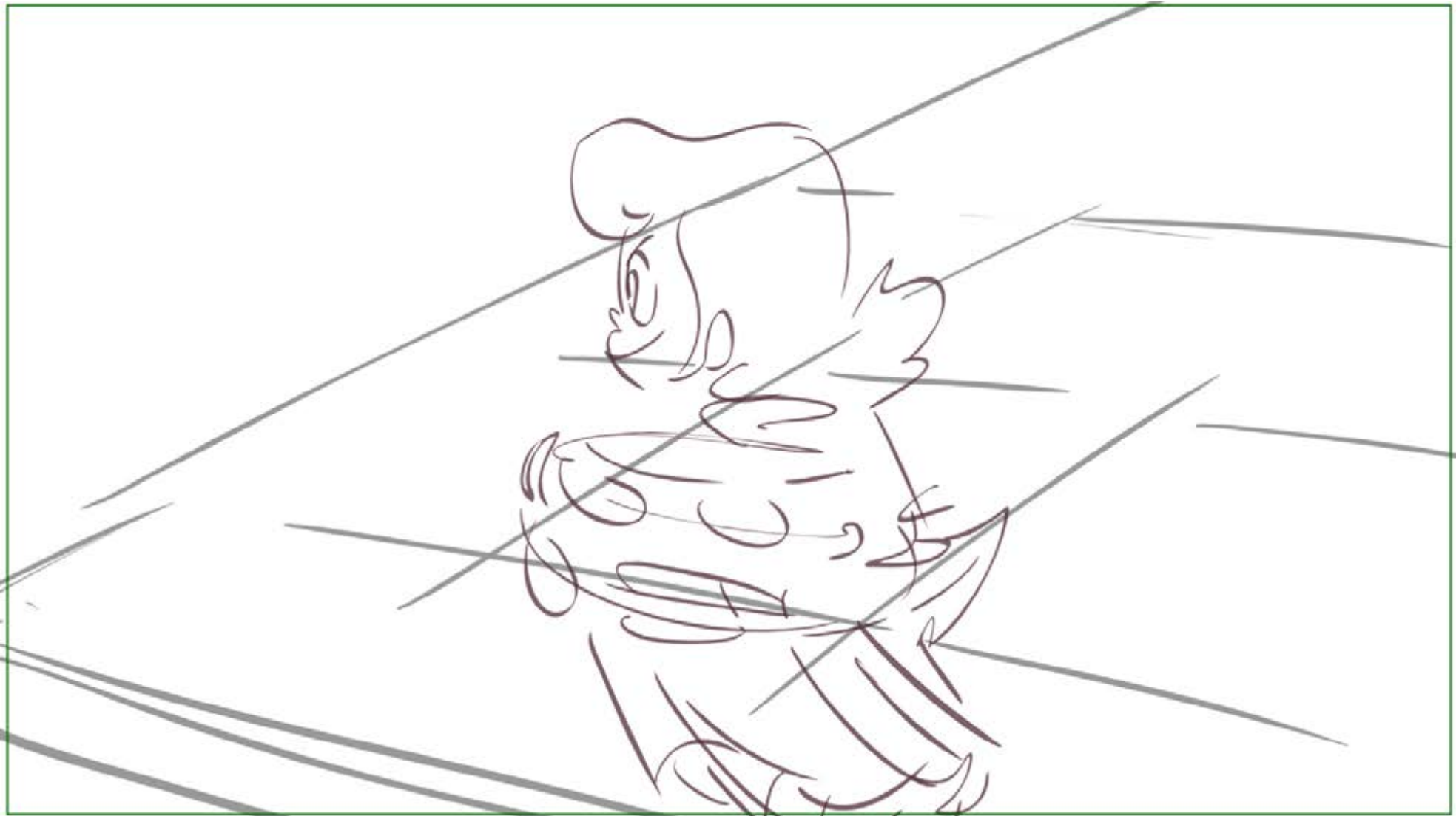
FRUFU
Um yah. They're jellybeans. (OFF
AUDREY) Fine. We'll let them beat
us, Dot and the other one. Of
course, that'd just reinforce the
idea that the two of them are a
great team without any-Audrey-else.

Scene

Panel

96

25

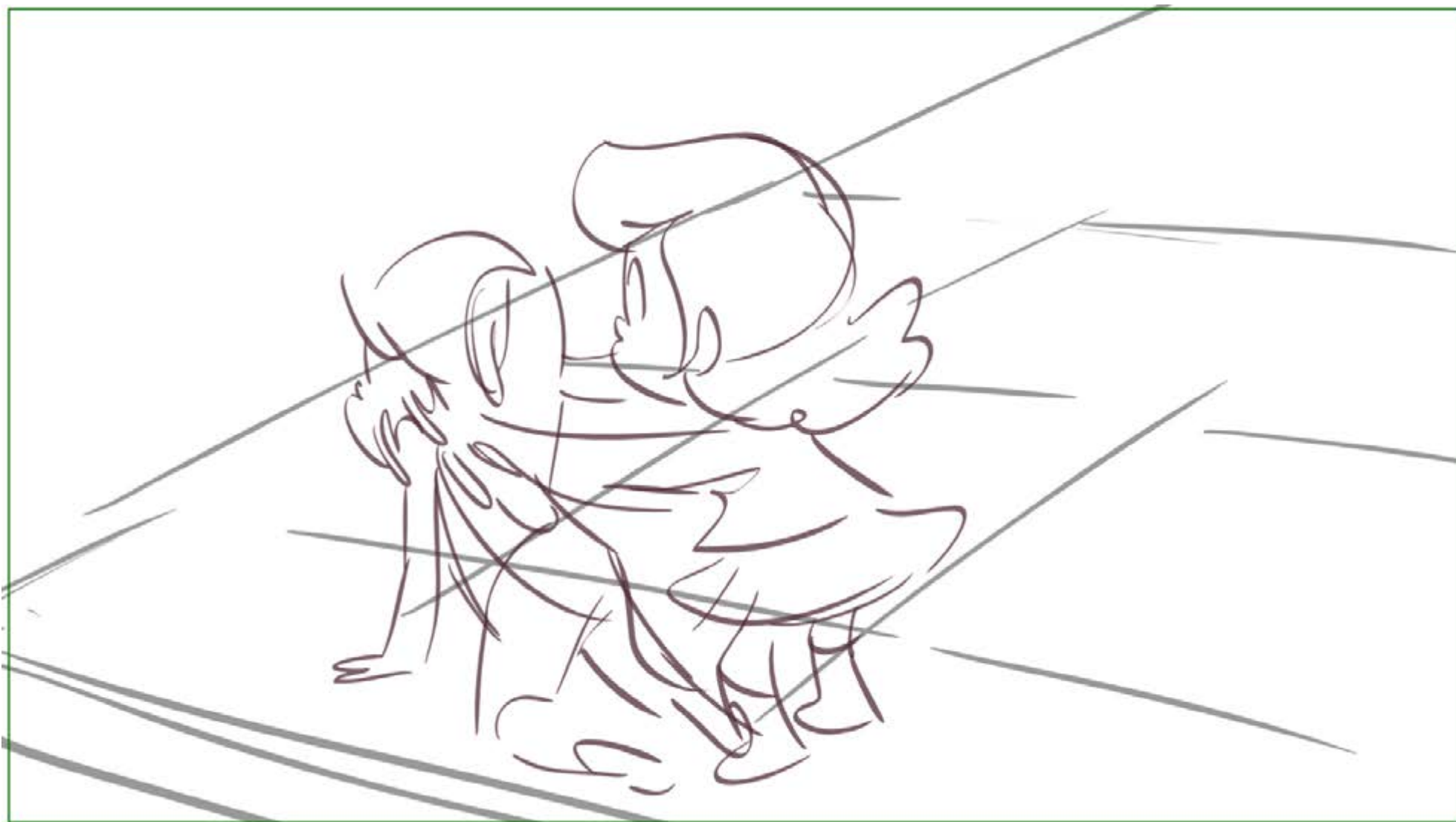


Scene

Panel

96

26

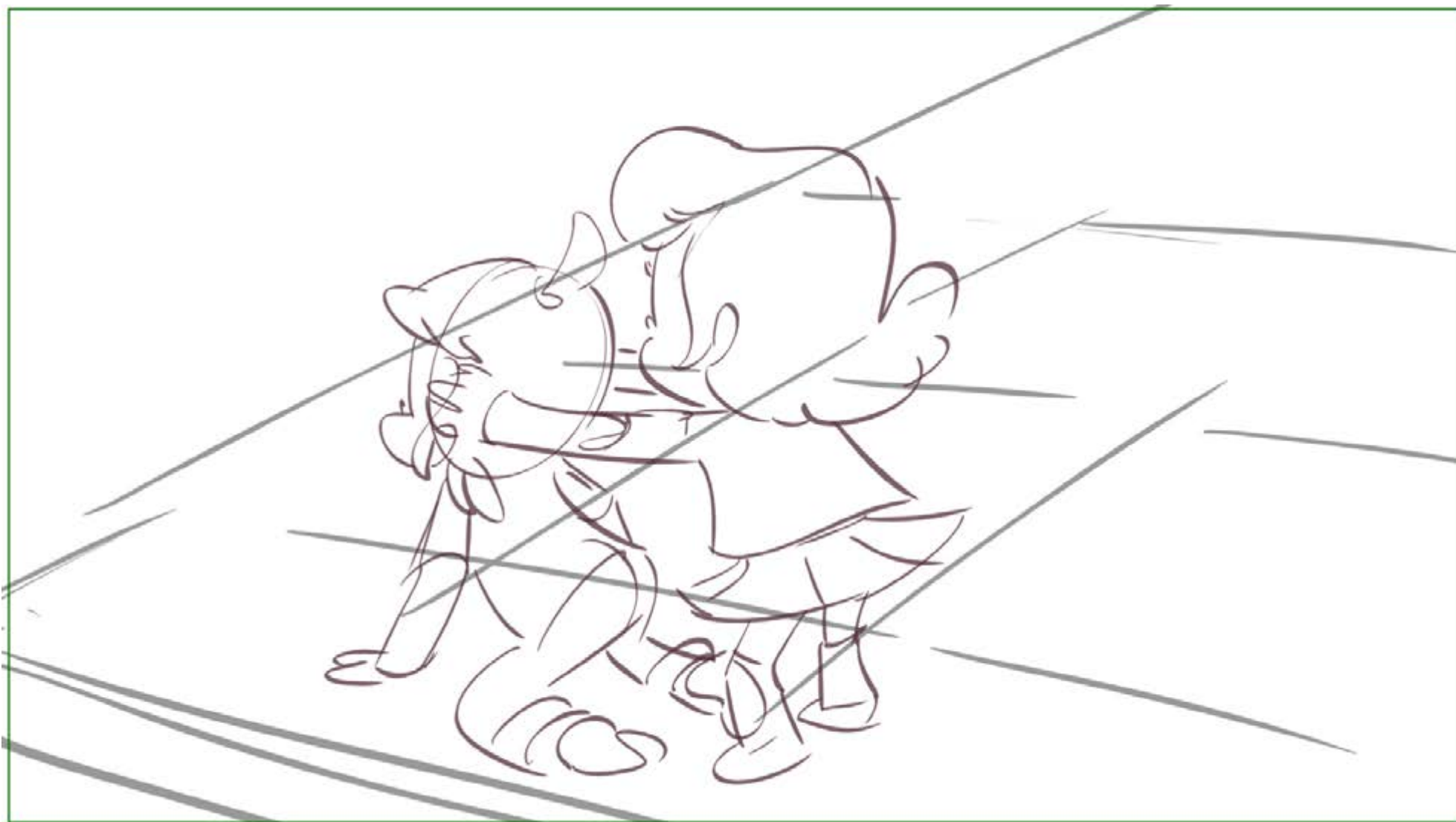


Scene

Panel

96

27



Scene

Panel

97

1

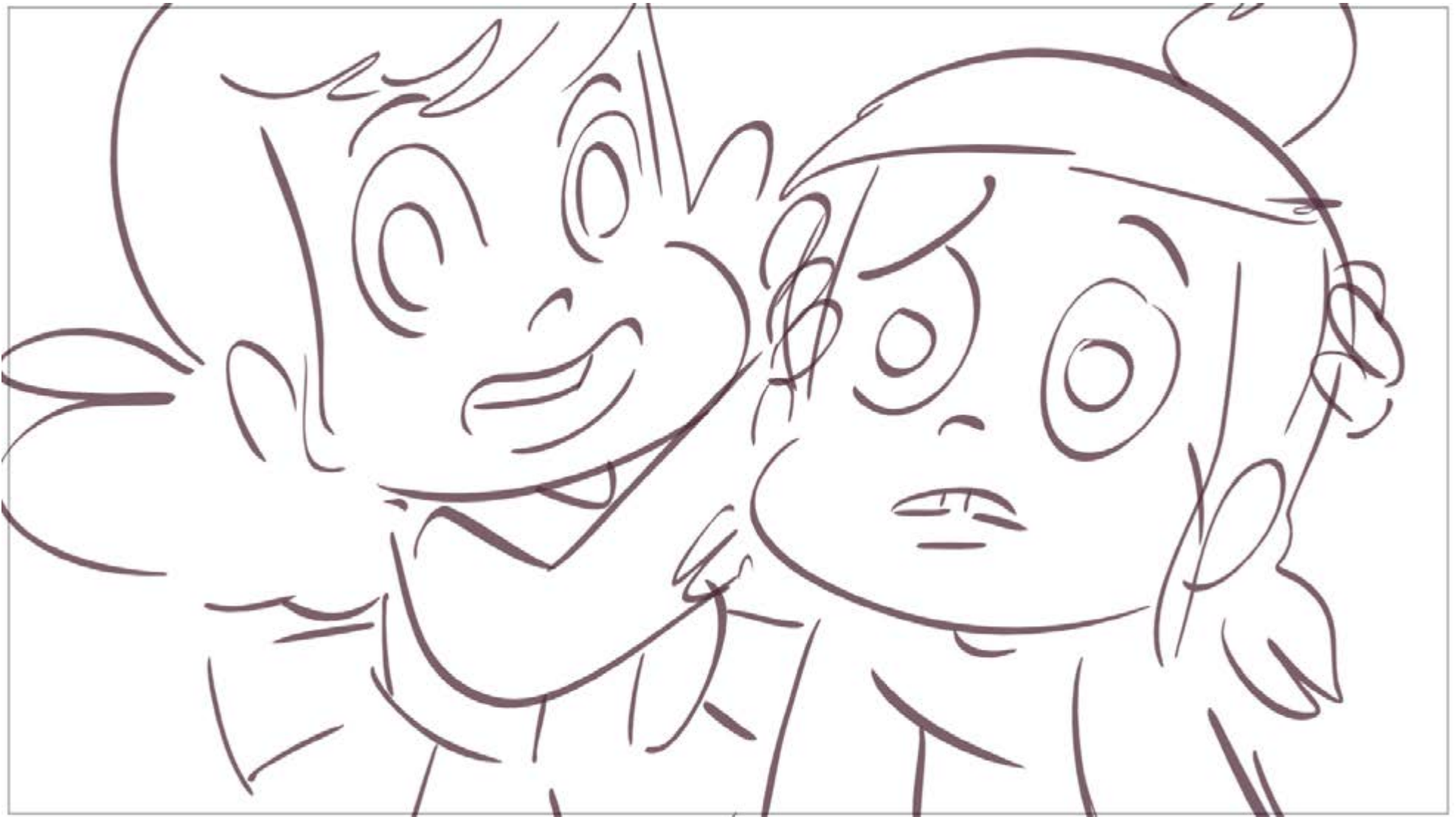


Scene

Panel

97

2

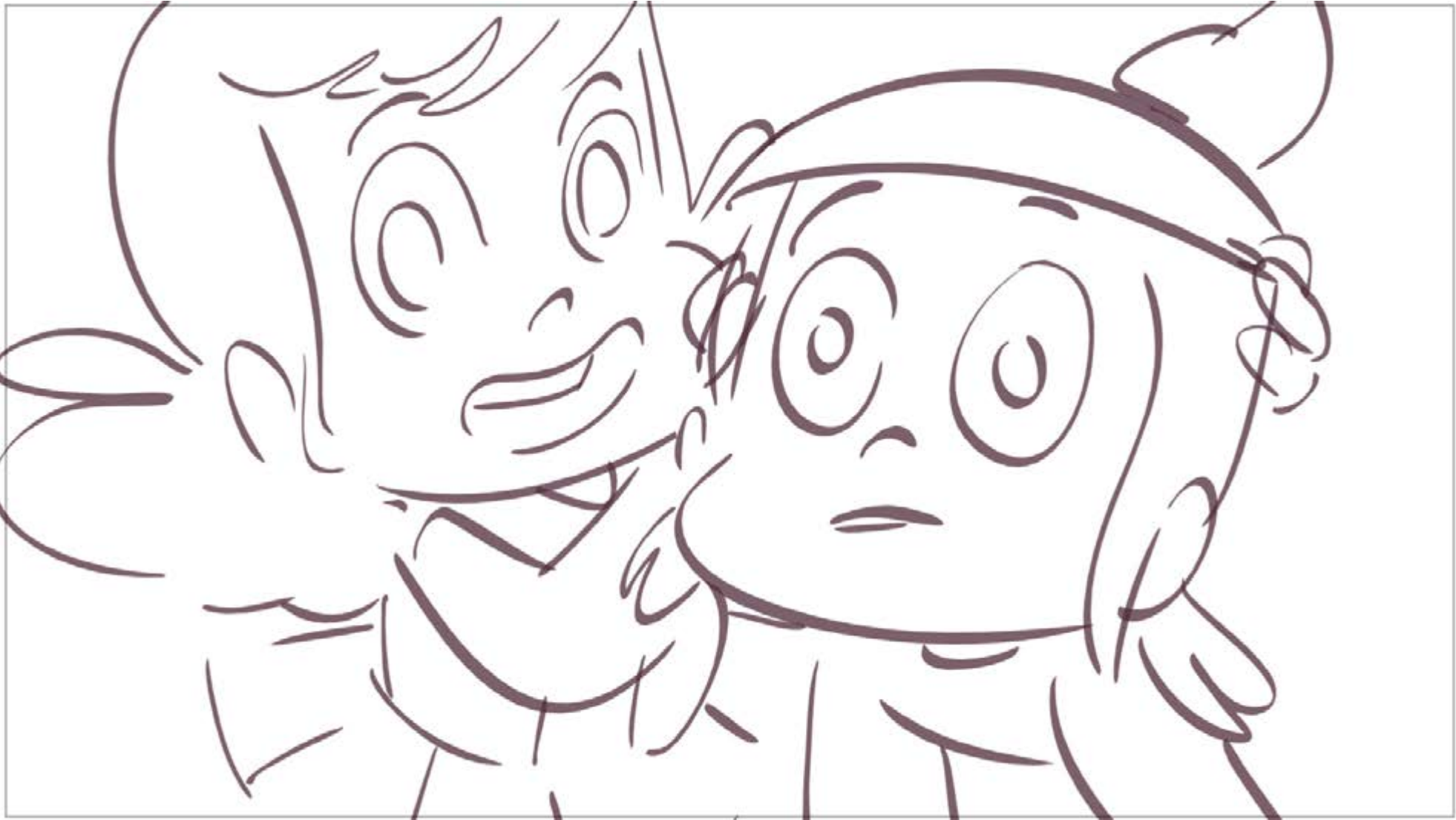


Scene

Panel

97

3



Scene

Panel

98

1

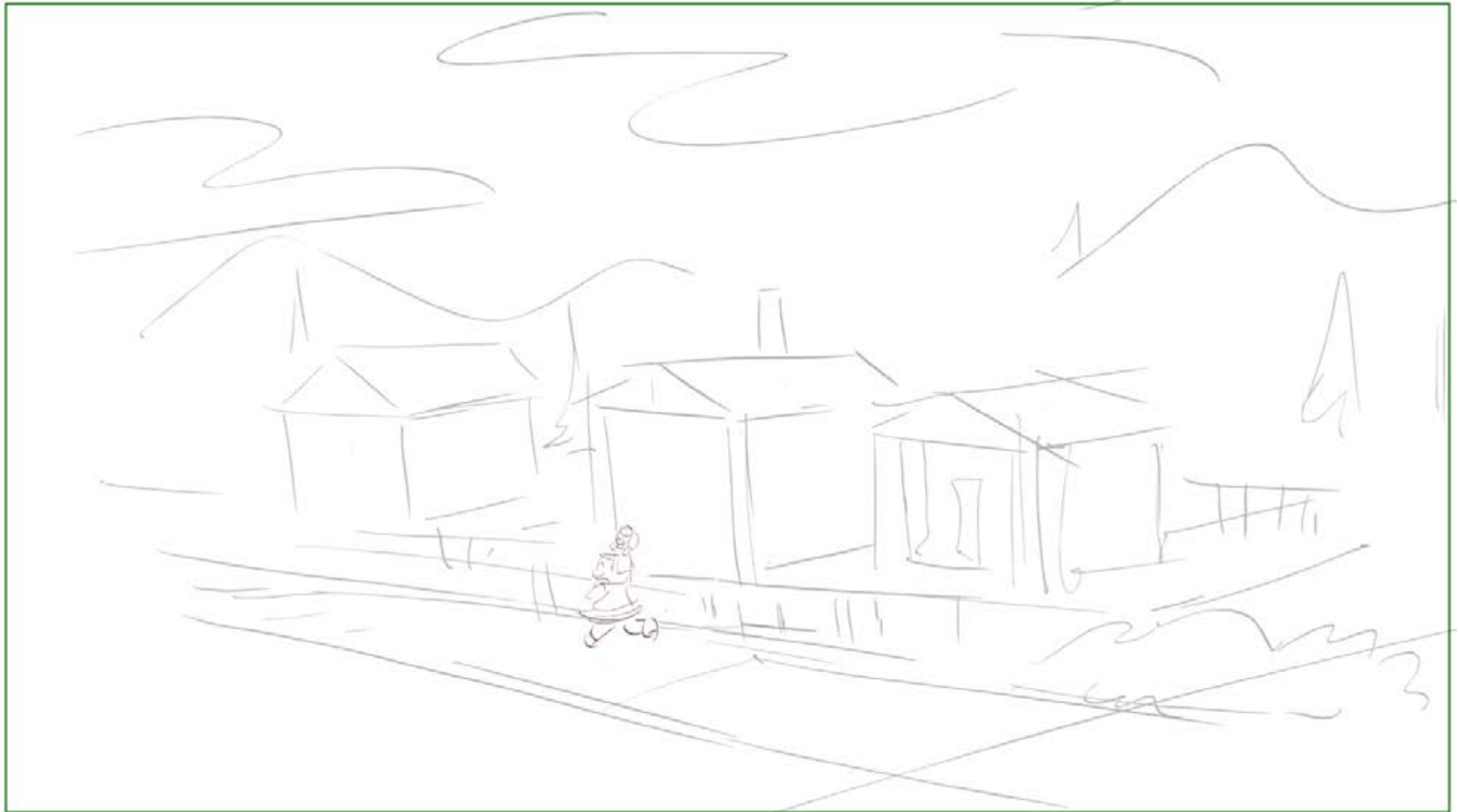


Scene

Panel

98

2

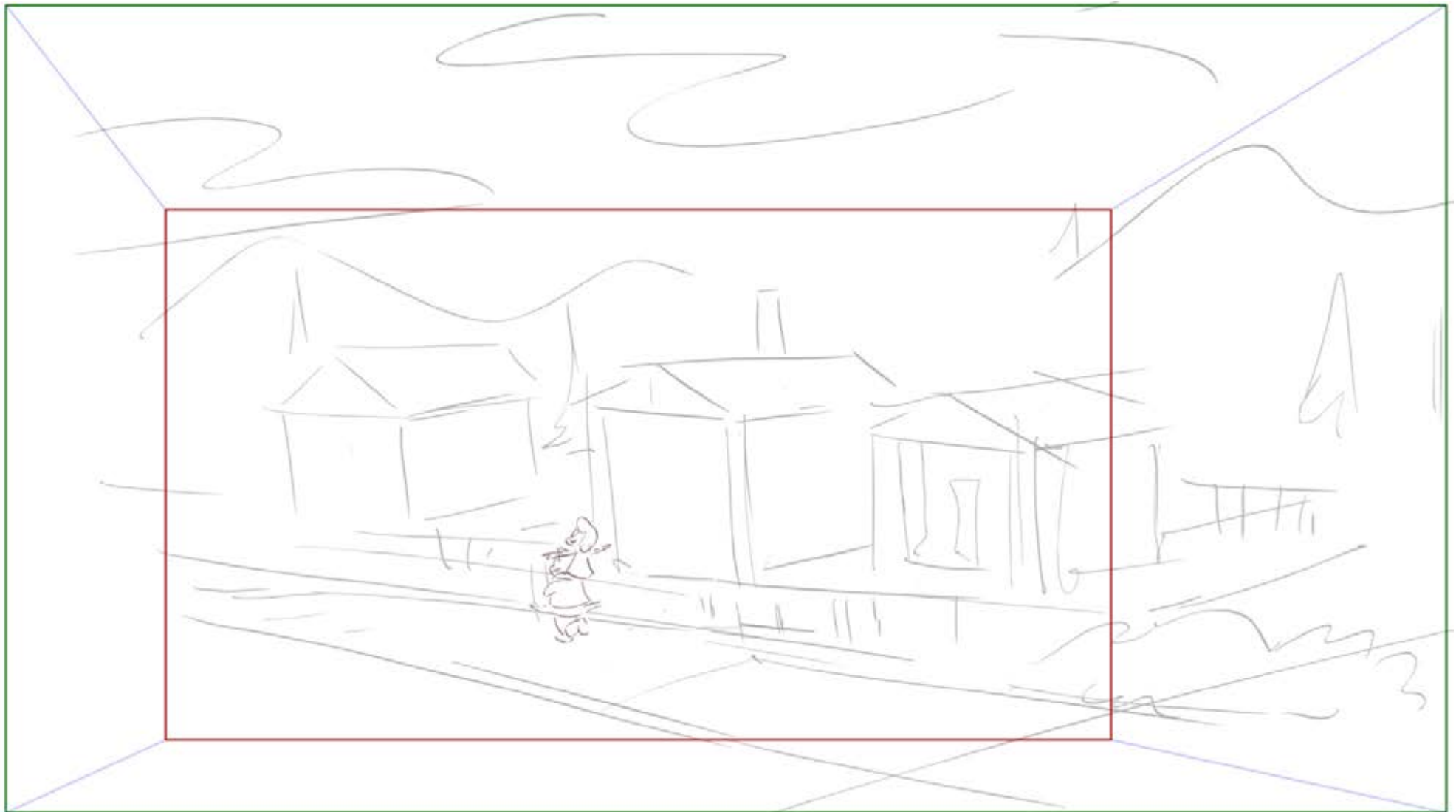


Scene

Panel

98

3

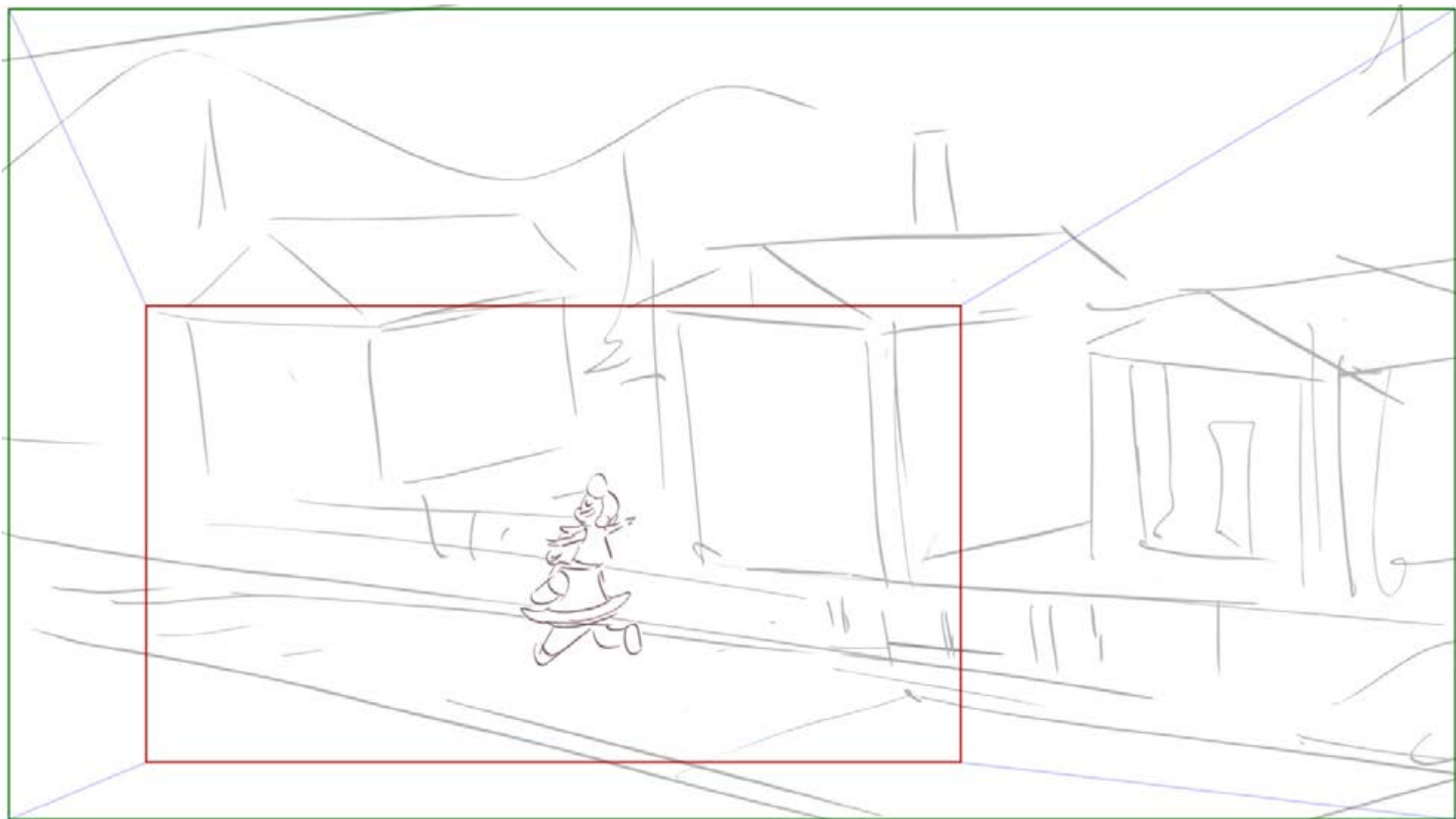


Scene

Panel

98

4

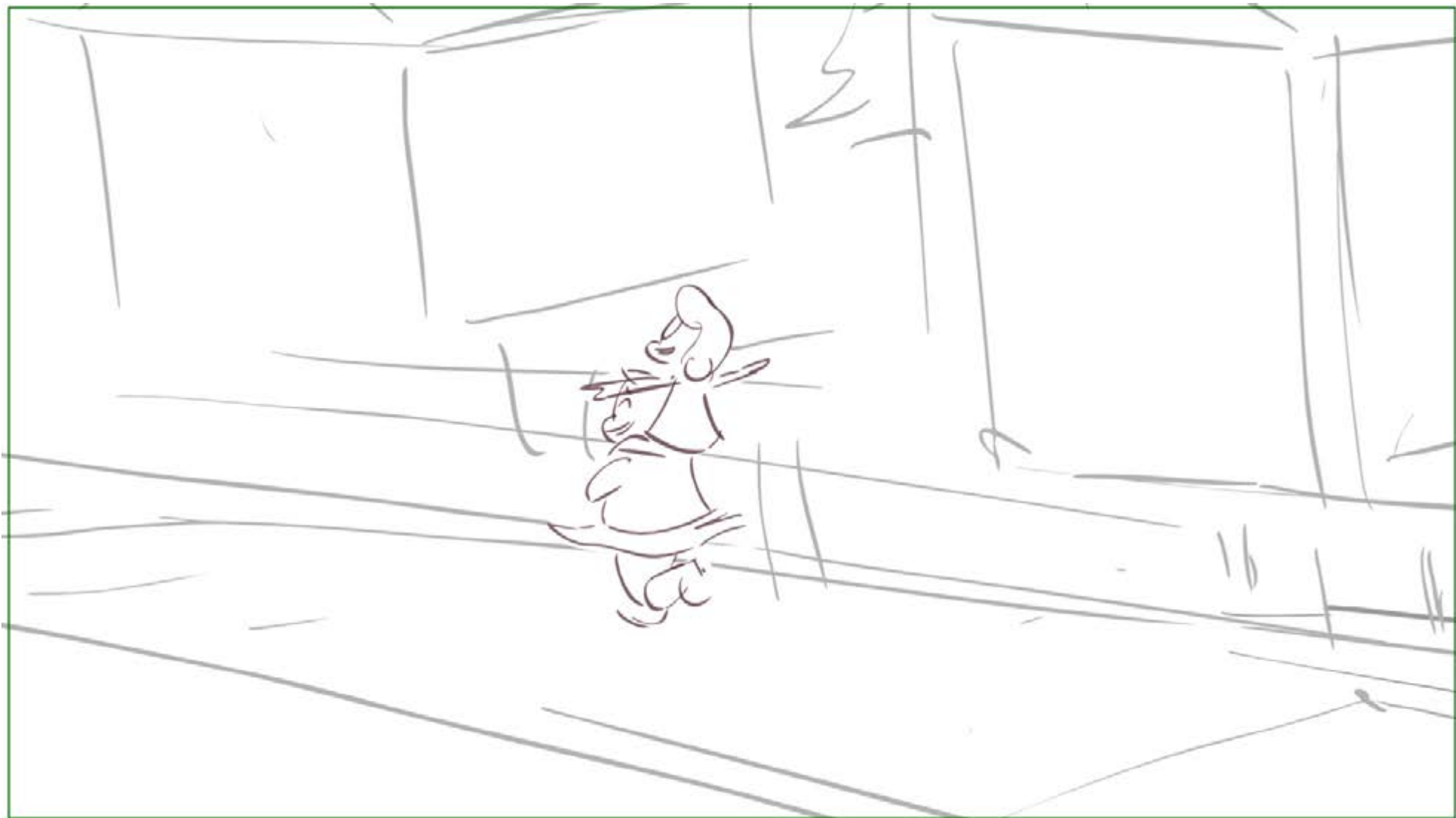


Scene

Panel

98

5

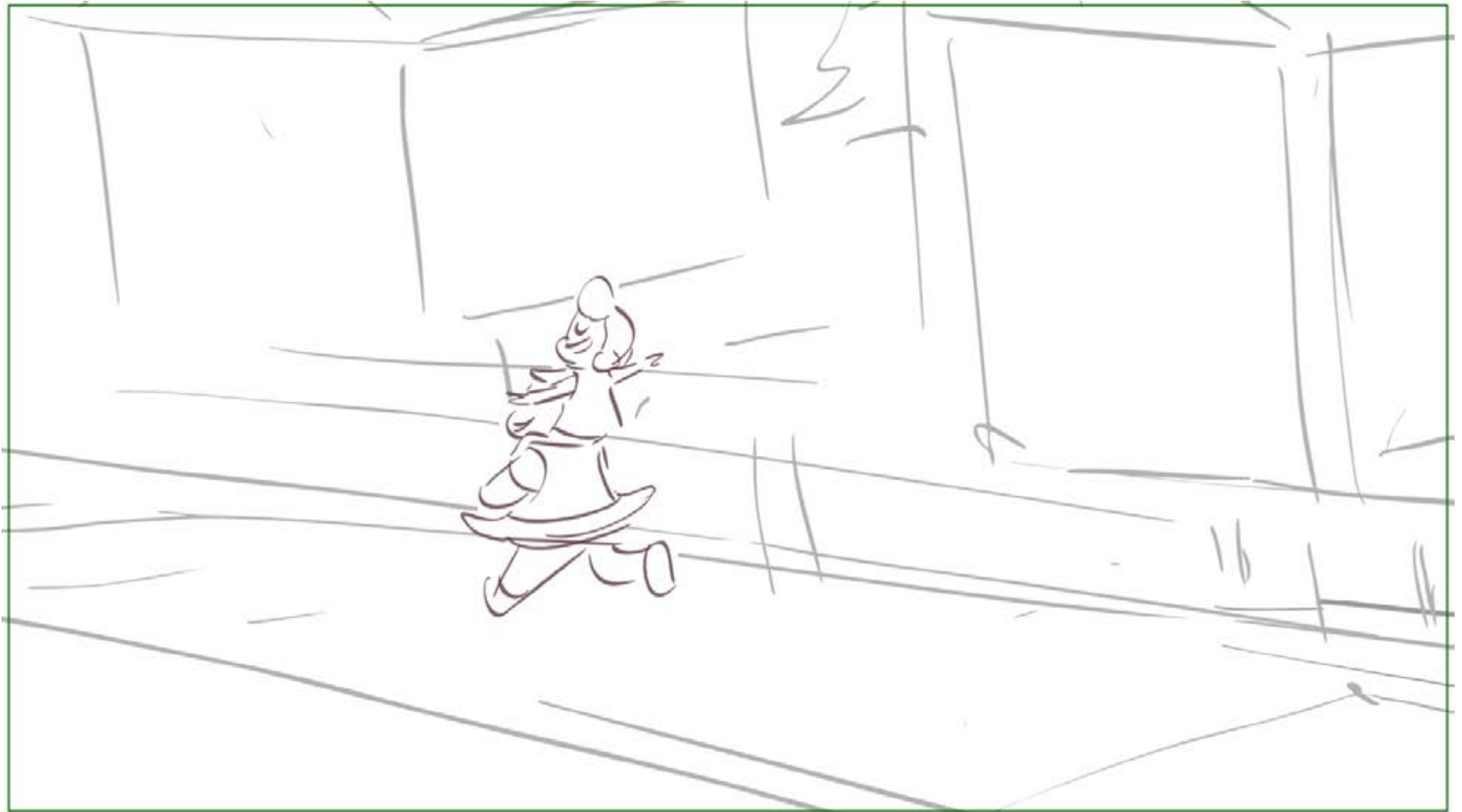


Scene

Panel

98

6



Scene

Panel

99

1



Dialog

AUDREY

They're my queen bee-Fs. They'd
never turn their backs on me...
right?

Scene

Panel

99

2



Scene

Panel

99

3



Scene

Panel

99

4



Scene

Panel

99

5



Scene

Panel

99

6



Scene

Panel

99

7

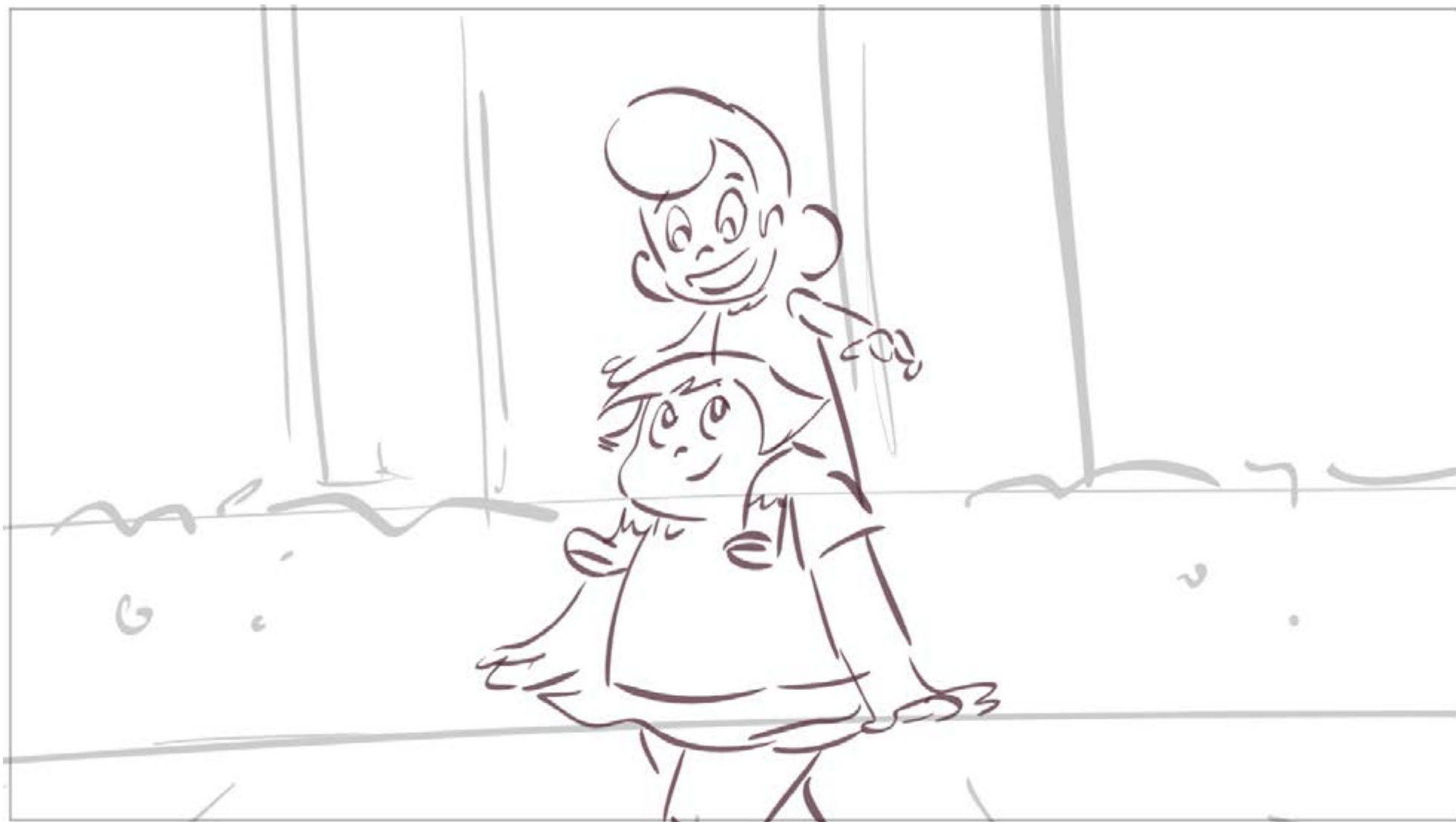


Scene

Panel

100

1



Dialog

FRUFU

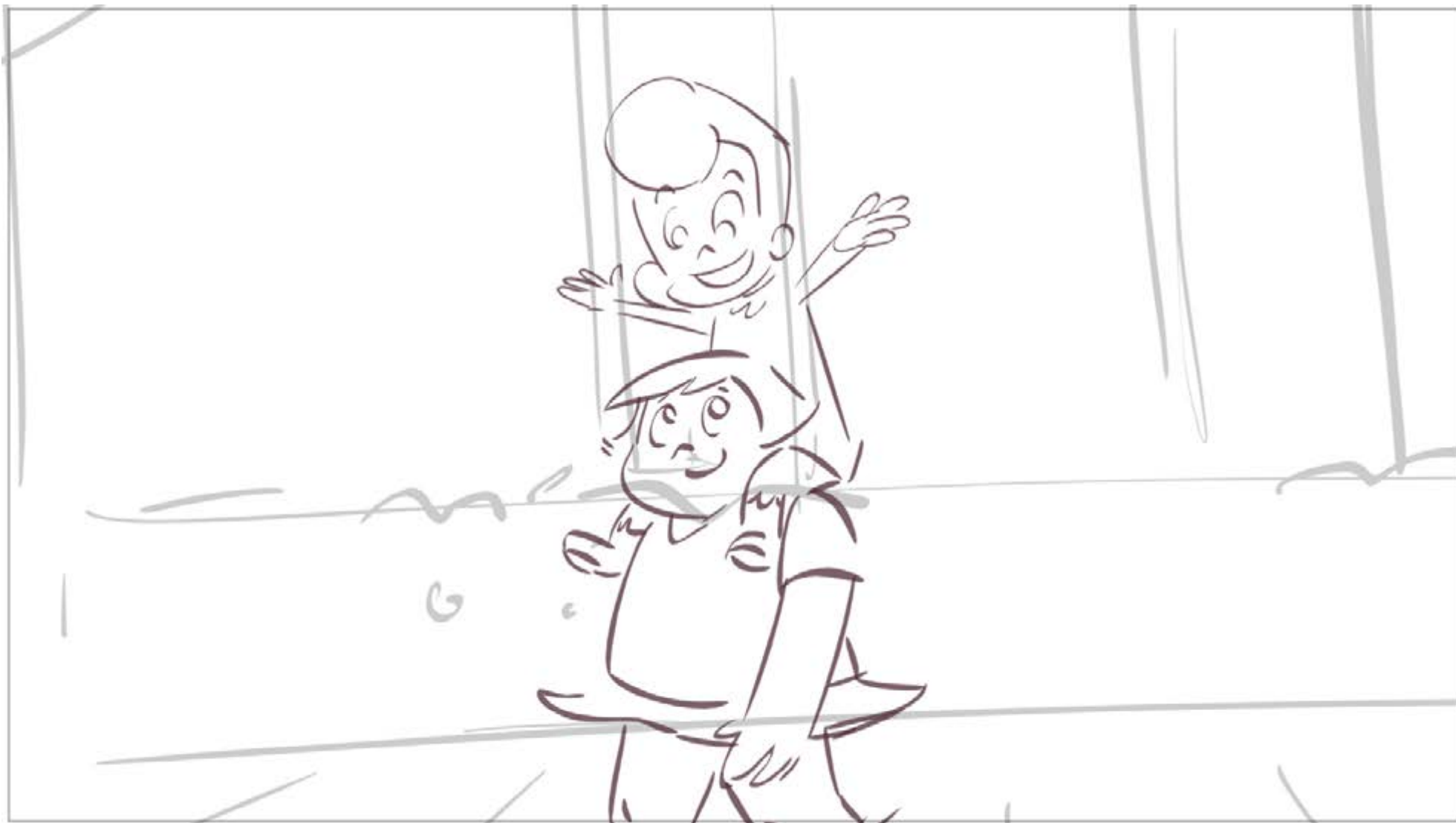
(AS DOT) We're doing so well
without Audrey, let's kick her out
of the Harvey Girls! (AS LOTTA)
I've already forgotten who that is!

Scene

Panel

100

2



Dialog

FRUFRU

(AS DOT) We're doing so well
without Audrey, let's kick her out
of the Harvey Girls! (AS LOTTA)
I've already forgotten who that is!

Scene

Panel

100

3



Dialog

FRUFU

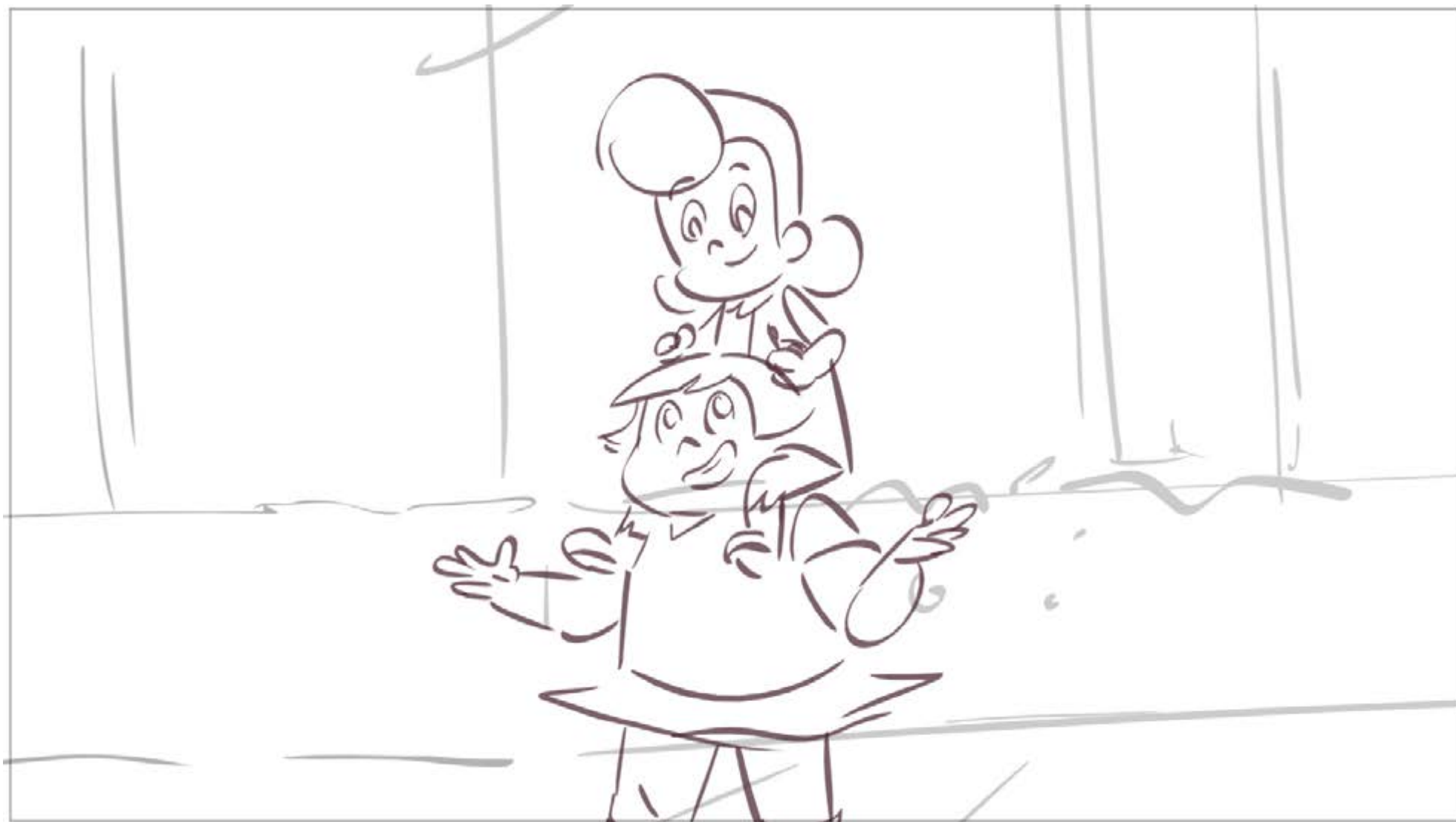
(AS DOT) We're doing so well
without Audrey, let's kick her out
of the Harvey Girls! (AS LOTTA)
I've already forgotten who that is!

Scene

Panel

100

4



Dialog

FRUFRU

(AS DOT) We're doing so well
without Audrey, let's kick her out
of the Harvey Girls! (AS LOTTA)
I've already forgotten who that is!

Scene

Panel

100

5

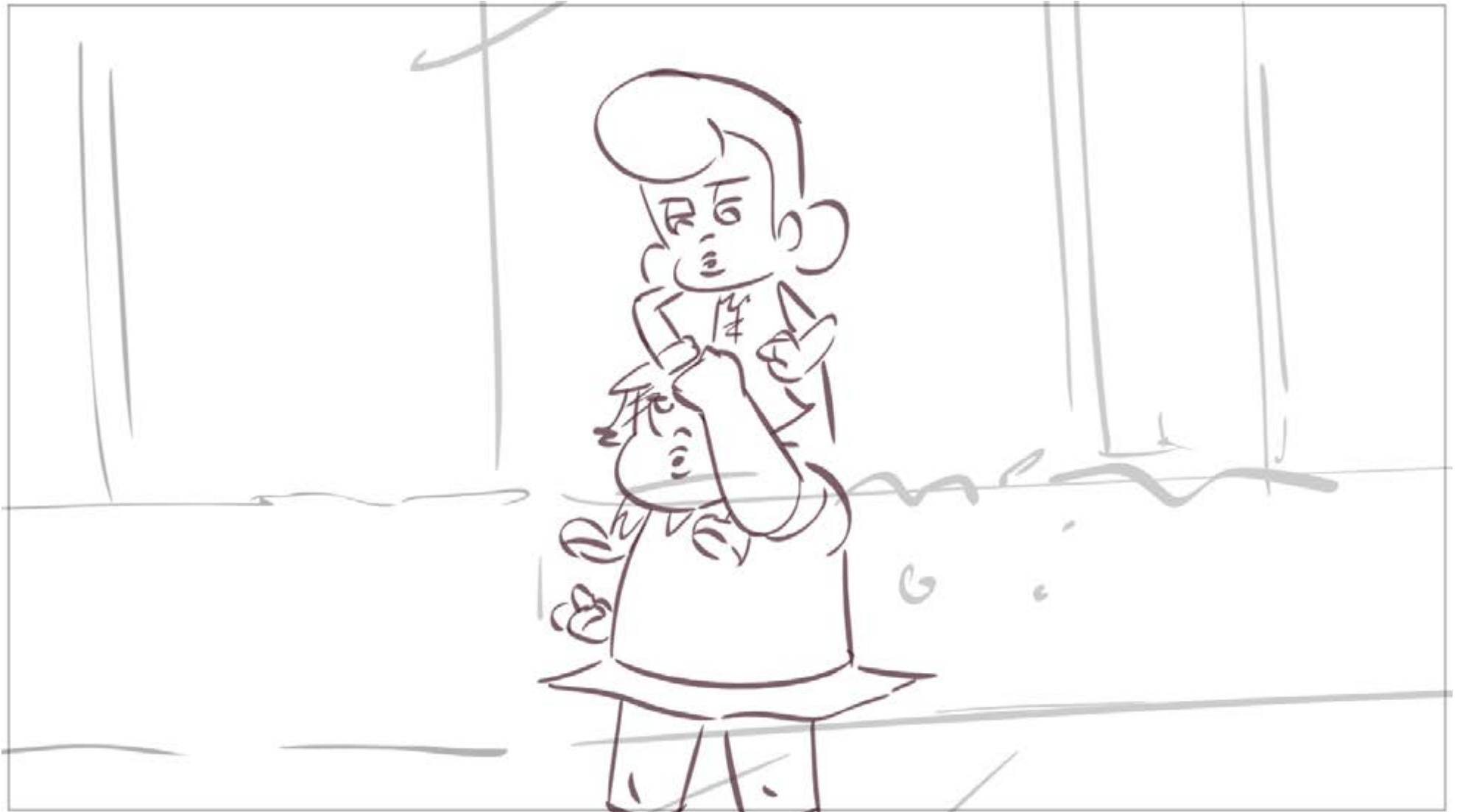


Scene

Panel

100

6



Scene

Panel

100

7



Scene

Panel

100

8

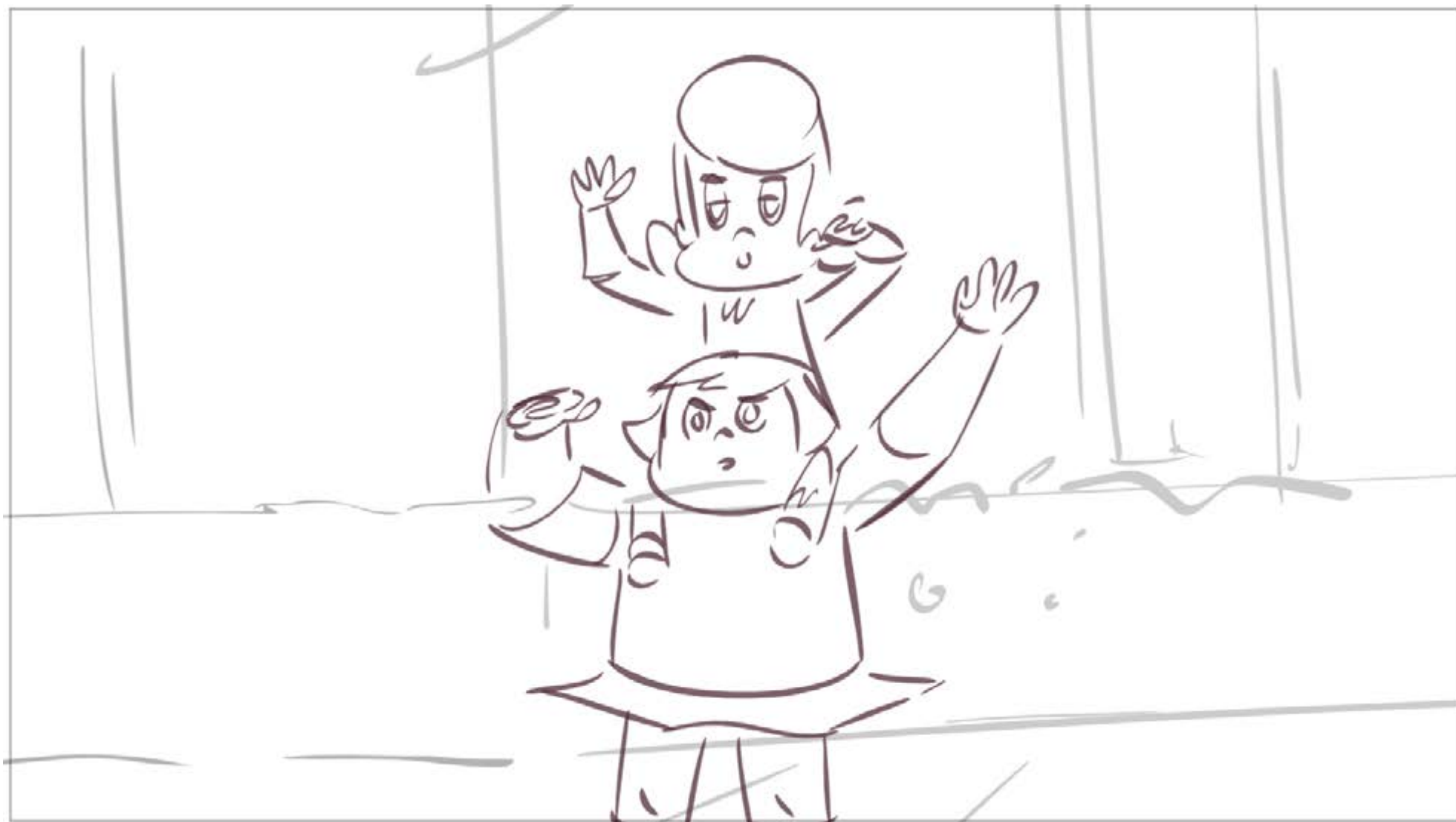


Scene

Panel

100

9



Scene

Panel

100

10

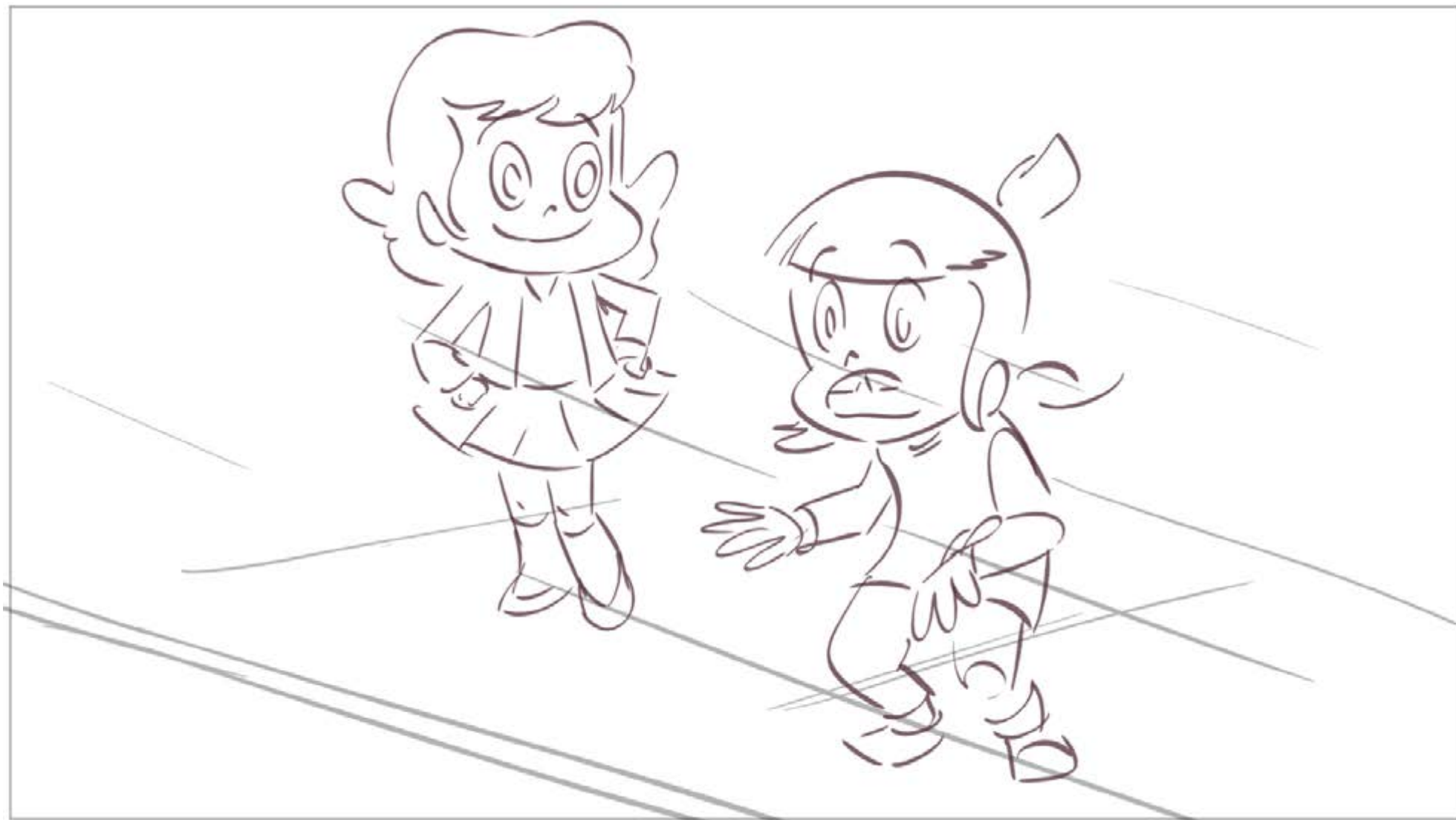


Scene

Panel

101

1



Dialog

AUDREY
They've never done cool coordinated
dap-dabs without me before! It's *
already starting! (RELUCTANT) Fine,
let's Fru this.

Scene

Panel

101

2



Dialog

AUDREY
They've never done cool coordinated
dap-dabs without me before! It's *
already starting! (RELUCTANT) Fine,
let's Fru this.

Scene

Panel

101

3



Dialog

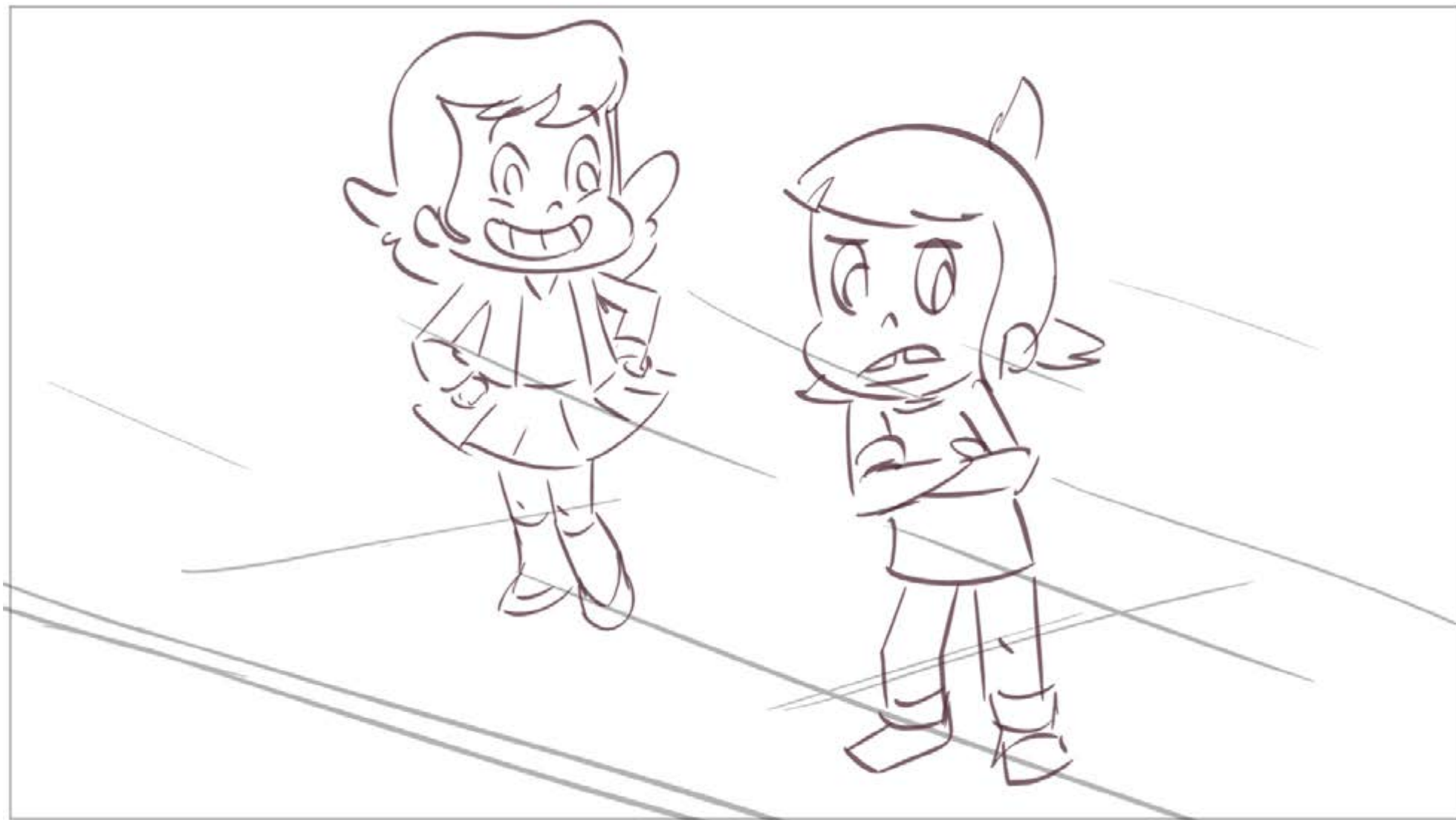
AUDREY
They've never done cool coordinated
dap-dabs without me before! It's *
already starting! (RELUCTANT) Fine,
let's Fru this.

Scene

Panel

101

4



Dialog

AUDREY
They've never done cool coordinated
dap-dabs without me before! It's *
already starting! (RELUCTANT) Fine,
let's Fru this.

Scene

Panel

101

5



Dialog

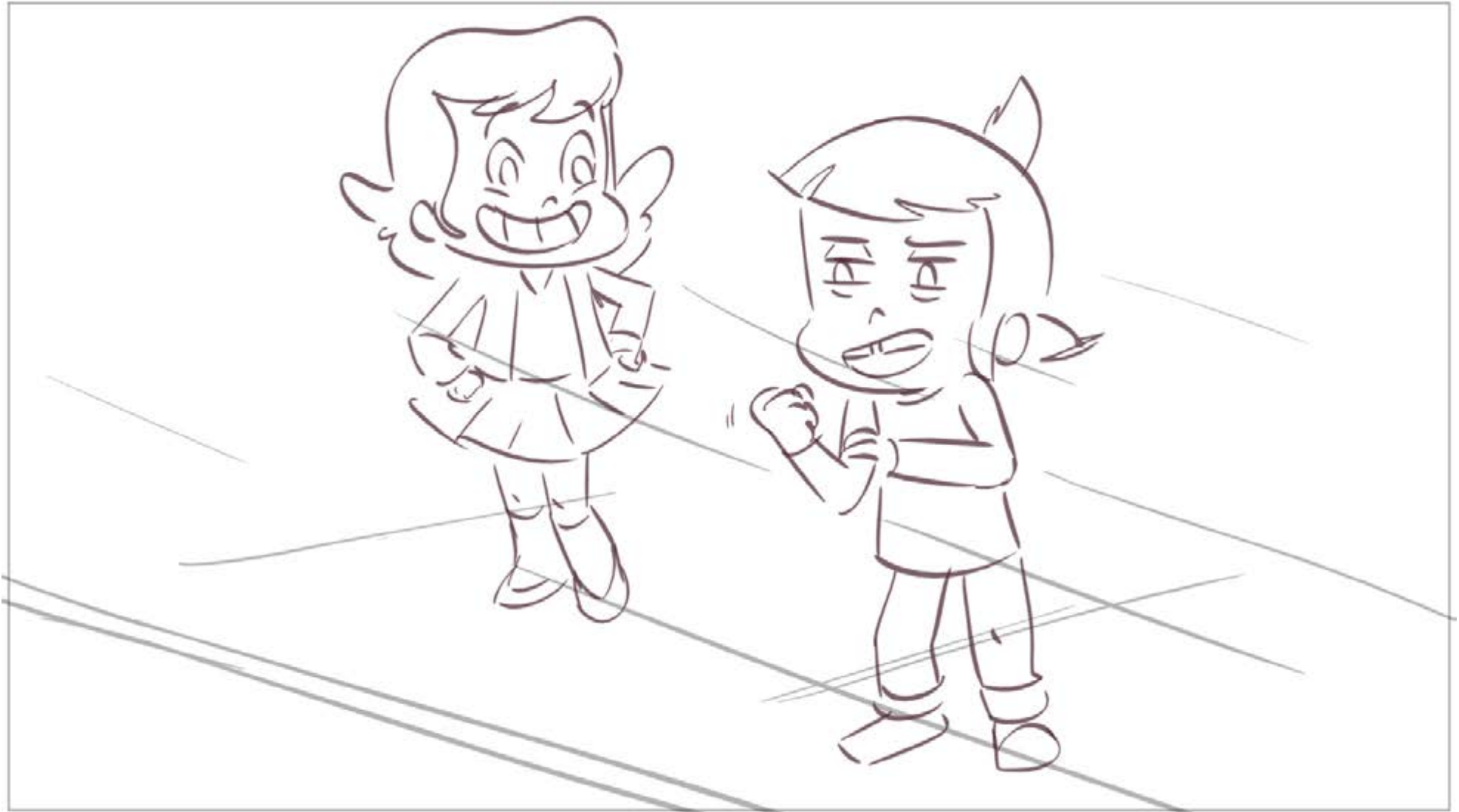
AUDREY
They've never done cool coordinated
dap-dabs without me before! It's *
already starting! (RELUCTANT) Fine,
let's Fru this.

Scene

Panel

101

6



Dialog

AUDREY
They've never done cool coordinated
dap-dabs without me before! It's *
already starting! (RELUCTANT) Fine,
let's Fru this.